anthonydesouza

about

1864 Woodgate Crt Oshawa, On L1G 7Z2, Canada

anthony@desouza.li http://desouza.li github.com/MooseV2 fb://anthonyadesouza

programming

Python
Pandas
Keras
TensorFlow
JavaScript
ES6
React
Node.js
C
Java
HTML5 & CSS3
SQL
LATEX

contact me



interests

machine learning, data science, internet of things, arduino, blockchain, circuit design, space, travel, optimization, building a sustainable future, using technology to improve humanity

education

2015–2019 Bachelor of Engineering University of Ontario Institute of Technology Majoring in Software Engineering

employment

2016 – Now Landlord, Oshawa, Ontario Facilitated regular tenant meetings, delegated tasks, resolved disputes, and oversaw the collection of monies and the payment of bills.
 2016 – 2018 Toyota Motors, Woodstock, Ontario Team Member Operated within a highly organized auto plant renowned for its culture of effi-

ciency and teammanship; practiced Kaizen, Lean manufacturing, and 5S.

Synergy Contact Solutions, Queenstown, New Zealand

Telemarketer

2014 – 2015 Synergy Contact Solutions, Queenstown, New Zealand Telemarketer Established personal insurance referrals via cold calls on behalf of Australia's largest insurance firm.

2013 – 2014 **Oxford Media Group, Woodstock, Ontario**Designed, developed, and maintained websites for local clients using tools such as HTML, CSS, and PHP.

2010 – 2014 **DuraCap International, Woodstock, Ontario** Database and Website Developer Structured inventory databases and developed the corresponding company website to bring a local factory to the 21st century.

experience

2015 - Now IEEE Student Branch at UOIT Volunteer President; Increased membership growth and interaction by 400% Ladies Learning Code (http://ladieslearningcode.com) May 2017 Volunteer Mentor at Google Kitchener-Waterloo workshop 2016 – 2018 Internal Engineering Competition (Programming), UOIT Competition 3 year consecutive first-place winner 2017 – 2019 Ontario Engineering Competition (Programming), UOIT Competition UOIT Representative for the annual province-wide competition 2017 **PennApps** Hackathon 72 hour hackathon at the University of Pennsylvania

projects

desouza.li
 Created a personal blog to learn and teach data science, machine learning, and build a portfolio of skills.

 whereis.dog?!
 beveloped an app used to locate lost dogs during a 72 hour hackathon at University of Pennsylvania. Trained a CNN to recognize over 120 breeds.

 WhatlsDogBot
 better the properties of the

the Telegram chat interface.