

QM: Phonons

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Phonons are collective atomic vibrations

C is spring constant;

u_s is sth atomic position

spring compression i.e. $x = u_s - u_{s-1}$

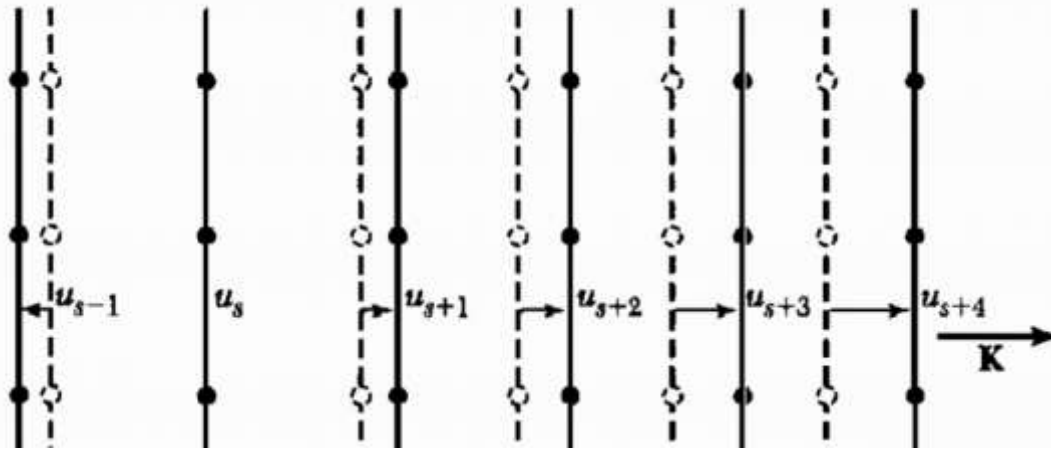
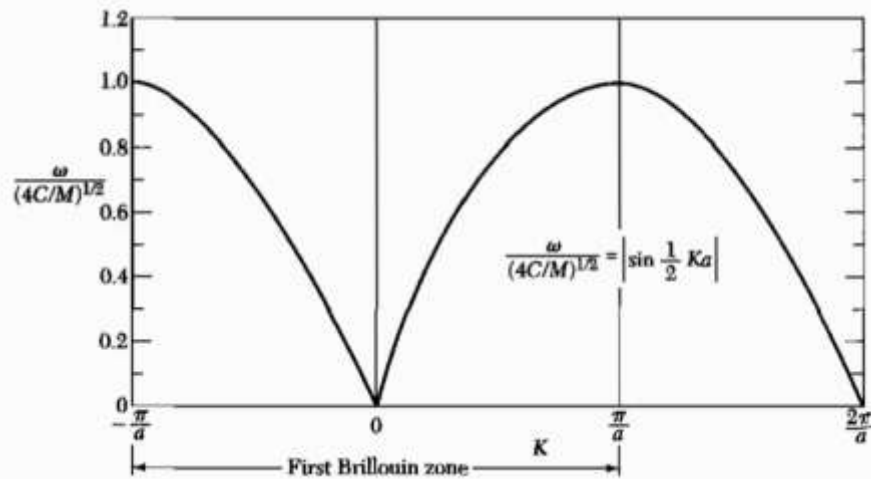


Figure 2 (Dashed lines) Planes of atoms when in equilibrium. (Solid lines) Planes of atoms when displaced as for a longitudinal wave. The coordinate u measures the displacement of the planes.



Force $F_s = C(u_{s+1} - u_s) + C(u_{s-1} - u_s) .$

Using Newton's laws

$$M \frac{d^2 u_s}{dt^2} = C(u_{s+1} + u_{s-1} - 2u_s)$$

Assume a plane wave solution

$$\psi = e^{i(kx - \omega t)}$$

where as each site is a lattice point cf. electron where any x is allowed

$$-M\omega^2 u_s = C(u_{s+1} + u_{s-1} - 2u_s) .$$

Assume $u_{s\pm 1} = u \exp(isKa) \exp(\pm iKa)$

$$-\omega^2 M u \exp(isKa) = C u [\exp[i(s+1)Ka] + \exp[i(s-1)Ka] - 2 \exp(isKa)]$$

We cancel $u \exp(isKa)$ from both sides, to leave

$$\omega^2 M = -C[\exp(iKa) + \exp(-iKa) - 2] .$$

$$\omega^2 = (2C/M)(1 - \cos Ka)$$

$$\omega = (4C/M)^{1/2} \left| \sin \frac{1}{2} Ka \right|$$

Phonon: A pseudo-particle

- The ω -k or E-k diagram is shown where $E = \hbar\omega$
- Each k crystal plane wave modes
- Like electrons; pseudo-particle can be generated as wave packets where
 - velocity = group velocity
 - Mass is $\hbar/\text{curvature}$
- Note: Electrons are charge waves in a crystal that are treated as particles; phonons are collective atomic oscillations in a crystal that can be treated as particles.

