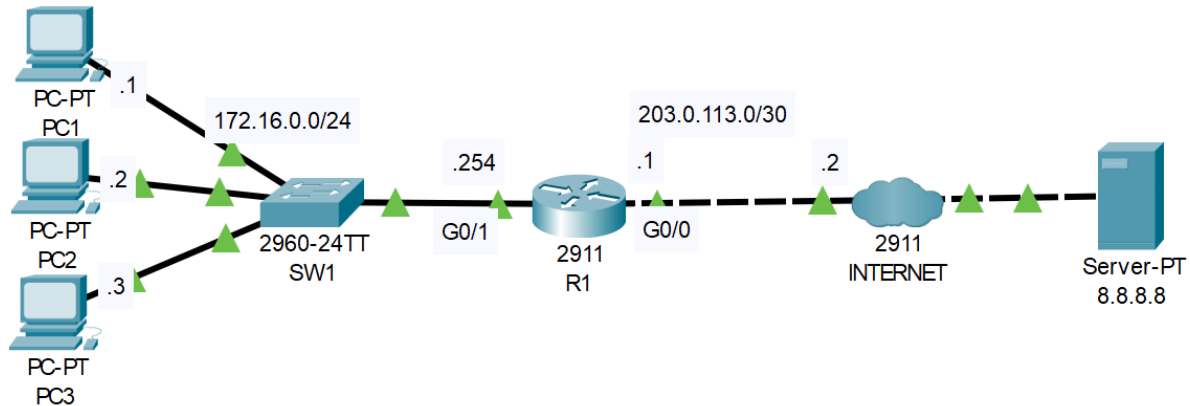


Lab-Report

Topic: Dynamic NAT

Source: Jeremy's IT Lab - Udemy

Student: Mono



1. Configure dynamic NAT on R1.
 - > Configure the appropriate inside/outside interfaces
 - > Translate all traffic from 172.16.0.0/24
 - > Create a pool of 100.0.0.1 to 100.0.0.2 from the 100.0.0.0/24 subnet
2. Ping google.com from PC1 and PC2. Then, ping it from PC3. What happens to PC3's ping?
3. Clear the NAT translations and remove the current NAT configuration. Switch the configuration to PAT using R1's public IP address.
4. Ping google.com from each PC. Do the pings work? Examine the NAT translations on R1.

1.

```
R1>en
R1#config t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config)#int g0/0
R1(config-if)#ip nat outside
R1(config-if)#int g0/1
R1(config-if)#ip nat inside
R1(config-if)#exit
R1(config)#
```

```

R1(config)#access-list ?
  <1-99>      IP standard access list
  <100-199>   IP extended access list
R1(config)#access-list 1 permit 172.16.0.0 0.0.0.255
R1(config)#
R1(config)#ip nat ?
  inside     Inside address translation
  outside    Outside address translation
  pool       Define pool of addresses
R1(config)#ip nat pool 100.0.0.1 100.0.0.2 ?
  A.B.C.D    End IP address
R1(config)#ip nat pool POOL1 100.0.0.1 100.0.0.2 ?
  netmask    Specify the network mask
R1(config)#ip nat pool POOL1 100.0.0.1 100.0.0.2 netmask 255.255.255.0
R1(config)#
R1(config)#ip nat inside source list 1 pool POOL1
R1(config)#

R1(config)#do show run | include nat
ip nat outside
ip nat inside
ip nat pool POOL1 100.0.0.1 100.0.0.2 netmask 255.255.255.0
ip nat inside source list 1 pool POOL1
R1(config)#
R1(config)#show run | include list

R1(config)#do show run | include list
ip nat inside source list 1 pool POOL1
access-list 1 permit 172.16.0.0 0.0.0.255
R1(config)#

```

2.

PC1

```

C:\>ping google.com

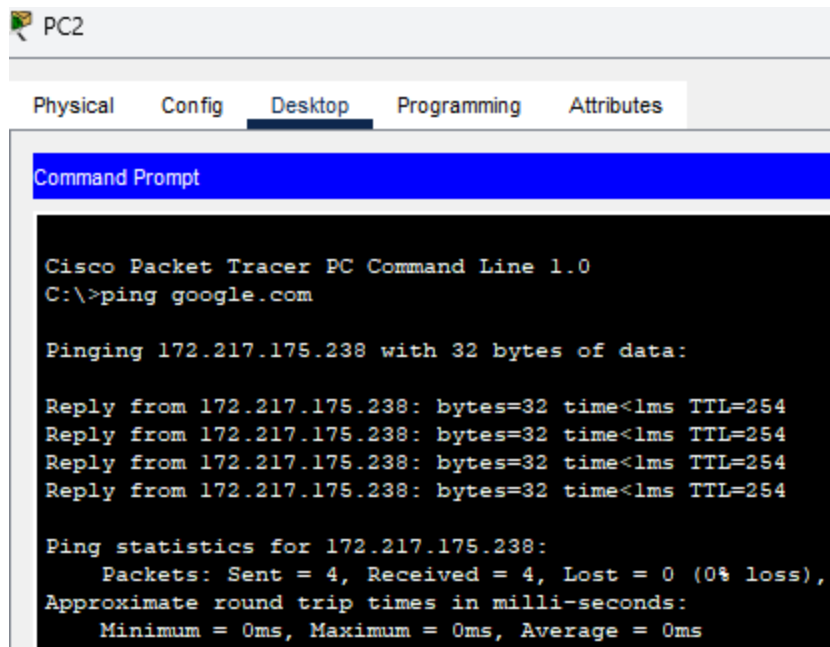
Pinging 172.217.175.238 with 32 bytes of data:

Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254

Ping statistics for 172.217.175.238:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

