

# *Computational dynamics*

## Lecture 2: FE-Implementation

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$$(S) = \begin{cases} \text{Given } g : [0, l] \rightarrow \mathbb{R} \text{ and constants } q \text{ and } h, \text{ find } u : [0, l] \rightarrow \mathbb{R}, \text{ such that} \\ u_{,xx} + g = 0 \quad \text{on } ]0, l[ \\ u(l) = q \\ -u_{,x}(0) = h \end{cases} \quad (S)$$

$$(W) = \begin{cases} \text{let } \mathcal{S} = \{u \mid u \in \mathcal{H}^1, u(l) = q\} \text{ and } \mathcal{V} = \{w \mid w \in \mathcal{H}^1, w(l) = 0\}. \\ \text{Given } g : [0, l] \rightarrow \mathbb{R} \text{ and constants } q \text{ and } h, \text{ find } u \in \mathcal{S}, \text{ such that for all } w \in \mathcal{V} \\ \int_0^l w_{,x} u_{,x} dx = \int_0^l w g dx + w(0) h \end{cases} \quad (W)$$

$$(W^h) = \begin{cases} \text{let } \mathcal{V}^h \subset \mathcal{V} = \{w \mid w \in \mathcal{H}^1, w(l) = 0\} \text{ and } \mathcal{S}^h \subset \mathcal{S} = \{u \mid u \in \mathcal{H}^1, u(l) = q\}. \\ \text{Given } g : [0, l] \rightarrow \mathbb{R} \text{ and constants } q \text{ and } h, \text{ find } u^h = v^h + q^h, \text{ where } v^h \in \mathcal{V}^h \\ \text{and } u^h \in \mathcal{S}^h, \text{ such that for all } w^h \in \mathcal{V}^h \\ \int_0^l w_{,x}^h v_{,x}^h dx = \int_0^l w^h g dx + w^h(0) h - \int_0^l w_{,x}^h q_{,x}^h dx \end{cases} \quad (W^h)$$

$$(M) = \begin{cases} \text{Given the coefficient matrix } \mathbf{K} \text{ and vector } \mathbf{F}, \text{ find } \mathbf{d} \text{ such that} \\ \mathbf{K} \cdot \mathbf{d} = \mathbf{F} \end{cases} \quad (M)$$

(\*)  $W \rightarrow S$  only if solution to  $W$  has sufficient regularity.

## One more thing: a note on VARIATIONAL PRINCIPLES

- An alternative approach for developing the finite element equations is based on variational principles and is equivalent to the weak form.
- Principle of stationarity of a functional: the solution of the strong form ( $u(x)$ ) is the minimizer of the potential energy of the system  $W(u(x))$ .
- $W$  is a functional, i.e., a “function of a function”.
- Variation of a function ( $\delta u(x)$ ): infinitesimal change in the function.
- **Variation of the functional ( $\delta W$ )**: corresponding infinitesimal change in the functional.
- $w(x)$  must be smooth and vanish on the essential boundaries.
- $\delta W = W(u(x) + \xi w(x)) - W(u(x)) = W(u(x) + \delta u(x)) - W(u(x))$
- **At the minimum of  $W(u(x))$ , the variation of the functional vanishes, i.e. ,  $\delta W = 0$ . This condition renders the weak form.**

## SUMMARY OF APPROXIMATED METHODS

### WEIGHTED RESIDUAL METHODS

Start with an estimate of the solution and demand that its weighted average error is minimized

- The Galerkin Method
- The Least Square Method
- The Collocation Method
- The Subdomain Method
- Pseudo-spectral Methods

### VARIATIONAL METHODS

Minimisation of a functional.

# Outline

- 1. Piecewise linear finite element space**
2. The element point-of-view
3. Assemble process
4. Numerical example
5. Isoparametric element
6. Numerical Integration: Gauss-quadrature & Newton-Cotes

# Piecewise linear finite element space

We partition the domain, into  $n$  non-overlapping subintervals, as:

$$[x_A, x_{A+1}] \quad \text{where} \quad x_A < x_{A+1}$$

$$\forall A = 1, 2, \dots, n \quad x_1 = 0 \quad x_{n+1} = l$$

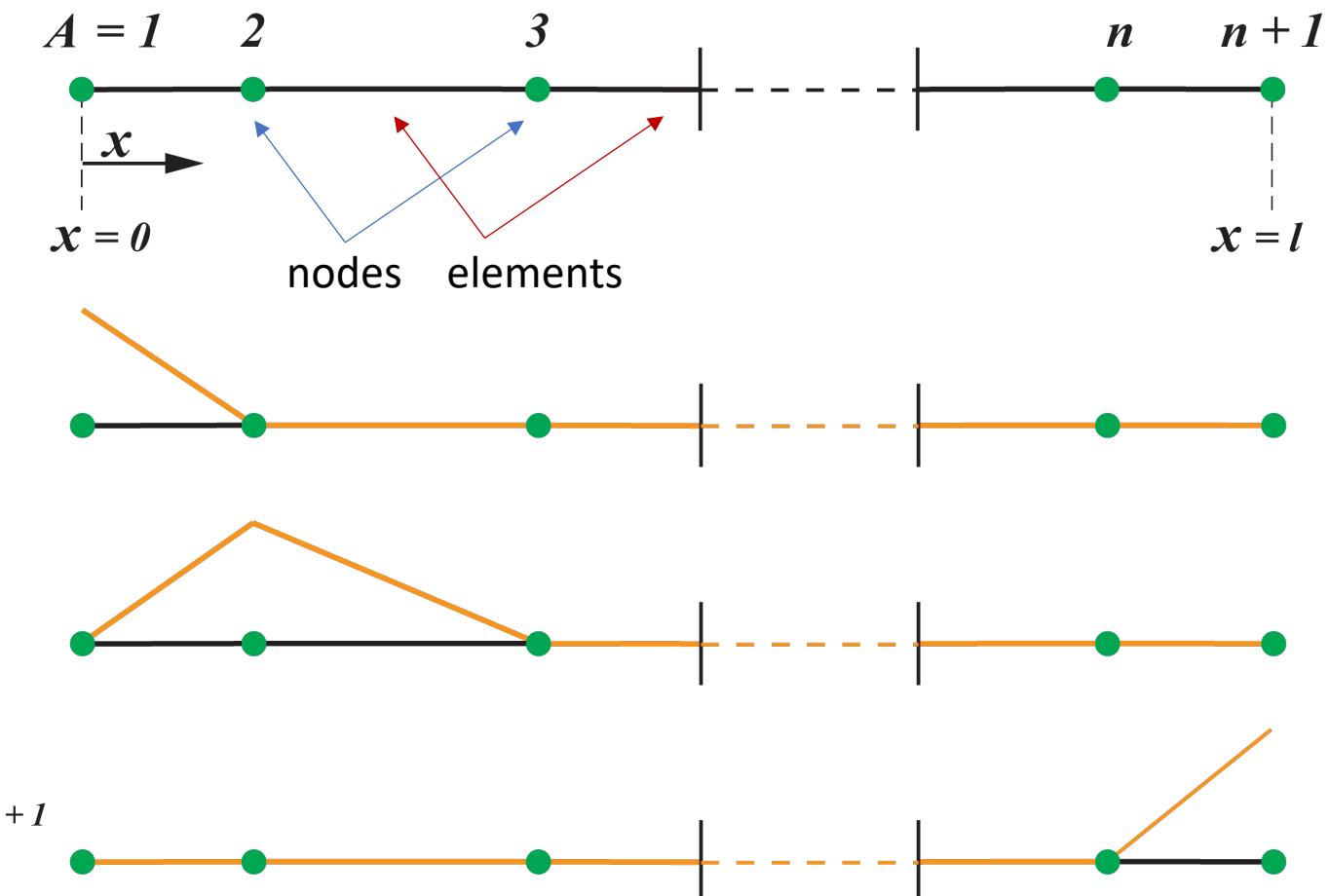
$$h_A = x_{A+1} - x_A \quad h = \max h_A$$

Length of the elements:  
not required to be equal

Mesh parameter

If the subinterval length are equal, then  $h = 1/n$

The smaller  $h$ , the more refined the mesh.