What is the group velocity and mass at $k \rightarrow 0$? As phonons are bosons, most particles are at $k \rightarrow 0$ or lowest energy

Bose-Einstein Statistics

- Phonons are bosons i.e. they obey Bose Einstein Distribution
- Unlike FD, bosons can occupy the same state (no Pauli's exclusion); Hence μ (chemical potential) is zero and most particles populate lowest energy
- At higher energies, both FD and BE tend to MB distribution

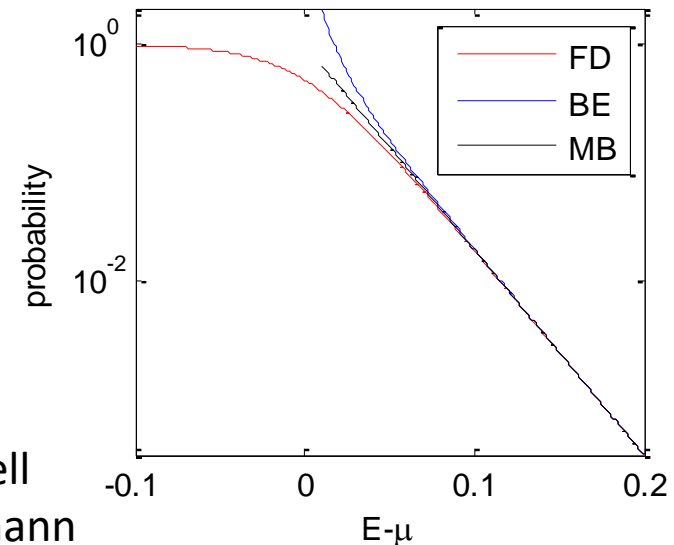
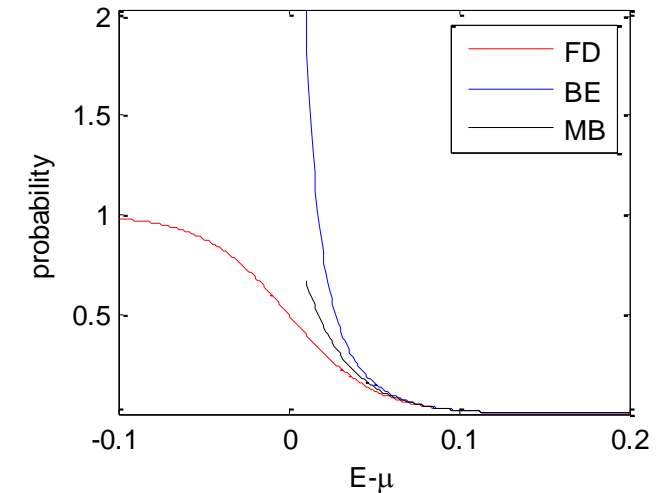
$$f(E) = \frac{1}{\exp\left(\frac{E - E_F}{kT}\right) \pm 1} \exp\left(-\frac{E - E_F}{kT}\right)$$

Maxwell
Boltzmann
Distribution

- + Fermi Dirac Distribution
- Bose Einstein Distribution

Try this demo

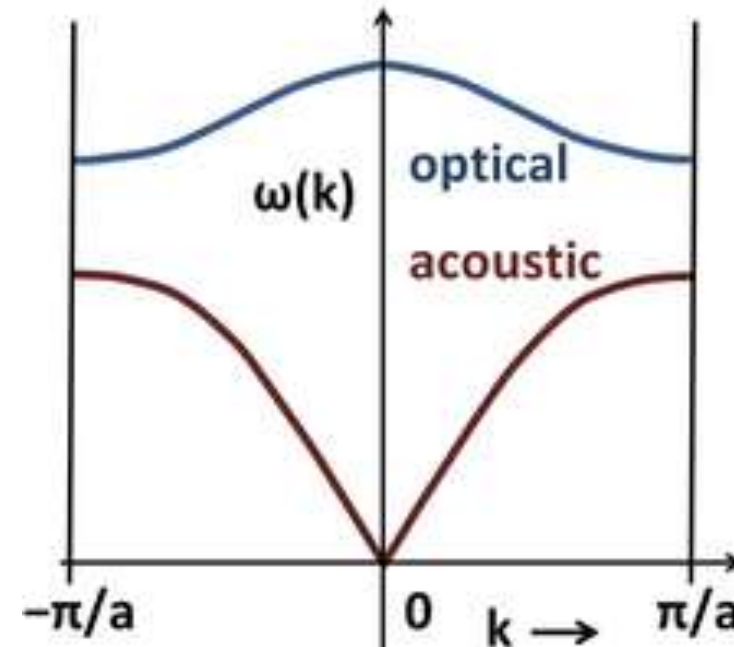
<http://demonstrations.wolfram.com/BoseEinsteinFermiDiracAndMaxwellBoltzmannStatistics/>



Two types of phonons

- Acoustic phonons: Like sound waves where adjacent atoms are in phase → generally low energy → causes normal scattering
- Optical phonon: When light moves through an ionic crystal, adjacent ions feel opposite force for same E field due to opposite charge → they move out of phase; High energy → causes velocity saturation
- Which States are primarily filled by phonons?
- Approx. above kT from zero energy

<http://en.wikipedia.org/wiki/Phonon>



Analogy

- Mobility \rightarrow terminal velocity like rain drops
- Velocity saturation \rightarrow drag in a viscous medium (?)

What have we achieved?

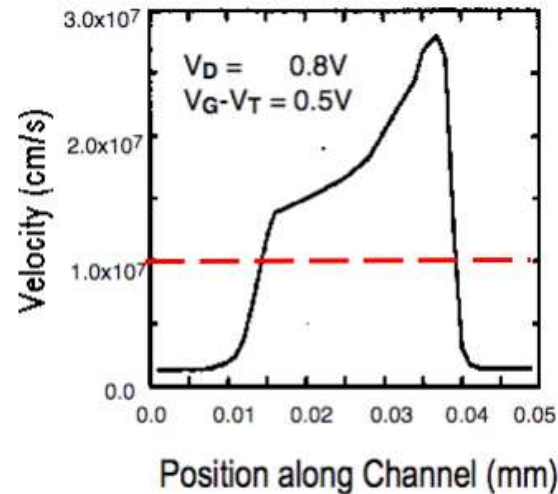
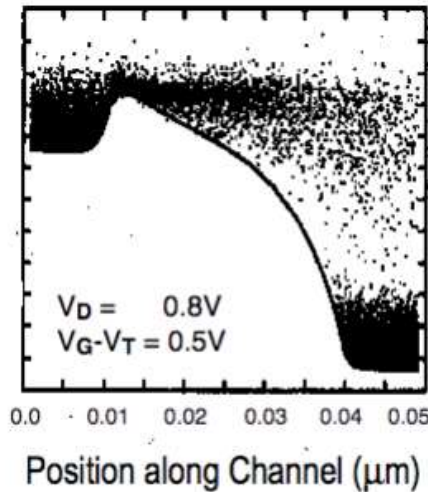
- We have an $E(k)$ diagram
- A particle with a mass can be defined : Phonon
- It has high momentum (how is $\max k_{\text{phonon}}$ related to k_{electron} ? Think BZ.
- It has low energy compared to electron. Why? How is momentum related to energy? Mass

