

The University of Windsor
ELEC4490: Sensors and Vision Systems

Summer 2020

Assignment # 5

Transform Operations and Morphological Image Processing



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Emmanuel Mati

104418019

Q1.1 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-1.1

%Clearing previous results
close all
clear all
clc

%Retreiving our image and displaying it
peppers = rgb2gray(imread('peppers.jpg'));
wicker = rgb2gray(imread('wicker.jpg'));
wood = rgb2gray(imread('wood.jpg'));

%applying FFT2
peppersGraph = abs(fftshift(fft2(peppers)));
wickerGraph = abs(fftshift(fft2(wicker)));
woodGraph = abs(fftshift(fft2(wood)));

figure;imshow(peppers);title('peppers');
figure;imshow(log(peppersGraph), []);title('DFT peppers');

figure;imshow(wicker);title('wicker');
figure;imshow(log(wickerGraph), []);title('DFT wicker');

figure;imshow(wood);title('wood');
figure;imshow(log(woodGraph), []);title('DFT wood');
```

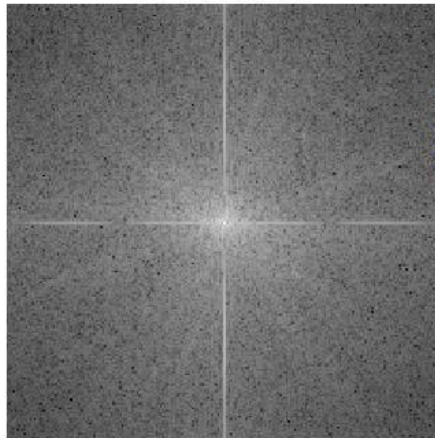
You can solve for frequency response intuitively using Fourier transforms. However, to do it for an image would take a very long time without the help of computers. Thus it is possible without computers but it would take a very long time.

Output:

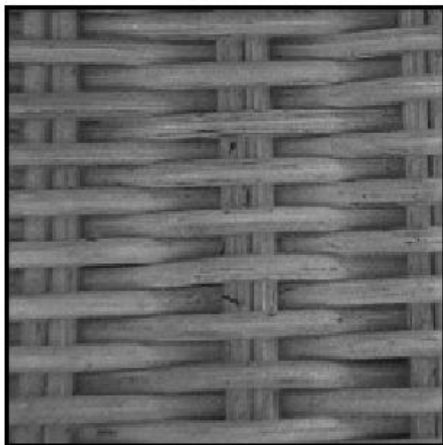
peppers



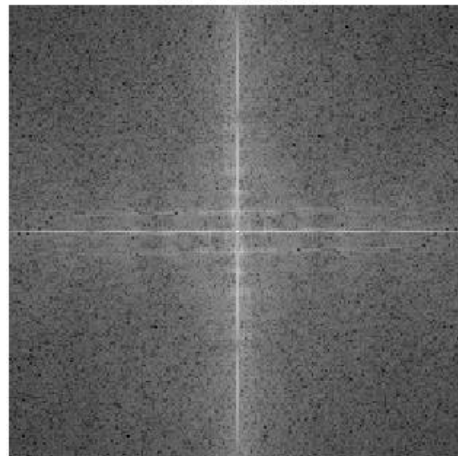
DFT peppers



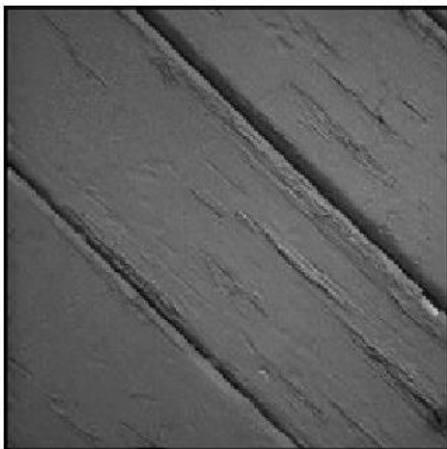
wicker



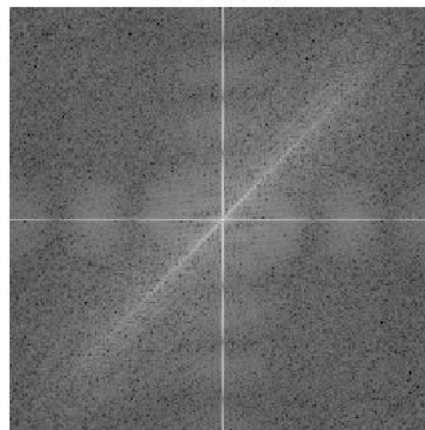
DFT wicker



wood



DFT wood



Q1.2 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-1.2

%Clearing previous results
close all;
clear all;
clc;

%%part a
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 80;

[H] = lpfilter('ideal',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(I);title('Original');
figure;imshow(abs(i)/m);title('Ideal Low-Pass');

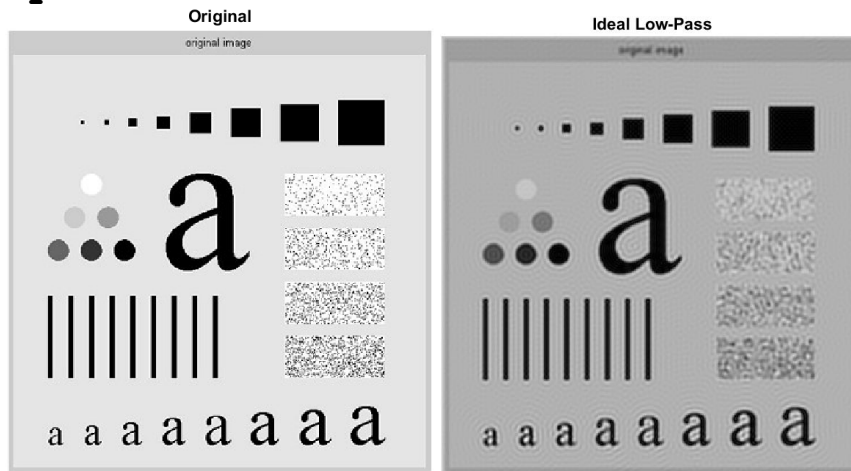
%%part b
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 80;

[H] = lpfilter('btw',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(abs(i)/m);title('btw Low-Pass');

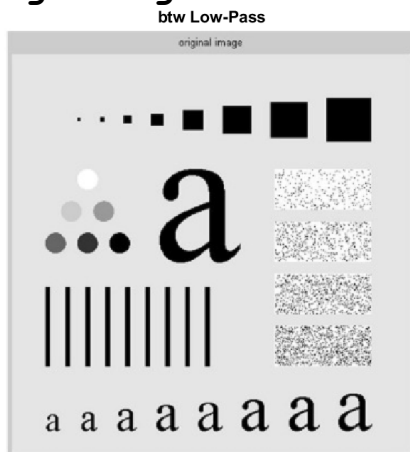
%%part c
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 80;

[H] = lpfilter('gaussian',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(abs(i)/m);title('Gaussian Low-Pass');
```

