

# Documentation for repository **EMAM2CPP**

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2018 - May - 22th

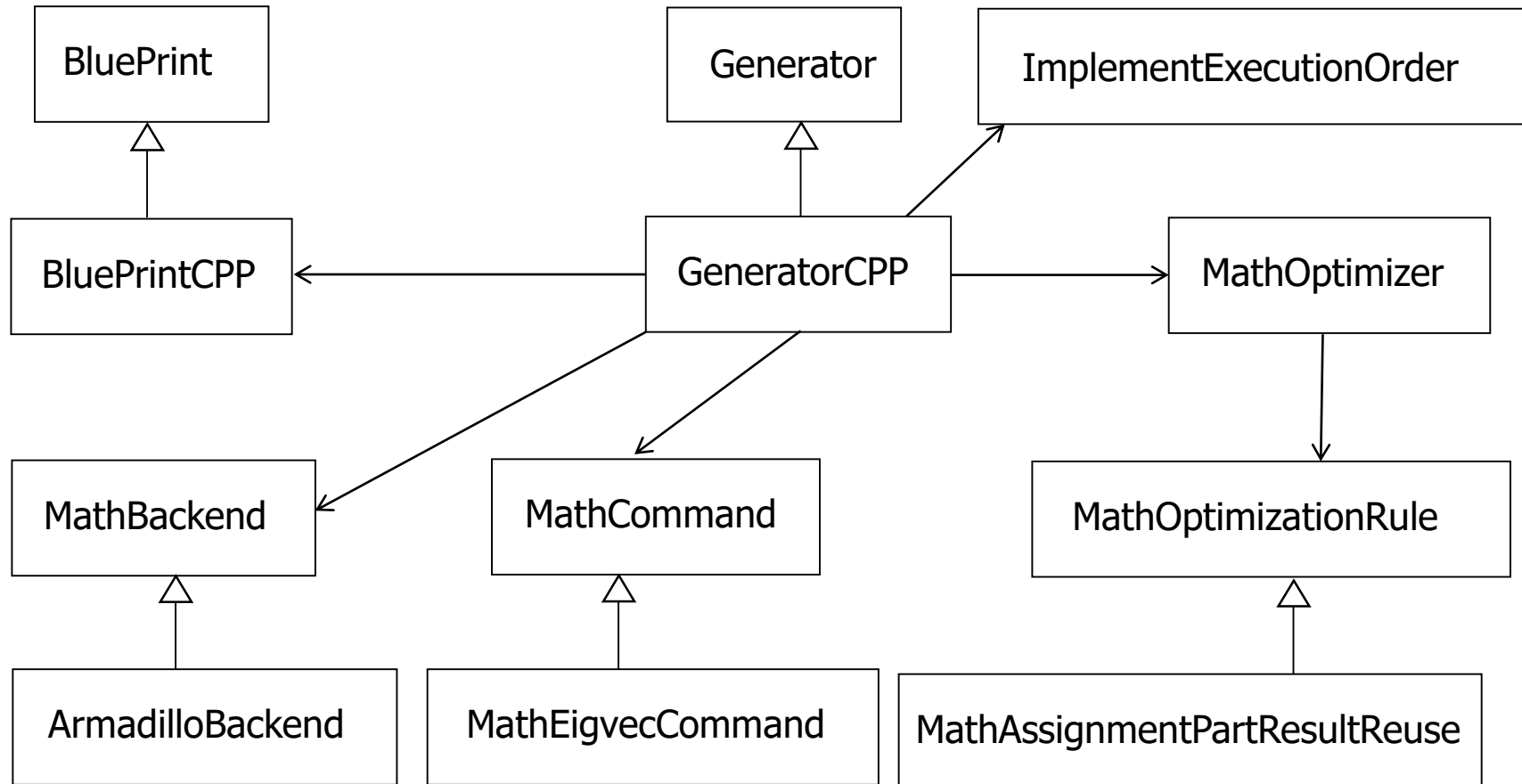
# Purpose

- Automatically generate executable C++ code out of EmbeddedMontiArcMath models
- Automatically generate integration code for the MontiSim simulator
- Optimize generated code by utilizing algebraic and threading optimizations

# Most Important Classes

- Namely:
  - Generator(GeneratorCPP)
  - BluePrint(BluePrintCPP)
  - MathCommand(MathAbsCommand,MathEigvalCommand)
  - ImplementExecutionOrder
  - MathBackend(ArmadilloBackend)
  - MathOptimzier
  - MathOptimizationRule(MathAssignmentPartResultReuse)

