

American International University-Bangladesh (AIUB)

Department of Computer Science

Faculty of Science & Technology (FST)

Section: G

Group No: 2

Farming Assistance Web Service

A Software Engineering project submitted

Ву

Serial No	Name	ID
1.	Parvin, Monowara	19-39578-1
2.	Tahiat,Maisha	19-39581-1
3.	Raisha,Tasnuba Kader	19-39616-1
4.	Kaniz Fatema	19-39712-1

Farming Assistance Web Service

Web based application that would help farmers and dealers to directly contact each other. Nice interface that would enable dealers successfully order products online. Dealers can post or request goods from farmers directly. Farmers can view goods request from dealers and supply them. This project is to help farmers ensure better profitability through farmer to farmer and farmer to supplier. This services boost business communication and brings transparency in the system. Separate login areas with appropriate functionality for farmer, supplier and administrator. A separate page where a farmer can post complains and only administrator can read and edit.

Features:

- 1. Separate login areas appropriated functionality for farmers, administrators, dealers.
- 2. A separate page where only farmers can post complains and only administrator can read and edit.
- 3. Page where dealers and retailers can post advertisement and notification.
- 4. Farmers are notified of this notification via SMS services.
- 5. An effective process so that rural people can access it easily.
- 6. Can be over for multiple villagers to communicate and deal with each other.

Functional Requirements:

Account:

Farmer:

- Register: The farmer first need to be registered to login.
- Login: The farmer need to login in to get access to the system.
- Complaint Page: The page where farmers can post their complaints and only assigned administration can read
 and edit.
- Advertisement: This page consist of crop advertisement details.
- **Sell product:**This page is for selling the crop to the supplier. This includes crop id, crop name, supplier name, quantity and price.
- Sell product details: This page consist of crop details sold by the farmer.

Supplier:

- **Register:** The supplier first need to be registered to login.
- Login:The supplier need to login in to get access to the system.
- **Post Advertisement:**Pages where dealers and retailers may post their ads and notifications. The post consists of crop id, crop name, crop image, quantity required. Farmers are notified of these notifications via SMS.
- Crop Received: It is result of post that notified that the crop is accepted or not to the farmers.

Dealer:

- Register: The dealer first need to be registered to login.
- Login: The supplier need to login in to get access to the system.
- Post Engagement: After valid login dealers can check product history and buy product.

Admin:

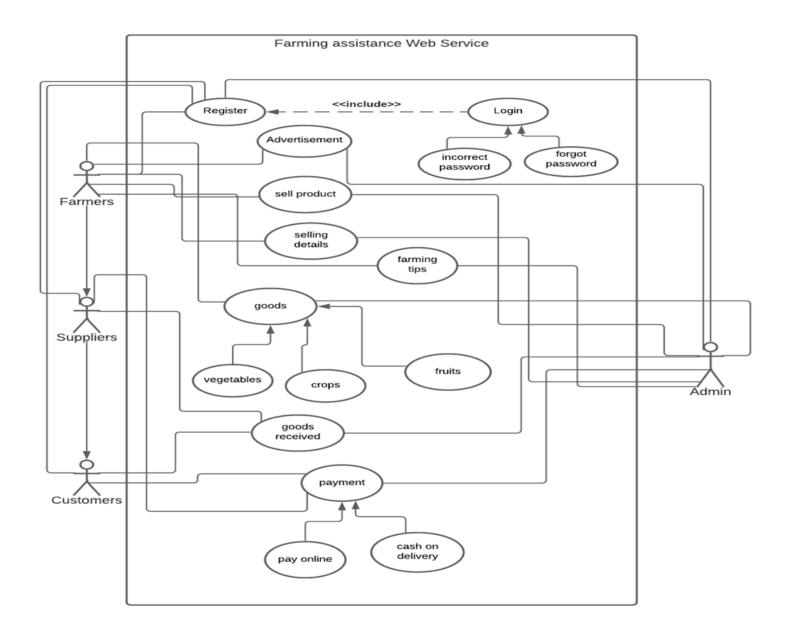
- View Complaints: This page contains the complaints of the farmers.
- Farming Tips: The admin give the farming tips to the farmers.

