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Class:TE-IT-T3

Subject: Operating System

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Assignment No: 7b

## **Problem Statement:**

**Inter-process Communication using Shared Memory using System V.** Application to demonstrate: Client and Server Programs in which server process creates a shared memory segment and writes the message to the shared memory segment. Client process reads the message from the shared memory segment and displays it to the screen.

## Solution:

## Source Code (Client)

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#define SHM_SIZE 1024 // Define the size of the shared memory
int main() {
  key_t key;
  int shmid;
  char *data;
  // Generate a unique key (same as server's key)
  key = ftok("shmfile", 65);
  if (key == -1) {
    perror("ftok");
    exit(1);
  }
  // Locate the shared memory segment created by the server
  shmid = shmget(key, SHM_SIZE, 0666);
  if (shmid == -1) {
    perror("shmget");
    exit(1);
  // Attach the shared memory segment to the client's address space
  data = (char *)shmat(shmid, (void *)0, 0);
  if (data == (char *)(-1)) {
    perror("shmat");
    exit(1);
  }
  // Read the message from the shared memory
```

```
// Detach from shared memory
  if (shmdt(data) == -1) {
    perror("shmdt");
    exit(1);
  }
  // Optionally, the client could remove the shared memory segment
  // shmctl(shmid, IPC RMID, NULL); // Uncomment to remove the shared memory
  return 0;
}
                                           Source Code
                                              (Server)
#include <stdio.h>
#include <stdlib.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <string.h>
#define SHM_SIZE 1024 // Define the size of the shared memory
int main() {
  key_t key;
  int shmid;
  char *data;
  // Generate a unique key
  key = ftok("shmfile", 65);
  if (key == -1) {
    perror("ftok");
    exit(1);
  }
  // Create the shared memory segment
  shmid = shmget(key, SHM_SIZE, 0666 | IPC_CREAT);
  if (shmid == -1) {
    perror("shmget");
    exit(1);
  }
  // Attach the shared memory segment to the server's address space
  data = (char *)shmat(shmid, (void *)0, 0);
  if (data == (char *)(-1)) {
    perror("shmat");
    exit(1);
  }
  // Write the message to the shared memory
```

printf("Message from shared memory: %s\n", data);

```
printf("Enter the message to write to shared memory: ");
fgets(data, SHM_SIZE, stdin);

// Detach from shared memory
if (shmdt(data) == -1) {
    perror("shmdt");
    exit(1);
}

printf("Message written to shared memory.\n");
return 0;
}
```

## **Source Output**

```
mohit@mohit-VirtualBox:~$ cd mohit
mohit@mohit-VirtualBox:~/mohit$ gedit server.c
mohit@mohit-VirtualBox:~/mohit$ gedit client.c
mohit@mohit-VirtualBox:~/mohit$ gcc server.c -o server
mohit@mohit-VirtualBox:~/mohit$ gcc client.c -o client
mohit@mohit-VirtualBox:~/mohit$ ./server
ftok: No such file or directory
mohit@mohit-VirtualBox:~/mohit$ touch shmfile
mohit@mohit-VirtualBox:~/mohit$ ls -l shmfile
-rw-rw-r-- 1 mohit mohit 0 Oct 18 00:04 shmfile
mohit@mohit-VirtualBox:~/mohit$ ./server
Enter the message to write to shared memory: Hello , Mohit here from solapur
Message written to shared memory.
mohit@mohit-VirtualBox:~/mohit$ ./client
Message from shared memory: Hello , Mohit here from solapur
```

mohit@mohit-VirtualBox:~/mohit\$