Now both electrons and phonons are particles whose interaction may be treated classically to enable energy and momentum exchange

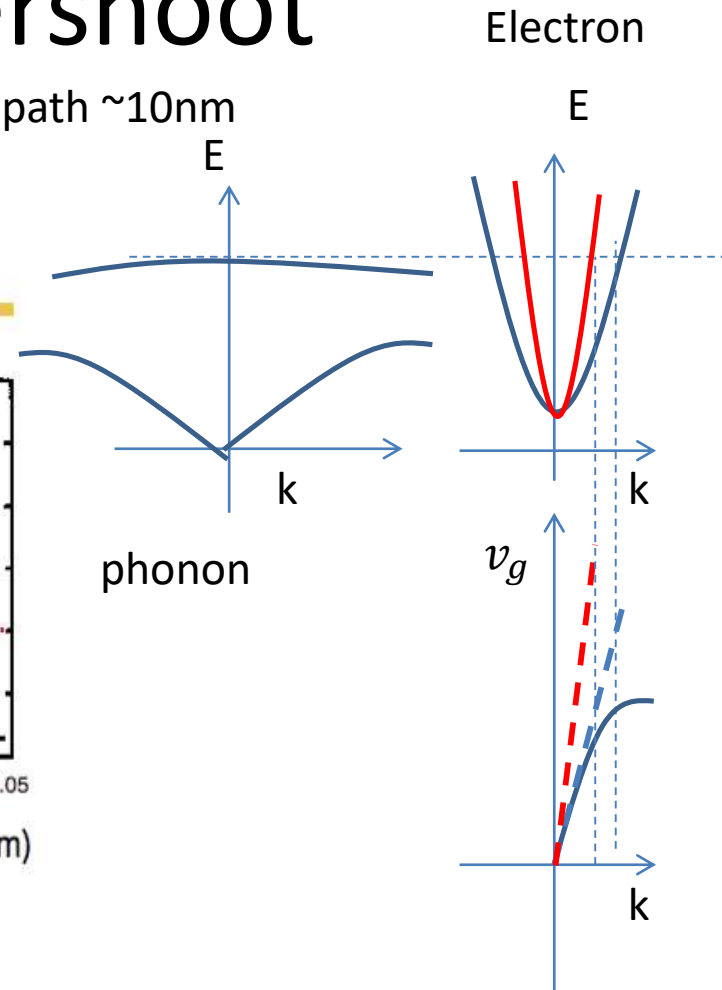
Velocity overshoot

Optical phonon – mean free path $\sim 10\text{nm}$

velocity overshoot in a MOSFET



Frank, Laux, and Fischetti, IEDM Tech. Dig., p. 553, 1992



Show electron transport in $E-k$ diagram in time; Why does not matter? Why does v -overshoot occur?

Which crystal property should we engineer?

