

MOON BUI

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PROJECT EXPERIENCE

Self-coded website portfolio using HTML/CSS

- moonbui.netlify.app

MapQuest API with AWS project website using HTML/CSS and JavaScript

- github.com/MoonBui/finals-Maquest-API-and-AWS

Team website catalog project using iteration process

- liambillington.com/gamalog-v/

In class projects code using Java, C++, and basic Linux

- github.com/MoonBui

Self-coded game project using GameMaker Studio 2

- youtu.be/QHlsgyNPCEE

WORK EXPERIENCE

01/2021 -
PRESENT

Resident Assistant at Miami University

- Create a safe and comfortable environment for around 300 student residents across halls
- Maintain community of 30 student residents within the corridor

06/2021

Peer Mentor at Miami Leadership Academy for rising second year students

- Helped to build and facilitate a close-knit leadership community of around 40 rising second year students
- Directly mentored a small group of 6 to help them build meaningful connections, gain confidence as leaders and familiarize themselves with campus life

ACTIVITIES

08/2021 -
PRESENT

Member at Miami University Badminton Club

08/2019 -
08/2020

Member at Miami Game Design Club

- Took part in planning content, logistics and directly operated for around five annual club events
- Nominated for Vice President Position

EDUCATION

05/2019 -
12/2023
(EXPECTED)

Bachelors in Software Engineering at Miami University

- Ronald and Mary Ann Kral Scholarship Award 2021
- Minor in Digital Innovation
- Average GPA: 3.89/4.0

SKILLS

- HTML/CSS
- JavaScript
- Communication
- Java
- Python
- Teamwork
- C++ (basic)
- Adobe Premiere Pro CC
- Leadership
- Linux (basic)
- Adobe Photoshop CC
- Chinese (basic)