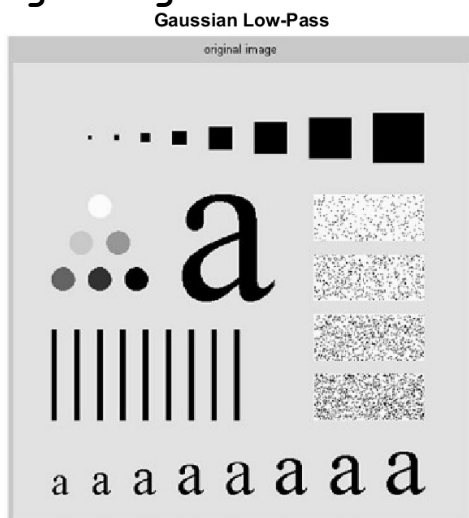
Output:



- a) dev= 80
Image edges have become blurred and darkened.



- b) deviation = 160
Image edges have become sharper.



- c) deviation = 240
Edges have become just as sharp as original.

Q1.3 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-1.3

%Clearing previous results
close all;
clear all;
clc;

%%part a
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 80;

[H] = hpfilter('ideal',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(I);title('Original');
figure;imshow(abs(i)/m);title('Ideal High-Pass');

%%part b
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 160;

[H] = hpfilter('btw',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(abs(i)/m);title('btw High-Pass');

%%part C
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 160;

[H] = 0.5+1.5*hpfilter('btw',M,N,radii, 2);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(abs(i)/m);title('btw High-Pass with High Frequency');
```

```

%%part d
I = rgb2gray(imread('a.jpg'));
[M,N] = size(I);
radii = 240;

