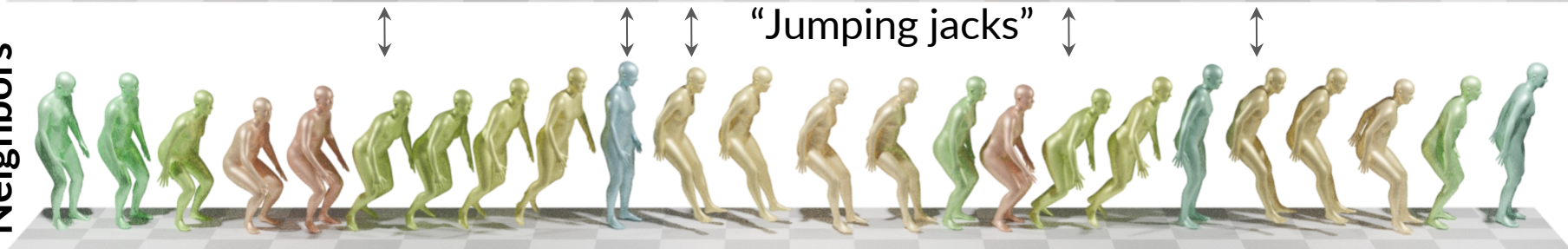**Follower** — "Jumping forward"

Leader — "Jumping jacks"

Nearest Neighbors

Each leader frame is replaced by its nearest neighbor from the follower