

CFRS 772: Forensic Artifact Extraction

Homework 10

1. Write a module as follows...

- i. Call the module hw10.py
- ii. The module should have four functions:
 1. isBmp
 - a. takes a filename as input
 - b. returns TRUE if file is BMP, FALSE otherwise
 2. isTxt
 - a. takes a filename as input
 - b. returns TRUE if file is plaintext, FALSE otherwise
 3. isKeylog
 - a. takes a filename as input
 - b. returns TRUE if data might be keylogger data, FALSE otherwise
 4. isProcessMonitor
 - a. takes a filename as input
 - b. returns TRUE if data might be process monitor data, FALSE otherwise
 5. isScreenshot
 - a. takes a filename as input
 - b. returns TRUE if data might be screenshot data, FALSE otherwise

2. Notes:

- you can assume that the keylogger, process monitor, and screenshot tools used are those from class (where the output is written to a file)
- only call the #3 - #5 isX functions if the filetype is a match for that type of monitor
 - e.g., if isBmp is true, then call is Screenshot
 - e.g., if isTxt is true, then call isKeylog and isProcessMonitor
- checking that a file is plaintext is tricky; I'm just looking for "good enough" here
 - maybe count ASCII characters as percent of total chars? (feel free to google for code snippets to do this – it's not as trivial as it sounds; be sure to attribute any code that is not yours – in a comment is adequate).
- you can write a wrapper to run through the 20 files automatically (see below re: the 20 test files)
- think generally but creatively
- file (header byte) signatures at: https://www.garykessler.net/library/file_sigs.html

3. Check your code using HxD

- view the files as hex, check headers, check content, and check in default viewer for that type

On BlackBoard, submit your Python code as a zip file containing your program named hw10.py. In the comments

section on BlackBoard, summarize the results for the three file types, e.g., which files (by number 1-20) are:

keylogger data: file numbers...
proces monitor data: file numbers...
screenshot data: file numbers...
none of the above: file numbers