[H] = hpfilter('gaussian',M,N,radii);
%Retreiving our image and displaying it
F = fft2(I);
Z = F.*H;
i = ifft2(Z);
m = max(max(i));
figure;imshow(abs(i)/m);title('Gaussian High-Pass');

```

Output:

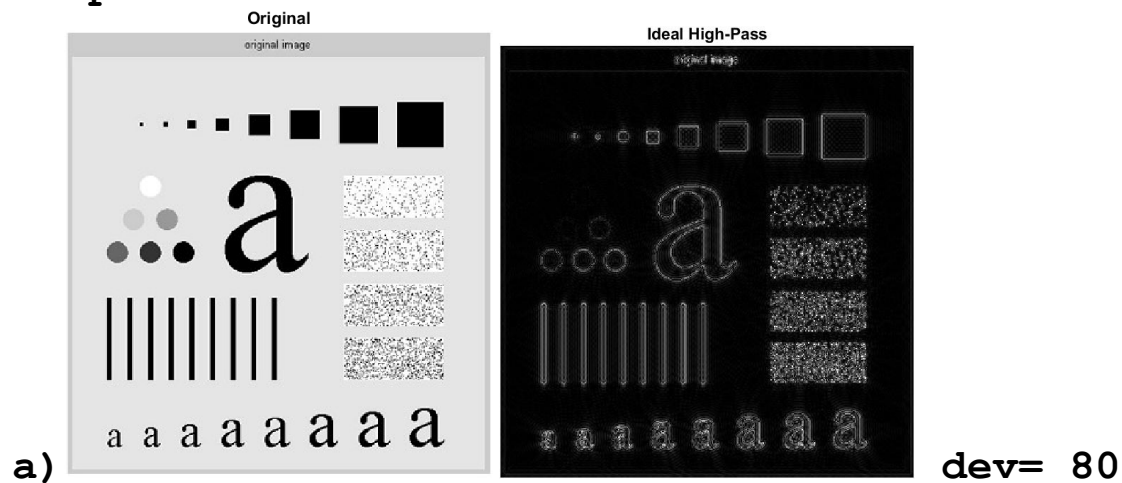


Image edges have become very blurred.

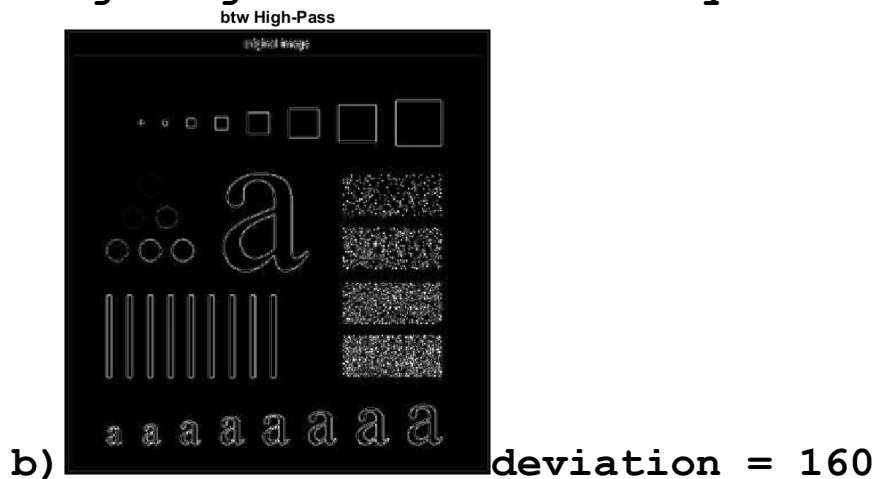
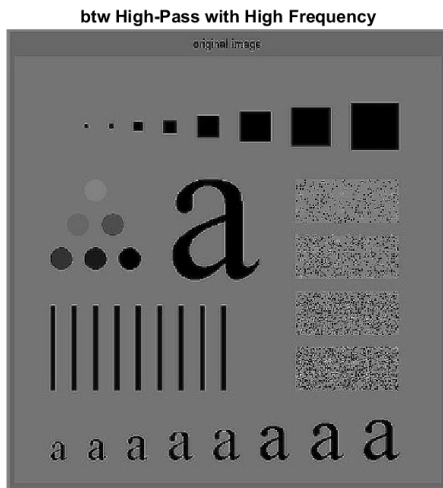


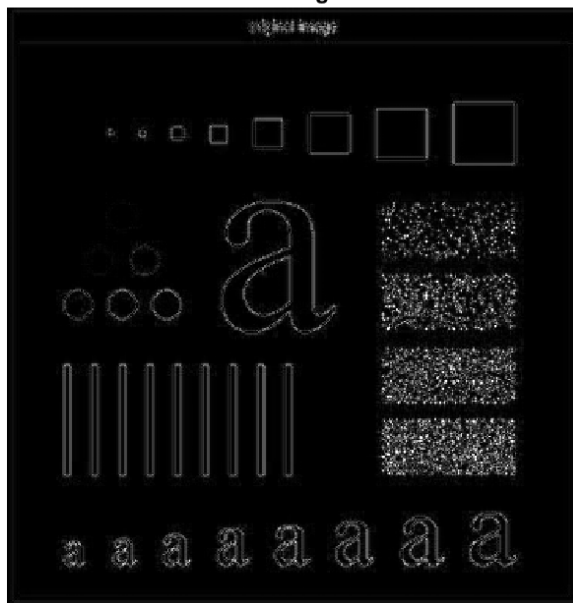
Image edges are slightly lighter and sharper.



c) deviation = 160

Image edges have become sharper and turned gray.

Gaussian High-Pass



d) deviation = 240

Edges have become blurred once more.

Q2.1 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-2.1

%Clearing previous results
close all;
clear all;
