

Math 310 Lec 6 2/19/19

$Y = \mathbb{R}$, $\mathcal{H} = \{ \vec{w} \cdot \vec{x} : \vec{w} \in \mathbb{R}^{p+1} \}$ for the case of $p=1$, $\mathcal{H} = \{ w_0 + w_1 x : w_0, w_1 \in \mathbb{R} \}$

$$h^*(x) = \beta_0 + \beta_1 x$$

ord. least squares

$g(x) = b_0 + b_1 x$ if A : OLS then $b_0 = \bar{y} - r \frac{s_y}{s_x} \bar{x}$, $b_1 = r \frac{s_y}{s_x}$

How well does g predict? "Model performance metric"

$$SSE = \sum_{i=1}^n e_i^2 = \sum_{i=1}^n (y_i - g(x_i))^2$$

interpretable? units?

$$MSE = \frac{1}{n-2} SSE$$

" ? " ?

↑
need to take a class in linear model theory to understand why $n-2$

$$RMSE = \sqrt{MSE}$$

" ? " ?

just like std dev: variance, RMSE has same units

the model predicts $\pm RMSE$
 $\approx 95\%$ interval for prediction is

$$g(x) \pm 2 RMSE$$

↑

How?

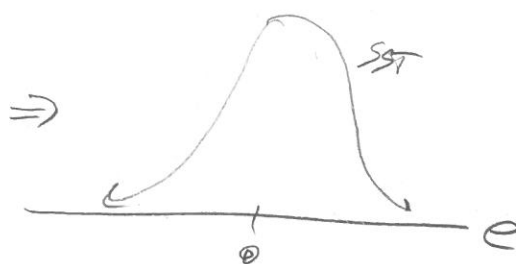
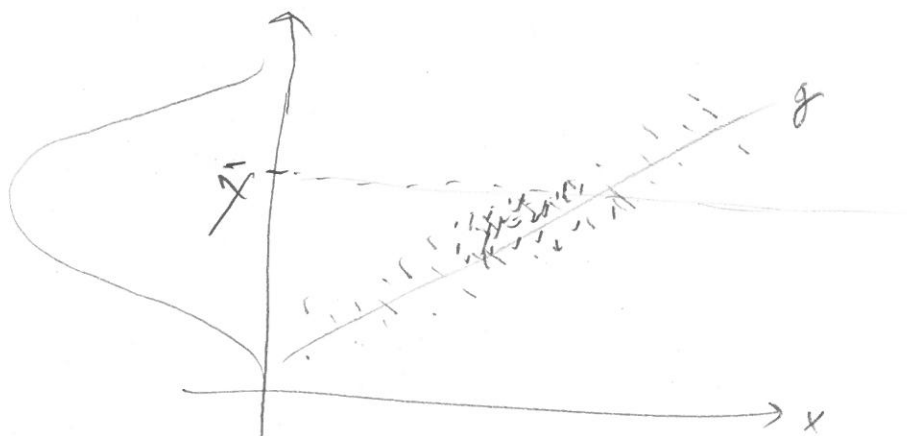
Another well known model perf. metric is R^2 ,
 the "prop. of variance explained",

Consider the null model $f_0 = \bar{y}$

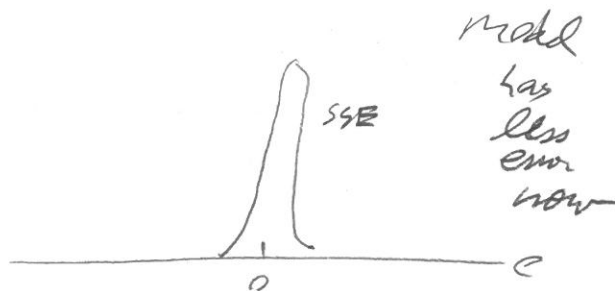
What is the SSE of this model? "Sum square error"

$$SSE_0 = \sum_{i=1}^n (y_i - \bar{y})^2 = SST = (n-1) s_y^2$$

Remember... if you can beat SST, your model is a loser!



