Finding Bugs in Software

(Static Analysis)

Object Oriented Software Engineering Lecture 5

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Debugging

- Debugging Technique:
 - Threat Modeling: Look at design, write out and/or diagram what could go wrong.
 - Manual code reviews and inspection
 - Automated Tools, e.g., static analysis

Outline

- Introduction to debugging techniques
- What is a Bug Pattern?
- Automated analysis
 - Soundness
 - Precision
- The architecture of a debugger

What is a Bug Pattern:

Definition: (Bug Pattern)

Bug patterns are recurring correlations between signalled errors and underlying bugs in a program.

What is a Bug Pattern:

- Common pitfalls of a programming language that are documented so that developers can learn to avoid them.
- Challenge:
 - How to identify them
 - How to treat them,
 - and how to prevent them.



Example:

• Bug- Predictable random number generator:

Solution:

```
import org.apache.commons.codec.binary.Hex;
String generateSecretToken() {
    SecureRandom secRandom = new SecureRandom();
    byte[] result = new byte[32];
    secRandom.nextBytes(result);
    return Hex.encodeHexString(result);
}
```

Replace the use of **java.util.Random** with something stronger, such as **java.security.SecureRandom**.

Example:

• Bug- Predictable random number generator:

Vulnerable Code:

```
String generateSecretToken() {
   Random r = new Random();
   return Long.toHexString(r.nextLong());
}
```

Example:

- Bug- Using Object Deserialization:
 - Object deserialization of untrusted data can lead to remote code execution.
 - Deserialization is a sensible operation that has a great history of vulnerabilities.

Example:

• Bug- Using Object Deserialization:

Code at risk:

```
public UserData deserializeObject(InputStream receivedFile) throws
IOException, ClassNotFoundException {
   try (ObjectInputStream in = new ObjectInputStream(receivedFile)) {
     return (UserData) in.readObject();
   }
}
```

Example:

• Bug- Trust Boundary Violation:

- A trust boundary can be thought of as line drawn through a program.
- On one side of the line, data is untrusted. On the other side of the line, data is assumed to be trustworthy.
- The purpose of validation logic is to allow data to safely cross the trust boundary - to move from untrusted to trusted.
- A trust boundary violation occurs when a program blurs the line between what is trusted and what is untrusted.

Example:

• Bug- Using Object Deserialization:

Solution:

- Avoid deserializing object provided by remote users.
- If deserialization of objects from remote users cannot be avoided, then ensure that domain input validation is robustly applied for sanitisation.

Example:

• Bug- Trust Boundary Violation:

 The following code accepts an HTTP request and stores the username parameter in the HTTP session object before checking to ensure that the user has been authenticated.

Code at risk:

```
usrname = request.getParameter("usrname");

if (session.getAttribute(ATTR_USR) == null) {

    session.setAttribute(ATTR_USR, usrname);
}
```

Example:

• Bug- Trust Boundary Violation:

 The following code accepts an HTTP request and stores the username parameter in the HTTP session object before checking to ensure that the user has been authenticated.

Code at risk:

```
usrname = request.getParameter("usrname");
if (session.getAttribute(ATTR_USR) == null) {
     session.setAttribute(ATTR_USR, usrname);
}
```

Solution:

Add validation prior to setting a new session attribute. When possible, prefer data from safe location rather than using direct user input.

Examples

Bug-Infinite recursion:

 J2SE version 1.5 build 63 (released version), java.lang.annotation.AnnotationTypeMismatchException

```
public String foundType() {
   return this.foundType();
}
```

Examples

Bug-Null Pointer Exception:

Eclipse 3.0.1, org.eclipse.update.internal.core.ConfiguredSite

```
if (in == null)
    try {
        in.close();
    } catch (IOException e1) {
}
```

Bug Patterns

- Not all bugs are subtle and unique
- Many bugs share common characteristics
- A bug pattern is a code idiom that is usually a bug
 - Detection of many bug patterns can be automated using simple analysis techniques

Bug Patterns

- Categories
 - Correctness of the program
 - Not conforming to best practice (a bad practice)
 - Internationalization problems
 - Malicious code vulnerability
 - Multithreaded correctness
 - Performance
 - Security
 - Dodgy code
 - etc

http://findbugs.sourceforge.net/bugDescriptions.html

Code Inspection

- Manually examine source code to look for bugs
- Limitations:
 - Labor intensive
 - Subjective: Source code might appear to be correct when it is is not.
 - Can you spot the typo in this slide?
 - People have similar blind spots reading source code

Finding Bugs in Software

(Static Analysis)

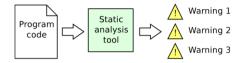
Object Oriented Software Engineering Lecture 5: Part 2

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Debugger

- A debugger is a special program used to analyse other programs in order to find bugs.
- A debugger is used to automatically detect bug patterns in program code

Debugger



Idea:

- Use a program to analyse your program for bugs
- Analyse statements, control flow, method calls, etc

Can Automated Program Analysis Work?

"Everything interesting about the behaviour of programs is undecidable"

- H. G. Rice [1953]

- In general, we can't tell whether a program P has some property Q.
- Instead: Approximate Q in analysis of P

Debugger



Advantages over testing and manual code inspection:

- Can analyse many potential program behaviours
- Doesn't get bored
- Relatively objective

The limits of static analysis (The Halting Problem)

- 1. Does program P have bug X?"
- 2. Can program P reach state X?"

Soundness

- A bug detection system is sound if whenever there is a bug in the program an alert is raised
- Unsound means the bug detection system can generate false negative outputs

Program Analysis Trade-offs

- Generally, most program analysis are conservative (i.e they are sound and imprecise)
- But, the detection of bugs in a program is an approximation that involves trade-off between soundness, precision and execution time

Precision

- A bug detection system is precise if every bug alert in the program is actually a bug
- Imprecise means the bug detection system can generate false positive outputs

Approximation towards completeness

Challenge:

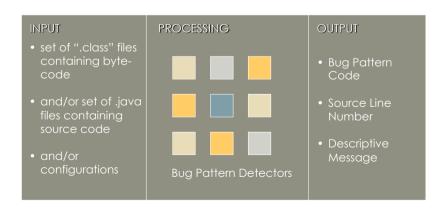
- Can a bug detection system be designed such that it always overestimate possible program behaviours
 - Never misses a bug, but might report some false warnings
- Problem: The analysis may report so many false warnings that the real bugs cannot be found!

Approximation towards Soundness

Challenge:

- Can a bug detection system be designed such that it always underestimate possible program behaviours
 - Never reports a false warning, but might miss some real bugs
- Problem: The analysis may not find as many bugs as we would like

The Architecture of a Debugger

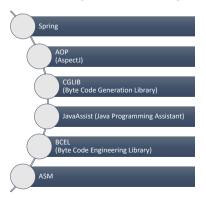


Balanced Approximation

- A static analysis to find bugs does not need to be consistent in its approximations
 - Neither sound nor complete: miss some real bugs and report some false warnings
- This gives the analysis more flexibility to estimate likely program behaviours

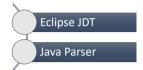
Debugger: Byte Code Input

• Frameworks for byte code analysis



Debugger: Source Code Input

• Frameworks for source code analysis



Java Parser: A Java Parser with AST generation and visitor support (https://github.com/javaparser/javaparser)