clc;

%%part a

%User input for SE
SE = input('Enter your structuring element. Press enter for default [1 1 1;1 1 1;1 1 1]: ');

if isempty(SE)
    SE = [1 1 1;1 1 1;1 1 1]
end
% Code from lecture
% Creating 256x256 image

B=zeros(256,256);
for i=128:160
    for j=128:160
        B(i,j)=1;
    end
end

for i=20:25
    for j=30:190
        B(i,j)=1;
    end
end

i=1;
while i<40 % generate 40 random pixels
    x=uint8(rand*254)+1;
    y=uint8(rand*254)+1;
    B(x,y)=1;i=i+1;
end

figure;imshow(B);title('Original Image created'); %Original Image

%dialation
padB = padarray(B,[1,1]);
newImg = zeros(size(B));
for x = 1: size(B,1)
    for y = 1: size(B,2)
        newImg(x, y) = sum(SE & padB(x:x+2, y:y+2), 'all'); %summing matrix
of values that are to be dialated
    end
end
```

```

end

figure;imshow(newImg);title('Dilation from calculations');
figure;imshow(imdilate(B, SE));title('imdilate results'); %part b

%erosion
padBe = padarray(B,[1,1],1);
newImge = zeros(size(B));
for x = 1:size(padBe, 1)-2
    for y = 1:size(padBe, 2)-2
        xx = padBe(x:x+2,y:y+2);
        yy = find(SE == 1);

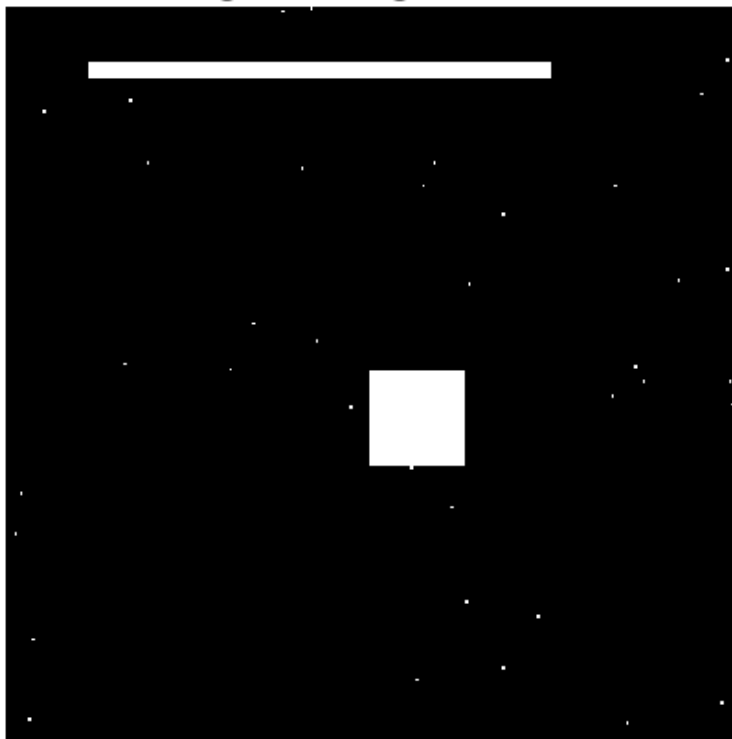
        if (xx(yy)==1)
            newImge(x,y)=1; %eroding the values in the image outside of mask
        end
    end
end
end

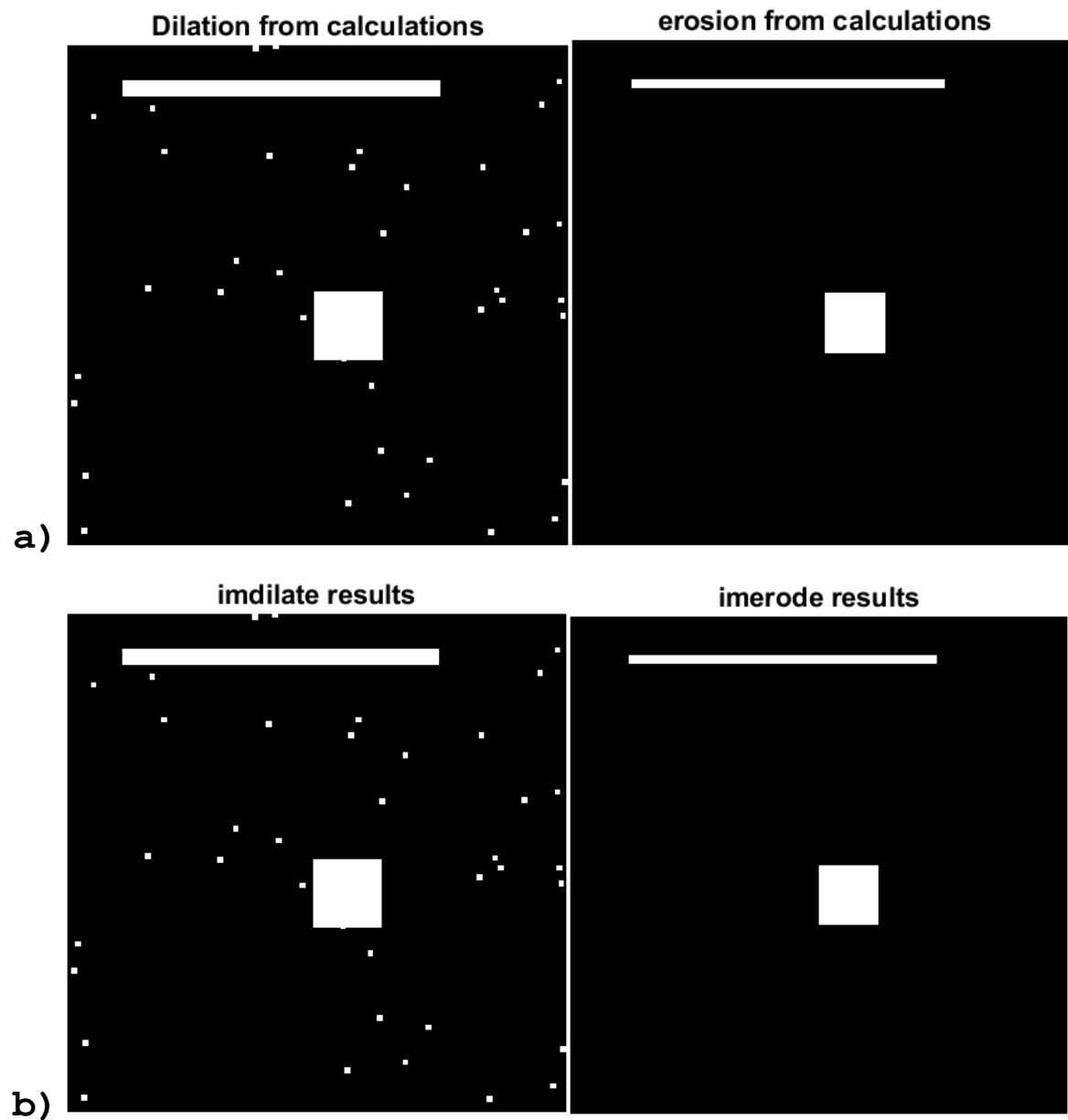
figure;imshow(newImge);title('erosion from calculations');
figure;imshow(imerode(B, SE));title('imerode results'); %part b

