



Advanced Programming Language

MSc. Nguyen Cao Dat
dat@hcmut.edu.vn

Module III

DATA STRUCTURES IN JAVA



Content

- ➡ **Introduction**
- ➡ **Arrays**
- ➡ **Sample problem**
- ➡ **Two-Dimensional Arrays**
- ➡ **Case study**



Introduction

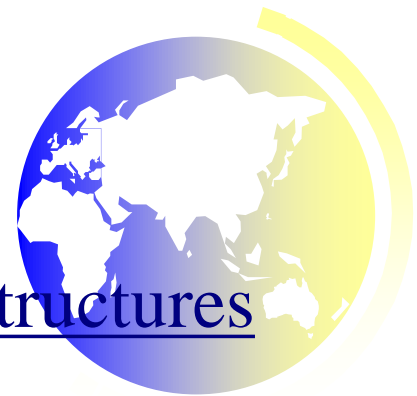
☞ "Get your data structures correct first, and the rest of the program will write itself."

- *David Jones*



Introduction

- A data structure is a collection of data organized in some fashion.
- A data structure not only stores data, but also supports the operations for manipulating data in the structure.
- Different types of data structures are optimized for certain types of operations
 - www.nist.gov/dads/
 - en.wikipedia.org/wiki/List_of_data_structures



Core Operations

- ☞ **Data Structures will have 3 core operations**
 - a way to add things
 - a way to remove things
 - a way to access things
- ☞ **Details of these operations depend on the data structure**
 - Example: List, add at the end, access by location, remove by location
- ☞ **More operations added depending on what data structure is designed to do**



Data Structures in Programming Languages

- ☞ **Modern programming languages usually have a library of data structures**
 - Java collections framework
 - C++ standard template library
 - .Net framework
 - ...



Questions?



Content

- ➡ Introduction
- ➡ **Arrays**
- ➡ Sample problem
- ➡ Two-Dimensional Arrays
- ➡ Case study



Arrays

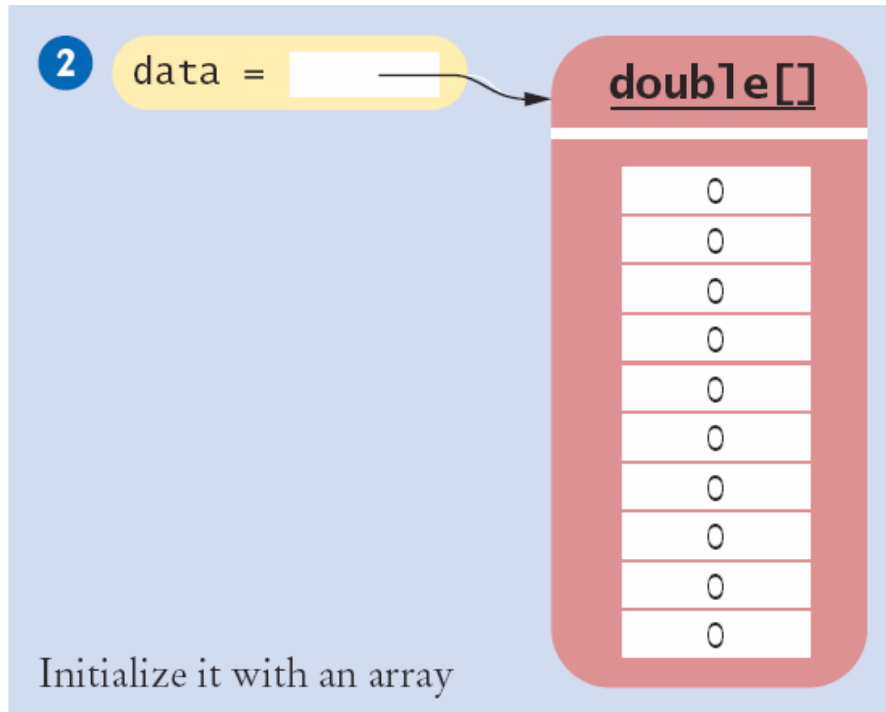
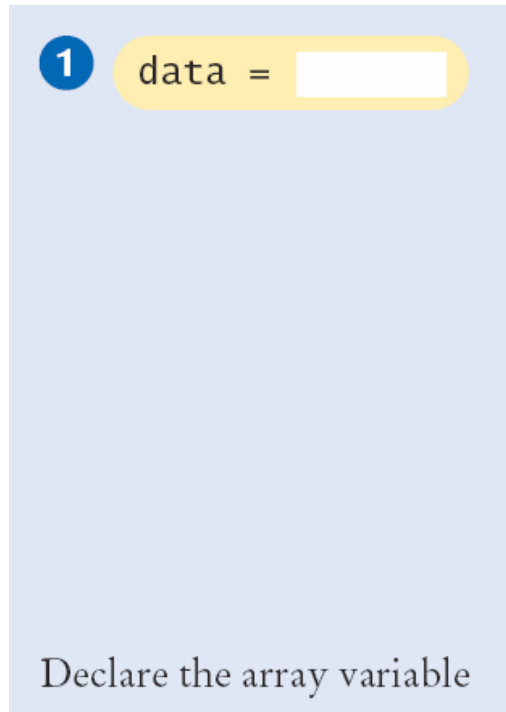
- ➡ Arrays are one of the most powerful programming tools available
- ➡ Provides the programmer with a way of organizing a collection of homogeneous data items into a single data structure
- ➡ An array is a data structure which is made up of a number of variables all of which have the same data type



