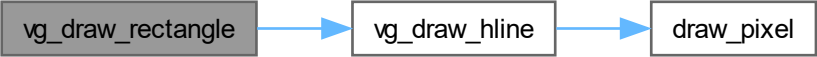


vg\_draw\_rectangle



```
graph LR; A[vg_draw_rectangle] --> B[vg_draw_hline]; B --> C[draw_pixel];
```

A flowchart illustrating a sequence of three drawing functions. The first function, 'vg\_draw\_rectangle', is highlighted with a gray background. A blue arrow points from it to the second function, 'vg\_draw\_hline', which has a white background. Another blue arrow points from 'vg\_draw\_hline' to the third function, 'draw\_pixel', also with a white background. All three functions are enclosed in rectangular boxes with dark gray borders.

vg\_draw\_hline

draw\_pixel