Implementation of Database: MySQL

Constraints:

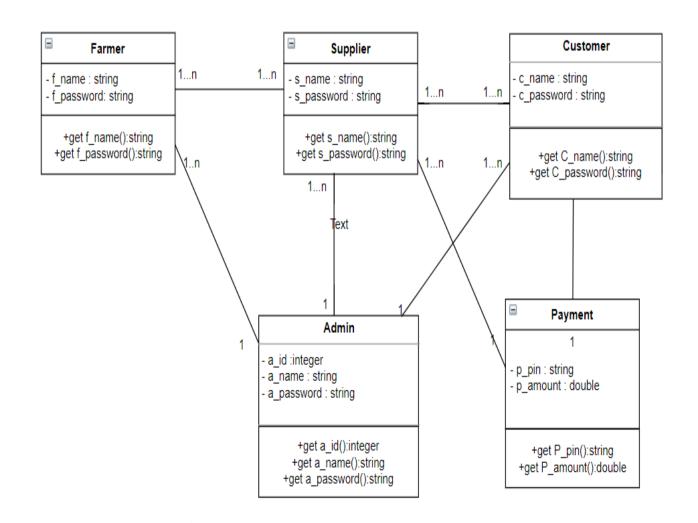
- ❖ If farmers need loan then he will get it but he must have sufficient income to service all debts.
- ❖ If any dealers order more than 3000/- then he/she will get 5% discount.
- ❖ If any dealers order more than 5000/- then their delivery charge will be free.

Use Case Diagram:

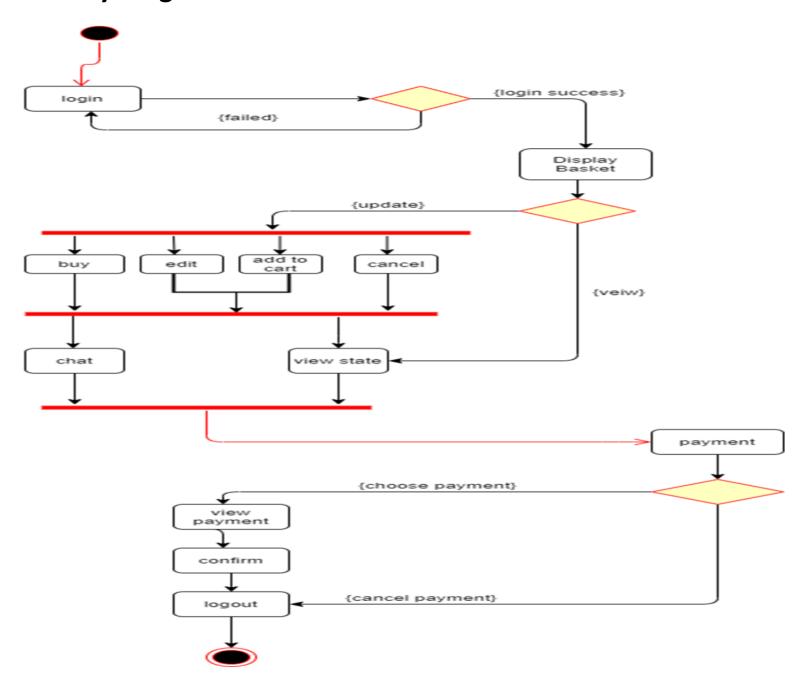


Class Diagram:

