



MONTSERRAT MOLINA DALGO

GRAPHIC AND MULTIMEDIA DESIGNER

Hi!

I'm Montserrat Molina, a multimedia designer specialized in interface design, visual identity, and digital content. I'm passionate about transforming ideas into impactful visual experiences, always focusing on connecting with the audience in an authentic and creative way.

I aspire to keep growing as a designer, working on meaningful projects, collaborating with creative minds, and constantly learning to achieve excellence.

EDUCATION

2022-2025

Escola Superior Artes e Design
Upper School of Arts and
Design - Politécnico de Leiria
ESAD.CR | Portugal

Degree in Graphic Design and
Multimedia

2024-2025

Erasmus Academic Exchange
Escola Massana | Barcelona-
Spain

Subjects studied related to design
and visual communication
Enriching international experience
for creative and personal
development

SOFTWARES



LANGUAGES

English | Basic
Portuguese | Basic
Spanish | Fluent

CONTACT

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- Praça 5 de Outubro-Caldas da Rainha
- [Montserrat1230.github.io](https://github.com/Montserrat1230)

HOBBIES

Digital illustration
Personal projects
App design
Street photography
Video editing

SKILLS

Figma, Illustrator, After Effects, InDesign, Photoshop, Blender, Visual Code.
UX/UI design and prototyping.
HTML and CSS programming.
Communication and client relations.
Problem solving.
Organization and responsibility.

EXPERIENCE

2024-2025

Erasmus Academic Exchange | Degree in Arts and Design

Participated in the Erasmus program for one semester, strengthening adaptability, communication, and cross-cultural teamwork skills. Completed courses related to design, creativity, and/or visual communication that enriched my academic background.

2024-2025

Bogati | Customer service and operational support

Comprehensive customer service in a dynamic environment.
Preparing products and maintaining order in the premises.
Working as a team under pressure and keeping shifts.

2024-2025

Palacio del Celular | Customer Service and Operations Management

Point of sale management: customer service, cash management, and inventory control. Space organization and visual product presentation.
Incident resolution and customer support.

PROJECTS

Travel App Design (academic project)

Developed UX architecture and user interface using Figma
Conducted user research and created navigation flows
Presented the concept as a pitch with an interactive prototype

UX/UI Design for Language Learning App (academic project)

Designed a user-friendly interface focused on daily language practice.
Created wireframes, prototypes, and visual design using Figma.
Incorporated gamification logic to encourage user engagement.

Brand Creation — Armonía Dermocosmetic Products (academic project)

Developed the brand from scratch: naming, logo, color palette, and typography.
Designed social media posts aligned with the visual identity.
Focused on a clean and natural aesthetic for skincare-conscious users.