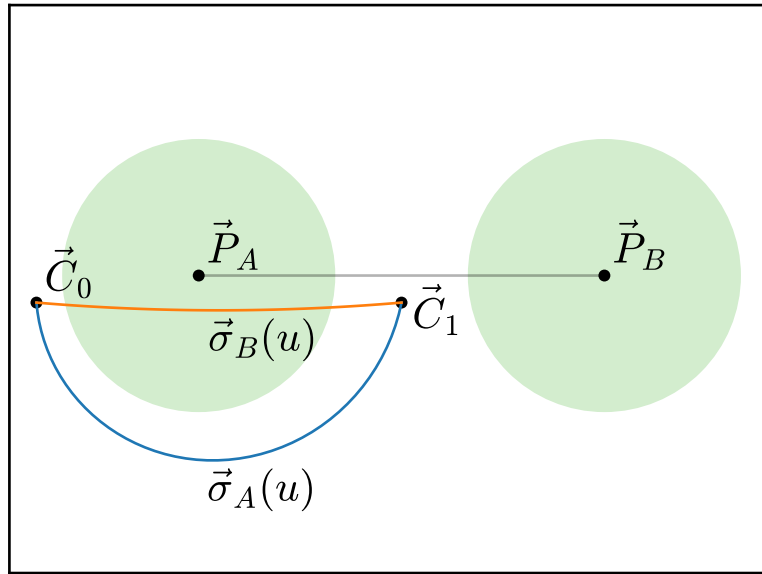
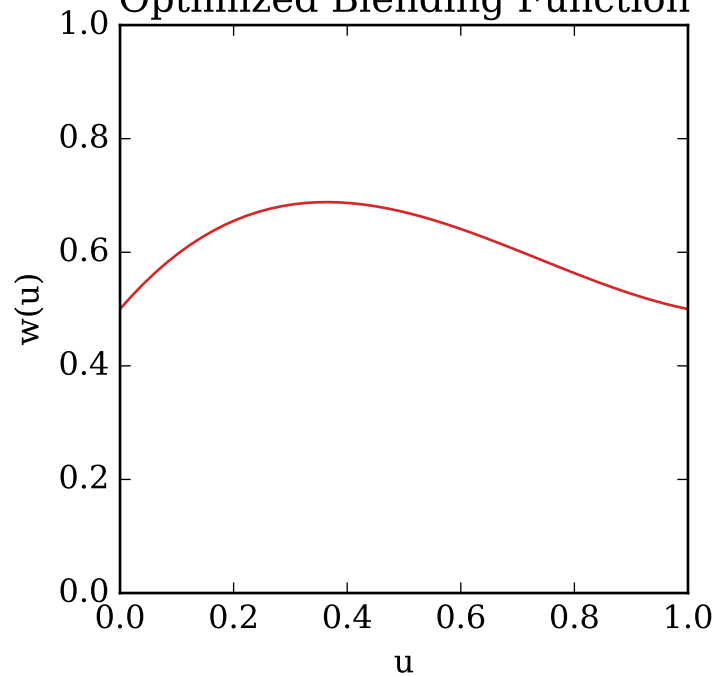


Initial Camera Paths



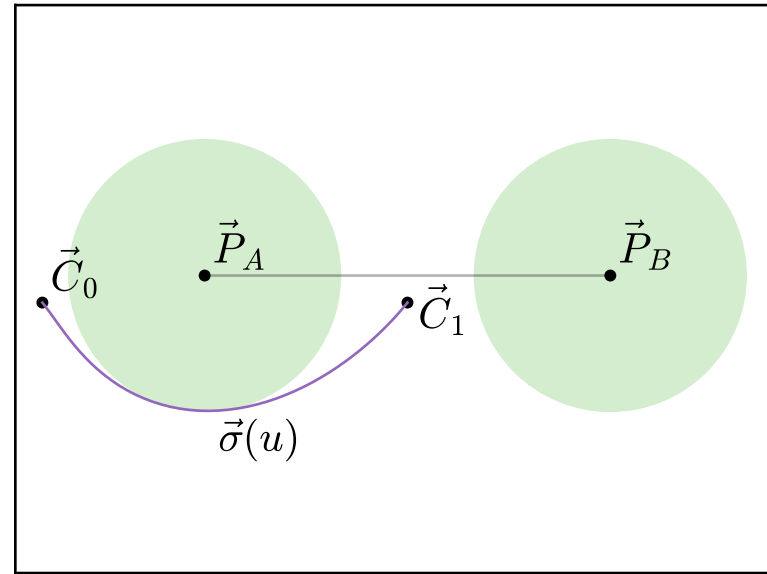
(a)

Optimized Blending Function



(b)

Final Camera Path



(c)