Declaring Arrays

☞ **Declaring an array is a two step process**

- 1) `double[] data; // declare array variable`
- 2) `data = new double[10]; // initialize size`



Syntax: Arrays

☞ To declare an array, specify the:

- Array variable name
- Element data type
- Length (number of elements)

Diagram illustrating array declaration syntax:

```
double[] data = new double[10];
```

Annotations for the first line:

- Type of array variable: `double[]`
- Name of array variable: `data`
- Element type: `double`
- Length: `10`

```
double[] moreData = { 32, 54, 67.5, 29, 35 };
```

Annotation for the second line:

- List of initial values: `{ 32, 54, 67.5, 29, 35 }`

Use brackets to access an element.

```
data[i] = 0;
```

The index must be ≥ 0 and $<$ the length of the array.



Array References

- ☞ **Make sure you understand the difference between:**
- Array variable: The "symbolic name" (reference value) to the array
 - Array contents: Memory where the values are stored

```
int[] scores = { 10, 9, 7, 4, 5 };
```

Array variable

scores =

Reference

Array contents

int[]

10

9

7

4

5

Values

An array variable contains a *reference* to the array contents. The *reference* is the location of the array contents (in memory).



Array Index Numbers

- ☞ **Array index numbers start at 0**
 - The rest are positive integers
- ☞ **A 10 element array has indexes 0 through 9**
 - There is no element 10!

The first element is at index 0:

```
public static void main(String[] args)
{
    double data[];
    data = new double[10];
}
```

The last element is at index 9:

| <u>double[]</u> | |
|-----------------|----|
| [0] | 0 |
| [1] | 0 |
| [2] | 0 |
| [3] | 0 |
| [4] | 35 |
| [5] | 0 |
| [6] | 0 |
| [7] | 0 |
| [8] | 0 |
| [9] | 0 |

Pseudocode: Writing Out the Contents of an Array

- ✎ Writing out the elements can be represented using a DO loop (for all elements in the array)

```
DO index = 1 to number_of_elements  
    Print array(index)  
ENDDO
```



