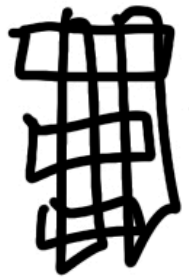
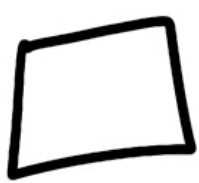


# Key



= Bridge



= Wall



= Stairs