# Piecewise linear finite element space

- GLOBAL POINT OF VIEW:**

The shape functions are defined as:

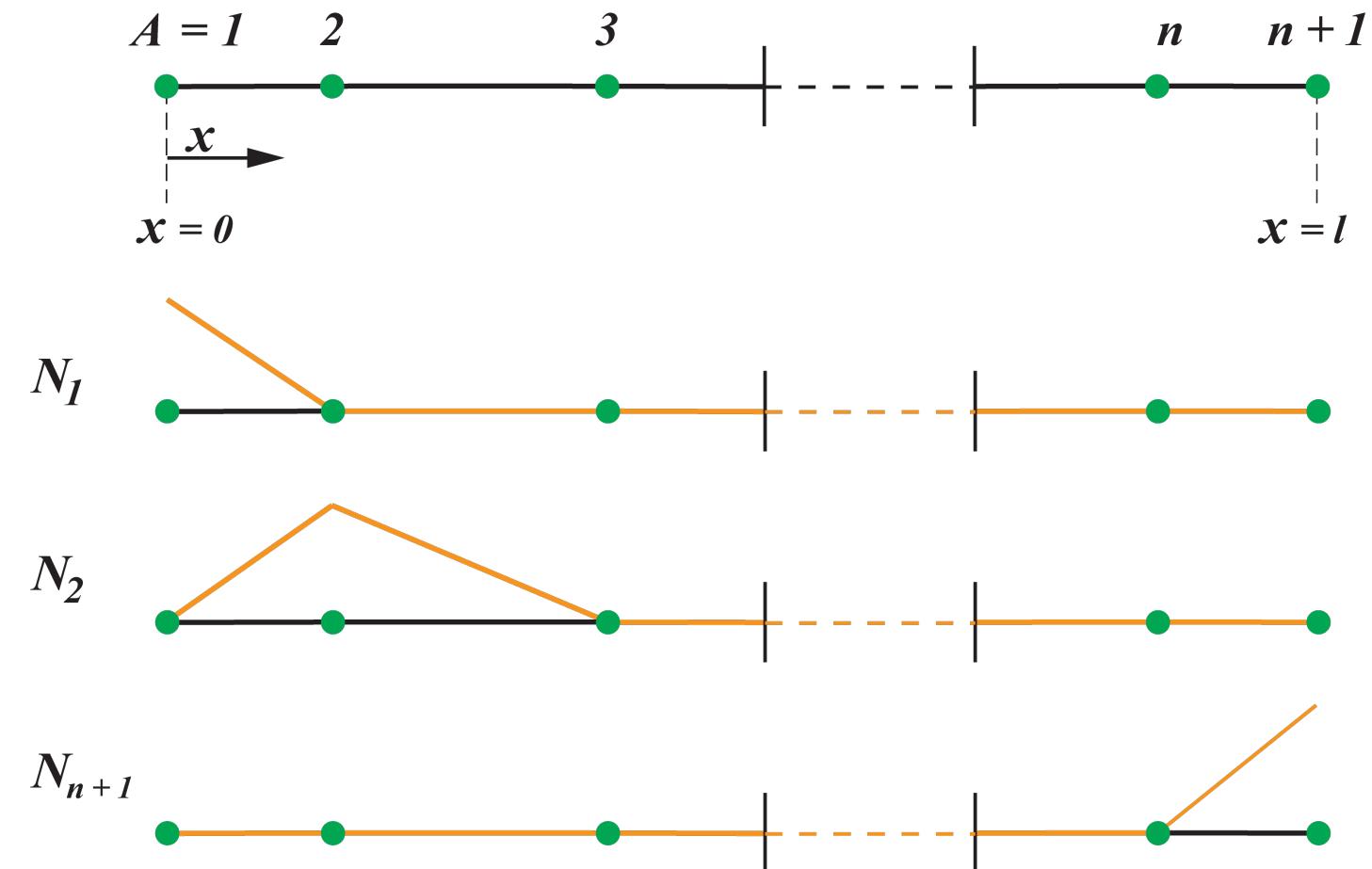
$$A = 1 \Rightarrow N_1(x) = \frac{x_2 - x}{h_1}, \quad x_1 \leq x \leq x_2$$

$2 \leq A \leq n :$

$$N_A(x) = \begin{cases} \frac{x - x_{A-1}}{h_{A-1}} & x_{A-1} \leq x \leq x_A \\ \frac{x_{A+1} - x}{h_A} & x_A \leq x \leq x_{A+1} \\ 0 & \text{elsewhere} \end{cases}$$

Compact-support functions

$$A = n + 1 \Rightarrow N_{n+1}(x) = \frac{x - x_{n+1}}{h_n}, \quad x_n \leq x \leq x_{n+1}$$



# Piecewise linear finite element space

Note that,

$$N_A(x_B) = \delta_{AB} = \begin{cases} 1 & A = B \\ 0 & A \neq B \end{cases}$$

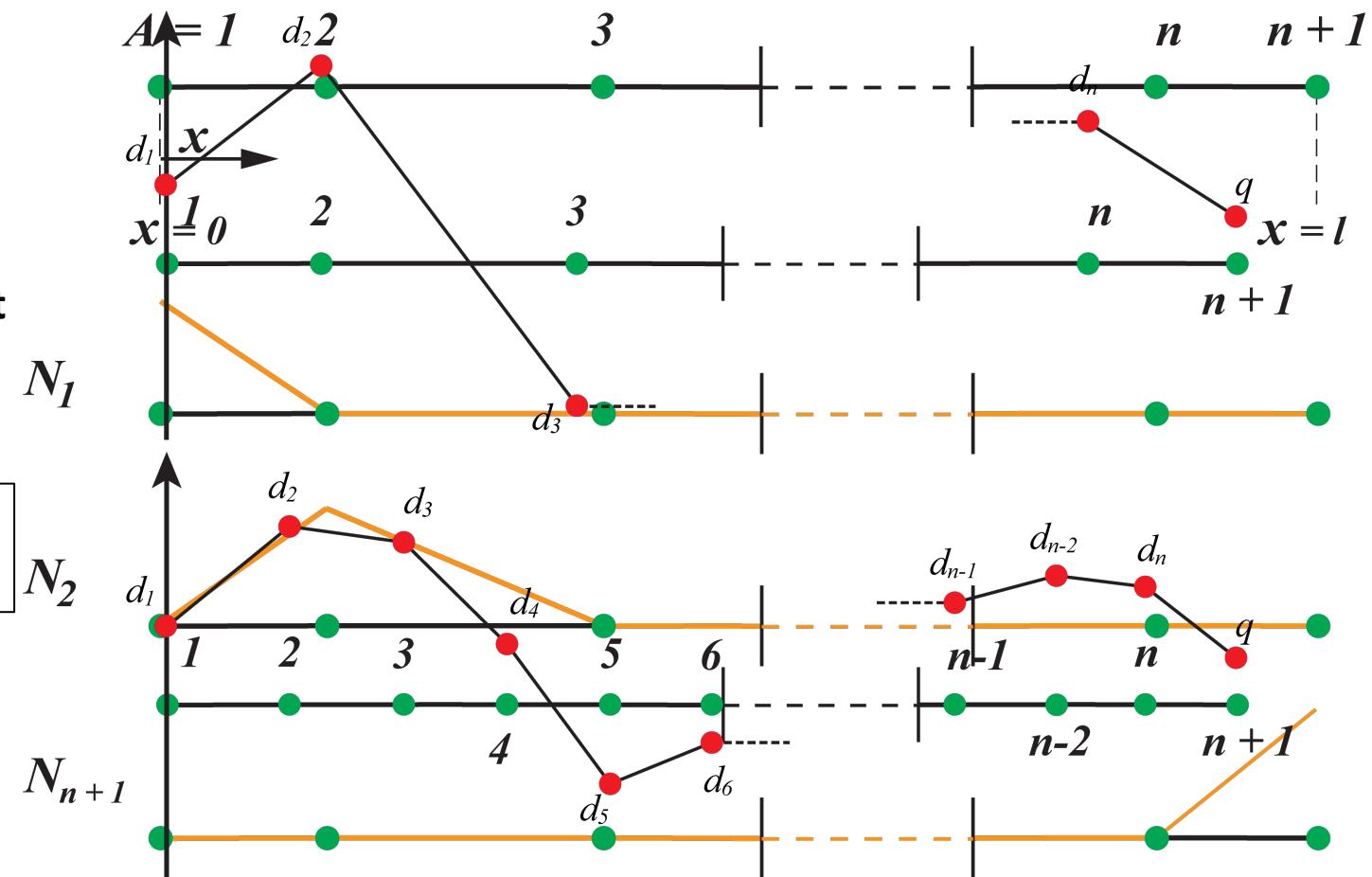
Kronecker delta

i.e., the shape function takes on the value 1 at the node assigned to it and 0 at all other nodes.

