

DEFRMI_SpaceWar_RequestNetwork
GameStart



```
graph LR; A[DEF RMI_SpaceWar_RequestNetwork GameStart] --> B[Server::GetGameRoom]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is light gray with a black border and contains the text 'DEF RMI_SpaceWar_RequestNetwork' on the top line and 'GameStart' on the bottom line. The right box is white with a black border and contains the text 'Server::GetGameRoom'. A dark blue arrow points from the right side of the left box to the left side of the right box.

Server::GetGameRoom