

Dice Game

Brief

There are two parts to this project:

- single player
- multiplayer players

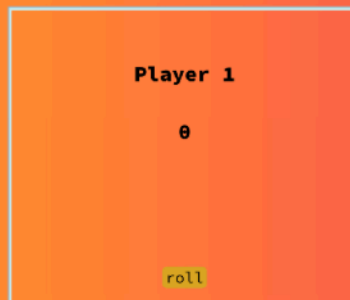
Single player dice game:

- Roll the dice to begin the game.
- The dice appears on the first roll.
- Each time the dice is rolled the score adds up.
- If the score passes 20, you win.
- If you roll a 1 at any time, you lose and the game restarts.

Multiplayer dice game:

- Rules are the same as the single player version, but you must display a dice for each player, and it must highlight the current player and keep their score.

Begin game when 'roll' is clicked



The score sums up as you roll