Java: Writing Out the Contents of an Array

☞ **A DO loop in pseudocode is a for loop in Java**

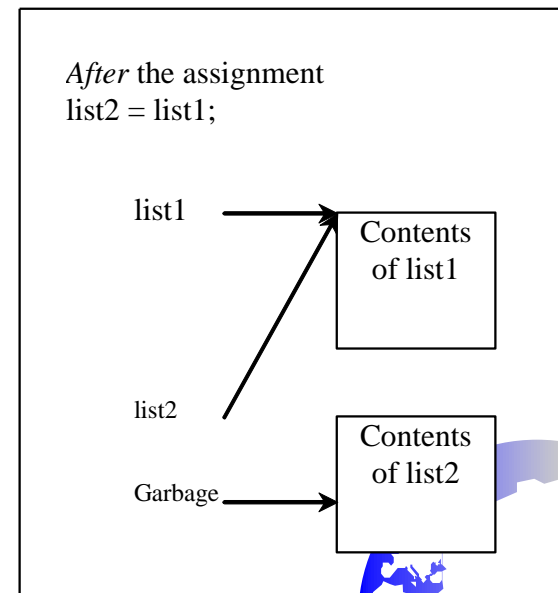
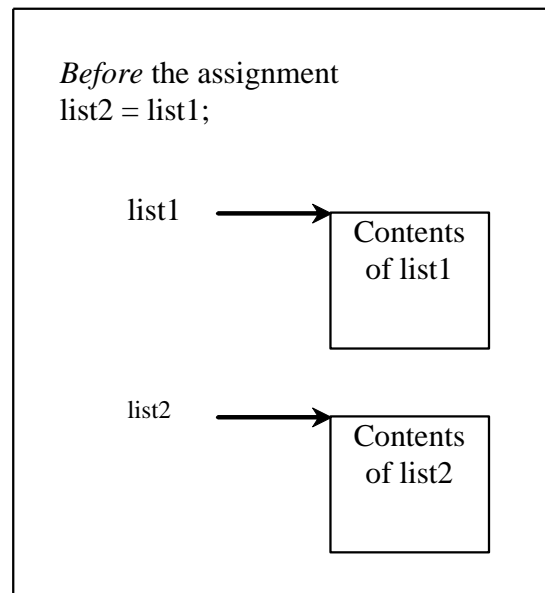
```
for (int x = 0; x < arrayName.length; x++) {  
    JOptionPane.showMessageDialog(null, arrayName[x]);  
}
```



Copying Arrays

Often, in a program, you need to duplicate an array or a part of an array. In such cases you could attempt to use the assignment statement (=), as follows:

`list2 = list1;`



Java: Copying Arrays

☞ Using a loop:

```
int[] sourceArray = {2, 3, 1, 5, 10};
```

```
int[] targetArray = new  
    int[sourceArray.length];
```

```
for (int i = 0; i < sourceArray.length; i++)  
    targetArray[i] = sourceArray[i];
```



Java: The arraycopy Utility

```
arraycopy(sourceArray, src_pos,  
          targetArray, tar_pos, length);
```

👉 Example:

```
System.arraycopy(sourceArray, 0,  
                 targetArray, 0, sourceArray.length);
```



Passing Arrays to Methods

```
public static void printArray(int[] array) {  
    for (int i = 0; i < array.length; i++) {  
        System.out.print(array[i] + " ");  
    }  
}
```

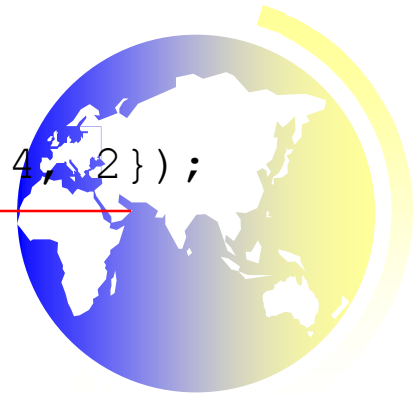
Invoke the method

```
int[] list = {3, 1, 2, 6, 4, 2};  
printArray(list);
```

Invoke the method

```
printArray(new int[]{3, 1, 2, 6, 4, 2});
```

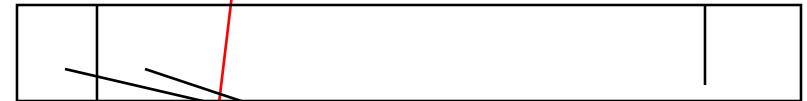
Anonymous array



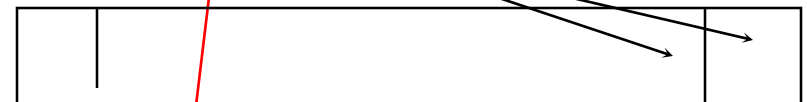
Returning an Array from a Method

```
public static int[] reverse(int[] list) {  
    int[] result = new int[list.length];  
  
    for (int i = 0, j = result.length - 1;  
        i < list.length; i++, j--) {  
        result[j] = list[i];  
    }  
  
    return result;  
}
```

