SRT411 Take Home Assignment

Michael Nguyen March 19, 2016

Defining the Problem

Introduction

On March 18th, I let Wireshark run starting from 9:00am until 3:00pm, while instructing my younger brother that he may do whatever he liked on my computer. Some possible scenarios that could come out of this are captures of packets going to various different servers around the world, and a plentitude of possible protocols used. By the time I arrived home, the total packet capture was up to roughly 6.6 million packets and when exported added up to a whopping 1GB file. Knowing the limitation of knitting PDF, if i were to display all lines, by either viewing or printing this in one go would be very resource extensive on individuals trying to open this PDF. My goal is to try to figure out what happened during the time I left Wireshark on, until the time I arrived home and present this information in a way that shows that I uncovered some of this information.

Constructing Questions

Firstly after setting my working directory and importing the .csv file, i took a summary of the data in order to see what i was working with. Below is the code that was used: >data=read.csv("mar18") >info<-summary(data)

>write.csv(info,"info.csv")

```
info=read.csv("info.csv")
print(info)
```

```
Х
                              X....Time
                                                X.....Source
## 1 NA Min.
                                :
                                          192.168.1.2
                                                        :2647794
                      1
                         Min.
                                      0
## 2 NA 1st Qu.:1663104
                         1st Qu.: 1336
                                          13.107.4.50
                                                        :2084780
## 3 NA Median :3326208
                         Median: 2126
                                          69.28.210.33
                                                       : 292683
## 4 NA Mean
               :3326208
                         Mean
                                : 5733
                                          149.56.0.38
                                                        : 224188
## 5 NA 3rd Qu.:4989312
                         3rd Qu.: 8131
                                          198.71.80.215 : 199342
## 6 NA Max.
               :6652415
                         Max.
                                 :20854
                                          162.254.199.80: 180900
## 7 NA
                     <NA>
                                     <NA> (Other)
                                                       :1022728
##
         X....Destination
                                  X.....Protocol
                                                          X....Length
## 1 192.168.1.2
                             TCP
                   :3918079
                                          :3484267
                                                    Min.
                                                               42.0
                                                               78.0
## 2 13.107.4.50
                   :1058182
                             GVSP
                                          :2555242
                                                    1st Qu.:
## 3 149.56.0.38
                   : 224566
                             UDP
                                          : 424644
                                                    Median :
                                                              194.0
## 4 198.71.80.215 : 199629
                             ARP
                                            76420
                                                    Mean
                                                              615.5
## 5 162.254.199.80: 179217
                             HTTP
                                             48429
                                                     3rd Qu.: 1506.0
## 6 162.254.199.90: 146645
                             CLASSIC-STUN:
                                            23381
                                                           :11594.0
                                                    Max.
## 7 (Other)
                   : 926097
                              (Other)
                                                                 <NA>
##
           X......Info
              28015
                                       : 105648
## 1 61233
           >
                     Len=11
## 2 57138
           >
              27101 Len=11
                                         83732
## 3 28015
                                         72915
           >
              61233
                    Len=52
## 4 28015
              61233 Len=11
                                          22813
           >
```

```
## 5 [TCP segment of a reassembled PDU]: 15804
## 6 27101 > 57138 Len=11 : 14215
## 7 (Other) :6337288
```

```
#Since it would be too resource extensive
#to import the dataset into this PDF, workarounds had to be made.
```

In order for us to even look at the summary in this PDF, I had to write the output from looking at summary function to a csv or another readable format by R and read that instead. This process would be very important in order to construct this document with easy accessibility.

Now, that we have a glance at the information at hand we can begin to develop questions. Some simple ones that could be examined are:

- 1. How many unique Destination IPs are there?
- 2. What Protocols were used?
- 3. Can we look at the frequency of packets throughout the day?
- 4. Is there any applications or conversations we can look at or identify?

And furthermore we question which way we can plot or visualize this data:

- 5. Can this data be represented on a map?
- 6. What constraints do we need to take into account for graphing?

I will attempt to answer these questions if-possible in visual representations, and explore other options where available.

