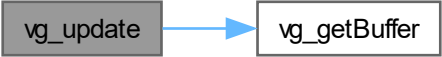


vg_update



```
graph LR; A[vg_update] --> B[vg_getBuffer]
```

A diagram showing a call from the function `vg_update` to the function `vg_getBuffer`. The `vg_update` box is shaded gray, and the `vg_getBuffer` box is white. A blue arrow points from the right side of the `vg_update` box to the left side of the `vg_getBuffer` box.

vg_getBuffer