Monthon Paul

Email: PaulMonthon127@gmail.com Portfolio: www.monthonpaul.dev Mobile: +1-801-608-8717 Github: github.com/Monthon-Paul

EDUCATION

University of Utah College of Engineering

Salt Lake City Utah, United States

Bachelor of Science - Computer Engineer; GPA: 3.543

August 2020 - present

Courses: Object-Oriented Programming, Data Structures & Algorithms, Circuits & Systems II, Circuits & Systems I, Discrete $Structures,\ Computer\ Organization$

SKILLS SUMMARY

• Languages: Familiar in Python, JavaScript, C#, JAVA, MATLAB, LATEX, HTML & CSS

Familiar with Anaconda Python, discord.py, Jupyter, pygames • Libraries/Framework:

• Platforms: MacOS, Web, Windows, Arduino

• Soft Skills: Writing, Typing, Communication, Eager Learner

EXPERIENCE

Kumon North America, Inc

On-site

Instructor / Grader (Part-time)

June 2020 - Present

- o Instructor: applied knowledge of K-12 learning for Math & Reading. Math expanding through the bare minimum of AP Calculus AB. Reading expanding with literature composition & Reading proficiency
- o Grader: enter data results for students and keep track of their progress & planned a schedule for students

Projects

Audio Filter Circuit - Arduino

- June 2022 July 2022
 - o Design: a Low-pass, High-pass Filter using the Arduino which inputs a wave audio with depending on the filter outputs a frequency change.
 - o Tech: Arduino, Analog Circuit, C-based programming

Custom Discord bot - interactions/ music player

- June 2022 July 2022
 - o Design: build a custom simple to use discord bot in which interacts with users & able to play music in a server
 - Tech: Discord.py library, audio converter & player

Basic Fire Blinker Circuit

- April 2021 May 2021
 - o Design: a small circuit that detects a certain amount of heat which turns on alternating LEDs. In case a fire temperature is able to power voltages over logic gates in order to flash LEDs with an oscillator alternating the logic gates.
 - Tech: Analog Circuits

Context free Grammar text Generator

- November 2021 December 2021
 - Design: CS project: choosing the right data structure & algorithm in order to generated a random Grammar text. Optimizes & conduct timing code to analyze an efficient algorithm. Dealt writing the code with recursive call & iterative call for choosing the best.
 - o Tech: Java, data structures & file reader libraries

Hangman with C#

- Jun 2022 Aug 2022
 - Design: a full-functioning game that is able to replicate the game of Hangman using C#
 - ∘ **Tech**: C#

Website Portfolio

- June 2022 Present
 - o Design: My side project where I am able to present my portfolio, interest, background, & projects
 - o Tech: JavaScript, HTML & CSS

Volunteer Experience

University of Utah Health Hospital

Salt Lake City Utah, United States

volunteer at the University of Utah Hospital, where I help patients & employers.

Jun 2017 - Aug 2017