### COP290-Assignment 2

- Maze Game
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#### Introduction

- This is a 2 player game. We have to first connect two computers. Then we can play the game.
- For Setup and Game Start follow the following instructions:
  - First of all ensure that you had downloaded all required library.
  - •Now clone this github Repo to your system.
  - Open terminal. Now run command make
  - •If you want to run as server then run command ./game s
  - •If you want to run as client then run command ./game c <ipAddr>
  - •Here is IP Address of the server computer
  - •If you want to play alone then run ./game
  - Your game started. Play.
  - •You should have Linux as your OS for the game to run.





#### . Game Rule 1

Beaware of Dogs moving in the Campus.

If you collide with a dog then your life will decrease by 1.

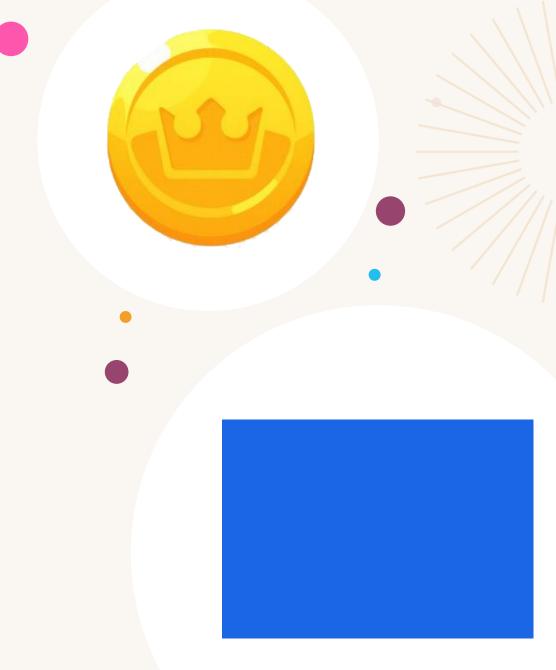
So try to not collide with the dogs.

#### Game Rule 2

- Collects the coins.
- If you have enough coins then you can increase your life by 1
  unit from Energy points in the campus.
- From one energy point you can get energy only once.
- Coins :-

