

Bin sizes decided by model
selection procedure.



problem: multiple dimensions has lots of bin sizes. If B bins per
feature, total # bins B^p i.e. increases exponentially $B^p > 4$
almost always \rightarrow ^{full} DGP. Need other way.

Consider the following data with $p=2$

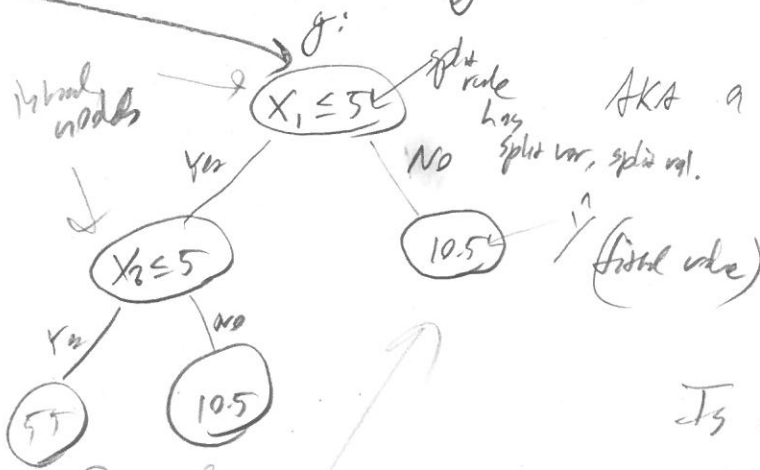


A good model would be the following

$$g(\vec{x}) = 10.5 \mathbb{1}_{x_1 > 5} + 10.5 \mathbb{1}_{x_1 \leq 5} \mathbb{1}_{x_2 > 5} + 55 \mathbb{1}_{x_1 \leq 5} \mathbb{1}_{x_2 \leq 5}$$

this is a linear model
with respect to features!

we can visualize $g(\vec{x})$ as follows:



AKA a "binary tree"

binary changes at
each internal node

Is all X acct for? Yes!

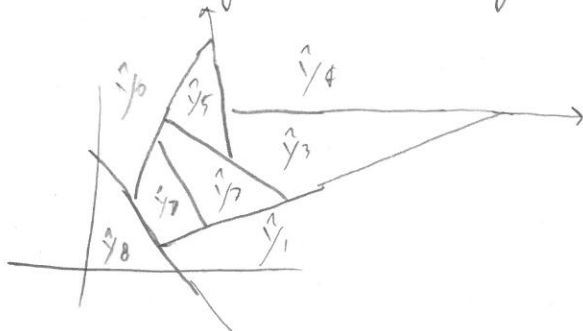
Binary splits f de for $x_i \leq v$

guarantee this

terminal nodes/leaves

with splits of this form

Binary tree models: divide X into hyperrectangles that are "parallel" to the axes. e.g. this is not possible! (2)



These hyperrectangles are the result of an arbitrary ~~partition~~ ^{transformation} of the original param. space. What can do all this? Consider this one.

Regression Tree

① Begin with all data $\langle X, y \rangle$

② Consider any possible split $\langle X_L, y_L \rangle, \langle X_R, y_R \rangle$ with rules
 $X_1 \leq x_{01}, X_1 \leq x_{02}, \dots, X_1 \leq x_{0,1}, X_2 \leq x_{02}, \dots, X_2 \leq x_{0,2}, \dots$
 Split $\langle X, y \rangle$ by $\bar{x}_{0,1}$ Split $\langle X, y \rangle$ by $\bar{x}_{0,2}$...

and calculate costs: $SSE_L := E(y_L - \bar{y}_L)^2$, $SSE_R := E(y_R - \bar{y}_R)^2$

③ Choose ^{rule with} smallest weighted avg:

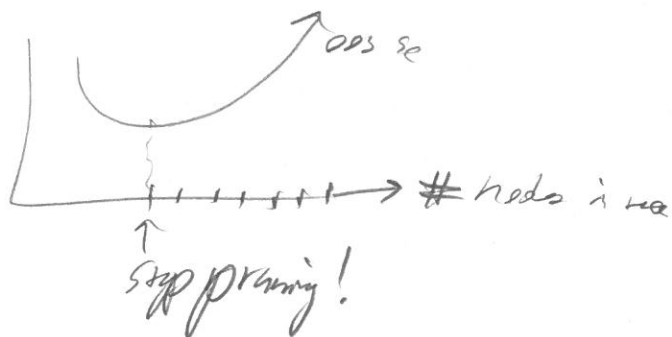
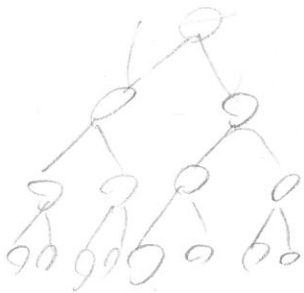
$$\frac{n_L SSE_L + n_R SSE_R}{n_L + n_R}$$

④ Create the split with the rule and assign $\hat{y} = \bar{y}$ to each node.

⑤ Recursively run steps 2-4 on each daughter node. Stop if node has N_0 obs inside.

If N_0 large \rightarrow underfitting. If N_0 low \rightarrow overfitting. If $N_0 = \emptyset$, each obs has its own node which returns $\hat{y} = y$ and you get exact overfitting.

How to prevent overfitting? Let $N_o = 1$ and the "prune" collapse size back to ideal node one-by-one by looking at minimal reduction in OOS SE. Continue until SE starts to go up



Kind of like backwards stepwise regression.

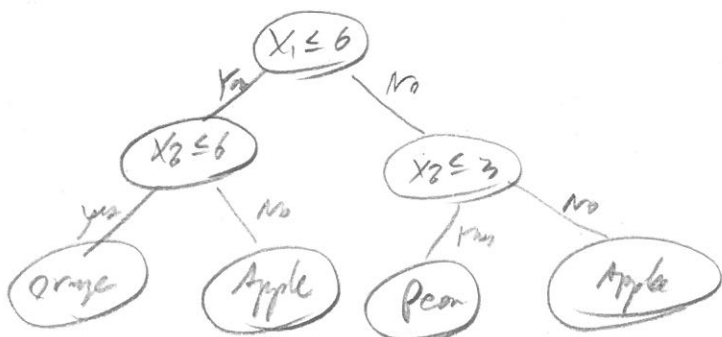
demo

If $y = \{1, 2, \dots, L\}$ multiclass classification. If $L=2$, binary classification.

Apple type	Apple	Apple
Apple	Apple	Apple
Orange	Apple	Apple
Orange	Pear	Pear

If Binary classification, we discard pear/apple, SVM with logistic decision. Both are linear models and this suffers from some problem of model selection. Also why can't build models like so

Tree:



Written as a linear model:

$$\hat{y} = g(x) = \text{Orange} \mathbb{I}_{X_1 \leq 6} \mathbb{I}_{X_2 \leq 6} + \text{Apple} \mathbb{I}_{X_1 \leq 6} \mathbb{I}_{X_2 > 6} + \text{Pear} \mathbb{I}_{X_1 > 6} \mathbb{I}_{X_2 \leq 3} + \text{Apple} \mathbb{I}_{X_1 > 6} \mathbb{I}_{X_2 > 3}$$

Algorithm to generate this: Same thing as the regression algorithm except ① in step 2, the cost becomes

$$G_{\text{tree}} := \sum_{l=1}^L \hat{p}_l (1 - \hat{p}_l) \text{ where } \hat{p}_l = \frac{\# y_i \text{ in leaf } l}{\# \text{ in node}}$$