

Muthui Mureithi

Email: m_mureit@live.concordia.ca • Mobile: 438.932.2713

LinkedIn: <http://www.linkedin.com/in/muthui-mureithi-4245b534a>

Portfolio: [MyWebsiteLink](#) • GitHub: <https://github.com/Montoy22>

SUMMARY OF SKILLS

Tools: • PyCharm • IntelliJIDE • Visual Studio Code • ModelSim • Xilinx Vivado • MatLab • Arduino

Programming: C++ • Python • Java • VHDL • Javascript

Methodologies: Agile(Scrum) • Waterfall

Languages: French • English • Japanese

Operating system: Windows 11, Linux

EDUCATION

Bachelor of Engineering – Computer Engineering C.Edge

2022 - 2027

Concordia University, Montreal, QC

- Member of the Institute for Co-operative Education
- Relevant Courses: Software Process and Practices, Data Structures & Algorithms, and Computer Architecture & Design

Pure & Applied Sciences

2019 - 2022

Collège de Bois-de-Boulogne, Montréal, QC

PROJECTS

Personal Website | Java, Javascript (Personal, Solo)

2025

- Built and deployed a personal website on Azure using Spring Boot, for the backend, and Bootstrap, for the frontend.

Real-time Chatting Application | Node.js, React.js, MySQL (Academic, Group)

2025

Software Process and Practices

- Built a full-stack chat application where users can send/receive messages in real time.
- Implemented Agile practices (short sprints, feature testing) and Git-based team collaboration.
- Strengthened skills in REST API development, relational database design, and React state management.

Maze Game | Java (Personal, Solo)

2025

- Designed a GUI application where a user can generate and solve maze.
- Applied object-oriented programming and algorithm design to implement maze generation and pathfinding.
- Implemented Junit test cases and automatic testing to ensure reliability and correctness of code logic.

Design of a room occupancy tracker | VHDL, FPGA, Xilinx Vivado, ModelSim (Academic, Solo) 2025

Computer Architecture & Design

- Built a VHDL-based tracker for detecting room occupancy.
- Validated design through simulation on an FPGA board using Xilinx Vivado.

Hovercraft competition | Atmega328p, C/C++, Arduino (Academic, Group)

2024

Introductory Engineering Team Design Project

- Developed a hovercraft capable of navigating a maze using ultrasonic sensors and fans.
Programmed microcontroller logic in C/C++ and Arduino

Stock news notifier | Python (Personal, Solo)

2024

- Developed a script that monitors stock price changes and notifies users, through WhatsApp using Twilio, with related news articles.
- Integrated financial APIs and automated data retrieval.

Snake Game| Python (Personal, Solo)

2024

- Developed an interactive snake game with increasing difficulty and collision detection.
- Applied object-oriented programming.

WORK EXPERIENCES

Kitchen aid

June 2023– Aug 2023

St-Hubert Express, Montreal, Quebec

Donation handling

June 2020– Jan 2021

Renaissance, Montreal, Quebec

VOLUNTEER WORKS

Volunteer at Otakuthon

Aug 2023

Convention promoting Japanese animation, Montreal, Quebec

Water distributor for Scotia bank 21k race

April 2019

Canada running series, Montreal, Quebec