Assessing Available Data

Dataset Information

Looking back at the summary of the dataset in the first part, we can see that there are 7 different variables. These are as listed below: * No. (The packet number) * Time (ms) * Source IP * Destination IP * Protocol * Packet Length * Information Field of packet

Apart from that we can use our other functions such as summary and mutate to see counts and frequency or create new columns using the current existing ones. It is most likely

Other Sources

Geo-location

In order to solve one of the questions posted in the first section, such as determining geolocation, I will be using this function I found here, and the employment of the function below with a simple example:

```
library(rjson)
freegeoip <- function(ip, format = ifelse(length(ip)==1,'list','dataframe'))
{
    if (1 == length(ip))
    {</pre>
```

```
# a single IP address
        require(rjson)
        url <- paste(c("http://freegeoip.net/json/", ip), collapse='')</pre>
        ret <- fromJSON(readLines(url, warn=FALSE))</pre>
        if (format == 'dataframe')
             ret <- data.frame(t(unlist(ret)))</pre>
        return(ret)
    } else {
        ret <- data.frame()</pre>
        for (i in 1:length(ip))
             r <- freegeoip(ip[i], format="dataframe")</pre>
             ret <- rbind(ret, r)</pre>
        }
        return(ret)
    }
}
#Using the first non-private IP found in my dataset
freegeoip("13.107.4.50")
## $ip
## [1] "13.107.4.50"
## $country_code
## [1] "US"
##
## $country_name
## [1] "United States"
##
## $region_code
## [1] ""
## $region_name
## [1] ""
##
## $city
## [1] ""
## $zip_code
## [1] ""
##
```

\$time_zone
[1] ""

\$latitude ## [1] 38

\$longitude ## [1] -97

\$metro_code

##

##

```
## [1] 0
```

With this we can figure out Longitude and Latitude of an *IP*, but we will need to play with our data a bit so we can feed this function more than one value at a time.

Processing Information

Now we proceed with information screening to develop results. There will several parts within this section documenting different methods or techniques used to filter the information from the dataset.

Destinations

length(udest\$x)

First I want to look at the amount of unique destination addresses within the dataset. Using the code below:

```
udest <- unique(data$Destination)
```

#Will eventually need to see which ones are relevant

```
## [1] 6286

#We find that there are 6286 unique reults for the Destination Address
```

Again since I there is no dataset present in this PDF, normally by just taking the length(udest) from result of using the unique function on the **data\$Destination**.

Protocols Usage

To see a general list of which protocols were used we would also want to do a unique or summary of the protocols used.

```
proto<-summary(data$Protocol)
```

```
#Display of Protocols and Count and Frequency
#We add the frequency and round it for easier workability.
proto <-mutate(proto,freq = round(Count/66524.15,digits=3))
proto</pre>
```

```
##
          Protocol
                     Count
                             freq
## 1
                     76420
               ARP
                           1.149
## 2
           BROWSER
                        74 0.001
## 3
            CAT-TP
                         1 0.000
## 4
      CLASSIC-STUN
                     23381
                            0.351
                            0.000
## 5
            DCERPC
                         1
## 6
           DCP-PFT
                         9
                            0.000
## 7
              DHCP
                        13 0.000
## 8
            DHCPv6
                        12 0.000
## 9
               DIS
                         2 0.000
```

```
## 10
                 DNS
                         2588
                               0.039
## 11
                FTP
                           56
                               0.001
## 12
           FTP-DATA
                            4
                               0.000
## 13
               GVSP
                     2555242 38.411
##
   14
               HTTP
                       48429
                               0.728
## 15
                          588
                               0.009
           HTTP/XML
## 16
                               0.001
               ICMP
                           55
## 17
             ICMPv6
                         4097
                               0.062
## 18
             IGMPv3
                          334
                               0.005
                           90
## 19
               IPv6
                               0.001
##
  20
               KNET
                            2
                               0.000
   21
                           36
                               0.001
##
             LANMAN
                            2
## 22
                LLC
                               0.000
## 23
                           22
                               0.000
               LLDP
## 24
                          920
                               0.014
              LLMNR
##
   25
               MDNS
                           86
                               0.001
##
  26
                            1
                               0.000
                MP4
##
  27
               NBNS
                          253
                               0.004
##
               NBSS
                           36
                               0.001
  28
                            7
##
   29
               OCSP
                               0.000
## 30
           Pathport
                            5
                               0.000
## 31
               PNRP
                         1026
                               0.015
## 32
                            2
                               0.000
              QUAKE
  33
             QUAKE2
                            1
                               0.000
##
##
   34
               QUIC
                        5274
                               0.079
##
   35
               RTCP
                         2002
                               0.030
##
   36
            SIGCOMP
                            2
                               0.000
   37
                          117
##
                SMB
                               0.002
##
   38
               SMB2
                           27
                               0.000
##
  39
               SNMP
                          323
                               0.005
## 40
               SSDP
                         5056
                               0.076
## 41
                SSL
                            3
                               0.000
##
   42
                 TCP
                     3484267 52.376
                          451
                               0.007
##
   43
              TLSv1
##
   44
            TLSv1.2
                       16444
                               0.247
## 45
              UAUDP
                            2
                               0.000
## 46
                 UDP
                      424644
                               6.383
## 47
                XID
                            8
                               0.000
```

