# MoocRec V2.0

### Introduction

- Moocs are evolving and increasing in popularity over the past years rapidly.
- Users are having hard time finding content that suits them.
- This is the primary reason why Mooc Recommenders exist.
- MoocRec 1.0 was introduced to identify different learning styles of users.
- In MoocRec 2.0 we are planning to introduce a product with more user experience and effectiveness than the current version.
  - A more friendly way of understanding users' learning styles.
  - More types of videos analyzed.
    - Identify animations.
  - Take people's recommendations across forums, to account.

## Feature Comparison MoocRec V1 vs V2

Feature	Class central	MoocRec v1.0	MoocRec v2.0
Takes user's learning style into account			(Faster, user friendly)
Video production style classification		(Only 3 categories)	(Supports 6 categories)
Estimating course popularity			
User Profile & Dashboard			(Improved)

### Objectives for MoocRec 2.0

- Explore and decide on better alternatives to capture the learning styles of individuals
- Extend support for more types of videos
- Detecting more complex video styles e.g. animation
- Estimating course popularity based on discussions (forums, comments, etc.)
  - Finding out how active a discussion forum is

# Better alternatives to capture the learning styles of individuals

- Previous: A standard questionnaire based on a research.
- Proposed: Attention analysing using webcam eye-tracking utilizing webgazer.

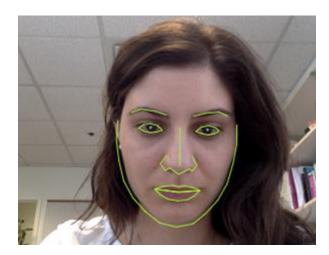


Figure 1.0 Webgazer face tracking

## Support for more types of videos

Previous	Proposed
<ul> <li>Talking head</li> <li>Presentation slides with voice-over</li> <li>Presentation slides without voice-over</li> <li>Screencast</li> </ul>	<ul> <li>Animation</li> <li>Videos with multiple teaching/learning styles</li> </ul>

### Estimating course popularity based on discussions

Context-understanding to identify

- What user is talking about(regarding a course or not).
- How satisfied he/she is about the course.
- Are they recommending a course or not.

#### Research areas

- Machine Learning
- Image Processing
- Facial recognition/Eye tracking
- Natural language processing

# Thank You