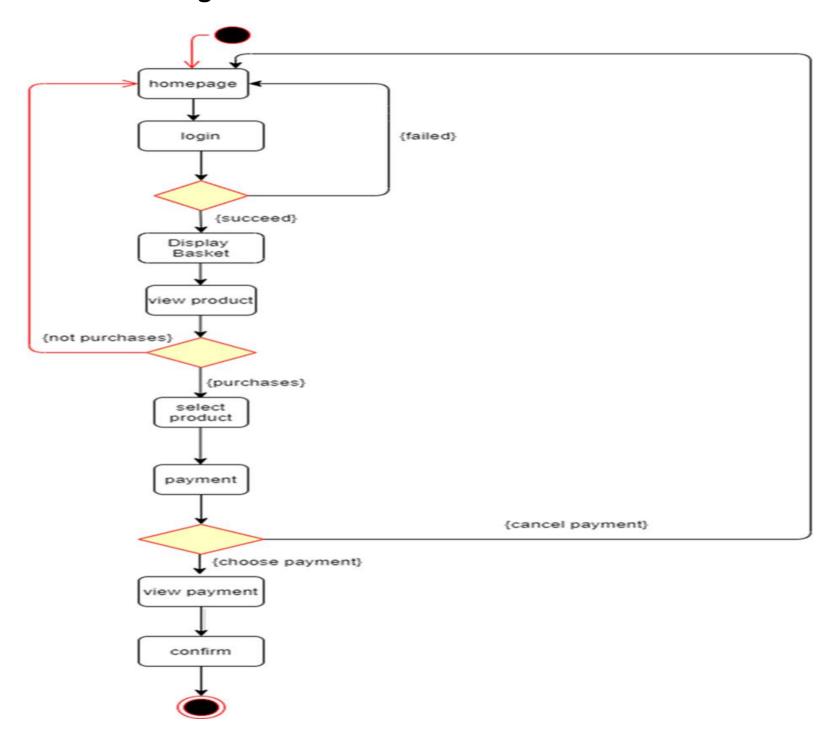
Farming Assistance web Service



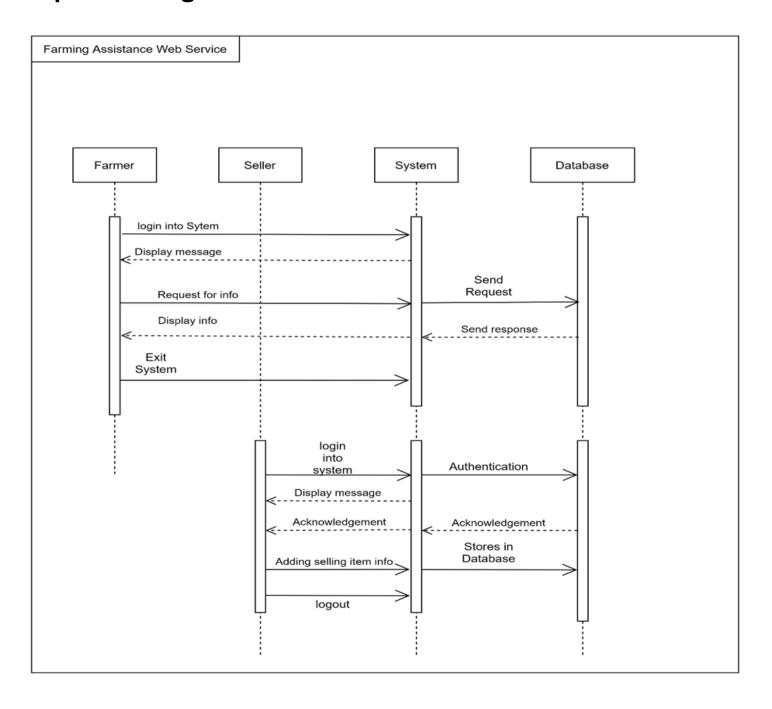
Activity Diagram:



State Chart Diagram:



Sequence Diagram:



Process Model Description

The model we select:

The model we have selected for our project Farming Assistance Web Service is V-Model. This is the suitable process for our project. V-Model is a linear process model. We chose V-Model because it begins with analysis and the identification, which feeds product information into the design and implementation phases. There are two branches representing integration and testing activities.

