EC7212 : COMPUTER	VISION AN ASSIGNMENT		E PROCESSING
		NAME REG NO SEMESTER	: MORAIS MNS : EG/2020/4077 : 07

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GitHub Link

 $\underline{https://github.com/MoraisMNS/Image-processing-using-python}$

Original Image



Figure 1: original image

```
import cv2
import numpy as np
def validate levels(level count):
  # Ensure level count is a valid power of 2 between 2 and 256
  return level_count >= 2 and level_count <= 256 and (level_count & (level_count - 1)) == 0
def reduce levels(grayscale img, level count):
  # Reduce grayscale intensity levels to the specified count
  factor = 256 // level count
  return (grayscale img // factor) * factor
def overlay title(img, text):
  # Add a header with the given label above an image
  title_bar = np.full((40, img.shape[1], 3), 255, dtype=np.uint8)
  cv2.putText(title bar, text, (10, 28), cv2.FONT HERSHEY SIMPLEX, 0.8, (0, 0, 0), 2)
  return np.vstack((title bar, img))
def scale image(img, target height=400):
  # Scale an image to a given height while keeping aspect ratio
  h, w = img.shape[:2]
  ratio = target height / h
  new_dims = (int(w * ratio), target_height)
  return cv2.resize(img, new dims, interpolation=cv2.INTER AREA)
def prepare display images(image path, level count):
  # Process the image and prepare display-ready original and reduced images
  if not validate levels(level count):
     raise ValueError("Intensity levels must be a power of 2 between 2 and 256.")
  original = cv2.imread(image_path)
  if original is None:
    raise FileNotFoundError("Invalid image path.")
  gray = cv2.cvtColor(original, cv2.COLOR BGR2GRAY)
  reduced = reduce_levels(gray, level_count).astype(np.uint8)
  # Convert for display
  gray disp = cv2.cvtColor(gray, cv2.COLOR GRAY2BGR)
  reduced disp = cv2.cvtColor(reduced, cv2.COLOR GRAY2BGR)
  # Resize and label
  gray disp = scale image(gray disp)
  reduced disp = scale image(reduced disp)
  gray disp = overlay title(gray disp, "Original Grayscale")
  reduced disp = overlay title(reduced disp, f"Quantized to {level count} Levels")
  # Match height for horizontal stack
  min height = min(gray disp.shape[0], reduced disp.shape[0])
  gray_disp = cv2.resize(gray_disp, (gray_disp.shape[1], min_height))
  reduced disp = cv2.resize(reduced disp, (reduced disp.shape[1], min height))
  return np.hstack((gray_disp, reduced_disp))
def main():
```

```
try:

path = input("Enter the image path: ").strip()
levels = int(input("Enter number of intensity levels (power of 2 between 2 and 256): "))
result = prepare_display_images(path, levels)

cv2.imshow("Intensity Level Reduction", result)
cv2.waitKey(0)
cv2.destroyAllWindows()

except Exception as error:
    print("Error:", error)

if __name__ == "__main__":
    main()
```



