

Title: eScout

Members:

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Context:

Esports have been growing in Portugal the last few years, and with this growth have emerged new teams, rising the need of new players who want to take the game to a professional level. We believe that there are many players who are willing to take this step but these do not have the visualization and recognition for their talent and therefore, after a search we concluded that in Portugal there is nothing that highlights these possible future talents.

The **eScout** platform will allow the players who intend on entering the esports world, to share their highlights that can be viewed by scouts of multiple teams, and evaluated by them. This platform will integrate a messaging system that enables communication between the various entities. Additionally, it will also be possible to create and announce many events, which are incorporated in a map.

Four different types of users will exist:

- Players
- Teams
- Scouts
- Event Organizers

Although there are already some websites about scouting, there is none related to esports.

- The **Wyscout**² platform (<https://wyscout.com/player-agencies/>), a paid alternative that serves as a way of capturing football talents. It counts on many entities besides the ones that eScout will include, such as analysts and journalists.
- **Athlenda**³ (<https://www.athlenda.com/app/home>) is a platform focused on basketball that has many functionalities and the main purpose is the same as eScout yet Athlenda goes beyond creating exercises so that the players can improve their skill set.

Primary scenario:

The scout gets in touch with the player after evaluating one or more of this highlights:

- The player uploads videos to his profile to highlight his individual skills. All videos will be displayed in the uploader's profile, filtered by most recent;
- The scout has in its homepage a set of highlight videos from the players, filtered by the ratio views/rating. The scout can also choose custom filters;



- After evaluating each video, if a player stands out the scout may contact him through a message system

Secondary scenarios:

1. Event organizers create and showcase events:

- The event organizers, in the event tab, have a density map which indicates the mass of players per region so these can make an analysis and decide the best place to make the event;
- Event organizers will be able to create and showcase the events where they will be inserted in a map in which will be the description and the place where they will be held;
- Attendees have the option to get the directions from their point to the event location;

2. Professional players share tutorial videos:

Professional players upload tutorial videos, these will have a special tag and will appear on the homepage of the casual players filtered by date, as well as in the uploader profile.

References::

² Wyscout - Football Professional Videos and Data Platform. (2019). Retrieved 3,October, 2019, from: <https://wyscout.com/>

³Athlenda - Your #1 Basketball Network for scouting.(2019). Retrieved: 3, October, 2019, from: <https://www.athlenda.com/app/home>

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