

RESET

CHARACTER NAME

RESET

DESCRIPTION

RESET

CLASS/LEVEL

RACE

THEME

SIZE

FT

FT

GENDER

HOME WORLD

ALIGNMENT

DEITY

PLAYER

ABILITY SCORES

RESET

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH				
DEX DEXTERITY				
CON CONSTITUTION				
INT INTELLIGENCE				
WIS WISDOM				
CHA CHARISMA				

INITIATIVE

TOTAL

=

DEX MODIFIER

+

MISC MODIFIER

HEALTH AND RESOLVE

RESET

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL			
CURRENT			

ARMOR CLASS

RESET

		TOTAL		= 10 +	ARMOR BONUS	+	DEX MOD	+	MISC MOD
EAC	ENERGY ARMOR CLASS								
KAC	KINETIC ARMOR CLASS								
AC VS. COMBAT MANEUVERS				= 8 +	KAC				
DR		RESISTANCES							

SAVING THROWS

RESET

	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
FORTITUDE (CONSTITUTION)				
REFLEX (DEXTERITY)				
WILL (WISDOM)				

ATTACK BONOUSES

RESET

		BASE ATTACK BONUS (BAB)		
MELEE ATTACK	TOTAL	BAB	STR MOD	MISC MOD
RANGED ATTACK	TOTAL	BAB	DEX MOD	MISC MOD
THROWN ATTACK	TOTAL	BAB	STR MOD	MISC MOD

WEAPONS

RESET

WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL

SKILLS

RESET

SKILL RANKS PER LEVEL

ARMOUR CLASS PENALTY

☐ ACROBATICS* (DEX)

☐ ATHLETICS* (STR)

☐ BLUFF (CHA)

†☐ COMPUTERS (INT)

†☐ CULTURE (INT)

☐ DIPLOMACY (CHA)

☐ DISGUISE (CHA)

†☐ ENGINEERING (INT)

☐ INTIMIDATE (CHA)

†☐ LIFE SCIENCE (INT)

†☐ MEDICINE (INT)

†☐ MYSTICISM (WIS)

☐ PERCEPTION (WIS)

†☐ PHYSICAL SCIENCE (INT)

☐ PILOTING (DEX)

†☐ PROFESSION (CHA, INT, OR WIS)

†☐ PROFESSION (CHA, INT, OR WIS)

☐ SENSE MOTIVE (WIS)

†☐ SLEIGHT OF HAND* (DEX)

☐ STEALTH* (DEX)

☐ SURVIVAL (WIS)

†Trained Only ☒ Class Skill *Armor check penalty applies

SKILL NOTES

RESET

[illegible]

RESET

ARMOR MODEL			LEVEL	EAC BONUS	KAC BONUS
MAX DEX BONUS	BULK	AC PENALTY	SPEED ADJUSTMENT		UPGRADE SLOTS

RESET

[illegible]

BACKPACKS
COMMERCIAL
INDUSTRIAL
OVERBURDENED

UNENCUMBERED	ENCUMBERED	OVERBURDENED

XP
EARNED

NEXT
LEVEL

RESET

RESET

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED

SPELLS KNOWN	SPELLS PER DAY	SPELL SLOTS USED

SPELLS KNOWN

SPELLS PER DAY

SPELL SLOTS USED