## Finite-dimensional approximation of functions:

$$u^h = \sum_{A=1}^n d_A N_A + q N_{n+1} = \sum_{A=1}^{n+1} d_A N_A \quad \text{with} \quad d_{n+1} = q$$

The approximate solution is continuous **but** has a discontinuous slope across each element boundary. **Reminder:** make  $u$  more amenable to **weak solutions without strong derivatives**.



# Reminder: Matrix equations

- System of equations

$$\mathbf{K} \cdot \mathbf{d} = \mathbf{F}$$

$$\mathbf{K} = [K_{AB}] = \begin{Bmatrix} K_{11} & K_{12} & \dots & \dots & K_{1n} \\ K_{21} & K_{22} & \dots & \dots & K_{2n} \\ \vdots & \vdots & & & \vdots \\ \vdots & \vdots & & & \vdots \\ K_{n1} & K_{n2} & \dots & \dots & K_{nn} \end{Bmatrix} = \begin{Bmatrix} a(N_1, N_1) & a(N_1, N_2) & \dots & \dots & a(N_1, N_n) \\ a(N_2, N_1) & a(N_2, N_2) & \dots & \dots & a(N_2, N_n) \\ \vdots & \vdots & & & \vdots \\ \vdots & \vdots & & & \vdots \\ a(N_n, N_1) & a(N_n, N_2) & \dots & \dots & a(N_n, N_n) \end{Bmatrix}$$

**K** Stiffness matrix

**d** Displacement vector

**F** Force vector

$$\mathbf{F} = [F_B] = \begin{Bmatrix} F_1 \\ F_2 \\ \vdots \\ F_n \end{Bmatrix} = \begin{Bmatrix} (N_1, g) + N_1(0) h - a(N_1, N_{n+1}) q \\ (N_2, g) + N_2(0) h - a(N_2, N_{n+1}) q \\ \vdots \\ (N_n, g) + N_n(0) h - a(N_n, N_{n+1}) q \end{Bmatrix}$$

$$\mathbf{d} = [d_B] = \begin{Bmatrix} d_1 \\ d_2 \\ \vdots \\ d_n \end{Bmatrix}$$

# Piecewise linear finite element space

- For  $n = 6$  (d.o.f.s) the stiffness matrix given as:

with generally chosen finite elements

$$\mathbf{K} = \begin{bmatrix} K_{11} & K_{12} & K_{13} & K_{14} & K_{15} & K_{16} \\ K_{21} & K_{22} & k_{23} & K_{24} & K_{25} & K_{26} \\ K_{31} & K_{32} & K_{33} & K_{34} & K_{35} & K_{36} \\ K_{41} & K_{42} & K_{43} & K_{44} & K_{45} & K_{46} \\ K_{51} & K_{52} & K_{53} & K_{54} & K_{55} & K_{56} \\ K_{61} & K_{62} & K_{63} & K_{64} & K_{65} & K_{66} \end{bmatrix}$$

with linear finite elements

$$\mathbf{K} = \begin{bmatrix} K_{11} & K_{12} & 0 & 0 & 0 & 0 \\ K_{21} & K_{22} & K_{23} & 0 & 0 & 0 \\ 0 & K_{32} & K_{33} & K_{34} & 0 & 0 \\ 0 & 0 & K_{43} & K_{44} & K_{45} & 0 \\ 0 & 0 & 0 & K_{54} & K_{55} & K_{56} \\ 0 & 0 & 0 & 0 & K_{65} & K_{66} \end{bmatrix}$$

e.g., No real overlapping  
between  $N_2$  and  $N_5$   
(since it is 1D).

## Stiffness matrix:

- Symmetric  $K_{AB} = K_{BA}$ ,  $\mathbf{K} = \mathbf{K}^T$
- Banded

**Why?**  $\leftrightarrow$  The trial space and the test space are chosen to be the same.

# Piecewise linear finite element space

## Stiffness matrix:

Symmetric  $K_{AB} = K_{BA}$ ,  $\mathbf{K} = \mathbf{K}^T$

- Positive-definite:

- $\mathbf{c}^T \cdot \mathbf{K} \cdot \mathbf{c} \geq 0 \quad \forall \mathbf{c} \neq 0$ ; and
- $\mathbf{c}^T \cdot \mathbf{K} \cdot \mathbf{c} = 0$  if and only if  $\mathbf{c} = 0$ .

$\mathbf{c}$ : arbitrary non-zero real column vector.

- Positive-definite matrices are at the basis of convex optimization. Given a function of several real variables that is twice differentiable, it will be convex at point P if its matrix of second partial derivatives (Hessian) is positive-definite.
- $\mathbf{K}$  is congruent with a diagonal matrix with positive real entries,  $\mathbf{D} \cdot \mathbf{K} \cdot \mathbf{D}^T = \mathbf{K}_2$ .
- As a consequence, the eigenvalues of  $\mathbf{K}$  are real and positive.

Unique inverse, unique solution of linear elastic problem.

# Outline

1. Piecewise linear finite element space
2. **The element point-of-view**
3. Assemble process
4. Numerical example
5. Isoparametric element
6. Numerical Integration: Gauss-quadrature & Newton-Cotes

# The element point-of-view

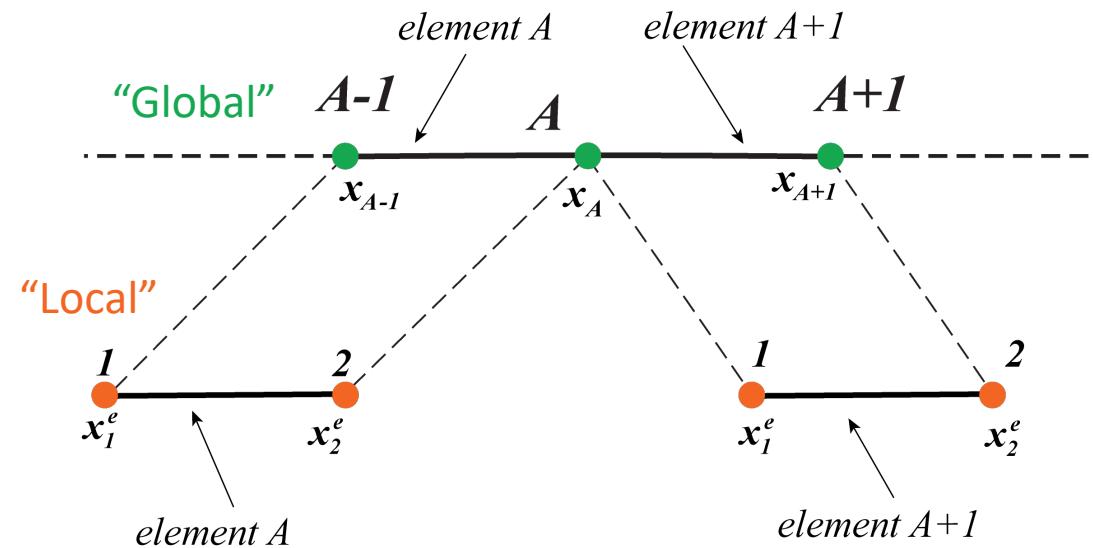
Why?:

- To ease the split of the integrals according to the finite elements and the compactly supported bases, consistently defined according to the element point of view.