Why we chose this model:

The V-Model is an extension of the Waterfall Model and is based on the association of a testing phase or corresponding development stage. It is an upgraded Waterfall Model and a very straightforward model to understand. It allows the development team to verify the product at multiple levels. Its benefit over basic Waterfall Model is that the testing phase is done at the end of the project in the basic Waterfall Model. There are no direct involvements of clients required and shown to the client for validation. So, Sawtooth Model is also not needed. In V-Model, developers and testers are independent but in Spiral Model and Unified Process Model developers and testers are dependent on each other. We don't need to revisit previously completed phrases so Spiral model and Unified process model can't be applied. Depending on our project characteristics V-Model is more appropriate.

Roles and Responsibilities:

V-Model is used for small projects where project requirements are clear. It is simple and easy to understand and use. This model focuses on verification and validation activities early in the life cycle thereby enhancing the probability of building an error-free and good quality product.

Customer: Receives the selected product and then verifies the final product.

Programmer: Keeps the program code simple and definite.

Tester: Runs functional test regularly, broadcasts test result and maintains testing tools.

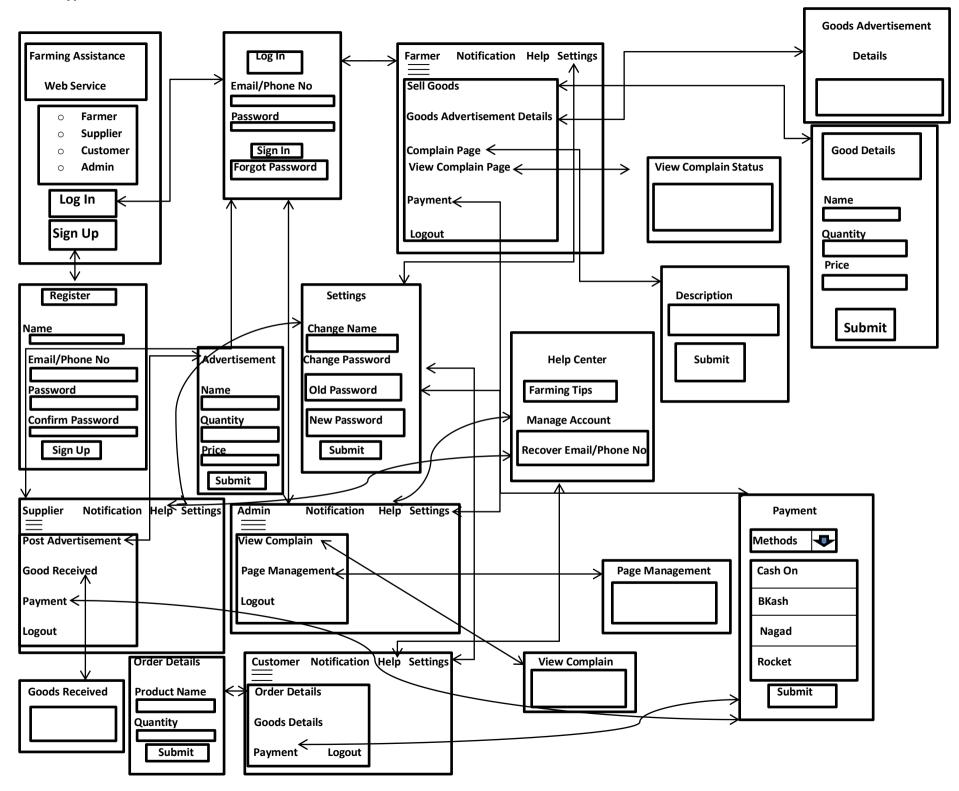
Tracker: Checks the accuracy of the developer's estimation.

Coach: Observes if the team members are following the practices.

Consultant: External member who possess the knowledge about the process and advices the team.

Manager: Handles all the decisions.

Prototype Model:



Test Case:

In this project, we are using both White-box testing and Black-box testing.

The internal logic and structure of the software can be tested by white-box testing. The algorithm also can be tested of our software in this testing.

Black-box testing is also required to test the functionality of our software. Before Black-box testing White-box testing should be done to test the internal structure for our software. It is the behavior testing of the software which is done by software testers.