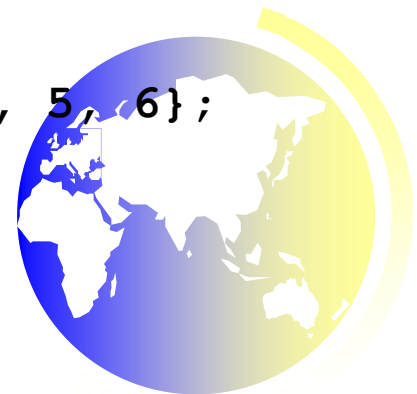
list



result



```
int[] list1 = new int[]{1, 2, 3, 4, 5, 6};  
int[] list2 = reverse(list1);
```



Content

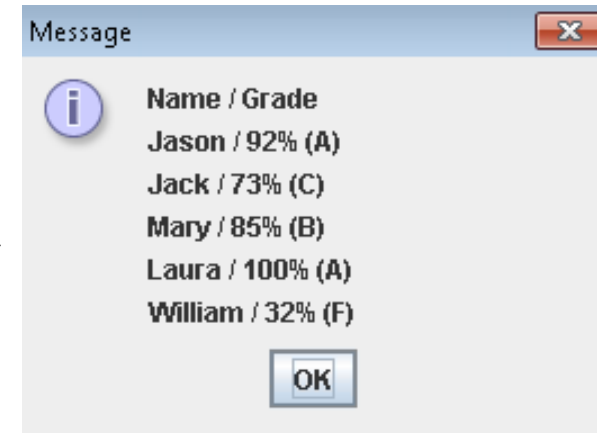
- ➡ **Introduction**
- ➡ **Arrays**
- ➡ **Sample problem**
- ➡ **Two-Dimensional Arrays**
- ➡ **Case study**



Problem Scenario: Maintaining a Gradebook

- ➡ You have been tasked to maintain a "database" of up to 100 student names and course percentages for a graduate class. The number of students will be known. Once the information is input by the user, determine the letter grade for each student based on minimum criteria (e.g. 90-A, 80-B, 70-C, 0-F). Display a report of all students entered and their grades

What do you do now?



Remember the Steps!

- ➡ Step 1: Define the problem
- ➡ Step 2: Group the activities
- ➡ Step 3: Create a hierarchy chart/flowchart EACH method
- ➡ Step 4: Establish the mainline logic
- ➡ Step 5: Create the solution algorithm (pseudocode for EACH method)
- ➡ Step 6: Desk check the algorithm
- ➡ Step 7: Create the Program
- ➡ Step 8: Test the Program
- ➡ Step 9: Document the Program



Questions?



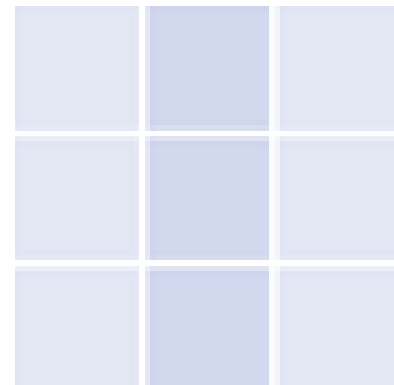
Content

- ➡ Introduction
- ➡ Arrays
- ➡ Sample problem
- ➡ **Two-Dimensional Arrays**
- ➡ Case study



Two-Dimensional Arrays

- ➡ **Often times you may have to deal with information within a two-dimensional layout**
 - Tax Schedules
 - Gradebook
- ➡ **Layout mimics a spreadsheet**
 - Rows and columns
 - Also known as a "matrix"
 - Sometimes called an "array of arrays"



Declaring Two-Dimensional Arrays

- ➡ Declaring a two-dimensional array is the same as a one-dimensional array but with two 'pairs' of square braces

| Gold | Silver | Bronze |
|------|--------|--------|
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| 0 | 0 | 1 |
| 1 | 0 | 0 |
| 0 | 1 | 1 |
| 0 | 1 | 1 |
| 1 | 1 | 0 |

```
final int COUNTRIES = 7;  
final int MEDALS = 3;  
int[][] counts = new int[COUNTRIES][MEDALS];
```



Declaring Two-Dimensional Arrays

☞ The array can also be initialized with values

```
final int COUNTRIES = 7;  
final int MEDALS = 3;  
int[][] counts =  
{  
    { 1, 0, 1 },  
    { 1, 1, 0 },  
    { 0, 0, 1 },  
    { 1, 0, 0 },  
    { 0, 1, 1 },  
    { 0, 1, 1 },  
    { 1, 1, 0 }  
};
```

| Gold | Silver | Bronze |
|------|--------|--------|
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| 0 | 0 | 1 |
| 1 | 0 | 0 |
| 0 | 1 | 1 |
| 0 | 1 | 1 |
| 1 | 1 | 0 |

Note the use of two 'levels' of curly braces. Each row has braces with commas separating them.