 $\hbox{\it\#Note: it is possible to achieve similar data using verisr's getenum} \\ \hbox{\it\#although format will be off.}$

There are 47 different Protocols found within the capture. Altough the information regarding frequency was rounded to 3 digits pass the decimal, we still get a good picture of the overall results. The Protocol **GVSP** which is neither one of the two standard transport protocols **TCP** and **UDP** had a surprising amount of packets. Upon looking this up, it would be appropriate because **GVSP** is used for video streaming or VOIP using **UDP** packets.

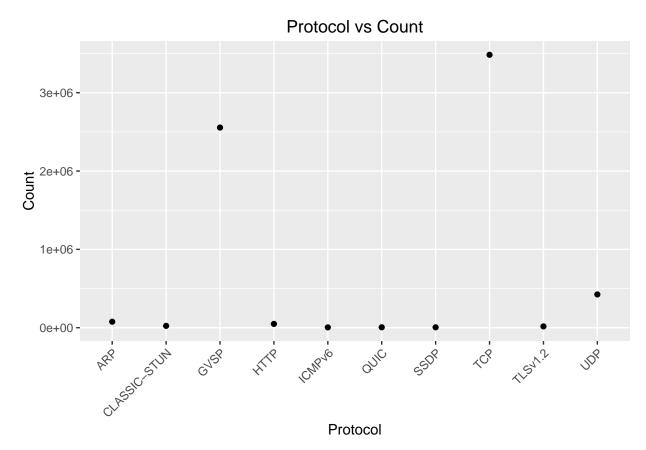
Visualizing & Viewing Transformation

Graphs

In this section we develop our intial graphics for the data that has been processed attempting to seperate fields by use of graphics for easier readbility and also ensure that these graphs do not overutilize resources within the system. We will also try to answer some of the questions posed in the first section.

\mathbf{A}

```
#Graph using freq
#Seperate top 10 Protocols
proto1<-top_n(proto,10,Count)
qplot(Protocol,Count,data=proto1)+theme(axis.text.x = element_text(angle = 45, hjust = 1))+ggtitle("Protocol,Count,data=proto1)</pre>
```

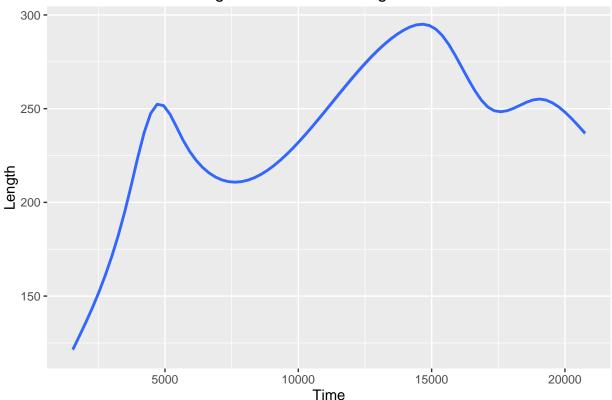


That was just an overview of which protocols were most often used during the session, now we begin to look at the stand out protocol for me which was **GVSP**

```
gd <-select(data,Time,Protocol)
gd <-filter(gd,Protocol=="GVSP")
```

```
g1<- ggplot(gd,aes(Time,Length))
g1<- g1+geom_smooth()
g1 <-g1+labs(title="Average GVSP Packet Length Over Time",xlabs="Time (ms)")
print(g1)</pre>
```





With approximately 38% or 2.3million packets, it would very intensive on any system to plot this information and convey it in a PDF. This graph plots the average length over time of GSVP packets, and is a rough approximation of how the application was sending and receiving packets. If this were plotted in either **geom_dotplot** or **geom_jitter** it would nearly impossible to load.