```

Output: SE = [1 1 1;1 1 1;1 1 1]

Original Image created





Results look the same between the built in
MATLAB function and our own.

Q2.2 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-2.2

%Clearing previous results
close all;
clear all;
clc;

%User input for SE
Image=[0 0 0 0 0;0 1 1 0 0;0 1 1 0 0;0 0 1 0 0;0 0 0 0 0]

%structuring elements
diaStruct1 = strel('diamond', 1)
diaStruct2 = strel('diamond', 2)

lineStruct1 = strel('line', 1, 90)
lineStruct2 = strel('line', 2, 180)

diskStruct1 = strel('disk', 1)
diskStruct2 = strel('disk', 2)

%applying dialation
figure;imshow(Image);title('Original Undilated Image');
figure;imshow(imdilate(Image,diaStruct1));title('Diamond struct n = 1');
figure;imshow(imdilate(Image,diaStruct2));title('Diamond struct n = 2');
figure;imshow(imdilate(Image,lineStruct1));title('Line struct n = 1, r = 90');
figure;imshow(imdilate(Image,lineStruct2));title('Line struct n = 2, r = 180');
figure;imshow(imdilate(Image,diskStruct1));title('Disk struct n = 1');
figure;imshow(imdilate(Image,diskStruct2));title('Disk struct n = 2');
```

Output:

Original Undilated Image



Diamond struct n = 1 Diamond struct n = 2



Line struct n = 1, r = 90 Line struct n = 2, r = 180



Disk struct n = 1 Disk struct n = 2



Q2.3 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-2.3

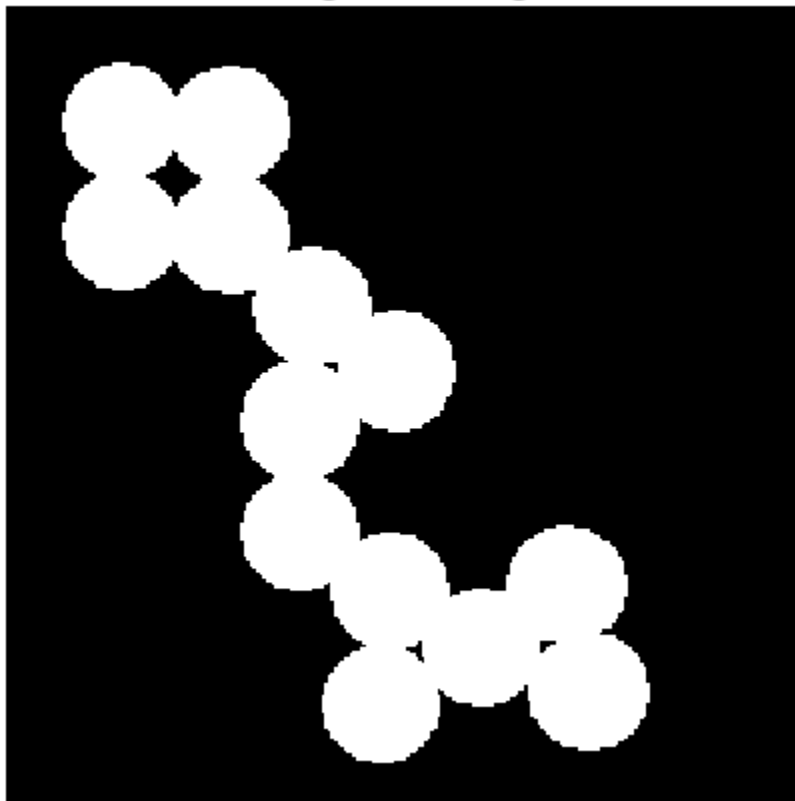
%Clearing previous results
close all;
clear all;
clc;

Image= imread('binaryImage.png');
SE1 = strel('disk',15); %struct used
SE2 = [1 0 0;0 1 0;0 0 1];
SE3 = [0 0 0;1 0 0;0 0 0];

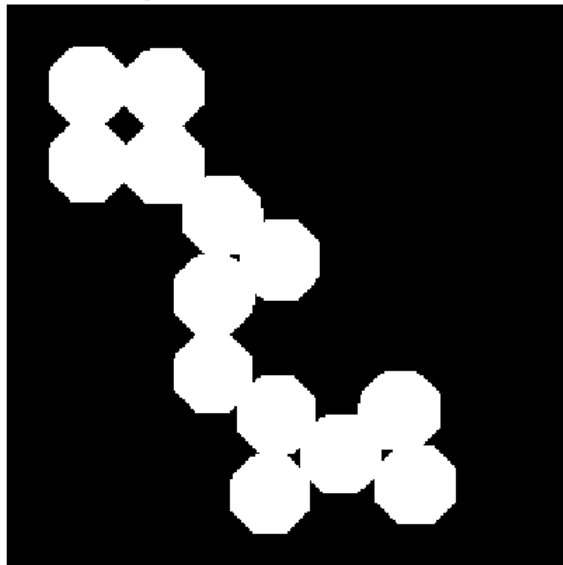
%Output
figure;imshow(Image);title('Original Image');
figure;imshow(imopen(Image, SE1));title('a. Imopen with disk struct r = 15');
%a
figure;imshow(imclose(Image, SE1));title('b. Imclose with disk struct r = 15'); %b
figure;imshow(bwhitmiss(Image, SE2, SE3));title('c. bwhitmiss with SE = [100;010;001] & [000;100;000]'); %c
```

Output:

