EC7212: COMPUTER	VISION AND ASSIGNMENT		E PROCESSING
		NAME	: MORAIS MNS

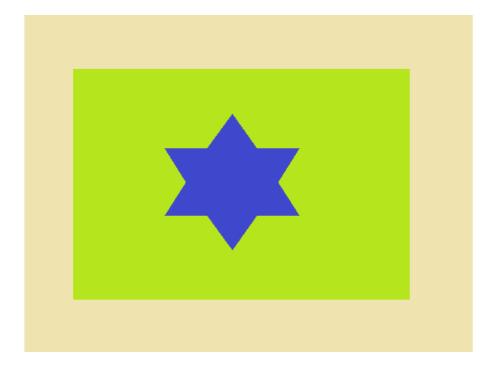
DATE : 27/06/2025

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GitHub Link

 $\frac{https://github.com/MoraisMNS/Noise-Addition-Otsu-s-Thresholding-and-Region-Growing-using-python}{python}$

Original Image



Question 1: Otsu's Thresholding on Noisy Image Add Gaussian noise per channel

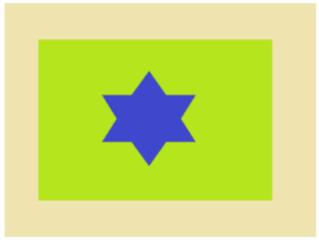
Import Libraries and Define Functions

Code:

```
import numpy as np
import cv2
from matplotlib import pyplot as plt
def add_gaussian_noise_rgb(image, mean=0, sigma=20):
  Adds Gaussian noise to each channel of the RGB image.
  noisy = image.astype(np.int16)
  for c in range(3):
    noise = np.random.normal(mean, sigma, image.shape[:2]).astype(np.int16)
    noisy[:, :, c] += noise
  noisy = np.clip(noisy, 0, 255).astype(np.uint8)
  return noisy
def otsu_threshold(image):
  Computes Otsu's threshold for a grayscale image.
  hist = np.bincount(image.flatten(), minlength=256)
  total = image.size
  sum_total = np.dot(np.arange(256), hist)
  wB, muB = 0, 0
  wF, muF = 1, sum\_total / total
  max var, thresh = 0, 0
  for t in range(256):
    p t = hist[t] / total
    wBn, wFn = wB + p_t, wF - p_t
    if wBn > 0:
       muB = (muB * wB + t * p t) / wBn
    if wFn > 0:
       muF = (muF * wF - t * p t) / wFn
    wB, wF = wBn, wFn
    var_between = wB * wF * (muB - muF)**2
    if var_between > max_var:
       max_var, thresh = var_between, t
  return thresh
Load and Display Original Image
color img = cv2.imread('image.png', cv2.IMREAD COLOR)
img dis = cv2.cvtColor(color img, cv2.COLOR BGR2RGB)
plt.figure(figsize=(4,4))
plt.imshow(img dis)
plt.title("Original Color Image")
plt.axis("off")
plt.show()
                                                          3
```

Output:

Original Color Image



Add Gaussian Noise and Display

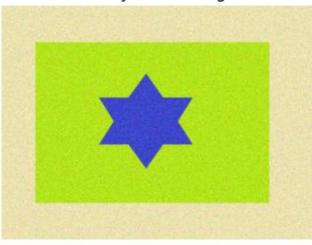
Code:

```
noisy_color = add_gaussian_noise_rgb(color_img)

plt.figure(figsize=(4,4))
plt.imshow(cv2.cvtColor(noisy_color, cv2.COLOR_BGR2RGB))
plt.title(" Noisy Color Image")
plt.axis("off")
plt.show()
```

Output:

Noisy Color Image



Convert to Grayscale and Display

Code:

```
gray = cv2.cvtColor(noisy_color, cv2.COLOR_RGB2GRAY)

plt.figure(figsize=(4,4))

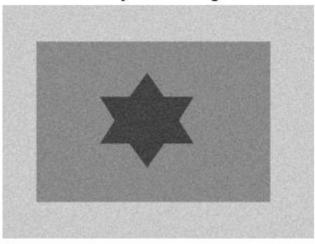
plt.imshow(gray, cmap='gray')

plt.title(" Grayscale Image")
```

plt.axis("off")
plt.show()

Output:

