

The Market for Lemons, Akerlof

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Why are used cars worth so much less than new ones?

- When you buy a new car, there is prob p that it is a lemon
- However, after a certain time, information asymmetry develops because the sellers know whether the car is in fact a lemon
- Thus used cars must trade for less, else the owner would trade it for a new car with lower p .

A consequence is that good cars can only be sold at a discount to their true value and are unlikely to be traded.

The price p ^{price, not prob} of a car and the average quality μ will determine the demand: $D = D(p, \mu)$

how much
the car
is worth
 \neq price

$\mu = \mu(p)$ there will be more cars as $p \uparrow$
 $S = S(p)$

In equilibrium: $S(p) = D(p, \mu(p))$.

Utility theory analysis

Two groups of traders:

utility for group 1 \leftarrow $U_1 = M + \sum_{i=1}^n x_i$ \leftarrow quality of i th car

consumption of other goods \leftarrow $U_2 = M + \sum_{i=1}^n \frac{3}{2} x_i$ \leftarrow wants a car

} utility $\propto n$ (auto)
obviously unrealistic

① Has N cars with $X \sim U(0,2)$. Income of Y_1 .

② Has 0 cars, with income of Y_2 .

Demand: $\left\{ \begin{array}{l} D_1 = Y_1/p, \quad \mu/p > 1 \\ D_1 = 0, \quad \mu/p < 1 \end{array} \right. \leftarrow$ i.e they will spend all their money on cars if they get favourable cars/\$.

①

The supply from ①: $S_1 = pN/2$. This is because they have cars ranging in value from 0 to 2. When $p=0$, $S=0$. When $p=2$, $S=N$.

The average quality $\mu = P/2$.

demand ② $\begin{cases} D_2 = Y_2/p, & 3M/2 > p \\ D_2 = 0, & 3M/2 < p \end{cases} \leftarrow \text{because ② gets } 1.5 \times \text{ utility.}$

$S_2 = 0$

In total: $D(p, \mu) = \begin{cases} (Y_1 + Y_2)/p, & p < \mu \\ Y_2/p, & \mu < p < 3M/2 \\ 0, & p > 3M/2 \end{cases}$

But because $\mu = P/2$, no trade can happen.

Symmetric information \rightarrow quality $\sim U(0,2)$ i.e cars worth 1

$\begin{cases} S(p) = N, & p > 1 \\ S(p) = 0, & p < 1 \end{cases} \left\{ \begin{array}{l} \text{① will sell if they can get a return.} \end{array} \right.$

$D_1 = \begin{cases} Y_1/p, & p < 1 \\ 0, & p > 1 \end{cases} \quad D_2 = \begin{cases} Y_2/p, & p < \frac{3}{2} \\ 0, & p > \frac{3}{2} \end{cases}$

$\therefore D(p) = \begin{cases} (Y_1 + Y_2)/p, & p < 1 \\ Y_2/p, & 1 < p < \frac{3}{2} \\ 0, & p > \frac{3}{2} \end{cases}$

Solving $S(p) = D(p)$

$\Rightarrow p = \begin{cases} 1, & Y_2 < N \\ Y_2/N, & 2Y_2/3 < N < Y_2 \\ \frac{3}{2}, & N < 2Y_2/3 \end{cases}$

$N = Y_2/p \therefore p = Y_2/N$

in range $1 < \frac{Y_2}{p} < \frac{3}{2}$

Examples in other areas

- Insurance:
 - asymmetry between insurers and individuals drives prices up until nobody can buy insurance.
 - provides an argument in favour of a medicare system where everyone contributes their expected medical expenses.
- Employers not hiring racial minorities
- The economic cost of dishonesty
 - more of a problem in LDCs
 - merchants can recognise quality and thus profit, becoming the first entrepreneurs.
- Credit markets:
 - ridiculously high interest rates to compensate the lender for high default risk

Counteraction

- Institutional guarantees, which transfer risk to the seller
 - Brand names give consumers a means of retaliation.
- including educational certification