Scattering

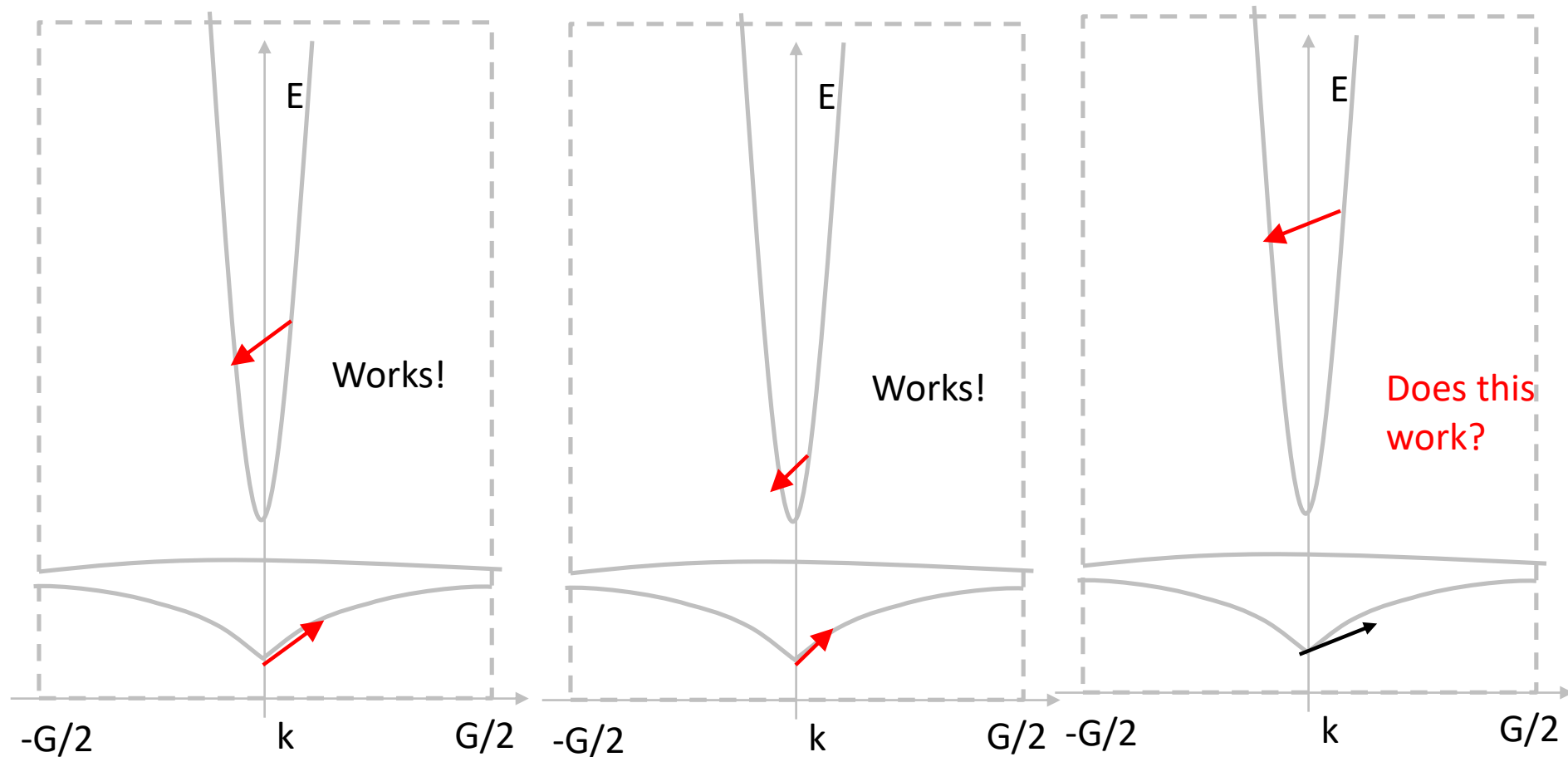
Acoustic phonon: has specific relation

For a given (energy difference in electron) equal to , it also must have correct which is not always possible. However, can be low as ;

Acoustic phonons can scatter low energy electrons;

Energy balance:

Momentum balance:



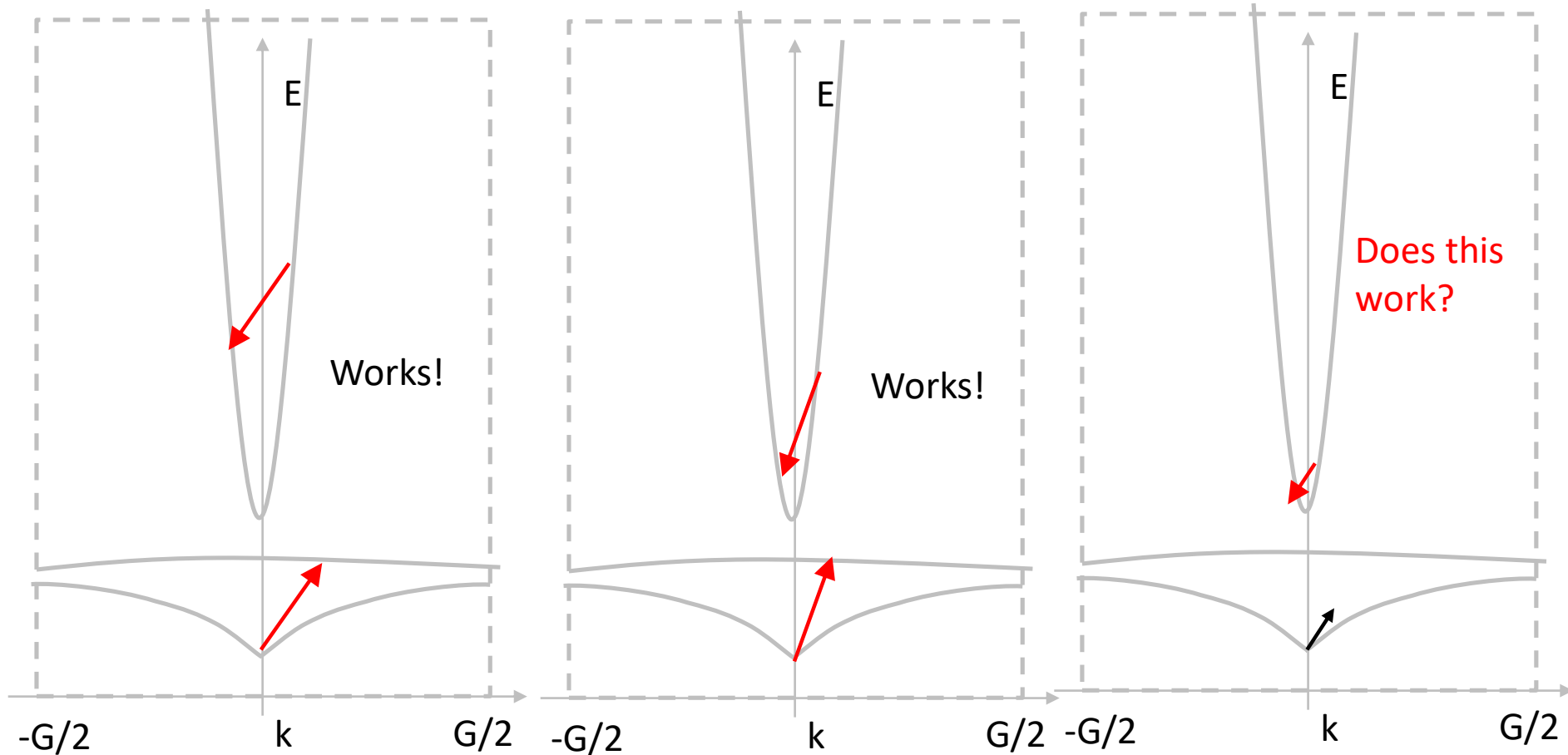
Scattering

Optical phonon:

