ChM Assignment

Nivedi Singhal CSE-C 189301049

-> Presenhem's line Drawing Algorithm

Initial coordinator = (xx, yx)

Next (oordinates = (x R+194R+1)

Intersection point blw yx2 yx+1 - y

Assume that the distance b/w y 2y p = d,

The distance blw y 2 yr+1 = d2

Y=mx +b

y=m(xx+1)+b -> 0

d1 = y-yx

y=m(xx+1) + b-yx

do= yk+1-y

= 4x+1 - m(2x+1) - b

Now we calculate d,-d2

(d,-d2) = m(xx+1)+b-yx-yx-1+m(xx+1)+b

We simplify the above equation & replace on

with sylbx

di-d2) = 2m(2k+1)-2yk+2b-1

multiplying ley Dx on both sides

 $Dn(d_1-d_2) = Dn(2m(n_{k+1}) + 2y_{k} + 2b-1)$

We consider An(d,-dz) as decision parameter PR= Dx(d,-d2) PR= 200 2R+1 + 2Dy - 2Dx yR+1+Dx(2b-1) Difference blu PR+1- PR PR+1-PR = 2 Dy(x R+1-xx) -2 Dx(Yx+1-yx) PR+ 2Dy(7 R+1 -XR)-2Dx(0R+1-0R) Replacing the value of xx+1 when m>1 we get PR+1 = PR+ 2Dy-2Dx(nR+1-x2) it. PR>=0 (for y coordinate) 9R+1 = 9R+1 next co-ordinate will be (x R+19 y R+1) it PK < D 9R+1= 9R next coordinate will be (xx+1, xx) cimilarly it Px>=0 then next coordinate will be (xx+1, gx+1) if PKCO then (nk 24k+1)

6) Repeat 5) until found pending point & retal no of interation = Dx-1

Tetal no of interation = Dx-1