

$$SST = SSR + SSE$$

↑

fixed!  
only a  
function of  
 $y$  and  
not  $X$ !

$$\Rightarrow SSR \uparrow \Rightarrow SSE \downarrow \Rightarrow R^2 \uparrow, RMSE \downarrow$$

$$SSR \downarrow \Rightarrow SSE \uparrow \Rightarrow R^2 \downarrow, RMSE \uparrow$$

$$\hat{\vec{y}} = H\vec{y} = QR^T\vec{y} = \sum_{j=0}^p \text{proj}_{\vec{e}_j}(\vec{y})$$

Since each  $\vec{e}_j$  is orthogonal  $\Rightarrow \text{proj}_{\vec{e}_j}(\vec{y})$  are all orthogonal since  $\vec{e}_j \perp \vec{e}_k \dots$   
 $\Rightarrow$  by Pythag. Thm. in  $p+1$  dimensions...  $\text{proj}_{\vec{e}_j}(\vec{y}) = c_j \vec{e}_j$

$$\|\hat{\vec{y}}\|^2 = \sum_{j=0}^p \|\text{proj}_{\vec{e}_j}(\vec{y})\|^2$$

$$SSR = \sum_{i=1}^n (\hat{y}_i - \bar{y})^2 = \sum_{i=1}^n \hat{y}_i^2 - \sum_{i=1}^n 2\hat{y}_i \bar{y} + \sum_{i=1}^n \bar{y}^2$$

$$= \|\hat{\vec{y}}\|^2 - 2\bar{y} \sum_{i=1}^n \hat{y}_i + n\bar{y}^2 = \|\hat{\vec{y}}\|^2 - 2n\bar{y}^2 + n\bar{y}^2 = \|\hat{\vec{y}}\|^2 - n\bar{y}^2$$

$$\sum \hat{y} = \hat{\vec{y}}^T \vec{1}_n = (H\vec{y})^T \vec{1}_n = \vec{y}^T H^T \vec{1}_n = \vec{y}^T \underbrace{H^T \vec{1}_n}_{\vec{1}_n \in \text{col}(X)} = \vec{y}^T \vec{1}_n = \sum y_i = n\bar{y}$$

$$= \sum_{j=0}^p \|\text{proj}_{\vec{e}_j}(\vec{y})\|^2 - n\bar{y}^2$$

What happens if we add a new feature to  $X$

$$X_{\text{new}} = [X | \vec{x}_{\text{new}}] \quad \text{s.t. } X_{\text{new}} \text{ is full rank w/ rank} = (p+1)+1$$

What happens to SSR?

$$SSR_{\text{non}} = \sum_{j=0}^p \|\text{proj}_{\mathcal{C}_j}(\hat{y})\|^2 + \underbrace{\|\text{proj}_{\mathcal{C}_{\text{non}}}(\hat{y})\|^2}_{\text{non predom}} - n\bar{y}^2$$

$$\Rightarrow SSR_{\text{non}} = SSR + \|\text{proj}_{\mathcal{C}_{\text{non}}}(\hat{y})\|^2 > SSR$$

not = 0 otherwise  $X$  would not be full rank.

$$\Rightarrow R^2_{\text{non}} > R^2, \quad RMSE_{\text{non}} < RMSE$$

We can increase  $R^2$  by just adding a vector to  $X$ . Even a totally made up vector!!  
Dumb..

What if we keep going.. keep adding columns until  $p+1=n$   
 $X$  is square  $n \times n$  and full rank  $\Rightarrow X$  is now invertible.

$$H = X(X^T X)^{-1} X^T = X X^{-1} (X^T)^{-1} X^T = I_n \quad \text{why?}$$

$$(AB)^{-1} = B^{-1} A^{-1}$$

Is  $I_n$  a proj matrix? Yes... onto  $\mathbb{R}^n$  the whole space.

Two properties

$$I^T = I \quad \checkmark$$

Eigenvalues of  $I$ ?  $\lambda_1 = \dots = \lambda_n = 1$ .

$$I \cdot I = I \quad \checkmark$$

eigenvectors of  $I$ ? Any basis for  $\mathbb{R}^n$  will do...

$$\hat{y} = Hy = Iy = y! \quad \hat{y} = y \Rightarrow e = y - \hat{y} = \vec{0}!$$

$$\Rightarrow SSE = 0 \Leftrightarrow RMSE = 0 \Leftrightarrow R^2 = 100\%. \text{ Perfect fit!}$$

All you need to do is fill up  $X$  with garbage random columns. Can this be real? NO!

It is called overfitting. It is a core concept in this class.   
 ("in-sample" (In-sample means within D)).

How did this happen?  $\vec{x}_{p+1}, \vec{x}_{p+2}, \dots, \vec{x}_n$  are all reducing SSE by locating chance correlations on different dimensions of the residual space.

These vectors are all chance-correlated with  $y$  as they are not truly related so the  $z$ 's is  $t(z)$ . Thus, this chance correlation must disappear!

Why is this bad? Because this class is focused on using the model  $g$  to make predictions on new data,   
  $\hat{y}_* = g(\vec{x}_*)$ . Overfitting is bad for future predictions.   
 (skit out people (OOS))

But for "generalization error"  $\rightarrow$  how accurate is the model in the future?