# Class Relations



# GeneratorCPP

- Represents an instance of the generator
- Can be used to generate the code of a single  
ExpandedComponentInstanceSymbol
- Can be used to generate all files needed for an  
ExpandedComponentInstanceSymbol
- Test Coverage: 100%

# BlueprintCPP

- Stores all information for one transformed component
- This includes:
  - Variables
  - Methods
  - Includes
- Test Coverage: 74%

# MathCommand

- Base class for all math commands
- A math command is a built in function of the generator/EMAM language that is automatically transformed
- This includes functions like ones, atan, eigvec
- Test Coverage: 85%

# ImplementExecutionOrder

- Computes the components execution based on the Simulink execution order specification:
  - If a block drives the direct-feedthrough port of another block, the block must appear in the sorted order ahead of the block that it drives.
  - Blocks that do not have direct-feedthrough inputs can appear anywhere in the sorted order as long as they precede any direct-feedthrough blocks that they drive.
- Test Coverage: 93%



# MathBackend

- Math library/framework that is used as the backend for matrix and other complex mathematical operations
- Backend classes: ArmadilloBackend, OctaveBackend
- Has methods for retrieving the name of common functions/types in the target language(e.g. matrix type)
- Test Coverage: 100%

# MathOptimizer & MathOptimizationRule

- Stores all registered MathOptimizationRules that are applied when the generator uses algebraic optimizations
- Some rules are:
  - MathAssignmentPartResultReuse( $a*b+a*b \rightarrow c+c$  with  $c=a*b$ )
  - MathDiagonalMatrixOptimizations( $\text{matsqrt}(D) \rightarrow \text{matdiagsqrt}(D)$ )
  - MathMatrixMultiplicationOrder( $a*b*c \rightarrow a*(b*c)$  if faster)
- Test Coverage:
  - MathOptimizer: 75%
  - MathOptimizationRule: 100%

# Software Quality

- Code Quality(according to codeclimate.com): C
- Test Coverage:
  - Whole: 79%
  - Handwritten code: 79%
  - Generated code: (There is no code generated into target folder)

# Utilization(Excerpt)

- Used in the following projects:
  - SpectralCluster
  - PacMan
  - MontiSim
  - EMAM2WASM

# Threading Optimization

- ImplementExecutionOrder calculates independent subcomponents
- Independent subcomponents can then be executed in different threads
- Can be enabled and disabled depending on input
- Drawback: Too many threads do not provide that much benefit, if not enough cores are available on the target processor due to thread creation overhead
- Future Work: Devise threading algorithm that restructures program execution to only use  $x$  threads with (roughly) the same workload

# Algebraic Optimizations

- Basic mathematical instruction reordering if amount of operations can be reduced by using the commutative law
- This includes reordering:
  - Multiplications(Matrix and Scalar)
  - Removing unused variable assignments
- Associative law is used to change instructions like  $AB+AC$  to  $A(B+C)$  if this reduces the amount of operations
- All equations from a component are taken into consideration
- Does also use matrix properties like diagonal to automatically compute fast matrix inverse and fast matrix squareroot

# Algebraic Optimization Example

Original:

EMA

```
1 component MatrixModifier {  
2   ports in Q(-oo:oo)^(1000,2) mat1,  
3         in Q(-oo:oo)^(2,1000) mat2,  
4         in Q(-oo:oo)^(1000,2) mat3,  
5         in Q(-oo:oo)^(2,10000) mat4,  
6         in Q(-oo:oo)^(2,10000) mat5,  
7         out Q(-oo:oo)^(1000,10000) matOut;  
  
8   implementation Math{  
9     Q^(1000,1000) h1 = mat1 * mat2;  
10    Q^(1000,1000) h2 = mat3 * mat4;  
11    Q^(1000,1000) h3 = h1 * h2;  
12    matOut = h3 * mat5;  
13  }  
14 }
```

# Algebraic Optimization Example

Transformed:

EMA

```
1 component MatrixModifier {  
2   ports in Q(-oo:oo)^(1000,2) mat1,  
3         in Q(-oo:oo)^(2,1000) mat2,  
4         in Q(-oo:oo)^(1000,2) mat3,  
5         in Q(-oo:oo)^(2,10000) mat4,  
6         in Q(-oo:oo)^(2,10000) mat5,  
7         out Q(-oo:oo)^(1000,10000) matOut;  
  
8   implementation Math{  
9     matOut = (mat1*(mat2*mat3))*(mat4*mat5);  
10  }
```



# Future Work

- Refactoring and cleanup(Remove deprecated methods)
- Integrate utilizing projects as tests to improve test coverage and robustness
- Implement additional optimizations