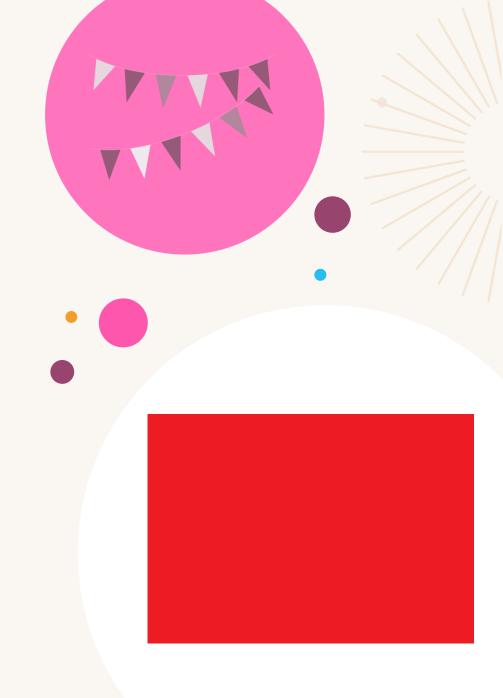


• Energy points :-



#### Game Rule 3

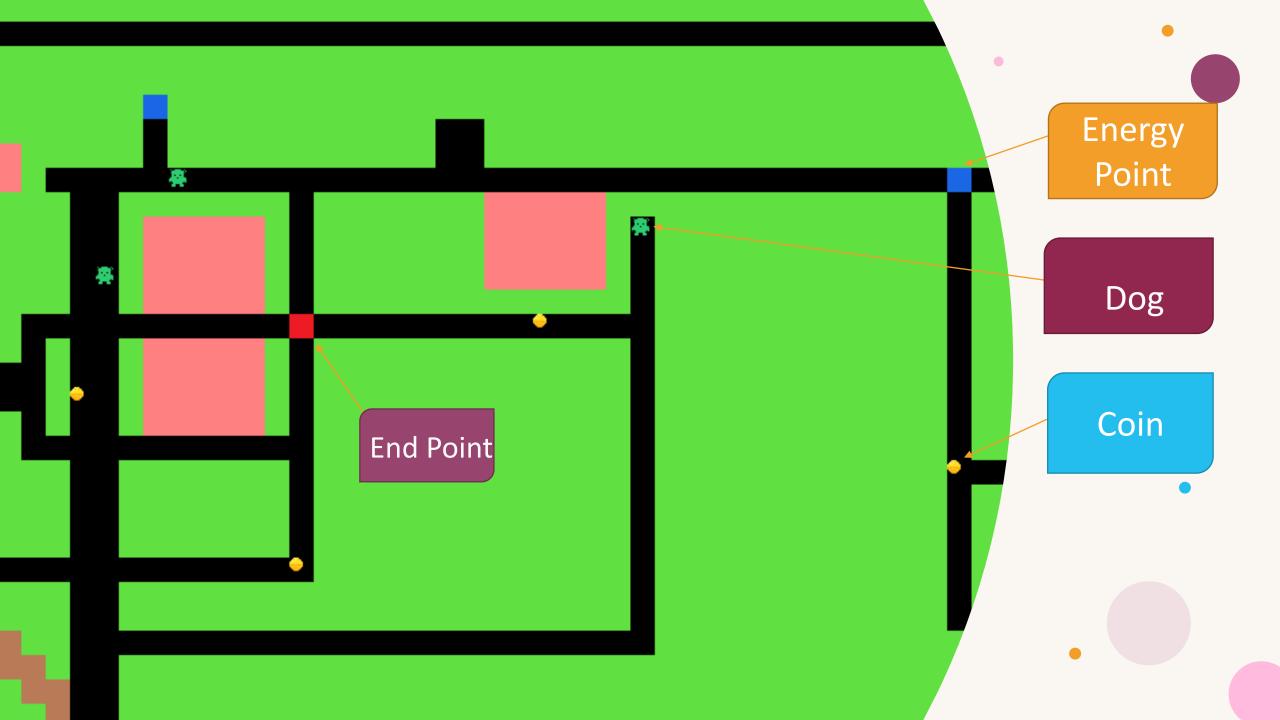
- You have to reach the end point before your enemy.
- So, take best path and try to reach the end point as soon as possible.
- End Point :-



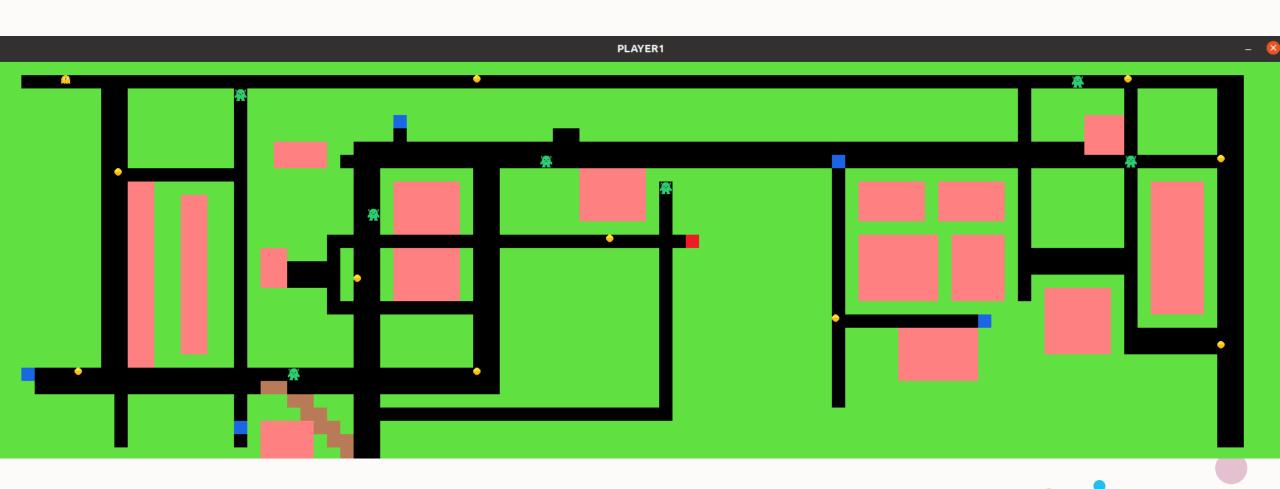
## . Game Components

- Game has Two Players Player 1 and Player 2. In the starting both player has life=5 and coins=0.
- One who first reach the end point will won the game.
- If life of one of the Player becomes 0. Then his enemy will won the game.
- Player can move only on road, mud-road and energy point.





## Play the Game



#### . Game Over

When Game is over Result will be shown on the command line. As shown in the figure here.

You have to connect again to play the game again.

# Thank-you