## For each and every liner finite element

Point of view	global	local
Nodes	$\{A, A + 1\}$	$\{1, 2\}$
Domain	$[x_A, x_{A+1}]$	$[x_1^e, x_2^e]$
Nodes coordinates	$\{x_A, x_{A+1}\}$	$\{x_1^e, x_2^e\}$
Degrees of freedom	$\{d_A, d_{A+1}\}$	$\{d_1^e, d_2^e\}$
Shape functions	$\{N_A, N_{A+1}\}$	$\{N_1^e, N_2^e\}$
Interpolation function	$u^h(x) = N_A d_A + N_{A+1} d_{A+1}$	$u^h(x) = N_1^e d_1^e + N_2^e d_2^e$

The domain is subdivided into  $n_{el}$  equal elements with element length  $h^e = l/n_{el}$ .

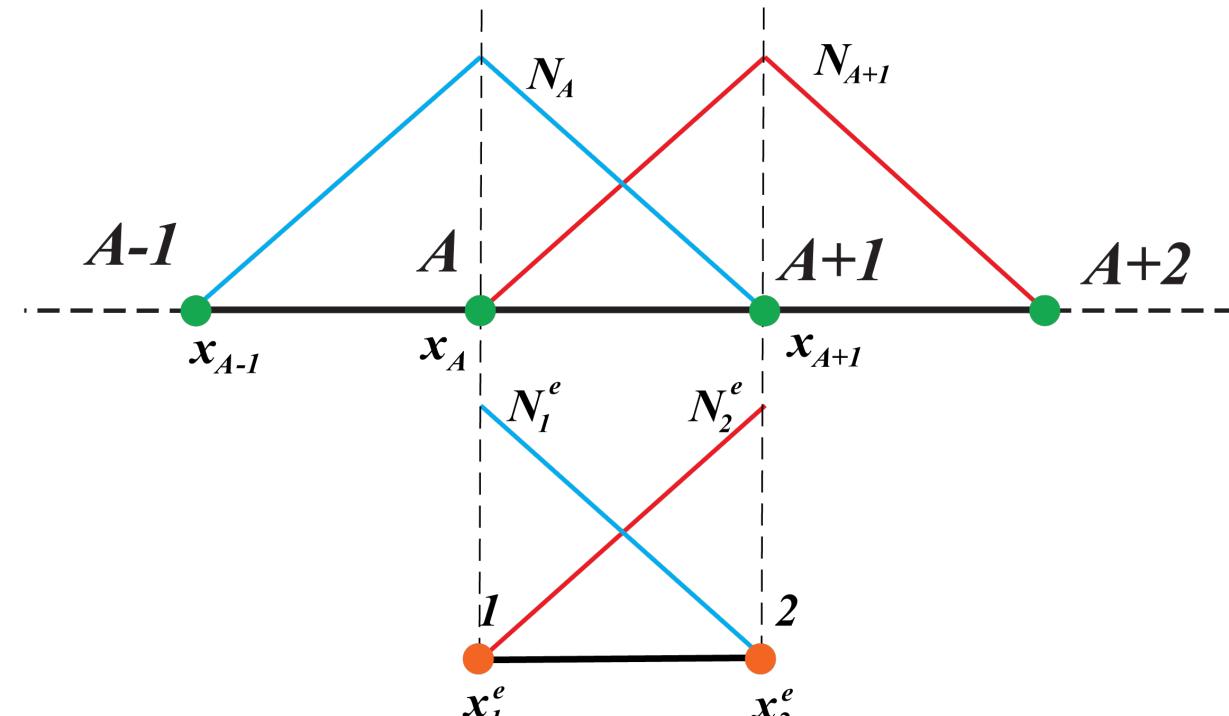


# The element point-of-view

Point of view	global	local
Nodes	$\{A, A + 1\}$	$\{1, 2\}$
Domain	$[x_A, x_{A+1}]$	$[x_1^e, x_2^e]$
Nodes coordinates	$\{x_A, x_{A+1}\}$	$\{x_1^e, x_2^e\}$
Degrees of freedom	$\{d_A, d_{A+1}\}$	$\{d_1^e, d_2^e\}$
Shape functions	$\{N_A, N_{A+1}\}$	$\{N_1^e, N_2^e\}$
Interpolation function	$u^h(x) = N_A d_A + N_{A+1} d_{A+1}$	$u^h(x) = N_1^e d_1^e + N_2^e d_2^e$

$$N_1^e(x) = \frac{x_2^e - x}{h^e} \Rightarrow (N_1^e)_{,x}(x) = \frac{-1}{h^e}$$

$$N_2^e(x) = \frac{x - x_1^e}{h^e} \Rightarrow (N_2^e)_{,x}(x) = \frac{1}{h^e}$$



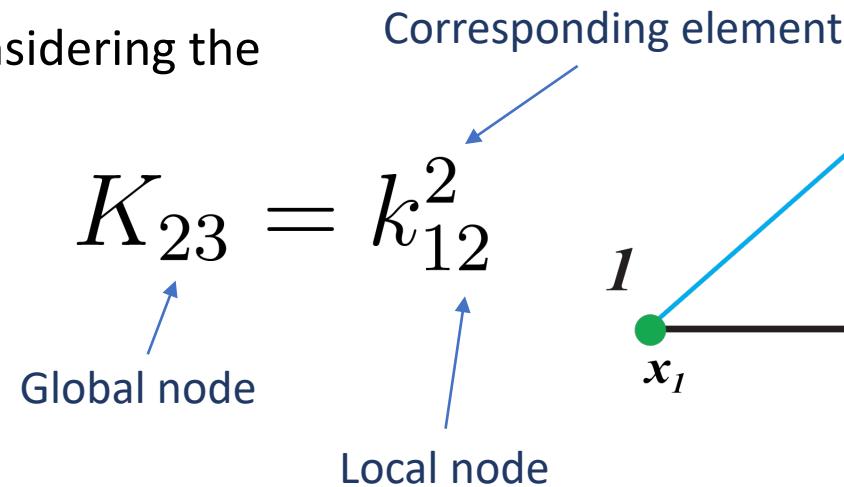
# The element point-of-view

- Compute the stiffness matrix by considering the element point-of-view:

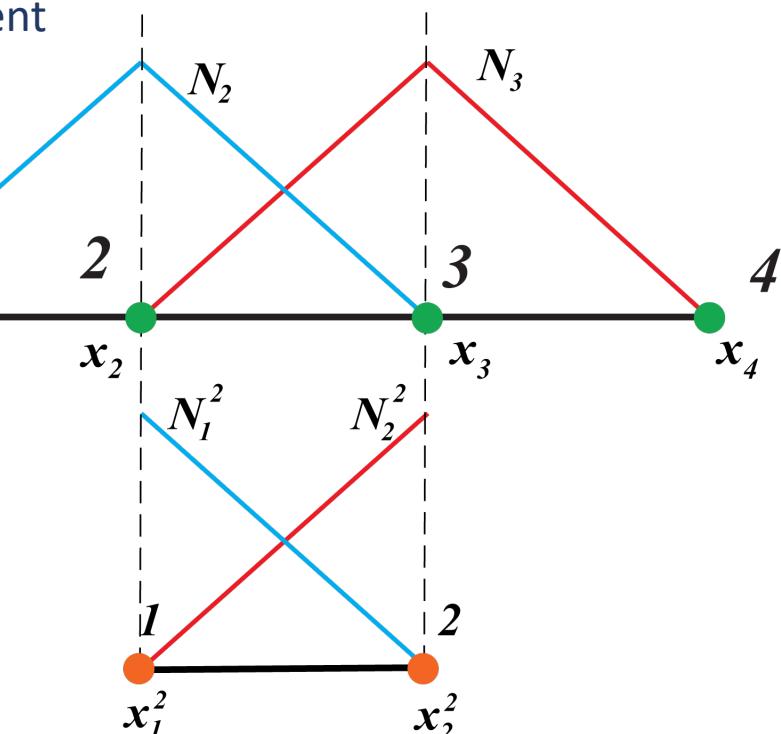
$$K_{23} = k_{12}^2 = a(N_2, N_3) = a(N_1^2, N_2^2)$$

$$\begin{aligned} &= \int_0^l (N_2)_{,x}(x) (N_3)_{,x}(x) dx \\ &= \int_{x_1^2}^{x_2^2} (N_1^2)_{,x}(x) (N_2^2)_{,x}(x) dx \end{aligned}$$

