First SPIM Program

Register Use Conventions

Register Number	Mnemonic Name	Conventional Use
\$0	zero	Permanently 0
\$1	\$at	Assembler Temporary (reserved)
\$2, \$3	\$v0, \$v1	Value returned by a subroutine
\$4-\$7	\$a0-\$a3	Arguments to a subroutine
\$8-\$15	\$t0-\$t7	Temporary (not preserved across a function call)
\$16-\$23	\$s0-\$s7	Saved registers (preserved across a function call)
\$24, \$25	\$t8, \$t9	Temporary
\$26, \$27	\$k0, \$k1	Kernel (reserved for OS)
\$28	\$gp	Global Pointer
\$29	\$sp	Stack Pointer
\$30	\$fp	Frame Pointer
\$31	\$ra	Return Address (Automatically used in some instructions)