

Algorithms and Data Structures 2

Recap Lectures 17-18

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Topics we covered so far

- **Map ADT**
- **Direct-address tables**
- **Hash table data structure**
- **Hash functions**
- **Collision resolution by chaining**
- **Collision resolution by open addressing**
 - Linear probing
 - Quadratic probing
 - Double hashing
- **Perfect hashing**

Question 1

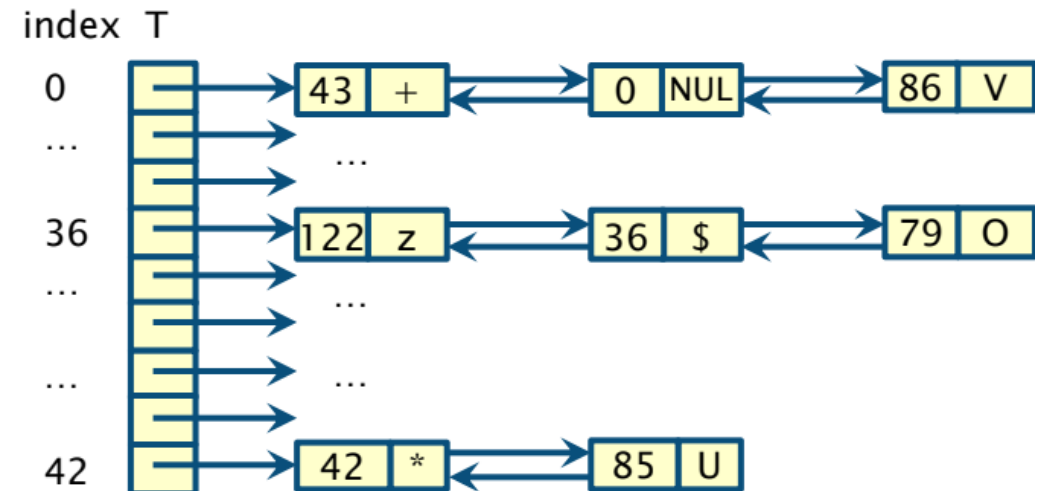
- Briefly describe collision resolution by **chaining** and **open addressing** in the hash table data structure

Question 1: solution

- In collision resolution by chaining, all elements that hash to the same slot are stored in a **linked list** (called **chain**)
 - Doubly linked list to support fast deletion
 - Usually, no check is performed to prevent the insertion of elements with duplicate keys
 - Some implementations store the first element of each list directly in **T**
 - Operations are based on the standard operations for doubly linked lists

- **Example**

CHAINED-HASH-INSERT(*T*, *x*)
insert *x* at the head of list $T[h(x.key)]$



Question 1: solution (cont.)

- In collision resolution by open addressing, alternative cells are **probed** until an empty cell is found
- To determine which slots to probe, the hash function is extended to include the probe number (starting from **0**) as a second input: **$h: U \times \{0, 1, \dots, m-1\} \rightarrow \{0, 1, \dots, m-1\}$**
 - Linear probing
 - Quadratic probing
 - Double hashing
- With open addressing, we require that **every** hash-table position is eventually considered as a slot for a new key as the table fills up

Question 1: solution (cont.)

- **Linear probing**, uses a hash function of the form $h(k,i) = (h'(k) + i) \bmod m$ where h' is an ordinary hash function
- **Linear probing is easy to implement, but it suffers from primary clustering**
 - Long runs of occupied slots build up, increasing the average search time

Question 1: solution (cont.)

- Quadratic probing uses a hash function of the form $h(k,i) = (h'(k) + c_1i + c_2i^2) \bmod m$ where h' is an ordinary hash function and c_1, c_2 constants
- If two keys have the same initial probe position, then their probe sequences are the same
 - This leads to a milder form of clustering, called **secondary clustering**
 - In general, better than linear probing
- There is no guarantee of finding an empty cell once the table gets more than half full

Question 1: solution (cont.)