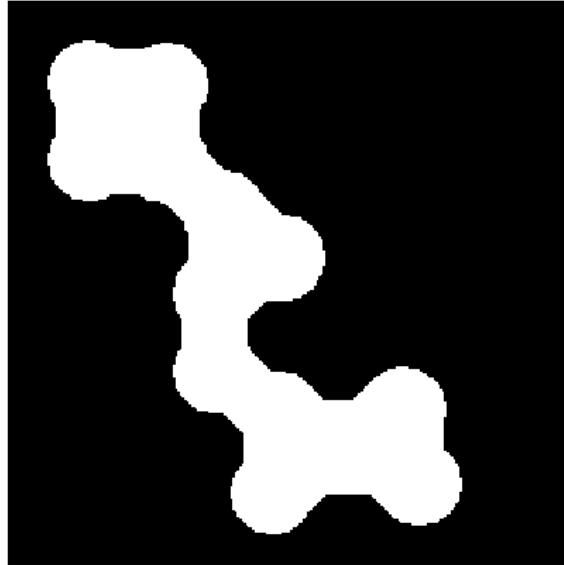
Original Image



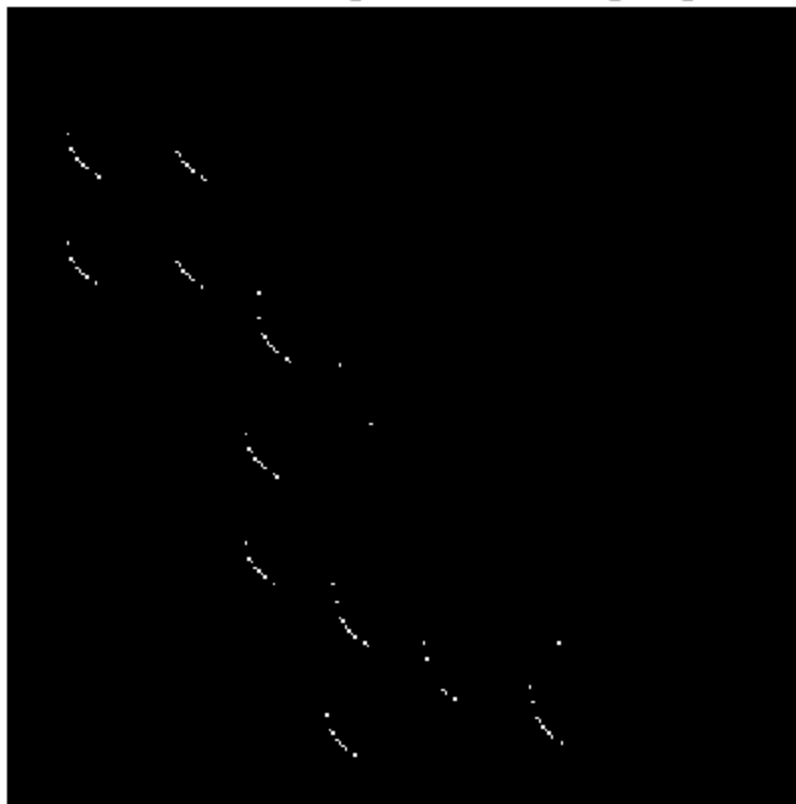
a. Imopen with disk struct $r = 15$



b. Imclose with disk struct $r = 15$



c. bwhitmiss with SE = $[100;010;001]$ & $[000;100;000]$



Q2.4 Code:

```
%Emmanuel Mati
%Summer 2020
%Sensors and Vision Systems
%Assignment 5-2.4

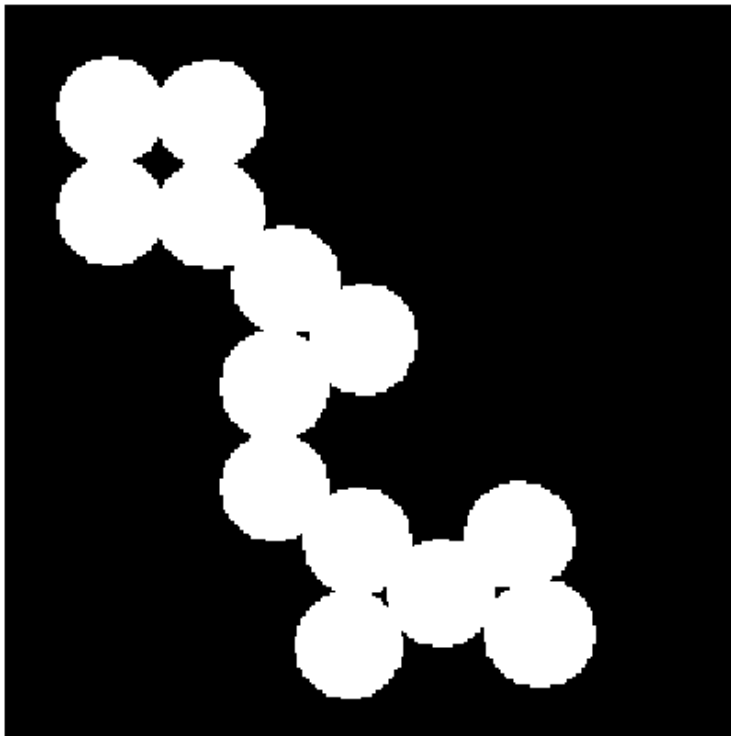
%%a
%Clearing previous results
close all;
clear all;
clc;

Image= im2bw(imread('binaryImage.png'));
[x, connectedObjects]= bwlabel(Image,4);
bwSelectImage = bwselect(Image);
%Output
figure;imshow(Image);title('Original Image');
figure;imshow(x);title(['This image has ',num2str(connectedObjects),' objects using bwlabel']);
figure;imshow(bwSelectImage);title('bwselect image');

%%b
figure;imshow(bwmorph(Image,'skel',Inf));title('4b-b Image using skel');
figure;imshow(bwmorph(Image,'shrink',Inf));title('4b-c Image using shrink');
figure;imshow(bwmorph(Image,'remove',Inf));title('4b-d Image using remove');
```