1. Sign Up

Project Name: Faming Assistance Web	7	Test Designed by:		
Test Case ID: FR_1	1	Test Designed date:		
Test Priority (Low, Medium, High): Hi	1	Test Executed	d by:	
Module Name: Sign up Session		1	est Execution	on date:
Test Title: verify user with verification	n code sent to email/ph	one		
Description: Test app sign up page				
Precondition (If any): User must have	valid username and pa	ssword		
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1. Go to the app	Name: Kamal	User should	As	Pass

2. Log in

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_2			Test Designed date:		
Test Priority (Low, Medium, Hig	sh): High	Tes	st Executed by:		
Module Name: Login Session		Tes	st Execution da	te:	
Test Title: Verify login with val	id username and	password			
Description: Test app login page					
Precondition (If any): User must	have valid usern	name and password			
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)	

3. Settings

Project Name: Faming Assistance	Test Designed by:			
Test Case ID: FR_3	Test Designed dat	e:		
Test Priority (Low, Medium, High	Test Executed by:			
Module Name: Settings Test Execution date:				
Test Title: Go to settings page		-		
Description: Test app settings page	e			
Precondition (If any):				
Test Steps	Test Data	Expected Resu	lts Actual Results	Status (Pass/Fail)
 Enter Change name Enter Change password Click on submit 	Name: Rahim Password: 12345		As expected,	Pass
Post Condition: User could be able	to change their i	nformation.		1

4. Help Center

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_4			t Designed date:		
Test Priority (Low, Medium, High): Low			t Executed by:		
Module Name: Help cente	Tes	t Execution date):		
Test Title: Go to help cen	ter page	'			
Description: Test help cen	ter page				
Precondition (If any):					
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)	
Click on help Farming Tips	View farming tips	User could see farming tips	As expected,	Pass	

5. Payment

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_5			:		
High): Low	T	est Executed by:			
Module Name: Payment Session			»:		
ge					
ige					
Test Data	Expected Results	Actual Results	Status (Pass/Fail)		
		ı ,	Pass		
	High): Low ion ge	High): Low Test Data Expected Results User should select the payment	Test Designed date: High): Low Test Executed by: Test Execution date ge Test Data Expected Results Actual Results User should select the payment As expected,		

6. Complain [Farmer]

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_6			st Designed date:	:	
Test Priority (Low, Mediun	n, High): Low	Tes	st Executed by:		
Module Name: Complain Session			st Execution date	e:	
Test Title: Go to complain	page				
Description: Test complain	page				
Precondition (If any):					
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)	
 Write Complain Click on submit 	Description	Complain should be placed	As expected,	Pass	
Post Condition: User could	be able to place a	complaint.			

7. Forgot Password

Project Name: Faming Assistance Web Service Test			t Designed by:	
Test Case ID: FR_7 Test			Designed date:	
Test Priority (Low, Medium	High): Medium	Test	Executed by:	
Module Name: Forgot passy	word	Test	t Execution date	X
Test Title: Go to forgot pass	sword			
Description: Test forgot pass	sword			
Precondition (If any):				
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
 Enter email/phone Recover password Click on submit 	Email: kamal@gg.com Phone No: 4578943	Verification code sent to email/phone no	As expected,	Pass

8. Sell Goods [Farmer]

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_8			t Designed date:	8	
Test Priority (Low, Medium, High): High			t Executed by:		
Module Name: Sell Session		Tes	t Execution date	ni.	
Test Title: Go to sell goods	page				
Description: Test sell goods	page				
Precondition (If any):	50 95000				
Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)	
 Enter goods name Enter quantity Enter price Click on submit 	Goods Name: Vegetable Quantity: 5 kilo	User could list their goods	As expected,	Pass	

9. Goods Advertisement [Farmer]

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_9			Test Designed date:		
Test Priority (Low, Medium, High): Medium			Test	Executed by:	
Module Name: Goods advertisement details			Test	Execution date	:
Test Title: Go to good advert	isement page				
Description: Test goods adver	rtisement page				
Precondition (If any):					
Test Steps	Test Data	Expected Resul	ts	Actual Results	Status (Pass/Fail)
Enter advertisement	Add goods advertisement details	Advertisement should be place	ed	As expected,	Pass
Post Condition: User could ac	l lvertise their goods	3.			