- Double hashing uses a hash function of the form $h(k,i) = (h_1(k) + ih_2(k)) \bmod m$ where h_1 and h_2 are ordinary hash functions
- The value $h_2(k)$ must be relatively prime to the hash-table size m for the entire hash table to be searched
 1. Let m be a power of 2 and design h_2 to always produce an odd number
 2. Let m be prime and design h_2 to always return a positive integer less than m
- One of the best methods available for open addressing

Question 2

- Draw a representation of a 7-celled hash table **T** and its contents after the hash function $h(x) = (3x+1) \bmod 7$ has been used to insert the elements in the sequence **100,19,3,5,4,7** into **T**, assuming collisions are handled using
 - a) the chaining method
 - b) linear probing

Question 2: solution

- $h(x) = (3x+1) \bmod 7$
- insert the elements in the sequence 100,19,3,5,4,7 into H
- assuming collisions are handled using chaining

Hashes

$$h(100) = 0$$

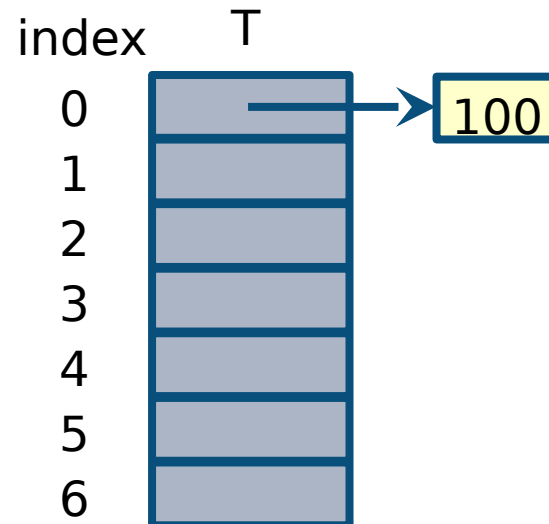
$$h(19) = 2$$

$$h(3) = 3$$

$$h(5) = 2$$

$$h(4) = 6$$

$$h(7) = 1$$



Question 2: solution

- $h(x) = (3x+1) \bmod 7$
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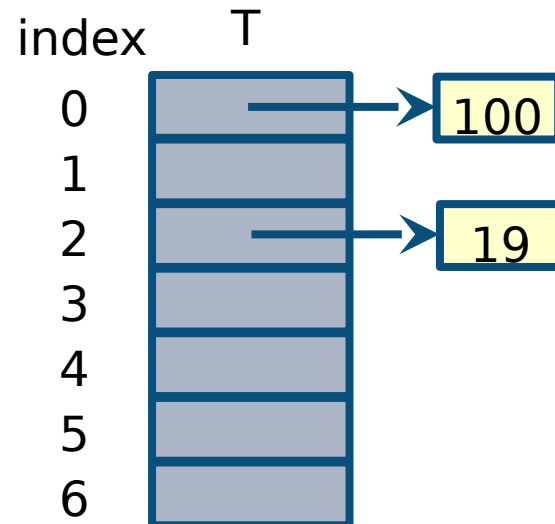
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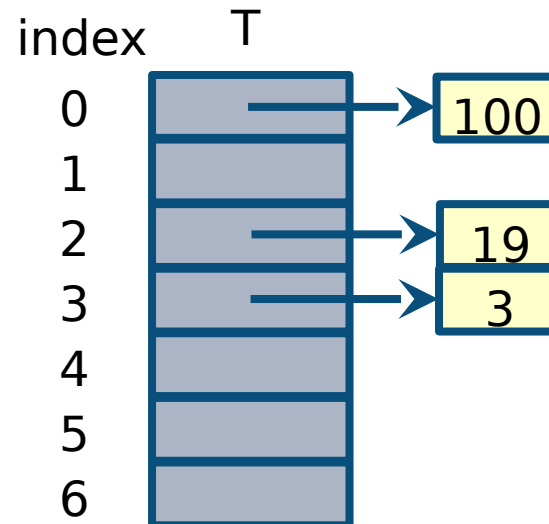
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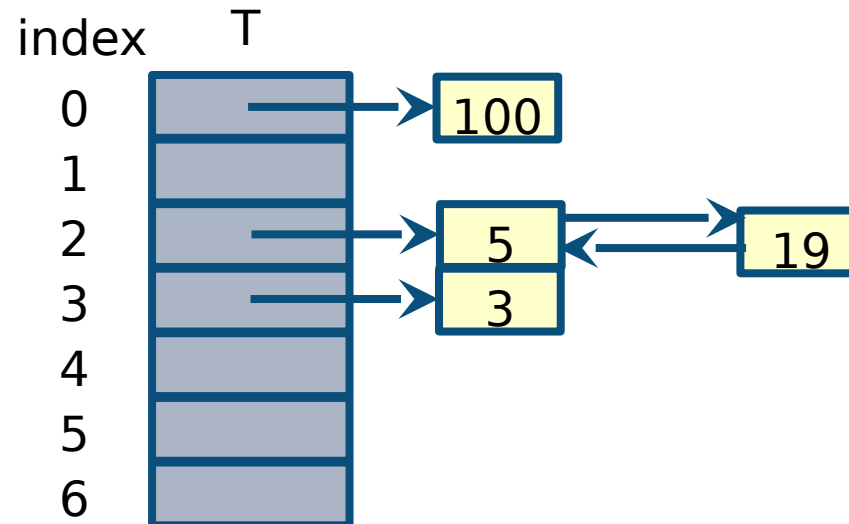
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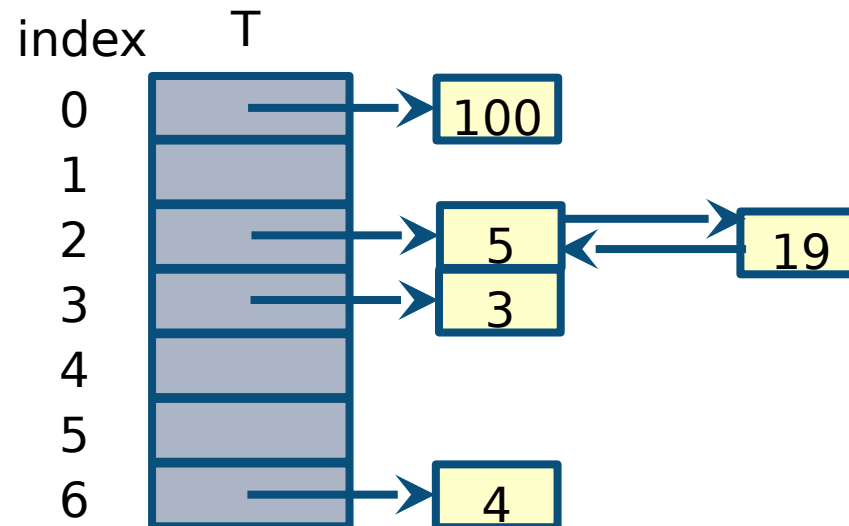
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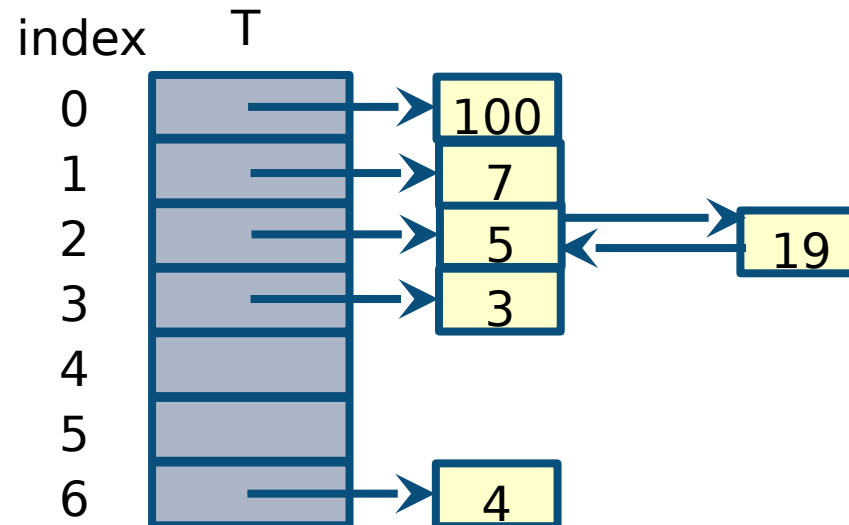
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index	T
0	100
1	
2	
3	
4	
5	
6	

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1	7
2	19
3	3
4	5
5	
6	4