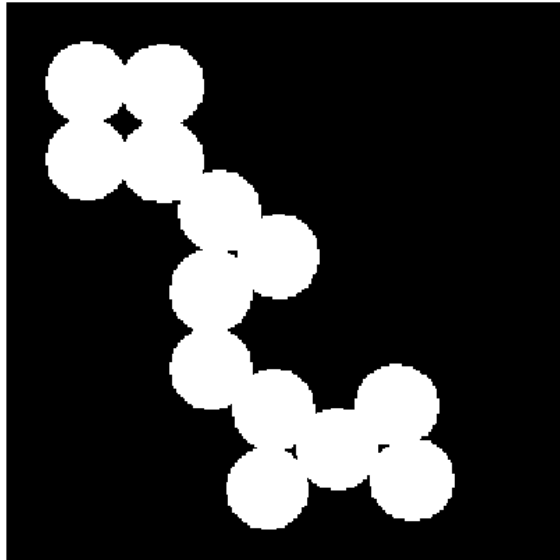
Output:

Original Image

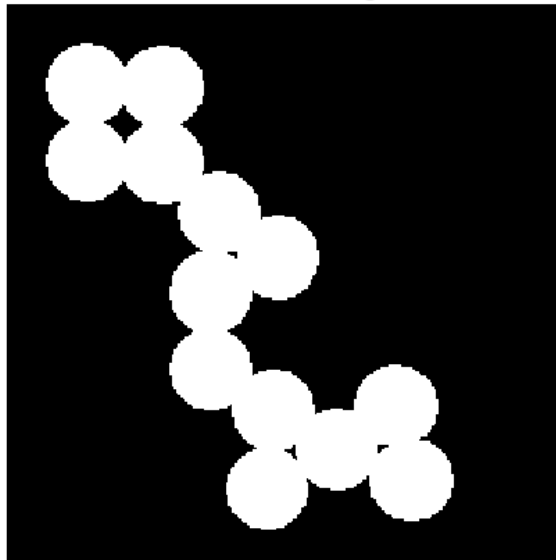


Part A:

This image has 1 objects using bwlabel



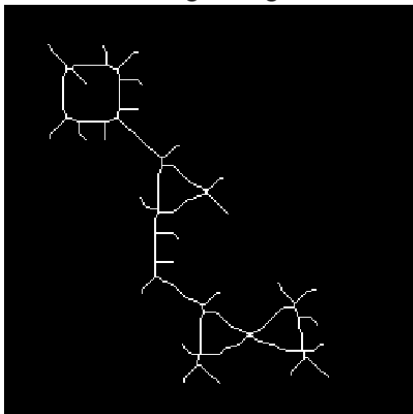
bwselect image



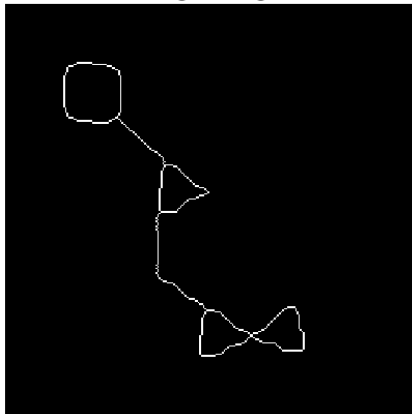
Note: because we were given an image with connected edges, bwlabel and bwselect treat them as one image. To correct this, we would need to erode the edges until we get each circle by itself. However, this is not what the questions asked.

Part B:

4b-b Image using skel



4b-c Image using shrink



4b-d Image using remove