Syntax: Two-Dimensional Arrays

☞ The name of the array continues to be a reference to the array contents

– Use new or fully initialize the array

Diagram illustrating the syntax of a 2D array declaration using `new`:

```
double[][] tableEntries = new double[7][3];
```

Labels:

- Name: `tableEntries`
- Element type: `double`
- Number of rows: `7`
- Number of columns: `3`

All values are initialized with 0.

Diagram illustrating the syntax of a 2D array declaration with explicit initialization:

```
int[][] data = {  
    { 16, 3, 2, 13 },  
    { 5, 10, 11, 8 },  
    { 9, 6, 7, 12 },  
    { 4, 15, 14, 1 },  
};
```

Labels:

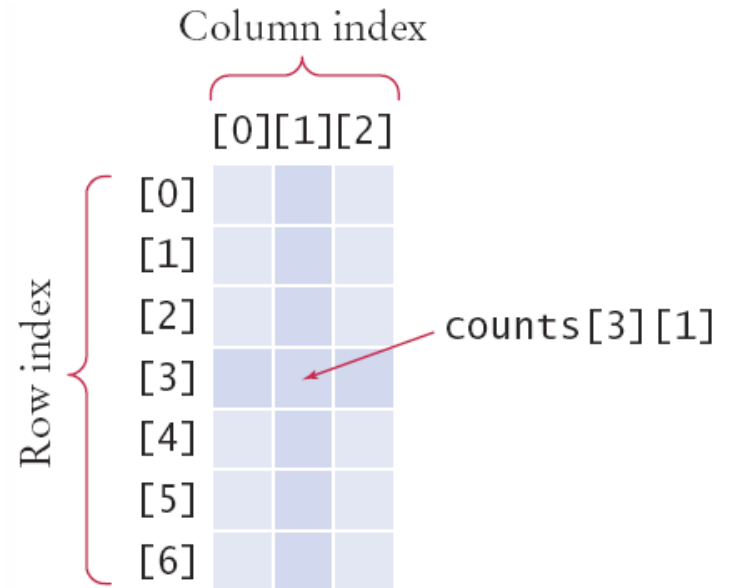
- Name: `data`
- List of initial values: The nested curly braces containing the numbers.

Accessing Elements

👉 Use two index values

Row then Column

```
int value = counts[3][1];
```



Printing a Two-Dimensional Array

- ➡ Create a String to store all values
- ➡ Use nested for loops to get all values
- ➡ Outer row (i), inner column (j)

```
// Calculate the rows and columns in 2D array
final int COUNTRIES = medalCounts.length;
final int MEDALS = medalCounts[0].length;

/***** Print medal table *****/
String medalCount = "";

// Add medal types
medalCount += "          G   S   B\n";

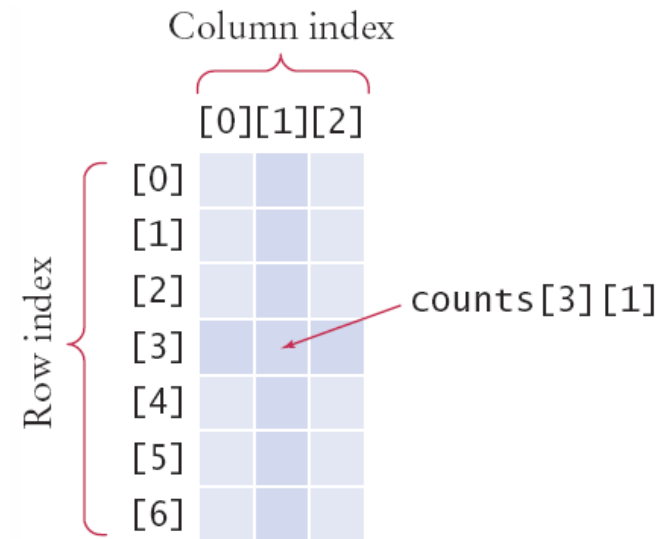
// Process the "i"th row
for (int i = 0; i < COUNTRIES; i++) {

    // Add country name
    medalCount += countries[i] + "   ";

    // Process the "j"th column in the "i"th row
    for (int j = 0; j < MEDALS; j++) {
        medalCount += medalCounts[i][j] + "   ";
    }

    // Start a new line at the end of the row
    medalCount += "\n";
}

JOptionPane.showMessageDialog(null, medalCount);
```



