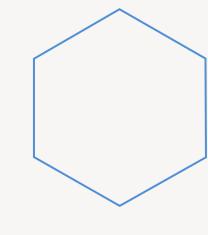
Segmentation of the prostate using U-net

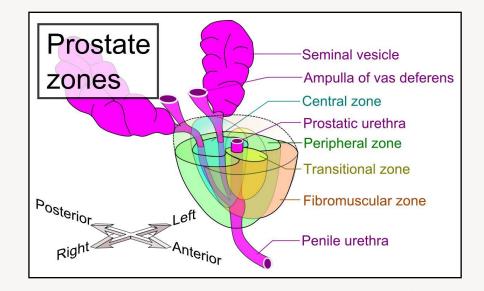
Noam Sprei Mor Tzadok





The Prostate Gland

- Small, walnut-sized gland.
- Part of the male reproductive system (produce a component of the semen fluid).
- Located below the bladder and surrounds the urethra.
- Health conditions that affect the prostate gland, such as:
 - 1. Prostatitis: Inflammation or infection of the prostate gland.
 - 2. BPH: Benign Prostatic Hyperplasia: Non-cancerous enlargement of the prostate gland.
 - 3. Prostate Cancer: The most common cancer in men, characterized by the abnormal growth of cells in the prostate gland.



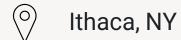
Jan (Janko) Ondras



Computer Science Ph.D. Student



Cornell University



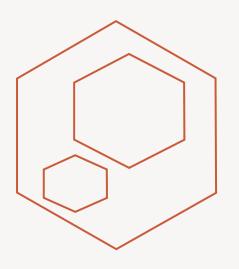


https://janondras.wordpress.com/



@JankOndras





Prostate Segmentation



INPUT

3D MRI scan



METHOD

3D U-net



AIM

automatically annotate the peripheral and central zones





NCI-ISBI 2013 Challenge

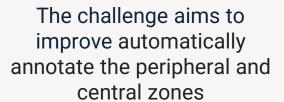
Automated Segmentation of Prostate Structures



The National Cancer Institute's

(NCI's) Cancer Imaging Program in
collaboration with the International
Society for Biomedical Imaging

(ISBI) launched a challenge
involving prostate gland MRI





The dataset's structure



Training set

Size: 60-case prostate MRI 3D series

files: Digital Imaging and Communications in Medicine (**DICOM**) images with matched **NRRD** markups that define the tissue CG and PZ are available from the NCI via The Cancer Imaging Archive (TCIA).



Leaderboard set

Size :10 case prostate MRI 3D series

files: Digital Imaging and Communications in Medicine (**DICOM**).

Then, no NRRD segmentations were available for download for these leaderboard cases until after the conclusion of the challenge.



Test set

Size:10 case prostate MRI 3D series

files: This data (DICOMS & NNRD) was available only after the challenge.

Each case consist of 15+ (4 mm thick slices at 3T) or 28+ (3 mm thick at 1.5T) adjacent axial cross-section cuts. They were acquired as T2-weighted MR axial pulse sequences.

Preprocessing

Used histogram equalisation on the input MRI, in order to increase

image contrast.

This technique redistributes pixel intensity values to achieve linear

cumulative distribution function.

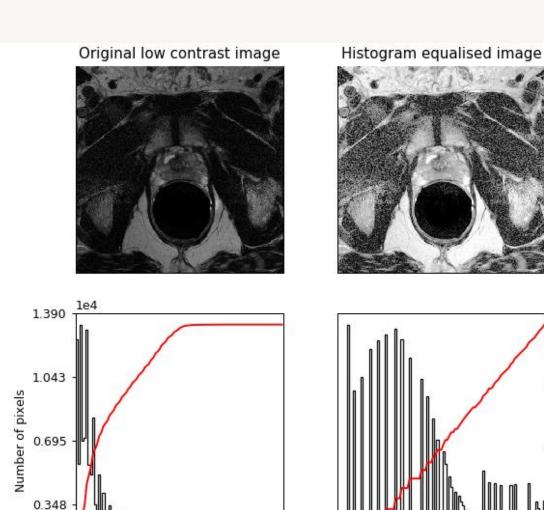
histogram equalisation

contrast adjustment using the image's histogram.