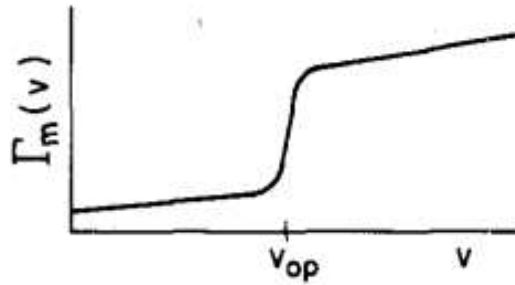
For a given energy difference in electron , we can always find a phonon with the correct ; But ; optical phonons can only scatter high energy electrons

Energy balance:

Momentum balance:



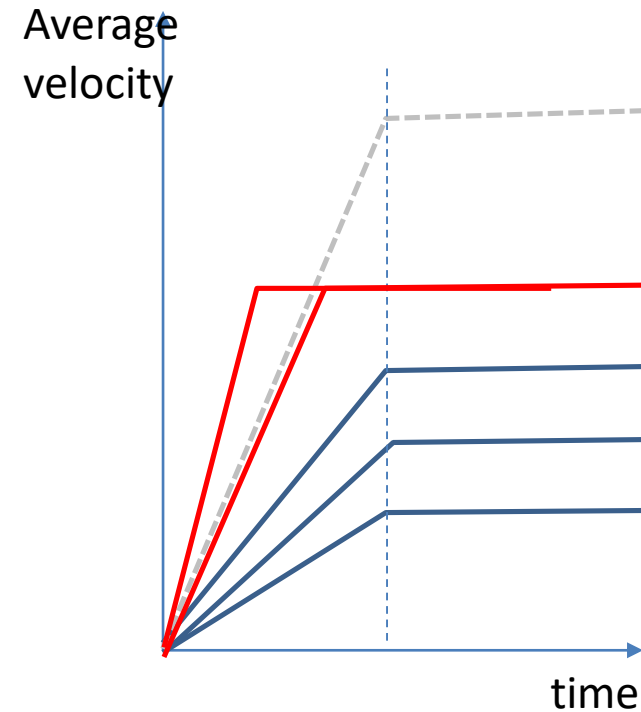
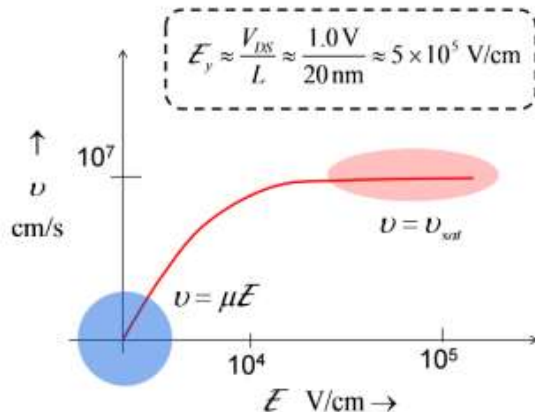
Origin of v_{sat}



1. Scattering vs energy

At high energy (scattering rate increases)

Scattering time decreases beyond a critical related to optical phonon energy



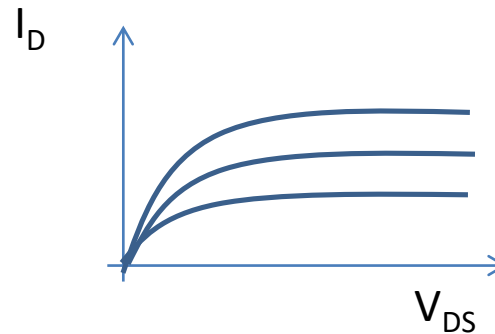
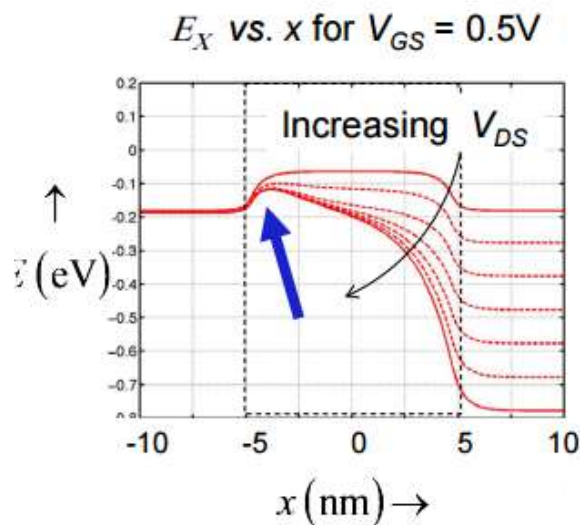
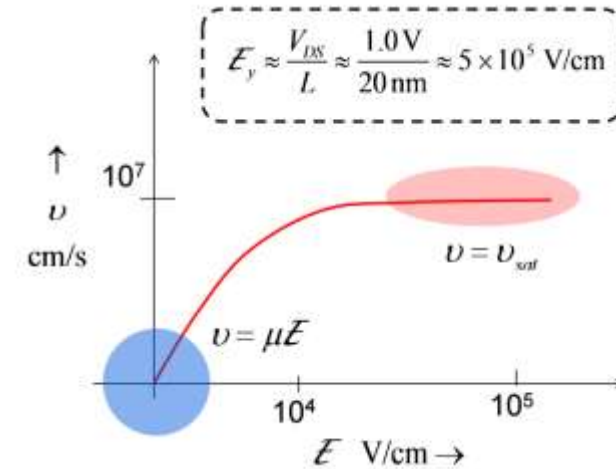
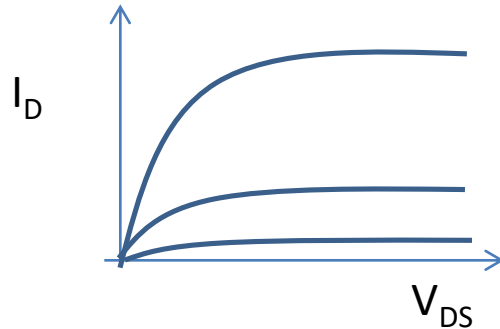
2. Effect of velocity evolution in time to enable i.e. velocity increases with E