Adding All Values in Two-Dimensional Array

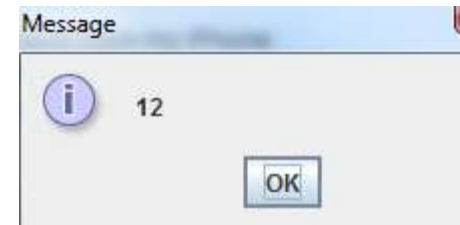
☞ To add all of the values in the two-dimensional array

- Loop through all of the rows
- Loop through all of the columns
 - ◆ Get the data value at each row/column intersection

```
// Calculate the rows and columns in 2D array
final int COUNTRIES = medalCounts.length;
final int MEDALS = medalCounts[0].length;

/***** Get the total number of medals *****/
int total = 0;

for (int i = 0; i < COUNTRIES; i++) {
    for (int j = 0; j < MEDALS; j++) {
        total += medalCounts[i][j];
    }
}
JOptionPane.showMessageDialog(null, total);
```



Add Row Totals (Columns of Each Row) in Two-Dimensional Array

- Loop through the rows, then columns and keep a total of the row values

```
// Calculate the rows and columns in 2D array
final int COUNTRIES = medalCounts.length;
final int MEDALS = medalCounts[0].length;

/***** Print medal table *****/
String medalCount = "";

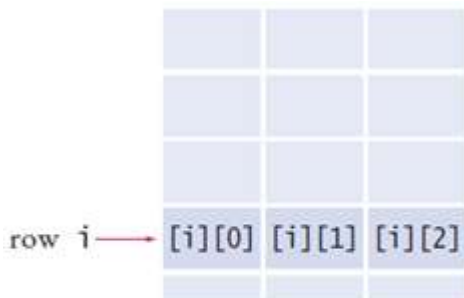
// Add medal types
medalCount += "          G   S   B   T\n";

// Process the "i"th row
for (int i = 0; i < COUNTRIES; i++) {

    // Add country name
    medalCount += countries[i] + "   ";

    // For each row, reset the medalTotal
    int medalTotal = 0;

    // Process the "j"th column in the "i"th row
    for (int j = 0; j < MEDALS; j++) {
        medalCount += medalCounts[i][j] + "   ";
        // Maintain running total of individual row total
        medalTotal += medalCounts[i][j];
    }
    medalCount += medalTotal;
    // Start a new line at the end of the row
    medalCount += "\n";
}
JOptionPane.showMessageDialog(null, medalCount);
```



| | G | S | B | T |
|-----|---|---|---|---|
| CDN | 1 | 0 | 1 | 2 |
| CHN | 1 | 1 | 0 | 2 |
| GER | 0 | 0 | 1 | 1 |
| KOR | 1 | 0 | 0 | 1 |
| JPN | 0 | 1 | 1 | 2 |
| RUS | 0 | 1 | 1 | 2 |
| USA | 1 | 1 | 0 | 2 |



Add Column Totals (Rows of Each Column in Two-Dimensional Array)

- Loop through the columns, then rows and keep a total of the column values

column j

↓

| | | |
|--|--------|-----|
| | [0][j] | ← 0 |
| | [1][j] | |
| | [2][j] | |
| | [3][j] | |
| | [4][j] | |

```
// Process the "j"th column
for (int j = 0; j < MEDALS; j++) {
    int columnTotal = 0;
    // Process the "j"th column in the "i"th row
    for (int i = 0; i < COUNTRIES; i++) {
        columnTotal += medalCounts[i][j];
    }
    medalCount += "    " + columnTotal;
}
```