Grayscale Image

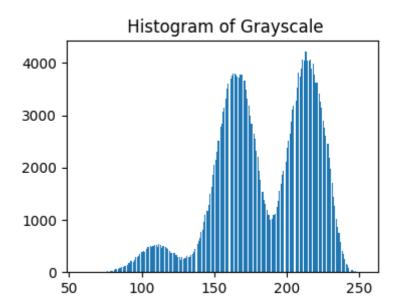


Display Histogram of Grayscale Image

Code:

plt.figure(figsize=(4,3)) plt.hist(gray.ravel(), bins=256) plt.title(" Histogram of Grayscale") plt.show()

Output:



Compute and Print Otsu Threshold

Code:

t = otsu_threshold(gray)
print(f"Computed Otsu Threshold = {t}")
Output:

Computed Otsu Threshold = 184

Apply Threshold and Display Binary Image

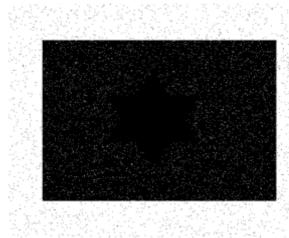
Code:

```
binary = (gray > t).astype(np.uint8) * 255

plt.figure(figsize=(4,4))
plt.imshow(binary, cmap='gray')
plt.title("Binary Image after Otsu")
plt.axis("off")
plt.show()
```

Output:

Binary Image after Otsu



Question 2: Region Growing Segmentation

Define Region Growing Function

Code:

```
def region growing color(img, seeds, tol):
  h, w, = img.shape
  mask = np.zeros((h, w), dtype=np.uint8)
  visited = np.zeros((h, w), dtype=bool)
  queue = list(seeds)
  for x, y in seeds:
     mask[x, y] = 255
     visited[x, y] = True
  while queue:
     x, y = queue.pop(0)
     current = img[x, y].astype(int)
     for dx in (-1, 0, 1):
       for dy in (-1, 0, 1):
          xn, yn = x + dx, y + dy
          if 0 \le xn \le h and 0 \le yn \le w and not visited[xn, yn]:
            neigh = img[xn, yn].astype(int)
            if np.linalg.norm(neigh - current) <= tol:
               mask[xn, yn] = 255
               queue.append((xn, yn))
            visited[xn, yn] = True
  return mask
```

Load Original Image for Region Growing

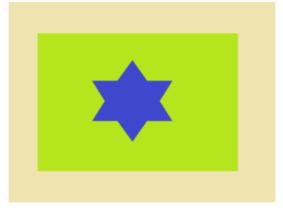
Code:

```
image_path = 'image.png'
img_color_bgr = cv2.imread(image_path, cv2.IMREAD_COLOR)
if img_color_bgr is None:
    raise FileNotFoundError(f"Image not found at {image_path}")
img_rgb = cv2.cvtColor(img_color_bgr, cv2.COLOR_BGR2RGB)

plt.figure(figsize=(4,4))
plt.imshow(img_rgb)
plt.title("Loaded Color Image")
plt.axis('off')
plt.show()
```

Output:

Loaded Color Image



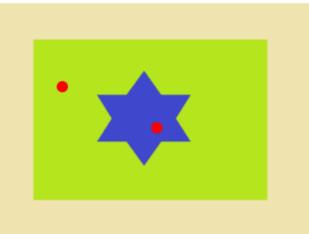
Show Seed Points on the Image

Code:

```
seeds = [(240, 300), (160, 120)]
plt.figure(figsize=(4,4))
plt.imshow(img_rgb)
plt.scatter([y for x, y in seeds], [x for x, y in seeds], c='red', s=50)
plt.title("Seeds on Image")
plt.axis('off')
plt.show()
```

Output:

Seeds on Image



Run Region Growing and Generate Mask

Code:

```
tolerance = 15
mask = region_growing_color(img_rgb, seeds, tolerance)
```

Display Region-Grown Binary Mask

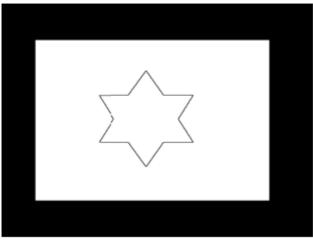
Code:

```
plt.figure(figsize=(4,4))
plt.imshow(mask, cmap='gray')
```

plt.title("Region-Grown Mask")
plt.axis('off')
plt.show()

Output:

Region-Grown Mask



Overlay Segmentation on Original Image

Code:

```
overlay = img_rgb.copy()
overlay[mask == 255] = [255, 100, 100] # Highlight region in red
plt.figure(figsize=(4,4))
plt.imshow(overlay)
plt.title("Overlay of Segmentation")
plt.axis('off')
plt.show()
```

Output:

Overlay of Segmentation