$$= \int_{x_1^2}^{x_2^2} \frac{1}{h^e} \times \frac{1}{h^e} dx = -\frac{1}{(h^e)^2} x \Big|_{x_1^2}^{x_2^2} = -\frac{1}{(h^e)^2} \underbrace{(x_2^2 - x_1^2)}_{h^e} = -\frac{1}{h^e}$$



$$n = 4; \quad e = 3$$



# The element point-of-view

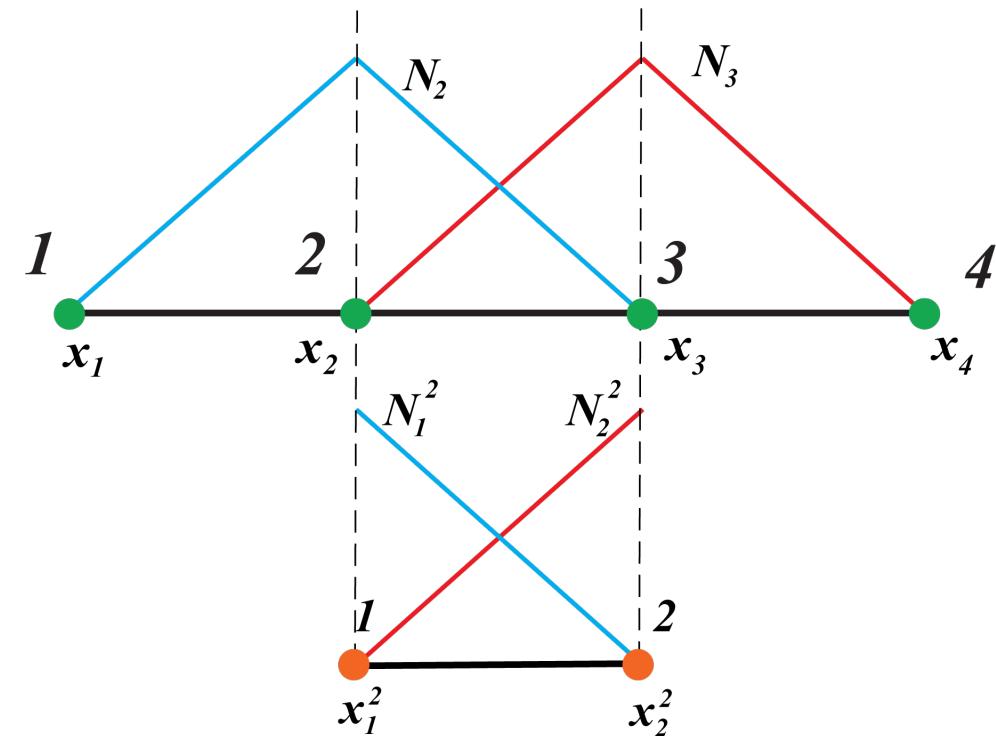
- Compute the stiffness matrix by considering the element point-of-view:

$$k_{11}^2 = a(N_1^2, N_1^2) = \int_{x_1^2}^{x_2^2} \frac{-1}{h^e} \times \frac{-1}{h^e} dx = \frac{1}{h^e}$$

$$k_{21}^2 = a(N_2^2, N_1^2) = \int_{x_1^2}^{x_2^2} \frac{1}{h^e} \times \frac{-1}{h^e} dx = \frac{-1}{h^e}$$

$$k_{22}^2 = a(N_2^2, N_2^2) = \int_{x_1^2}^{x_2^2} \frac{1}{h^e} \times \frac{1}{h^e} dx = \frac{1}{h^e}$$

$$n = 4; \quad e = 3$$



# The element point-of-view

- Compute the stiffness matrix by considering the element point-of-view:

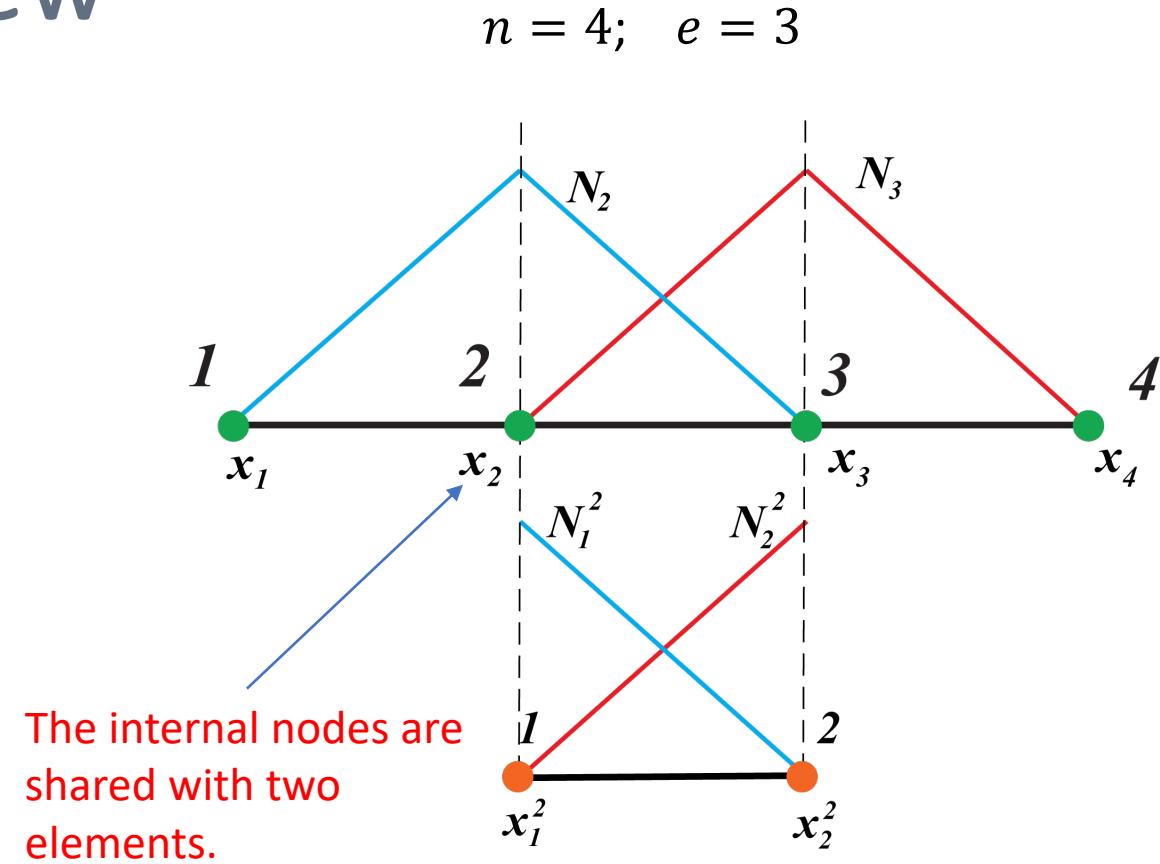
local contribution of the global node 2 as a second node of the local element 1

Global (total) contribution of the global node 2

$$K_{22} = k_{22}^1 + k_{11}^2$$

$$K_{33} = k_{22}^2 + k_{11}^3$$

local contribution of the global node 2 as a first node of the local element 2



# The element point-of-view

- Compute the stiffness matrix by considering the element point-of-view:

**To compute the local element stiffness matrix:**

1. Define the element shape function and its derivative

$$N_1^e(x) = \frac{x_2^e - x}{h^e} \Rightarrow (N_1^e)_{,x}(x) = \frac{-1}{h^e}$$

$$N_2^e(x) = \frac{x - x_1^e}{h^e} \Rightarrow (N_2^e)_{,x}(x) = \frac{1}{h^e}$$

2. Calculate the local stiffness matrix entries

$$k_{ij}^e = a(N_i^e, N_j^e) = \int_{x_1^e}^{x_2^e} (N_i^e)_{,x}(x) (N_j^e)_{,x}(x) dx$$

$$\mathbf{k}_{2 \times 2}^e = [k_{ij}^e] = \begin{bmatrix} k_{11}^e & k_{12}^e \\ k_{21}^e & k_{22}^e \end{bmatrix} = \frac{1}{h^e} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

- The element stiffness matrices (for the linear shape function and equal elements length) are the same, so it is enough to compute it once.
- To compute the global stiffness matrix, we do an operation called an assembly.

