21 : ציון סופי

: הערות

```
UML - OK
board & character behaviour -
level 2 - pacman doesn't freeze when touched by waterball/yellow ghost (-3)
pacman color doesn't change between levels (-2)
visitor pattern use -
pacman chaser rules -OK
user info -
toolbar contains all required details, but some are hidden (-1)
correct use of timer -
"speed" button produces no noticeable effect (-3)
```