Histogram in which each bin equals to the count of the its value plus all bins for smaller values

cumulative

distribution



8.0

1.0

0.2

0.4

Pixel intensity

0.6

0.8

0.000

0.0

0.2

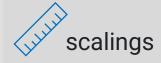
0.4

Pixel intensity

1.00

Data augmentation

Using the 3D Unet paper augmentations:





random rotations



gray value variations





elastic distortion

(same for voxel tile and its annotation)

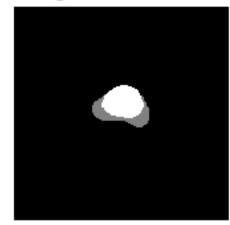
Original scan



Elastic deformation



Original annotation



Elastic deformation



3D U-Net Architecture

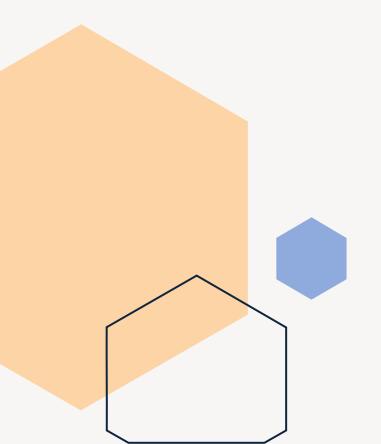


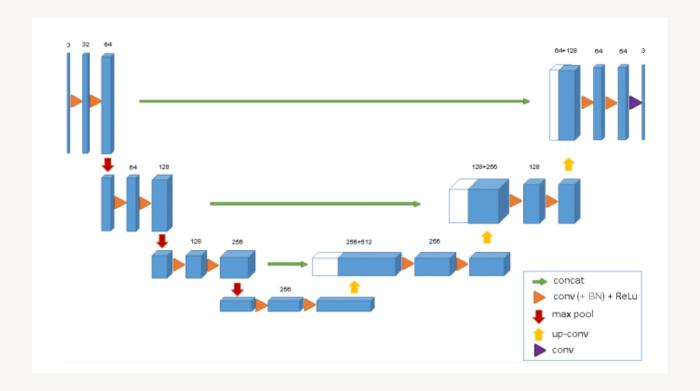
Segmentation to three classes:

background, cg, pz



The structure:





Hyper parameters

Lost function: weighted cross entropy

Dropout: 0.3

Batch normalization: stride of one and kernel of

three

Padding: "same"- padding chosen s.t the output

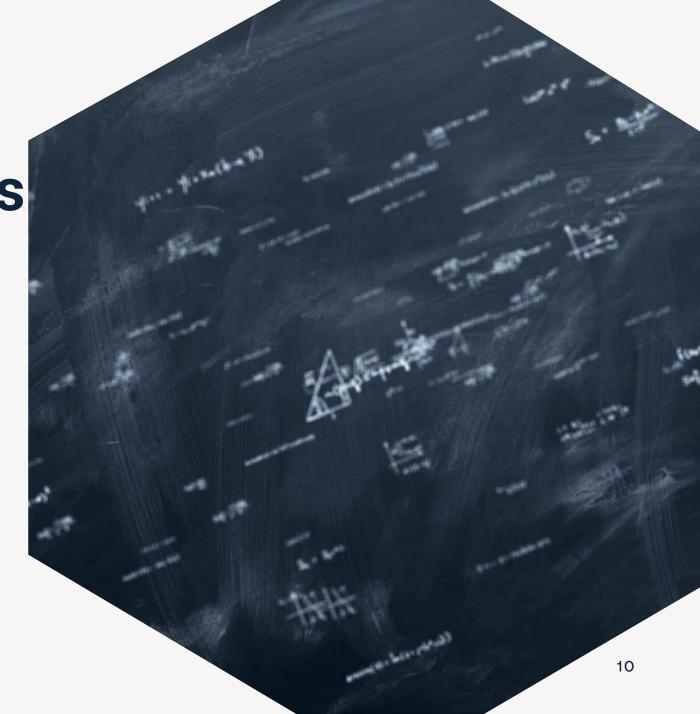
the same size as the input

Max pooling: [1,2,2], [1,2,2]