After model...



model has less error now

$$SSE = \sum e_i^2 = (n-1) s_e^2$$

If I started with s_y^2 as my variance of error and now I have s_e^2 " " " " " " " " " " " "

then $\Delta s^2 = s_y^2 - s_e^2$ is my reduced variance i.e. the "variance explained"

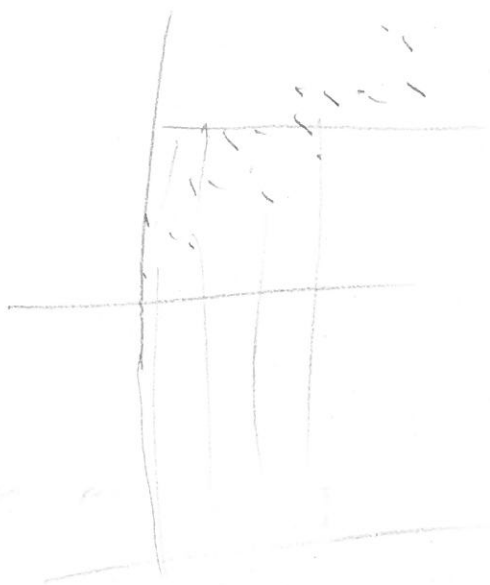
Explain

$$\Rightarrow R^2 = \frac{\Delta s^2}{s_y^2} = \frac{s_y^2 - s_e^2}{s_y^2} \approx \frac{Var(Y) - Var(E)}{Var(Y)} \xrightarrow{\text{"simple" } \rightarrow \text{it's a h.v.}} \text{is prop. of variance explained}$$

Can $SSE < 0$? No $\sum e_i^2 \geq 0$

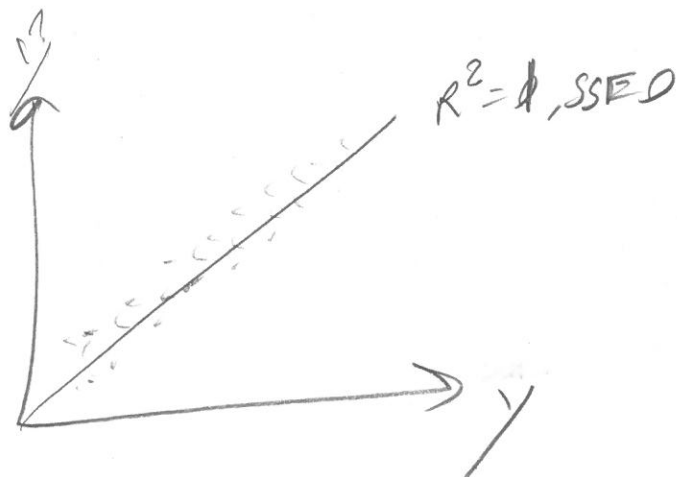
$$\Rightarrow \frac{SST - SSE}{SST} \leq \frac{SST}{SST} = 1 \Rightarrow R^2 \leq 1$$

Can $R^2 < 0$? Yes! A model worse than go!



f terrible $\Rightarrow R^2 < 0$

Another model. Good for $p > 1$ too.



$$R^2 \uparrow \Leftrightarrow RMSE \downarrow$$

$$RMSE \uparrow \Leftrightarrow R^2 \downarrow$$

R_{MSE} vs. R^2 : who is more important?

R_{MSE} ! It's the units you care about!

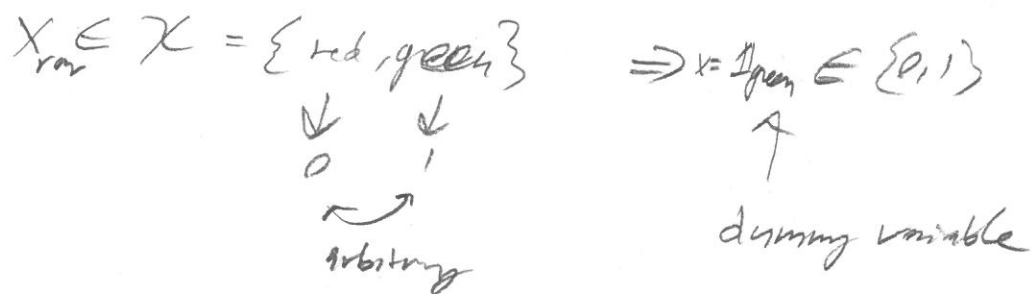
$R^2 = 99\%$ but R_{MSE} can still be large enough that your model is good enough.

empirical rule / heuristic (rule of thumb)

$[\hat{y} \pm 2 \cdot R_{MSE}]$ is a 95% confidence set for a prediction

This assumes... prediction error is normally distributed around $g(\vec{x})$.

ex: special case $g=1$ but feature is binary.



$$\mathcal{H} = \{w_0 + w_1 x : w_0, w_1 \in \mathbb{R}\} \quad \text{same!}$$

$$\hat{y} = b_0 + b_1 x$$

What do you think this model will be?

$$\hat{y} = \begin{cases} \bar{y}_{\text{green}} & \text{if } X_{\text{color}} = \text{green} \\ \bar{y}_{\text{red}} & \text{if } X_{\text{color}} = \text{red} \end{cases}$$