Figure 2: Intensity level reduction of 2



Figure 3: Intensity level reduction of 4



Figure 4 Intensity level reduction of 128

```
import cv2
import numpy as np
def mean filter(image, size):
  # Apply a mean filter of specified kernel size
  return cv2.blur(image, (size, size))
def label image(image, title):
  # Add a white label bar with title above an image
  bar height = 40
  label bar = np.ones((bar height, image.shape[1], 3), dtype=np.uint8) * 255
  cv2.putText(label bar, title, (10, 28), cv2.FONT HERSHEY SIMPLEX,
          0.8, (0, 0, 0), 2, cv2.LINE_AA)
  return np.vstack((label bar, image))
def resize_image(img, height=300):
  # Resize image to a fixed height while keeping aspect ratio
  h, w = img.shape[:2]
  scale ratio = height / h
  return cv2.resize(img, (int(w * scale ratio), height), interpolation=cv2.INTER AREA)
def process filters(image path):
  # Process the grayscale image with multiple mean filters and return a 2x2 grid
  original = cv2.imread(image_path)
  if original is None:
    raise ValueError("Invalid image path or unable to load image.")
  gray = cv2.cvtColor(original, cv2.COLOR BGR2GRAY)
  # Apply different mean filter sizes
  filtered images = {
     "Original Grayscale": gray,
     "3x3 Mean Filter": mean_filter(gray, 3),
     "10x10 Mean Filter": mean_filter(gray, 10),
     "20x20 Mean Filter": mean filter(gray, 20)
  # Convert to BGR and prepare labeled images
  labeled_blocks = []
  for label, img in filtered images.items():
    bgr = cv2.cvtColor(img, cv2.COLOR_GRAY2BGR)
    resized = resize_image(bgr)
    labeled = label image(resized, label)
    labeled blocks.append(labeled)
  # Combine into a 2x2 grid
  top = np.hstack((labeled blocks[0], labeled blocks[1]))
  bottom = np.hstack((labeled blocks[2], labeled blocks[3]))
  return np.vstack((top, bottom))
def main():
  try:
     img_path = input("Enter the path to the image: ").strip()
    result_grid = process_filters(img_path)
```

```
cv2.imshow("Mean Filtering Comparison", result_grid)
cv2.waitKey(0)
cv2.destroyAllWindows() #  Properly ends the try block
except Exception as err:
    print("Error:", err)

if __name__ == "__main__":
    main()
```



Figure 5: Mean Filtering comparison

```
import cv2
import numpy as np
def rotate(img, angle deg):
  # Rotate the image by a given angle without cropping, adding white background
  h, w = img.shape[:2]
  center = (w // 2, h // 2)
  rot matrix = cv2.getRotationMatrix2D(center, angle deg, 1.0)
  \cos a = abs(rot matrix[0, 0])
  \sin a = abs(rot matrix[0, 1])
  new w = int((h * sin a) + (w * cos a))
  new h = int((h * cos a) + (w * sin a))
  rot_matrix[0, 2] += (new_w / 2) - center[0]
  rot matrix[1, 2] += (new h/2) - center[1]
  return cv2.warpAffine(img, rot_matrix, (new_w, new_h), borderValue=(255, 255, 255))
def label(img, text):
  # Add a white label bar on top of the image with text
  label_bar = np.ones((40, img.shape[1], 3), dtype=np.uint8) * 255
  cv2.putText(label_bar, text, (10, 28), cv2.FONT_HERSHEY_SIMPLEX,
          0.8, (0, 0, 0), 2, \text{cv} 2.\text{LINE\_AA})
  return np.vstack((label bar, img))
def resize fixed(img, size=(400, 300)):
  # Resize image to exact size
  return cv2.resize(img, size, interpolation=cv2.INTER AREA)
def build_display_grid(images_with_labels, grid_shape=(2, 2)):
  # Arrange images into a labeled grid layout
  row_imgs = []
  for i in range(grid shape[0]):
     row = images_with_labels[i * grid_shape[1]:(i + 1) * grid_shape[1]]
     while len(row) < grid shape[1]:
       row.append(np.full_like(row[0], 255)) # Add blank space if needed
     row_imgs.append(np.hstack(row))
  return np.vstack(row imgs)
def main():
  try:
     img_path = input("Enter the image path: ").strip()
     original = cv2.imread(img_path)
     if original is None:
       raise FileNotFoundError("Unable to load image.")
     rotated 45 = rotate(original, 45)
     rotated 90 = rotate(original, 90)
     fixed\_size = (400, 300)
     images = [
       label(resize fixed(original, fixed size), "Original"),
```

```
label(resize_fixed(rotated_45, fixed_size), "Rotated 45 degree"),
    label(resize_fixed(rotated_90, fixed_size), "Rotated 90 degree")
]

grid_img = build_display_grid(images, grid_shape=(2, 2))

cv2.imshow("Image Rotation Comparison", grid_img)
    cv2.waitKey(0)
    cv2.destroyAllWindows()

except Exception as err:
    print("Error:", err)

if __name__ == "__main__":
    main()
```

