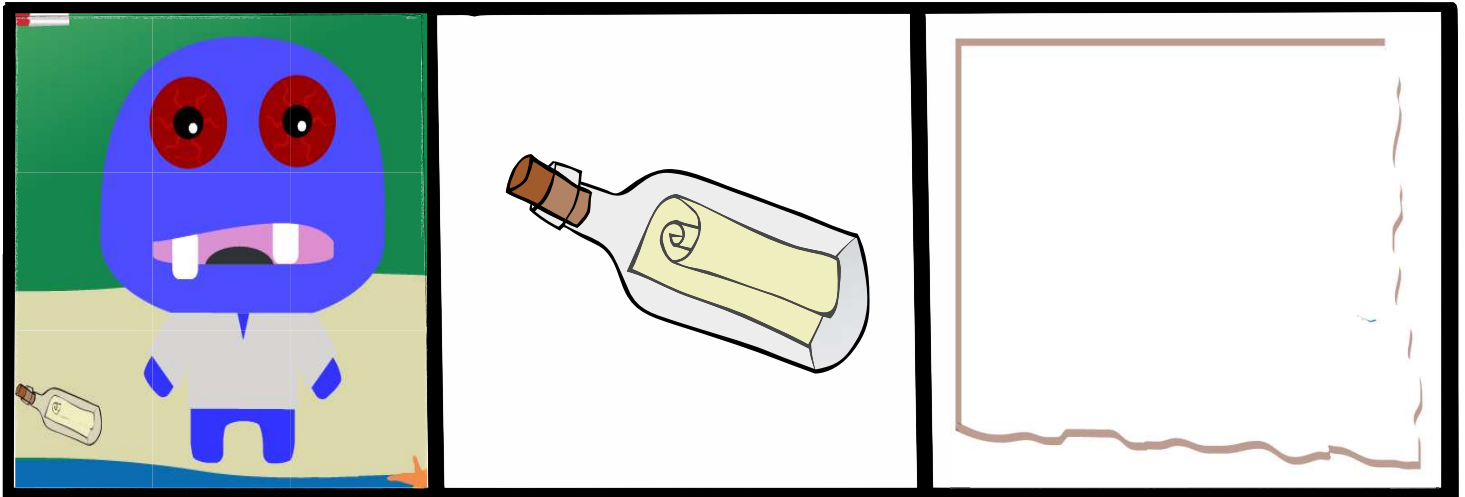


Activity 2 Results

2

when run ►

look in bottle



Excellent! You wrote another **FUNCTION**, and now you have a **treasure map**! Next you'll use a great function to help you see things on the map...