# The element point-of-view

- Compute the force vector by considering the element point-of-view:

$$F_A = (N_A, g) + N_A(0) h - a(N_A, N_{n+1}) q$$

$$F_2 = (N_2, g) + N_2(0) h - a(N_2, N_5) q$$

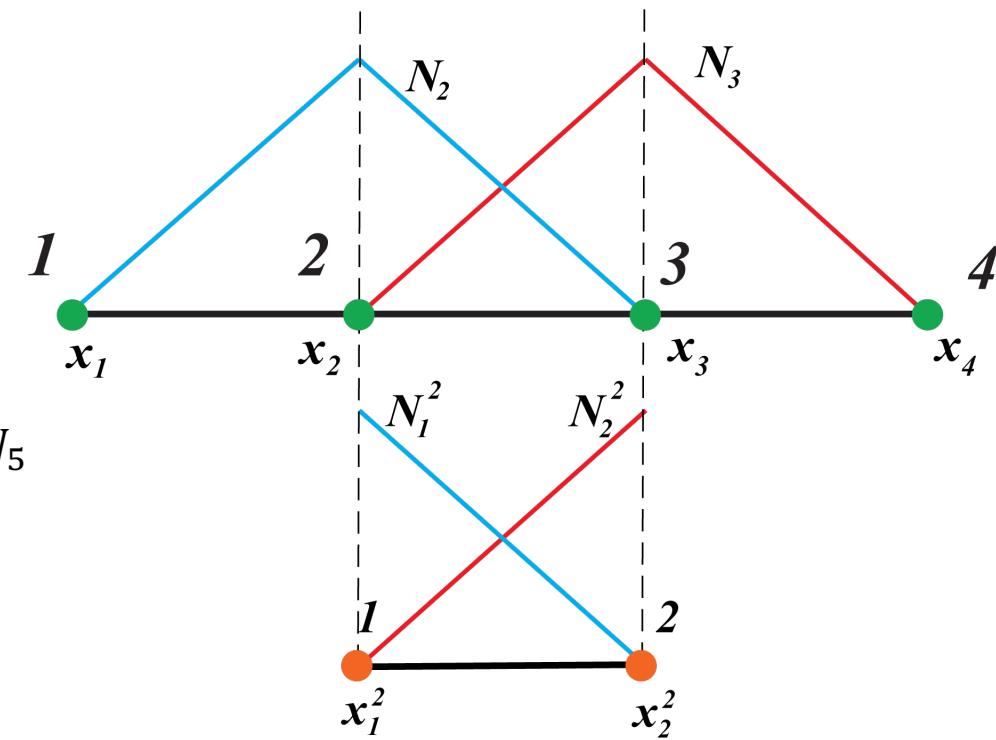
= 0

No real overlapping between  $N_2$  and  $N_5$

$$F_2 = f_2^1 + f_1^2 = (N_2^1, g) + (N_1^2, g)$$

local contribution of the global node 2 as a second node of the element 1

local contribution of the global node 2 as a first node of the element 2



# The element point-of-view

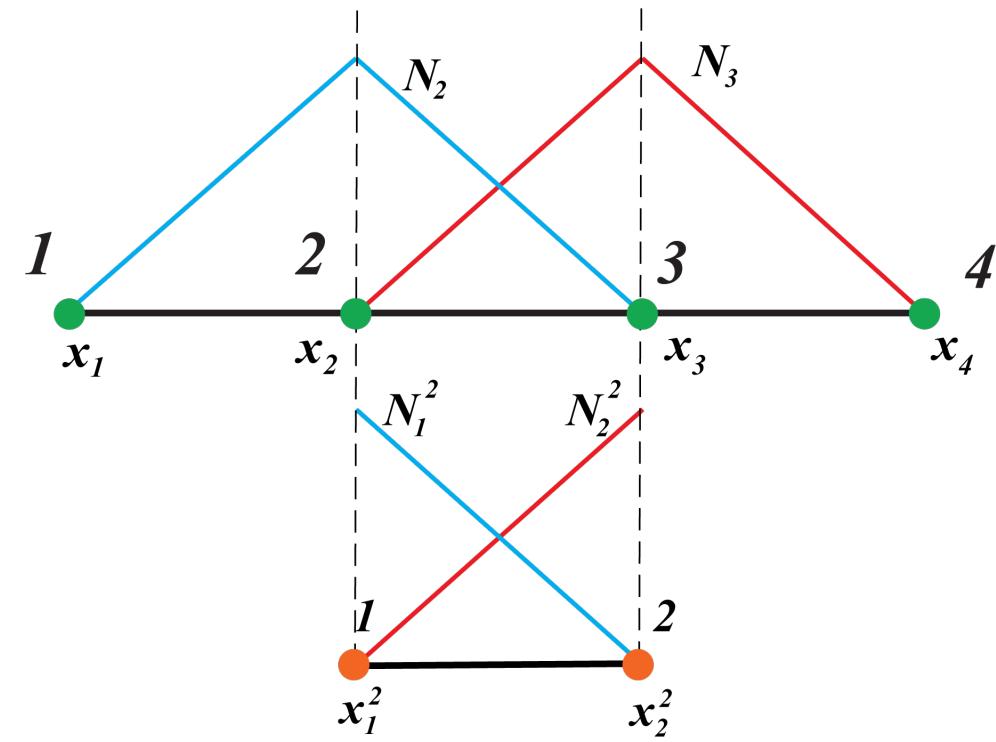
- Compute the force vector by considering the element point-of-view:

$$F_A = (N_A, g) + N_A(0) h - a(N_A, N_{n+1}) q$$

$$F_2 = (N_2, g) + N_2(0) h - a(N_2, N_5) q$$

$$F_2 = f_2^1 + f_1^2 = (N_2^1, g) + (N_1^2, g)$$

$$= \int_{x_1^1}^{x_2^1} \frac{x - x_1^1}{h^e} g + \int_{x_1^2}^{x_2^2} \frac{x_2^2 - x}{h^e} g \, dx$$



# The element point-of-view

- Compute the force vector by considering the element point-of-view:

**To compute the local force vector:**

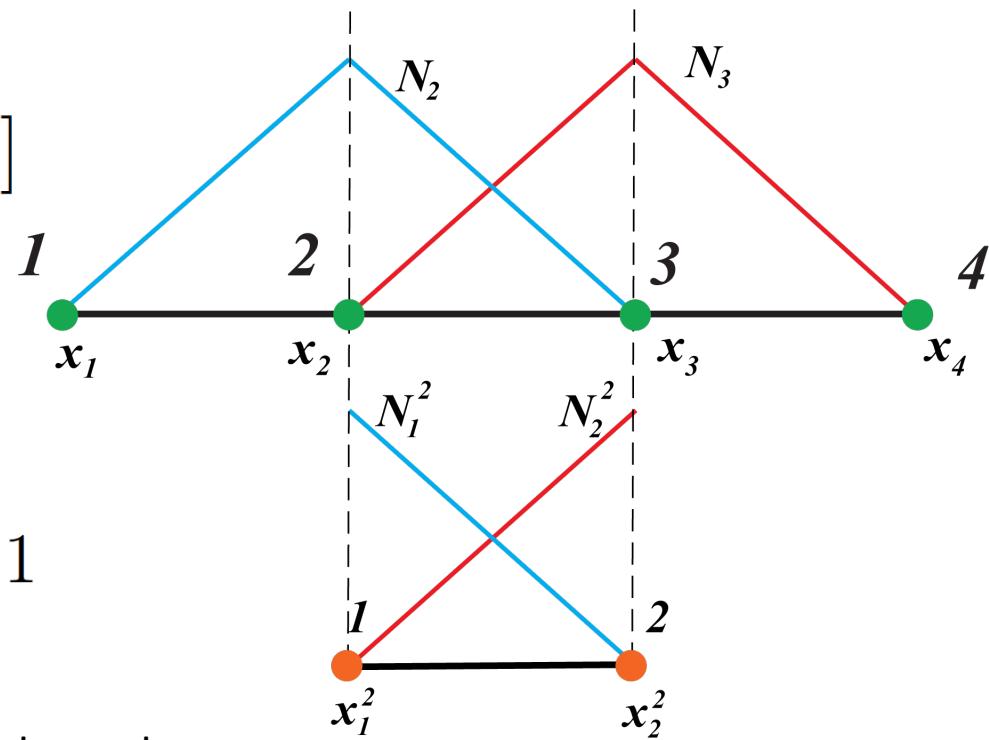
$$f_i^e = (N_i^e, g) + \begin{cases} \delta_{i1} h & \text{if } e = 1 \\ 0 & \text{if } e = 2, 3, \dots, n_{el} - 1 \\ -k_{i2}^e q & \text{if } e = n_{el} \end{cases}$$

Only for the first node of the first element (or Neumann BCs node)

Element count

Local node index

Only for the second node of the last element (or Dirichlet BCs node)



# The element point-of-view

## Why element point-of-view is needed?

- To ease the split of the integrals according to the finite elements and the compactly supported bases, consistently defined according to the element point of view.