```

PC2



PC2

Physical Config Desktop Programming Attributes

Command Prompt

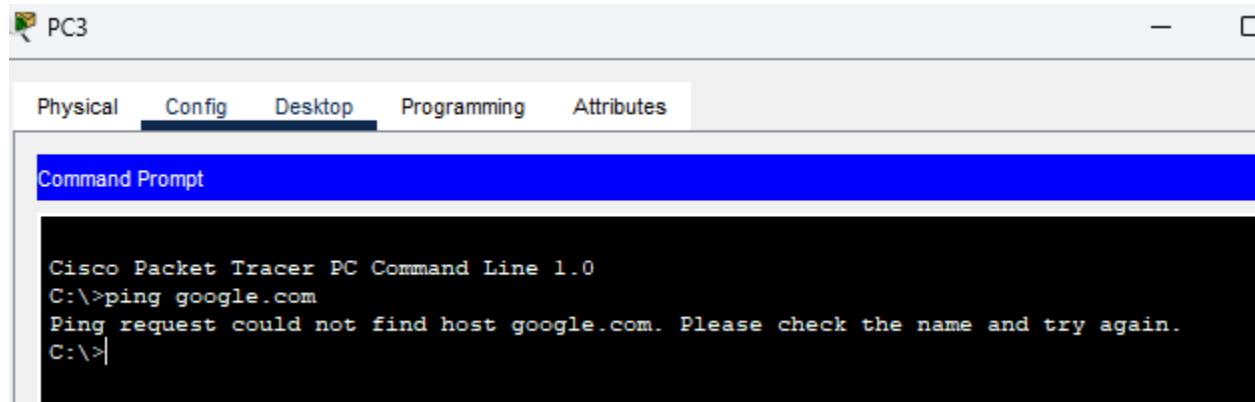
```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping google.com

Pinging 172.217.175.238 with 32 bytes of data:

Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254
Reply from 172.217.175.238: bytes=32 time<1ms TTL=254

Ping statistics for 172.217.175.238:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

PC3



PC3

Physical Config Desktop Programming Attributes

Command Prompt

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping google.com
Ping request could not find host google.com. Please check the name and try again.
C:\>
```

Could not ping google.com from PC3 because PC1 and PC2 already used the public IP addresses in the pool! This means, if I clear the Nat trans and ping google.com from PC3, it will work! I tested and worked!

3.

```
R1#show ip nat trans
Pro Inside global      Inside local      Outside local      Outside global
udp 100.0.0.1:1025      172.16.0.1:1025   8.8.8.8:53         8.8.8.8:53
udp 100.0.0.2:1025      172.16.0.2:1025   8.8.8.8:53         8.8.8.8:53

R1#clear ip nat trans *
R1#show ip nat trans
R1#
```

```

R1#config t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config)#do show run | include ip nat
ip nat outside
ip nat inside
ip nat pool POOL1 100.0.0.1 100.0.0.2 netmask 255.255.255.0
ip nat inside source list 1 pool POOL1
R1(config)# no ip nat inside source list 1 pool POOL1
R1(config)#ip nat inside source list 1 pool POOL1 overload
R1(config)#

```

4. All PCs worked and could ping google.com using PAT!

```

R1#show ip nat trans

```

Pro	Inside global	Inside local	Outside local	Outside global
icmp	100.0.0.2:1024	172.16.0.3:5	172.217.175.238:5	172.217.175.238:1024
icmp	100.0.0.2:1025	172.16.0.3:6	172.217.175.238:6	172.217.175.238:1025
icmp	100.0.0.2:1026	172.16.0.3:7	172.217.175.238:7	172.217.175.238:1026
icmp	100.0.0.2:1027	172.16.0.3:8	172.217.175.238:8	172.217.175.238:1027
icmp	100.0.0.2:13	172.16.0.1:13	172.217.175.238:13	172.217.175.238:13
icmp	100.0.0.2:14	172.16.0.1:14	172.217.175.238:14	172.217.175.238:14
icmp	100.0.0.2:15	172.16.0.1:15	172.217.175.238:15	172.217.175.238:15
icmp	100.0.0.2:16	172.16.0.1:16	172.217.175.238:16	172.217.175.238:16
icmp	100.0.0.2:5	172.16.0.2:5	172.217.175.238:5	172.217.175.238:5
icmp	100.0.0.2:6	172.16.0.2:6	172.217.175.238:6	172.217.175.238:6
icmp	100.0.0.2:7	172.16.0.2:7	172.217.175.238:7	172.217.175.238:7
icmp	100.0.0.2:8	172.16.0.2:8	172.217.175.238:8	172.217.175.238:8
udp	100.0.0.2:1024	172.16.0.2:1026	8.8.8.8:53	8.8.8.8:53
udp	100.0.0.2:1026	172.16.0.1:1026	8.8.8.8:53	8.8.8.8:53
udp	100.0.0.2:1027	172.16.0.3:1027	8.8.8.8:53	8.8.8.8:53