At higher energy to produce

3. Effect of velocity vs field dependence in steady state

Finally, the following is produced including linear and saturated dependence of

Velocity Saturation and Overshoot in Nanoscale Devices



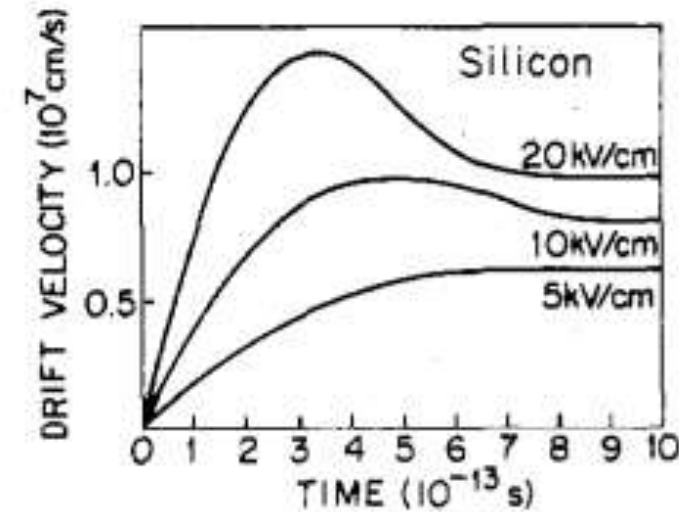
Voltage does not scale but is scaled.

In scaled MOSFETs, which is more critical or mobility
()?

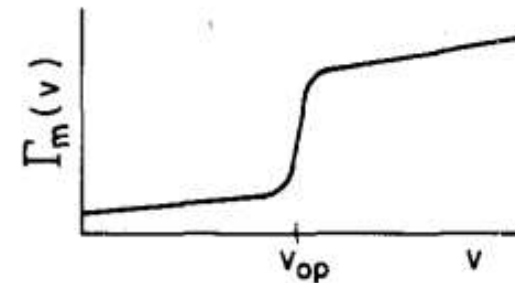
Velocity overshoot

- When momentum relaxation is faster than energy relaxation
- Initial velocity is higher than final velocity

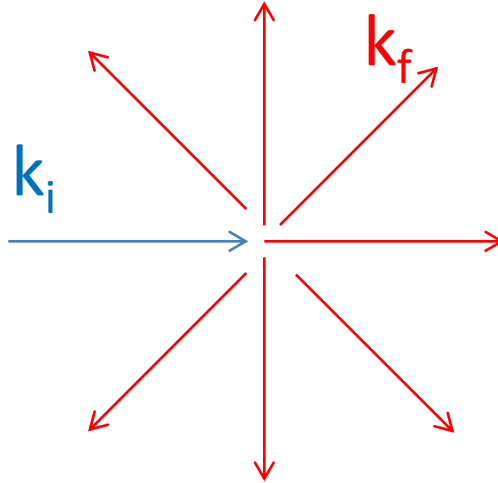
$$v_i = \frac{qE}{m\Gamma_m(\epsilon_i)}, \quad v_f = \frac{qE}{m\Gamma_m(\epsilon_f)}$$
$$v_i > v_f$$



Velocity dependent momentum scattering



Reducing Scattering



Scattering
 $k_i \longrightarrow k_f$

In a 3D solid, scattering is all directions (solid angle) as long as energy is conserved.

Energy is conserved.

$$\text{Rate} = n_i(k_i) * n_f(k_f) * p(k_i, k_f) * \text{freq}$$

n_i : initial state density Change → 3D-→ 2D-→ 1D

n_f : final state density Change → 3D-→ 2D-→ 1D

$p(k_i, k_f)$: probability of scattering

So how can we engineer each factor?