- For the computation of the bilinear form:

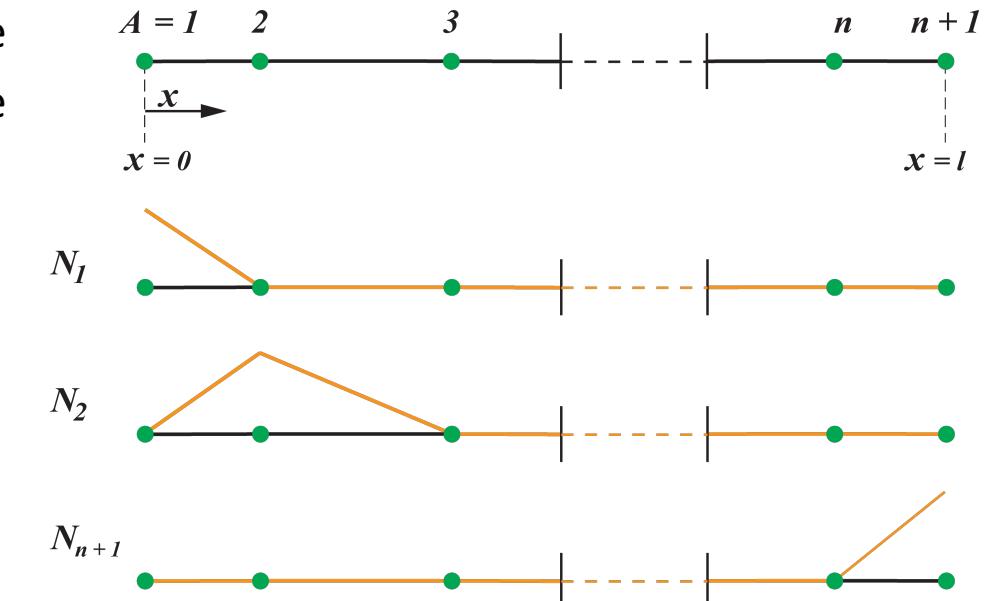
- $K_{AB} \propto a(N_A, N_B) = \int_0^l (N_A)_x(x)(N_B)_x(x) dx$  [Global p.o.v.]

- $k_{ij}^e \propto a(N_i^e, N_j^e) = \int_{x_i}^{x_j} (N_i^e)_x(x)(N_j^e)_x(x) dx.$  [Local p.o.v.]

- For the computation of the force vector:

- $F_A = f_2^{e_1} + f_1^{e_2} \propto (N_2^{e_1}, g) + (N_1^{e_2}, g) =$

$$= \int_{x_1^{e_1}}^{x_2^{e_1}} N_2^{e_1}(x) g dx + \int_{x_1^{e_2}}^{x_2^{e_2}} N_1^{e_2}(x) g dx$$
 [Local p.o.v.]



with  $e_1$  and  $e_2$  the finite elements adjacent to global node  $A$ .

# Outline

1. Piecewise linear finite element space
2. The element point-of-view
- 3. Assemble process**
4. Numerical example
5. Isoparametric element
6. Numerical Integration: Gauss-quadrature & Newton-Cotes

# Assemble process

- The local stiffness matrices and force vectors are added to the appropriate location in the global stiffness matrix and force vector, respectively.

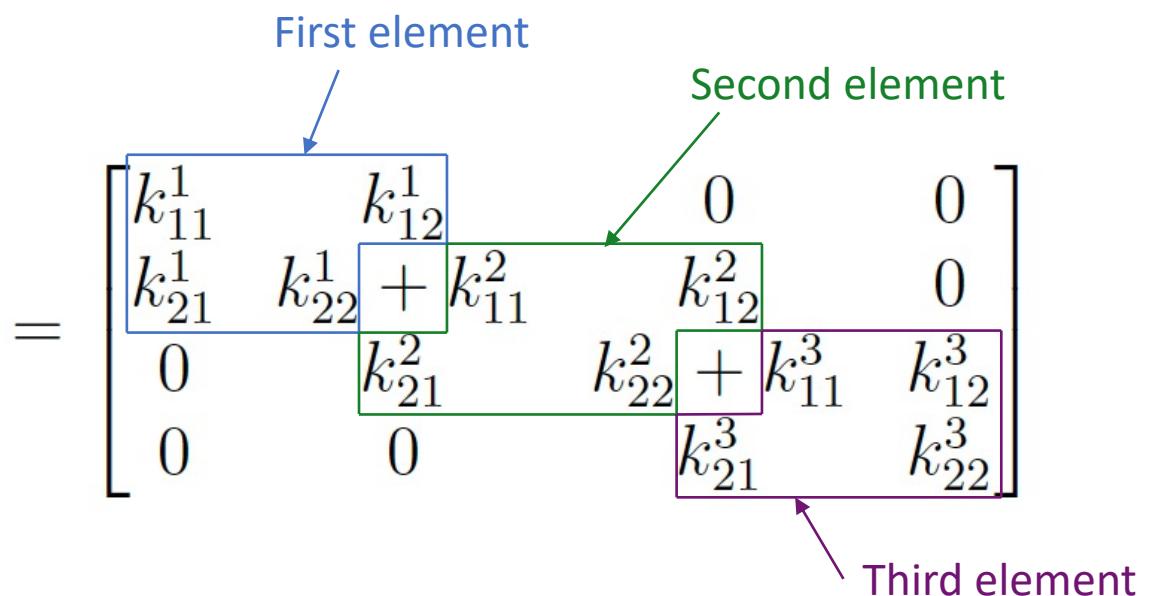
$$\begin{aligned} \mathbf{k}_{2 \times 2}^e &= [k_{ij}^e] = \begin{bmatrix} k_{11}^e & k_{12}^e \\ k_{21}^e & k_{22}^e \end{bmatrix} = \frac{1}{h^e} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} && \text{local node indices} \\ \mathbf{f}_{2 \times 1}^e &= [f_i^e] \\ \mathbf{K} &= \bigwedge_{el=1}^{n_{el}} \mathbf{k}^e & \mathbf{F} &= \bigwedge_{el=1}^{n_{el}} \mathbf{f}^e && \begin{array}{l} \text{The total number of elements} \\ \text{Assembly operation} \end{array} \end{aligned}$$

# Assemble process

- The local stiffness matrices and force vectors are added to the appropriate location in the global stiffness matrix and force vector, respectively.

$$\mathbf{K} = \bigcup_{el=1}^{n_{el}} \mathbf{k}^e$$

$$\mathbf{K} = \begin{bmatrix} K_{11} & K_{12} & 0 & 0 \\ K_{21} & K_{22} & K_{23} & 0 \\ 0 & K_{32} & K_{33} & K_{34} \\ 0 & 0 & K_{43} & K_{44} \end{bmatrix}$$



# Assemble process

- The local stiffness matrices and force vectors are added to the appropriate location in the global stiffness matrix and force vector, respectively.

