UC1: Main/ General Use (maybe split into two for easier reading)

Actor(s): User, HeartWave (Device)

Precondition(s): Device has battery, Device is turned on

Success Guarantee: User can end a session with a detailed summary displaying a variety of HRV and possibly other metrics.

### Main success scenario:

- 1. User checks sensor checkbox
- 2. HR contact button "Lights up"
- 3. User presses *Selector* button
- 4. Device displays menu options on session screen (Start session, settings, log/history, reset)
- 5. User selects *Start Session* option
- 6. Breath Pacer lights begin to go back and forth at selected interval
- 7. Device "records" Heart Frequency and stores it
- 8. Device appends current frequency to the 64 second graph on screen
- 9. Device updates length of session on screen
- 10. Once 5- seconds have passed, device analyzes stored frequency data. Generating a Coherence score
- 11. Device calculates an achievement score from total coherence score
- 12. Device updates achievement variable and score on screen.
- 13. Device updates "coherence light bar" with respect to challenge level and coherence score
- 14. Device "beeps"
- 15. User presses Selector button
- 16. Device generates a saved session and stores it (challenge level, percentage of time in different coherence levels (low medium and high), average coherence, length of session, achievement score, <a href="Entire HRV graph">Entire HRV graph</a>).
- 17. Device displays session summary on screen

# Extensions:

10.a User presses Selector button(before 5 seconds), no summary is generated (not enough data)

5-17.a Battery runs out, processes end of session and saves.

#### Variations:

1.a User does not check sensor checkbox, session continues, flatline data used. Continue as if normal

UC2: Settings

Actor(s): User, HeartWave (Device)

Precondition(s): Device has battery, Device is turned on

Success Guarantee: User can change session settings. Specifically, challenge level and breath pacer.

Main success scenario:

- 1. User presses the menu button
- 2. Device displays menu options on session screen (Start a new session, settings, log/history)
- 3. User selects Settings option
- 4. Device displays settings sub-menu on session screen(1. Challenge Level, 2. Breath Pacer)
- 5. User selects Breath Pacer option
- 6. Device displays breath pacer selection menu on session screen (1-30 seconds)
- 7. User selects a pace (1-30)
- 8. Device changes the pace variable to match selection

### Extensions:

2-7.a User presses return button, returning to previous menu or closing menu if on main menu

## Variations:

5.a User selects Challenge option:

- -5.a.I Device displays Challenge selection menu on session screen (Beginner-Advanced)
- -5.a.II User selects a challenge level (1-4)
- -5.a.III Device changes the challenge variable to match selection

UC3: Reset Data

Actor(s): User, HeartWave (Device)

Precondition(s): Device has battery, Device is turned on

Success Guarantee: User can reset the device, wiping all data, and restoring <u>default settings</u>.

# Main success scenario:

- 1. User presses the *Menu* button
- 2. Device displays menu options on session screen (Start a new session, settings, log/history, reset)
- 3. User selects *Reset* option
- 4. Device displays a confirmation message
- 5. User confirms reset
- 6. Device deletes all stored sessions
- 7. Device restores all settings to default

### Extensions:

6.a User cancels reset, device returns to 2.

2-3.a User presses return button, returning to previous menu or closing menu if on main menu

UC4: History/log

Actor(s): User, HeartWave (Device)

Precondition(s): Device has battery, Device is turned on

Success Guarantee: User can delete/review a previous session.

#### Main success scenario:

- 1. User presses the Menu button
- 2. Device displays menu options on session screen (Start a new session, settings, log/history)
- 3. User selects *History* option
- 4. Device displays a dated list of all previous sessions
- 5. User selects a specific previous session
- 6. Device displays summary view
- 7. User selects the *Delete* option
- 8. Device displays confirmation message
- 9. User confirms delete
- 10. Device removes and deletes selected session
- 11. Device returns to previous menu

# Extensions:

5.a No sessions exist, no summary shown

9.a User cancels delete, device returns to summary

2-11.a User presses return button, returning to previous menu or closing menu if on main menu

## Variations:

7.a User does not select delete option; summary remains displayed