10. Post Advertisement [Supplier]

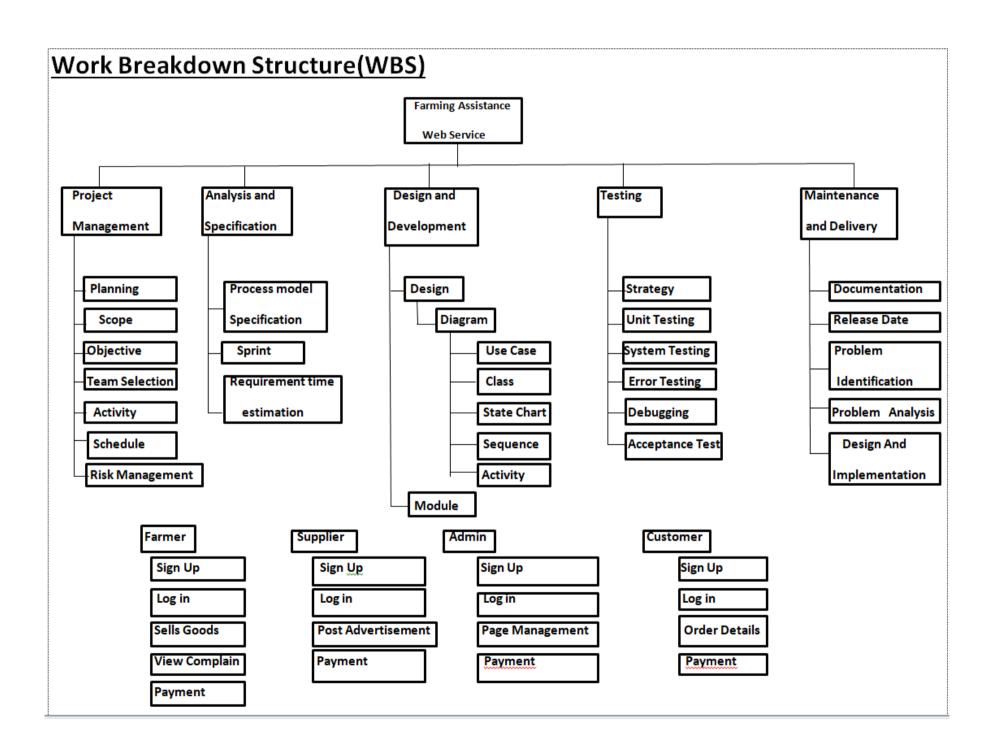
Project Name: Faming Assistance Web Service			Test Designed by:			
Test Case ID: FR_10			Test	Test Designed date:		
Test Priority (Low, Medium, High): Medium			Test	Executed by:		
Module Name: Post advertisement				Execution date	:	
Test Title: Go to post advert	isement page					
Description: Test post advert	isement page					
Precondition (If any):						
Test Steps	Test Data	Expected Resul	lts	Actual Results	Status (Pass/Fail)	
1. Enter goods name 2. Enter quantity 3. Enter price 4. Click on submit Coods name: User could list their goods Quantity: 4 Price: 500 Results (Pass/Fail)						
Post Condition: User entered	the goods into the	database.			1	

11. Order Details [Customer]

Project Name: Faming Assistance Web Service			Test Designed by:		
Test Case ID: FR_11			Test Designed date:		
Test Priority (Low, Medium, High): Medium			Test	Executed by:	
Module Name: Order details Session			Test	Execution date:	
Test Title: Go to order detail	s page	,			
Description: Test order detail	s page				
Precondition (If any):					
Test Steps	Test Data	Expected Result	S	Actual Results	Status (Pass/Fail)
 Enter goods name Enter quantity Click on submit 	Goods name: Fruits Quantity: 4	User could orde their wanted goo		As expected,	Pass
Post Condition: User could be	e able to ordered th	neir wanted goods	i.		