 \mathbf{C}

```
by_time <- group_by(data,Protocol,Destination) sumtime<- summarise (by_time)
```

Now we will comb through the specific IPs used and the associated protocol that was the destination of the communication. By performing a group_by function we can seperate the data by the fields we want. In this case I want to find out all the **HTTP** Destination IPs.

```
onlyhttp<-filter(sumtime,Protocol=="HTTP")
head(onlyhttp)</pre>
```

```
Protocol
                 Destination
## 1
               104.16.26.216
         HTTP
               104.193.82.53
## 2
         HTTP
## 3
                104.20.45.97
         HTTP
## 4
         HTTP
                104.20.46.97
## 5
               104.23.129.82
         HTTP
## 6
         HTTP 104.238.216.36
```

Now we can use our **freegeoip** function to tack on a Longitude and Latitude to each IP, after making some modifications to the data frame.

```
dest1 <- select(data,Protocol,Destination)
dest1 <-filter(dest1,Protocol=="HTTP")
dest2 <-unique(dest1$Destination)
final<-freegeoip(dest3)
world<-filter(final,latitude!=0 & longitude!=0)
```

Getting a sample of the cleaned IPs, that now have geo-location

head(world)

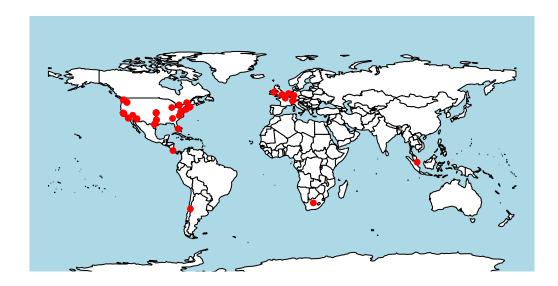
```
##
                  ip country_code
                                    country_name region_code
                                                                region_name
## 1 206.248.168.136
                                          Canada
                                CA
## 2
                                US United States
                                                           CA
          72.21.91.8
                                                                 California
## 3
     198.41.214.187
                                US United States
                                                           CA
                                                                 California
       23.76.117.127
                                US United States
                                                           MA Massachusetts
## 4
## 5 206.248.168.177
                                          Canada
                                CA
## 6
       184.86.40.154
                                US United States
                                                           MA Massachusetts
##
              city zip_code
                                       time_zone latitude longitude metro_code
## 1
                                                   43.6425 -79.3873
                                                                              0
## 2 Santa Monica
                      90405 America/Los_Angeles
                                                  34.0119 -118.4682
                                                                            803
## 3 San Francisco
                      94107 America/Los_Angeles
                                                  37.7697 -122.3933
                                                                            807
## 4
         Cambridge
                      02142
                                America/New_York
                                                  42.3626
                                                            -71.0843
                                                                             506
## 5
                                                   43.6425
                                                            -79.3873
                                                                              0
## 6
                                                  42.3626
                                                                            506
         Cambridge
                      02142
                                America/New_York
                                                           -71.0843
```

library(rworldmap)

```
## Loading required package: sp
## ### Welcome to rworldmap ###
## For a short introduction type : vignette('rworldmap')
map <- getMap(resolution = "HIGH")</pre>
```