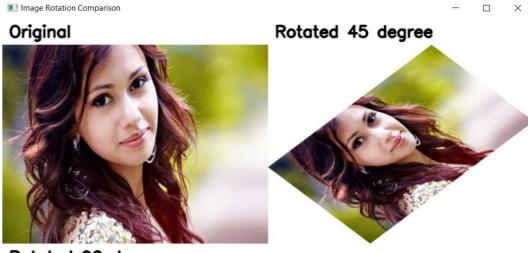






Figure 6: Image rotation Comparison

```
import cv2
import numpy as np
def average pooling(img, ksize):
  # Reduce image resolution by replacing non-overlapping blocks with their average.
  # Works on grayscale images.
  height, width = img.shape
  h trim = height - (height % ksize)
  w trim = width - (width % ksize)
  cropped = img[:h trim, :w trim].copy()
  for i in range(0, h trim, ksize):
     for j in range(0, w trim, ksize):
       block = cropped[i:i+ksize, j:j+ksize]
       avg = int(np.mean(block))
       cropped[i:i+ksize, j:j+ksize] = avg
  return cropped
def add caption(img, caption):
  # Overlay a text label above the image
  caption_bar = np.ones((40, img.shape[1], 3), dtype=np.uint8) * 255
  cv2.putText(caption_bar, caption, (10, 28),
         cv2.FONT HERSHEY SIMPLEX, 0.8, (0, 0, 0), 2)
  return np.vstack((caption bar, img))
def resize uniform(img, size=(400, 300)):
  # Resize image to a uniform fixed size (width x height
  return cv2.resize(img, size, interpolation=cv2.INTER AREA)
def process_and_prepare(image_path):
  # Process the image and prepare labeled versions with reduced resolutions
  img = cv2.imread(image_path, cv2.IMREAD_GRAYSCALE)
  if img is None:
    raise FileNotFoundError("Unable to load image from the specified path.")
  # Apply average pooling for multiple block sizes
  versions = {
     "Original Grayscale": img,
     "Block Avg 3x3": average_pooling(img, 3),
     "Block Avg 5x5": average pooling(img, 5),
     "Block Avg 7x7": average_pooling(img, 7),
  }
  fixed size = (400, 300)
  labeled images = []
  for label, image in versions.items():
    bgr img = cv2.cvtColor(image, cv2.COLOR GRAY2BGR)
    resized = resize uniform(bgr img, fixed size)
     labeled = add caption(resized, label)
    labeled images.append(labeled)
  return labeled_images
```

```
def arrange_grid(images, rows=2, cols=2):
  # Arrange labeled images into a grid of given rows and columns
  grid rows = []
  for i in range(rows):
     row = images[i*cols:(i+1)*cols]
     if len(row) < cols:
       row += [np.full\_like(row[0], 255)] * (cols - len(row))
     grid rows.append(np.hstack(row))
  return np.vstack(grid_rows)
def main():
  try:
    path = input("Enter image path: ").strip()
     images = process_and_prepare(path)
     final_grid = arrange_grid(images, rows=2, cols=2)
     cv2.imshow("Spatial Resolution Reduction", final_grid)
     cv2.waitKey(0)
     cv2.destroyAllWindows()
  except Exception as err:
     print("Error:", err)
if \__name\_ == "\__main\_":
  main()
```

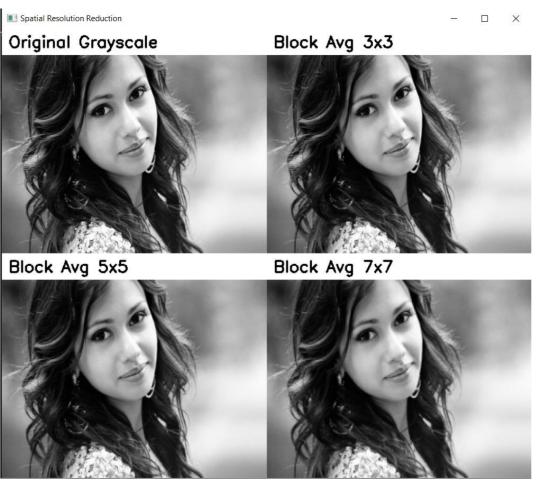


Figure 7: Spatial Resolution reduction