freq : freq of scattering event

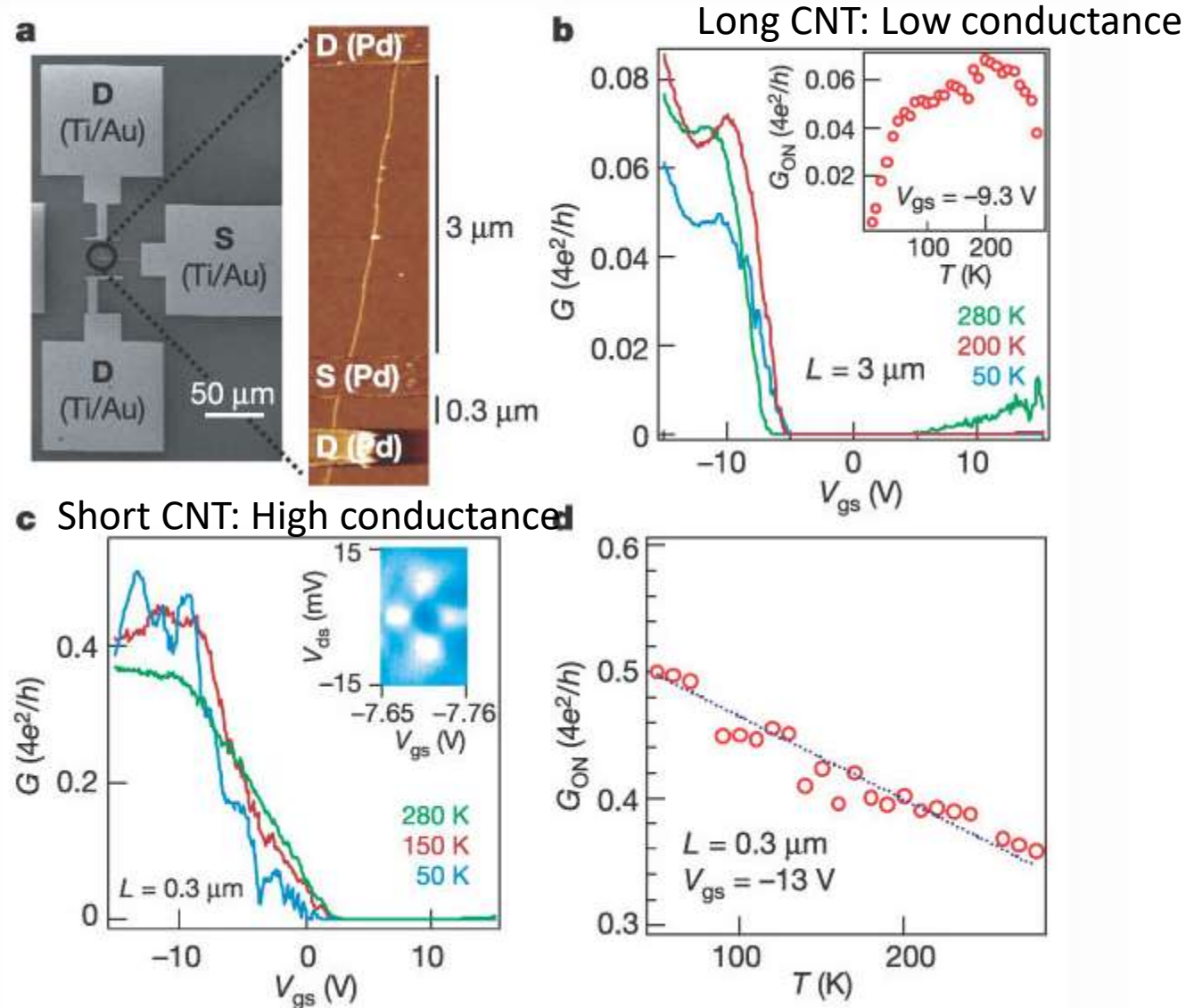
Scattering event could be an impurity Or phonon

Reduce temp; reduce impurity

Density of states of electron and phonons drop

How can we make scattering improbably without affecting current

Ballistic transport



Which is better?

Width scaling or Length Scaling?

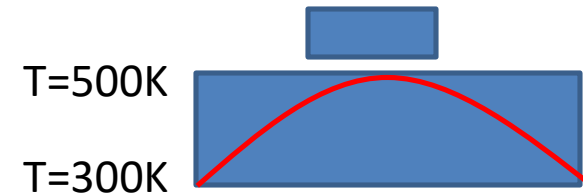
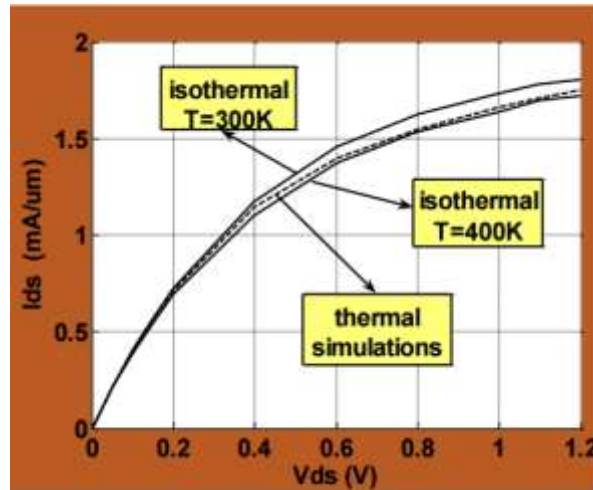
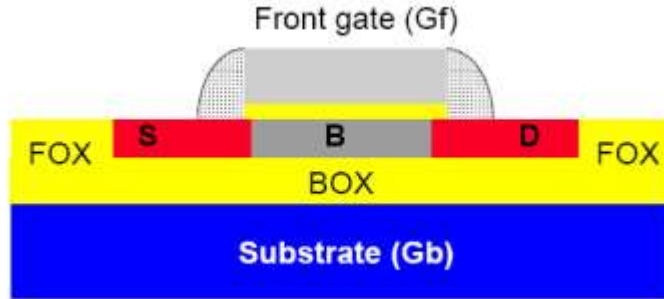
- Length Scaling increases current;

Calculating Temperature in MOSFET

mobility & Phonon → heating

Calculate the $T(x)$ if the MOSFET is passing a current I .

Assume 1D



Current → →

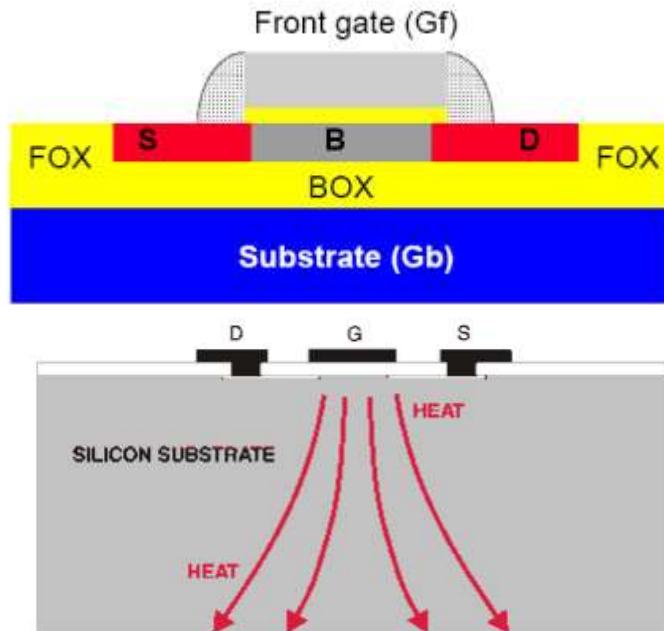
→ MOSFET performance is degraded

→ Solution?

