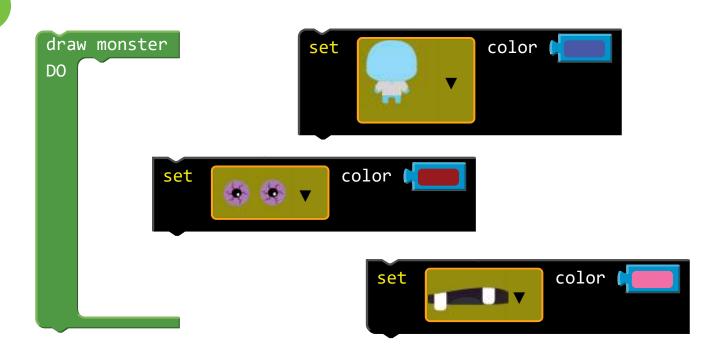


Mystery Island Printable BLOCKS 1

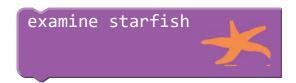
1



2



play with beachball

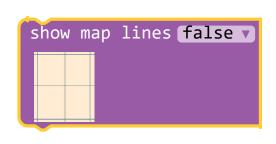


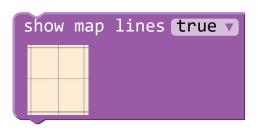
3

set map color color



4







Welcome to the Mystery Island

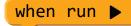
coding quest at MonsterCoding.com!

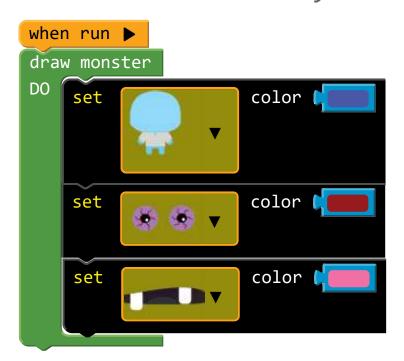
Functions are blocks of code that perform tasks or actions. Functions allow us to do amazing things, like build a monster!

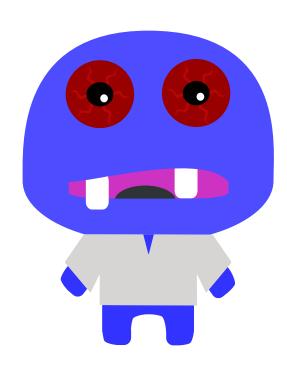




Cut out the blocks for Activity #1, and paste them below the **when run** block below. You are writing your first **function**!







Congratulations! You wrote your first FUNCTION, and used the amazing power of coding to create your very own monster!



Mystery Island coding quest

Look at the items on the beach, then paste the function block that your monster needs to discover a clue about what to do next on Mystery Island!

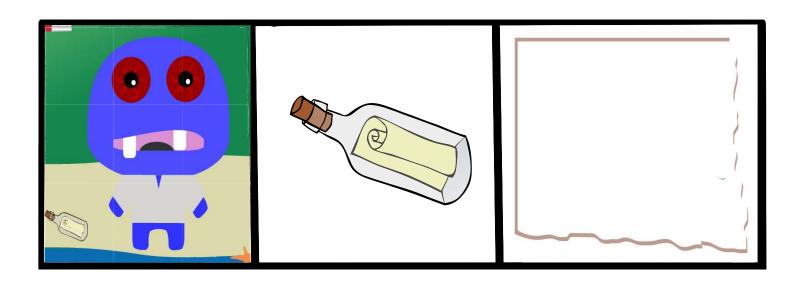






when run ▶

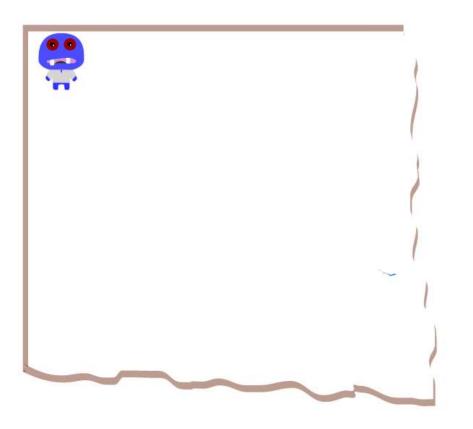




Excellent! Your wrote another FUNCTION, and now you have a treasure map! Next you'll use a great function to help you see things on the map...



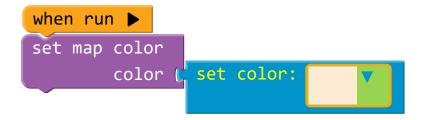
Mystery Island coding quest

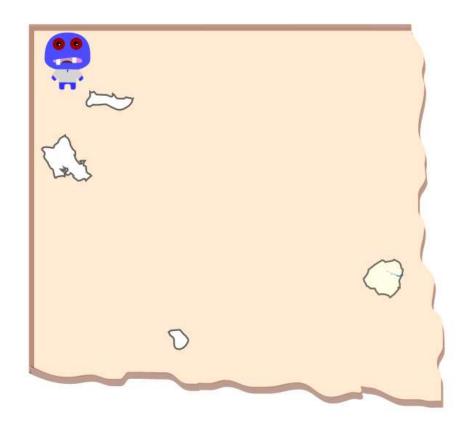


Oh no...the map is blank. Coding to the rescue! We have a super function that can help, set map color.

Cut and paste the color functions to help change the map!

when run ▶

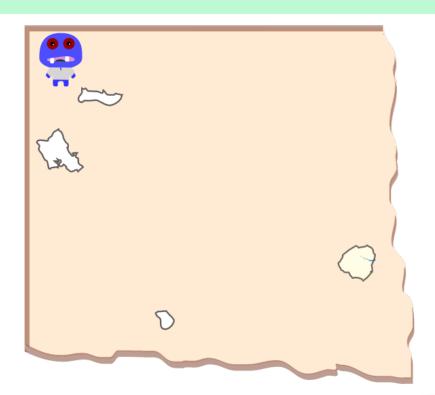




Well done! Your superb function changed the map, and now your monster knows where to find the treasure!

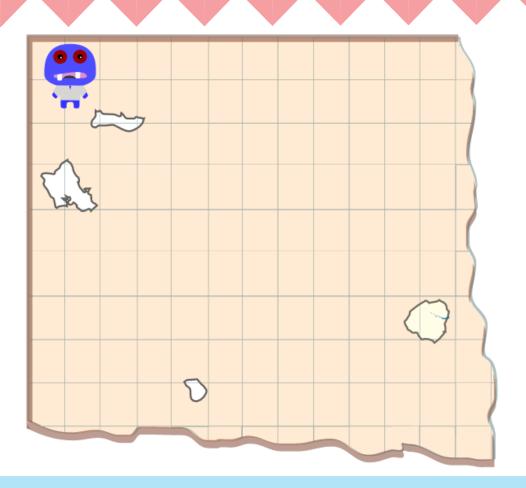


BOOLEAN is the word for **true** or **false** in programming. Currently this value is FALSE, the map lines are hidden. Help your monster find his way by changing this value!





```
when run ▶
show map lines true ▼
```



Very Smart! **BOOLEAN** is a great word to know. By setting the boolean value to **true**, you've added lines that can help your monster get to the blinking island.