12. View Complain [Admin, Farmer]

Project Name: Faming Assistance Web Service				Test Designed by:		
Test Case ID: FR_12				Test Designed date:		
Test Priority (Low, Medium, High): Medium				est Executed by:		
Module Name: View complain Session				est Execution date:		
Test Title: Go to view com	plain page	'				
Description: Test view complain page						
Precondition (If any):						
Test Steps	Test Data	Expected Result	_	Actual Results	Status (Pass/Fail)	
View complain		User could see complain	the	As expected,	Pass	
Post Condition: User could be able to see the complaint.						



COCOMO (Constructive Cost Model)

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According to our project, the software project type is Organic.
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So, Coefficient = 2.4 P = 1.05 T = 0.38

Based on SLOC characteristics, and operates according to the following equations:

```
Effort = PM = Coefficient* (SLOC/1000) ^P
```

- = 2.4*(8000/1000) ^1.05
- ≈ 21.303
- = 22 person months

Development Time = DM = 2.50*(PM) ^T

- = 2.50*(22) ^0.38
- =8.09 week days
- ≈8 week days

Required number of people = ST = PM/DM

- = 21/8.5
- = 2.47
- ≈ 3

Timeline Charts

Task: Weeks person	1	2	3	4	5	6	7	8
A: Kamal								
B: Kamal								
C: Kamal								
D: Kamal								
E: Jamal								
F: Jamal								
G: Rahim								
H: Rahim								i
I: Rahim								

Activity Key: A: Overall design

B: Specify module 1

C: Specify module 2

D: Specify module 3

E: Code module 1

F: Code module 2

G: Code module 3

H: Integration testing

I: System testing

WorkTask Week1 Week2 Week3 Week4 Week5 Week6 Week7 Week8	1.1.4 Testing
1.1.1 Planning	Strategy Strategy
Project planning	Unit Testing Unit Testing
Scope	System Testing System Testing
Objective Objective	Error Testing Error Testing
Team Selection Team Selection	Debugging
Activity	Acceptance Test
Schedule Schedule	
Risks	1.1.5
Managemenit	Maintenance &
	Delivery
1.1.2 Analysis and	Documentation Release Date
Specification	Problem
Process model Process model	Identification
Specification	Problem
Sprint	analysis
Requirement:	Design and Service Ser
time A land time	implement
Estimation Y	
1.1.3 Design &	
Development	
** Design	
*Diagram	
Use Case	
Class	
State State	
Sequence Sequence	
Activity Activity	
*Module	
*Admin	
Sign up	
Login	
Page	
managemens	
Payment	
*Farmer	
Sign up	
Login	
Sells Goods Plant Sells Goods	
View Complein	
Payment #formalises	
*Supplier	
Sign up Login up	
Order details	
Payment	

Task	planned Effort Actual Effort					
- Task	planned Enort			——————————————————————————————————————		
1				14.5 —		
2		15		13		
3		11		16		
4		8		11		
5		9		11.5		
6	BCWP= 113.8	17	BCWS= 134.8	19	ACWP=124.5	
7		6		6.5		
8		14.5		12		
9		12		11		
10		8		10 —		
11		5		_		
12		16 —		_		

- BAC = pm*22 = 21.30*22 = 468.6
- SPI = BCWP/BCWS = 113.8/134.8 = 0.8442
- SV = BCWP BCWS = 21 person-day
- CPI = BCWP/ACWP = 113.8/124.5 = 0.9140
- CV = BCWP ACWP = 113.8 124.5 = -10.7 = -11 person-day
- % Schedule for completion = BCWS/BAC = 134.8/468.6 = 28.77%

[% of work scheduled to be done at this time]

• % Complete = BCWP/BAC = 113.8/468.6 = 24.29%

[% of work completed at this time]