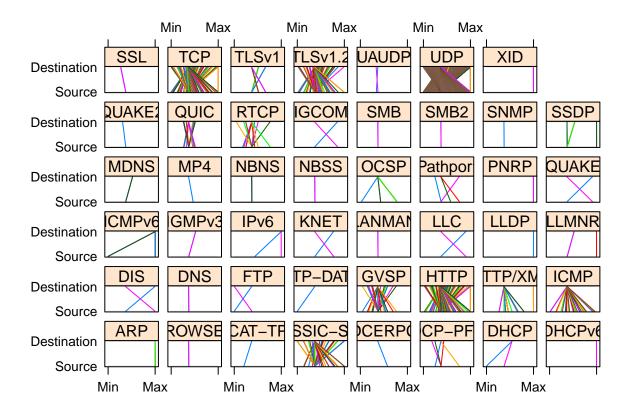
```
## Warning in getMap(resolution = "HIGH"): resolution should be set to one of :coarse low less islands
## setting to coarse as default
```

```
plot(map, bg="lightblue", col="white", ylim=c(-60, 90), mar=c(0,0,0,0))
points(world$longitude, world$latitude, col="red", cex=0.8,pch=19)
```



This plot of the Destination IPs and their relative location to the world shows where the **HTTP** packets travelled to. The majority resign in either the east or west coast of North America, however there were connections made to 5 continents in total (minus Antartica, and Australia). We get a good idea of where web servers are located. ###D Attempting to show the stream of data depicting the relationship of Source and Destination IP grouped by Protocol

parallelplot(~extratime[1:2] | extratime\$Protocol)



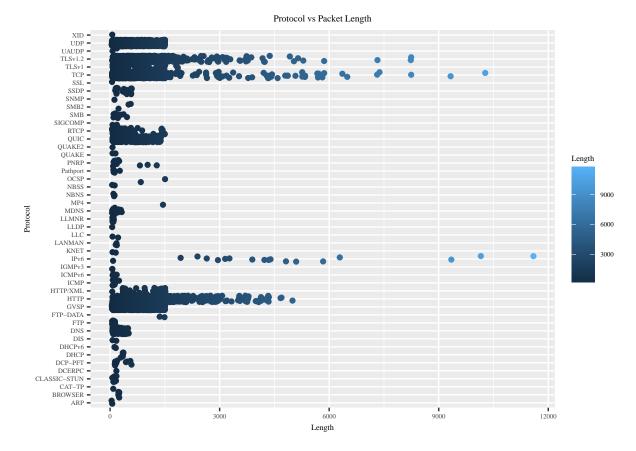
The column after the pipe adds the *facet* feature to the graph and allows us to graph each relationship in regards to its protocol. It is very clear and vivid in the graphs of **DHCP** and **OCSP**, where you can see that all the various source IPs are connected to the same destination IP.

\mathbf{E}

Finally, in the last demonstration, we take a look at the packet length in comparison to the protocol used.

```
ss<-ggplot(vers,aes(Length,Protocol))
ss<- ss+geom_jitter(aes(color = Length))
ss<-ss+geom_smooth()
ss<- ss+theme(text=element_text(family="Times", size=6))
ss <-ss+labs(title="Protocol vs Packet Length")
print(ss)</pre>
```

```
## Warning: Computation failed in `stat_smooth()`:
## x has insufficient unique values to support 10 knots: reduce k.
```



Although, there are flags for error when using **geom_smooth**, with the addition of it, the graph dots from the different rows are not as tighly knit together, making it easier to distinguish the lengths of each packet within a protocol.

Conclusion and Final Thoughts

Apart from graphing the information, I tried very hard to keep this PDF as minimal resource-intensive as possible. I knew that using certain plots would drastically slow down the rendering of this PDF when opened. Although my dataset was quite large, I believe this method of reading smaller tables and files (usually hidden within R markdown) made it so the file was much quicker to access. Compiling with knitr itself was quite quick with times of under 30seconds. I will try to upload this, and view it on a different computer to check my hypothesis.

I believe i was able to answer the questions that were made in the first section; However I found it quite difficult to map out frequency for all protocols throughout the day. With a bit more work, I can improve on visual portions of the graphs but the constraint that is the dataset itself was ever-present within the work. Normally loading the dataset using **read.csv()** would take roughly 5~10mins and graphing anything related to dots would usually throw out an error. Although this is a first look for myself and big data, I think the data represented covered some of the topics and also things I found interesting.

The lack of a duration column within this dataset has got me thinking. With it and with such a large dataset we can use the duration to figure out on average how fast it takes for a protocol to function.

Notes

This .rmd file will most likely be up on my GitHub It can found at the following link