Optimizer: Adam, learning rate $\eta = 0.001$

Batch size: 32

Number of epochs: 322



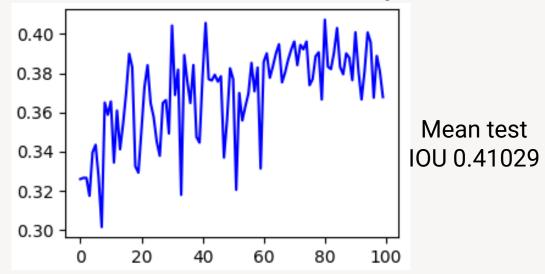
Evaluation & Results



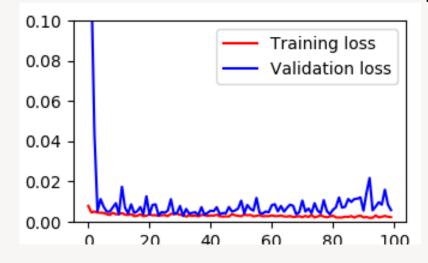
100 epochs

30 epochs

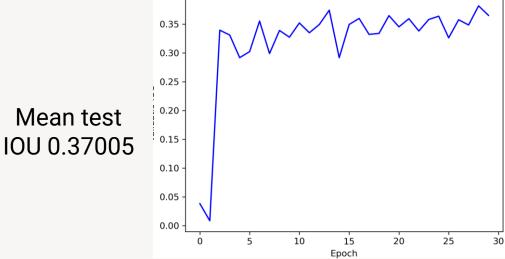
Validation mean IOU as a function of epochs



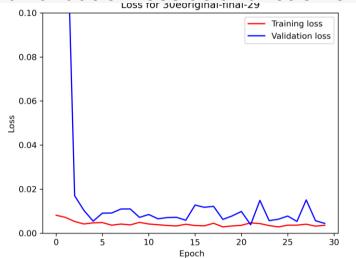
Train and validation loss as a function of epochs



Validation mean IOU as a function of epochs

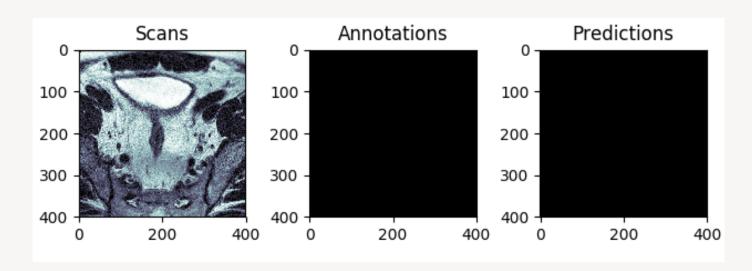


Train and validation loss as a function of epochs

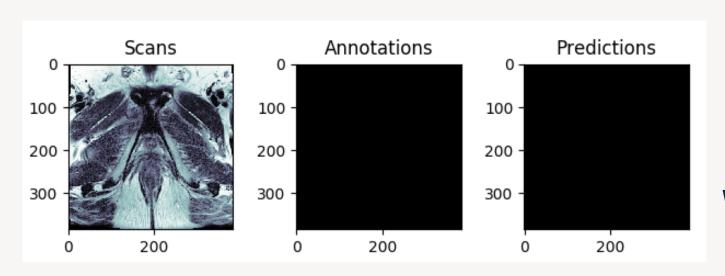


Best Result

100 epochs



V.S



Worst Result

13

Best Result

30 epochs

V.S

Worst Result

Our mini-trials

We had some mini-trails of <u>4 epochs</u> with one of the following changes:

- Weighted Dice loss instead of weighted cross entropy
- Adding augmentation intensity shift
- Smaller learning rate
- More augmented images and larger scale of their hyperparameters



Results of our mini-trials

Weighted Dice loss instead of weighted cross entropy Adding augmentation: intensity shift

Smaller learning rate

More augmented images and larger scale of their hyperparameters

Adding the intensity shift resulted in 0.34 IOU score on the validation set

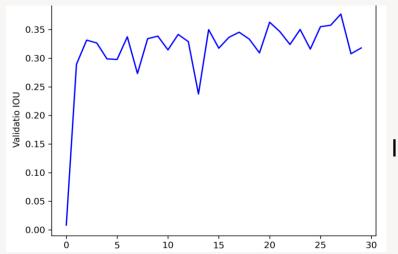
Those modifications caused a decrease in the IOU score of the validation to 0.28

The dice loss decreased the IOU score of the validation to 0.159

Decreasing the Ir by half to 0.0005 resulted in 0.34 IOU score on the validation set

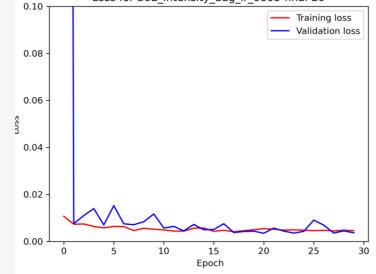
Our 30 epochs

Validation mean IOU as a function of epochs



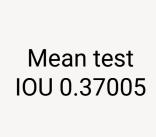
Mean test IOU 0.32179

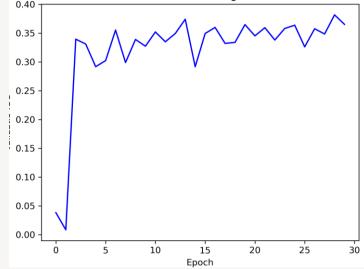
Train and validation loss as a function of epochs



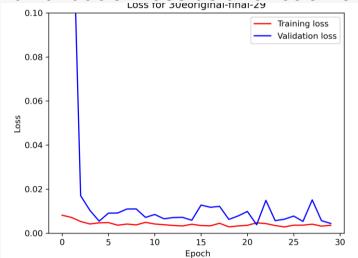
Original 30 epochs

Validation mean IOU as a function of epochs



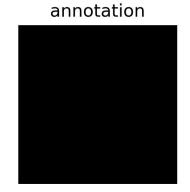


Train and validation loss as a function of epochs



Best Result



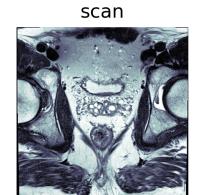


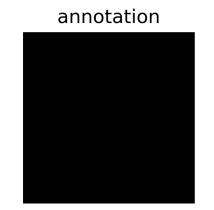


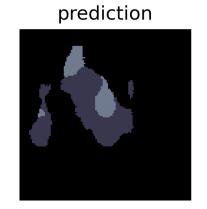
Our 30 epochs

V.S

scan







Worst Result



The original project can be reconstructed

We were able to get similar results to the reported results.

Conclusions



Lower number of epochs yields sufficient results

- The IOU on the test set after 30 epochs is not significantly lower than after 100 epochs.
- In addition, we can see signs of overfitting in the loss plot of the 100 epochs in the last epochs.



Further experiments with augmentations are needed

- We did see promising initial results when adding augmentations
- The augmentation we added didn't improve the results, but there are a lot of directions to explore with this augmentation and others.







The Data:

NCI-ISBI 2013 Challenge - Automated Segmentation of Prostate Structures - The Cancer Imaging Archive (TCIA) Public Access - Cancer Imaging Archive Wiki

The Original Code (Jancio's code):

GitHub - jancio/3D-U-Net-Prostate-Segmentation: Implementation of the 3D U-Net model for segmentation of prostate structures

Our Code:

https://github.com/MorTzadok/MRI_seminar/tree/main