BridgeMate BCS Options In TabScore

The following table lists all the BridgeMate and BridgeMate II options and identifies whether they are applicable for TabScore. The options that are available should be set by the scoring program when it creates the BCS database.

BridgeMate Option	Status in TabScore	Effect in TabScore
ShowResults	Used	Shows the traveller if True
ShowOwnResult	Not used	
RepeatResults	Not used	
MaximumResults	Not applicable	
ShowPercentage	Used	Shows the percentage if True
GroupSections	Not used	
ScorePoints	Not used	
EnterResultsMethod	Not used	
ShowPairNumbers	Not used	
IntermediateResults	Not used	
AutopoweroffTime	Not applicable	
VerificationTime	Not used	
ShowContract	Not used	
LeadCard	Used	Requests entry of a lead card if True
MemberNumbers	Not used	
MemberNumbersNoBlankEntry	Not applicable	
BoardOrderVerification	Not applicable	
HandRecordValidation	Not applicable	
AutoShutDownBPC	Not applicable	
BM2PINcode	Not applicable	
BM2ConfirmNP	Not used	
BM2TDCall	Not applicable	
BM2RemainingBoards	Not used	
BM2NextSeatings	Not used	
BM2ScoreRecap	Not applicable	
BM2AutoShowScoreRecap	Not applicable	
BM2ScoreCorrection	Not applicable	
BM2AutoBoardNumber	Not applicable	
BM2FirstBoardManually	Not applicable	
BM2AutoBoardNumber	Not applciable	
BM2ValidateLeadCard	Used	Will validate lead card against hand record if True and hand record exists
BM2ResultsOverview	Not applicable	
BM2ShowPlayerNames	Not used	
BM2Ranking	Used	Will show ranking if scoring program populates ranking table accoring to: 0=don't show; 1=show after each round; 2=show at end of session
BM2GameSummary	Not used	
BM2SummaryPoints	Not used	
BM2ResetFunctionKey	Not applicable	
BM2RecordBidding	Not used	
BM2RecordPlay	Not used	

BM2ValidateRecording	Not used	
BM2ShowHands	Not applicable	
BM2NumberValidation	Not used	
BM2NumberEntryEachRound	Not currently used	
BM2NumberEntryPreloadValues	Not currently used	
BM2NameSource	Not currently used	
BM2TextBasedNumber	Not applciable	
BM2ViewHandRecord	Used	Will show hand record if True, if ShowResults is True and hand record exists
BM2EnterHandRecord	Not applicable	
BM2EnterHandRecordWhen	Not applicable	