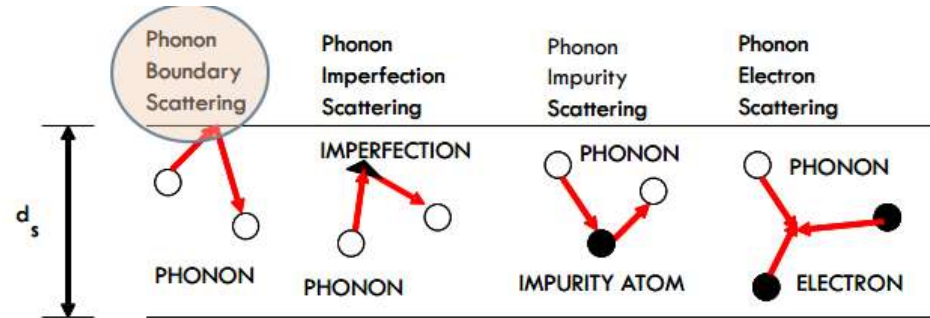
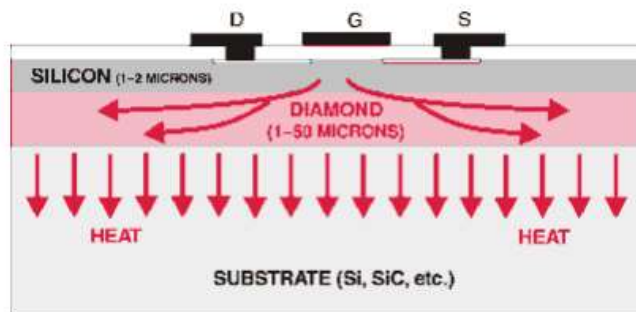
Phonons Engineering in CMOS devices

May cause self heating in Nano MOS FETs which causes mobility degradation

[/nanohub.org/resources/18448/download/Self-g_Effects_in_SOI_Devices_and_GaN_HEMTs.pdf](https://nanohub.org/resources/18448/download/Self-g_Effects_in_SOI_Devices_and_GaN_HEMTs.pdf)



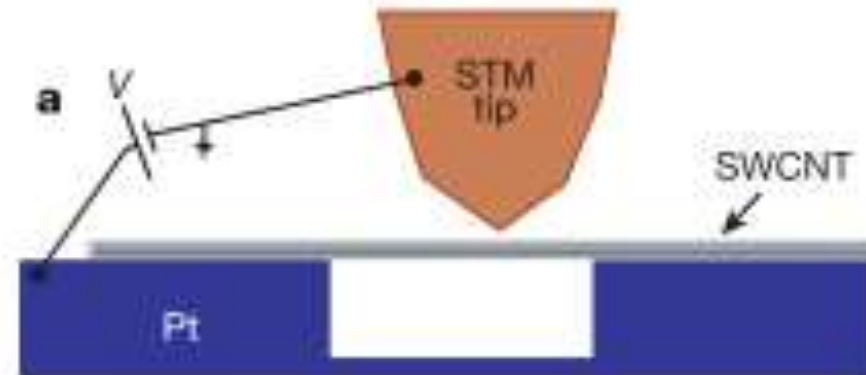
Standard Si technology



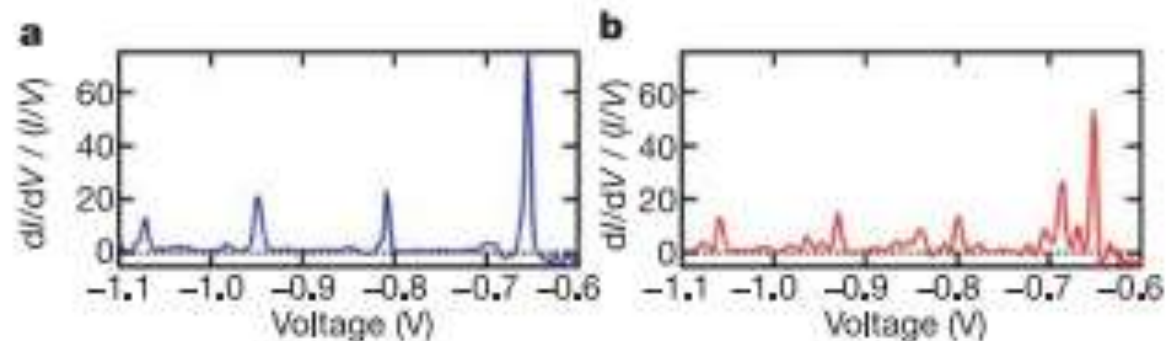
Phonons in Nanoscale devices

<http://arxiv.org/ftp/arxiv/papers/0802/0802.3739.pdf>

- Nanotubes can be used to reduce phonon modes



<http://www.nature.com/nature/journal/v432/n7015/pdf/nature03046.pdf>



New Applications: Phonons in Nanoscale devices

- RRAM is based on filament break by heating e.g. like a fuse

<http://arxiv.org/ftp/arxiv/papers/0802/0802.3739.pdf>

