# **DEFENDER: FINAL BATTLE**

## **PLAYER SUITABILITY**

This game is suitable for players of all ages.

## **PIRACY**

The illegal reproductions of any part of this game product are likely to constitute criminal offense.

### **BACKGROUND**

It is the year 2050. Aliens have discovered the chemical Exyorogen on planet Earth which can help restore their dying planet Zion. They are threatening to invade Earth. For now they have not been able to penetrate Earth; however their armies have gained access into Earth's galaxy. It is your mission to destroy all the Alien Landers before they reach Earth and defend Earth from complete destruction!

### **GAME INSTALLATION**

The game is represented as a folder which encompasses the files needed to launch the game. To play the game, the user is required to select and run defenderrecovered.exe.

### **PLAYING THE GAME**

There are two entities in the game namely: the Spaceship (which is the player) and the Landers (which are the enemy). The aim of this game is to destroy all the landers that appear on the screen, without being killed.

## **Spaceship**

The spaceship can move horizontally and vertically. The spaceship can shoot horizontally and has an unlimited number of bullets. The keys to control the Spaceship are given in Table 1. The Spaceship can be destroyed if it is shot down by a lander or the Spaceship and the lander collide with one another

Table 1: Control keys for Spaceship

Function	Key
Move Forward	$\rightarrow$
Move backward	+
Move Up	<b>↑</b>
Move down	<b>\</b>
Shoot	Spacebar

# The Following picture represents how the SpaceFighter looks:



#### **Landers**

The Landers teleport onto the screen at random times during the game. They can move and shoot in any direction towards the Spaceship. The landers have an inbuilt smart technology that allows them to not die if they collide with one another.

## How the game ends

The game ends with either the Spaceship being destroyed or all the landers being destroyed.

The following picture represents how the Lander looks



## **HINTS FOR BETTER GAMEPLAY**

Try not being below or on top of the landers. They have special powers which allows them to shoot vertically very fast