Message

| | G | S | B | T |
|-------|---|---|---|---|
| CDN | 1 | 0 | 1 | 2 |
| CHN | 1 | 1 | 0 | 2 |
| GER | 0 | 0 | 1 | 1 |
| KOR | 1 | 0 | 0 | 1 |
| JPN | 0 | 1 | 1 | 2 |
| RUS | 0 | 1 | 1 | 2 |
| USA | 1 | 1 | 0 | 2 |
| ----- | | | | |
| TTL | 4 | 4 | 4 | |

OK

Locating Neighboring Elements

☞ **Some programs that work with two-dimensional arrays need to locate elements that are adjacent to an element**

- Very common in gaming
- You are always at loc (i, j)
- Be careful of edges
 - ◆ No negative indexes
 - ◆ Not "off the board"

| | | |
|------------------|--------------|------------------|
| $[i - 1][j - 1]$ | $[i - 1][j]$ | $[i - 1][j + 1]$ |
| $[i][j - 1]$ | $[i][j]$ | $[i][j + 1]$ |
| $[i + 1][j - 1]$ | $[i + 1][j]$ | $[i + 1][j + 1]$ |

Two-Dimensional Array Parameters

- ☞ **Working with two-dimensional arrays and methods is the same as one dimensional arrays**
 - Use [][] when passing the array

```
public static void main(String[] args) {  
    String[] countries = getCountries();  
    int[][] medalCounts = getMedalCounts();  
    printMedalCount(countries, medalCounts);  
}
```

```
// Methods
```

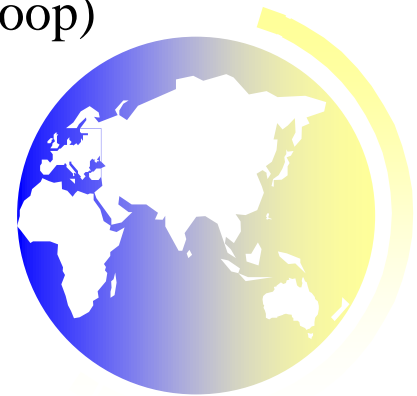
```
private static String[] getCountries() {}  
private static int[][] getMedalCounts() {}  
private static void printMedalCount(String[] countries, int[][] medalCounts) {}
```



Two-Dimensional Arrays with Variable Row Lengths

- ➡ **When declaring a two-dimensional array, you can specify the size of both elements**
 - Example: `int[][] myArray = new int[3][3];`
- ➡ **You may need an array that has a triangular, or different shape other than a matrix**
- ➡ **To do this, you must:**
 - Indicate you will manually set each row by leaving the second index empty
 - ◆ `int[][] myArray = new int[3][]`
 - Allocate each row separately (manually or through a loop)

```
for (int x = 0; x < myArray.length; x++) {  
    myArray[x] = new int[x + 1];  
}
```



More than Two-Dimensional Arrays

- ☞ **You can declare arrays with more than two dimensions**
 - Example: `int[][][] rubiksCube = new int[3][3][3]`
- ☞ **Each array element is specified by three index values (`rubiksCube[i][j][k]`)**
 - Example: `rubiksCube[0][0][1]`
- ☞ **Dimensions beyond three are possible**
 - Becomes logically difficult to follow
 - Question if you really need to do this!



Content

- ➡ Introduction
- ➡ Arrays
- ➡ Sample problem
- ➡ **Two-Dimensional Arrays**
- ➡ Case study



Grade Summary Case Study

☞ You have been provided with the following table of data

| Name | Test 1 | Test 2 | Test 3 |
|----------|--------|--------|--------|
| Alex | 87 | 96 | 70 |
| Brittany | 68 | 87 | 90 |
| Bryan | 94 | 100 | 90 |
| Carolyn | 100 | 81 | 82 |
| David | 83 | 65 | 85 |
| Joe | 78 | 87 | 65 |
| Kelly | 85 | 75 | 83 |
| Lisa | 91 | 94 | 100 |
| Mary | 76 | 72 | 84 |
| Sam | 87 | 93 | 73 |



Grade Summary Case Study

➡ **Based on the table provided, write Java methods that perform the following actions:**

- Print the number of students in the gradebook
- Print the number of tests entered in the gradebook
- Print the number of grades entered in the gradebook
- Print a list of all student names and their grades
 - ◆ Include the average grade earned
- Print the minimum grade entered
- Print the maximum grade entered
- Print the grades of a student based on a name



Questions?