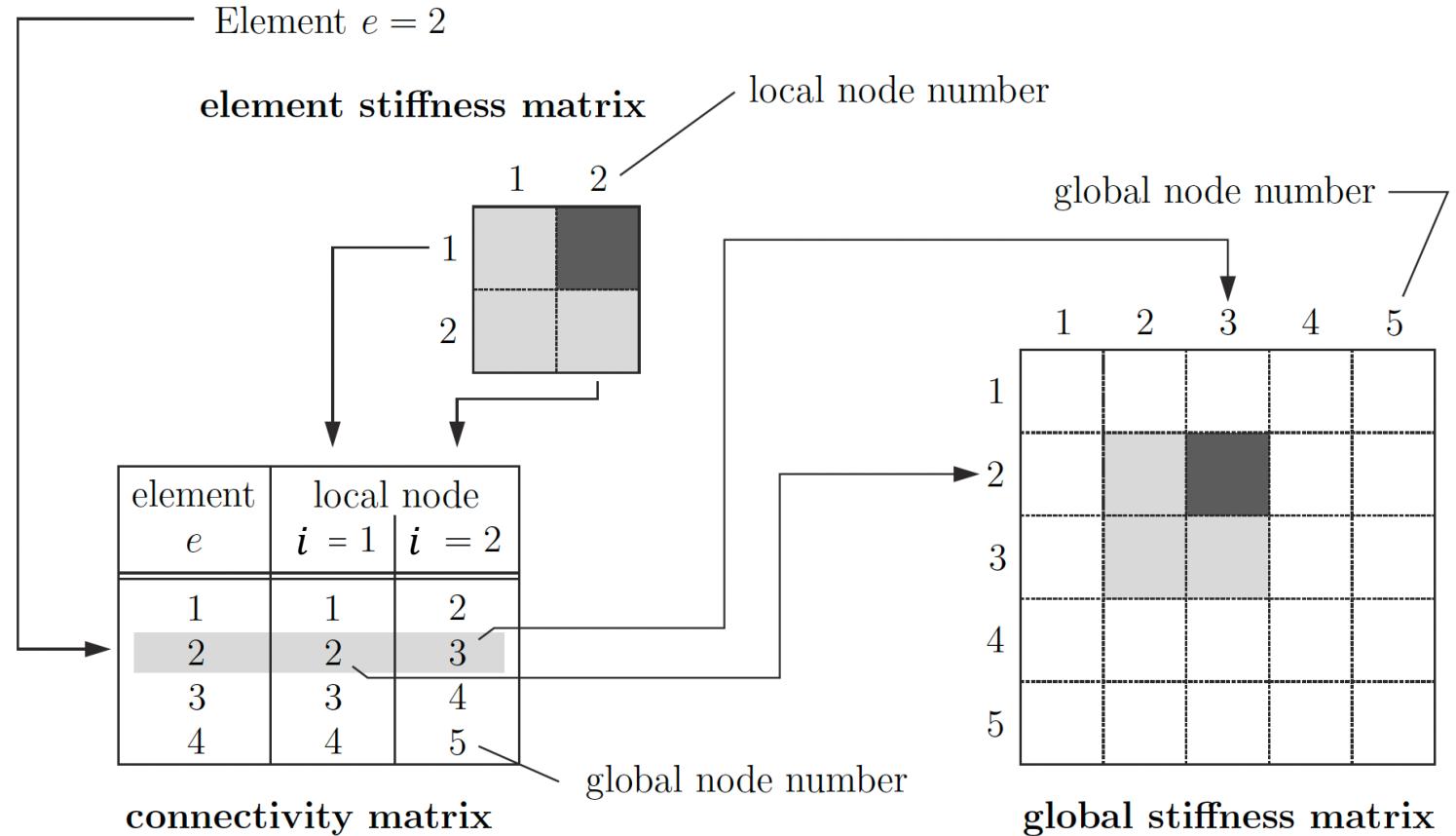
$$\mathbf{F} = \sum_{el=1}^{n_{el}} \mathbf{A}^e \mathbf{f}^e$$

$$\mathbf{F} = \begin{bmatrix} F_1 \\ F_2 \\ F_3 \\ F_4 \end{bmatrix} = \begin{bmatrix} f_1^1 \\ f_2^1 + f_1^2 \\ f_2^2 + f_1^3 \\ f_2^3 \end{bmatrix}$$

The diagram shows the assembly of a global force vector  $\mathbf{F}$  from three local force vectors. The global vector  $\mathbf{F}$  has four entries:  $f_1^1$ ,  $f_2^1 + f_1^2$ ,  $f_2^2 + f_1^3$ , and  $f_2^3$ . Three ovals (blue, green, purple) group these entries by element index. Arrows point from the labels 'First element', 'Second element', and 'Third element' to the corresponding ovals.

# Assemble process

- In the FE- codes, the assembly information is stored in a matrix named ***Location matrix*** “**LM**” or ***connectivity matrix***



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# Numerical example

Total number of nodes:  $n+1 = 5$

Number of unknown:  $n = 4$

Known node: 5

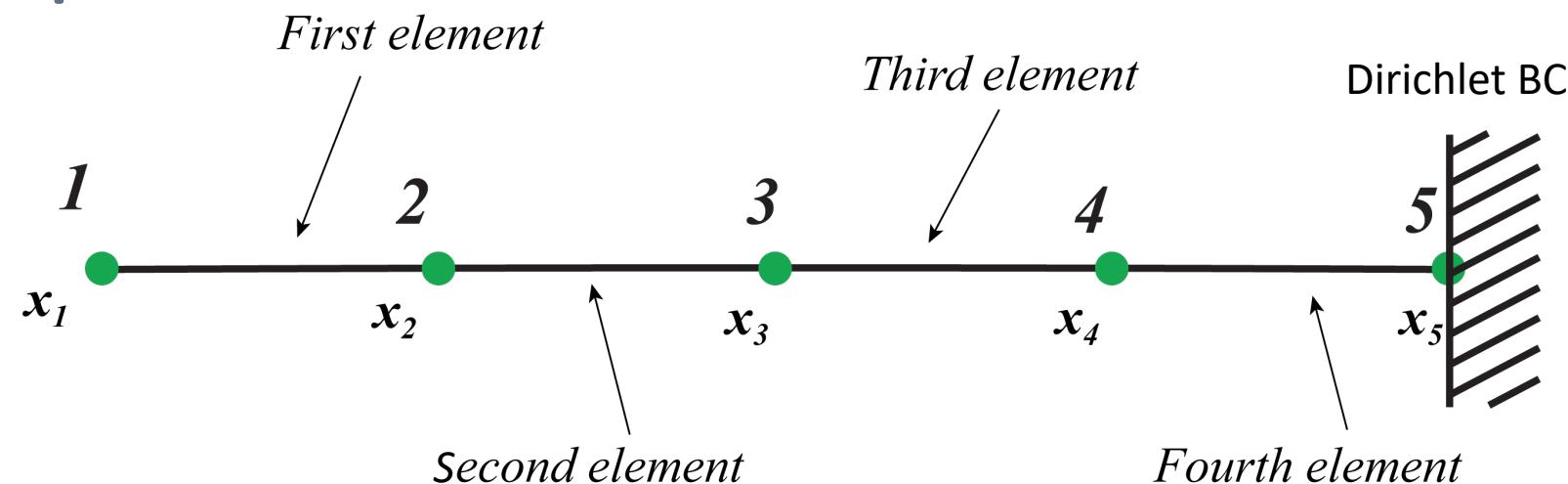
Number of elements: 4

Equal elements lengths.

The mesh parameter:  $h=1 \text{ cm}$

Homogeneous BCs.

$$x_1 = 1 \text{ cm}, x_2 = 2 \text{ cm}, x_3 = 3 \text{ cm}, x_4 = 4 \text{ cm}, x_5 = 5 \text{ cm}$$



# Numerical example

- Derive shape functions (global point of view):

$$N_1(x) = \begin{cases} \frac{2-x}{h}, & 1 \leq x \leq 2 \\ 0 & \text{elsewhere} \end{cases}$$

$$N_2(x) = \begin{cases} \frac{x-1}{h} & 1 \leq x \leq 2 \\ \frac{3-x}{h} & 2 \leq x \leq 3 \\ 0 & \text{elsewhere} \end{cases}$$

$$N_3(x) = \begin{cases} \frac{x-2}{h} & 2 \leq x \leq 3 \\ \frac{4-x}{h} & 3 \leq x \leq 4 \\ 0 & \text{elsewhere} \end{cases}$$

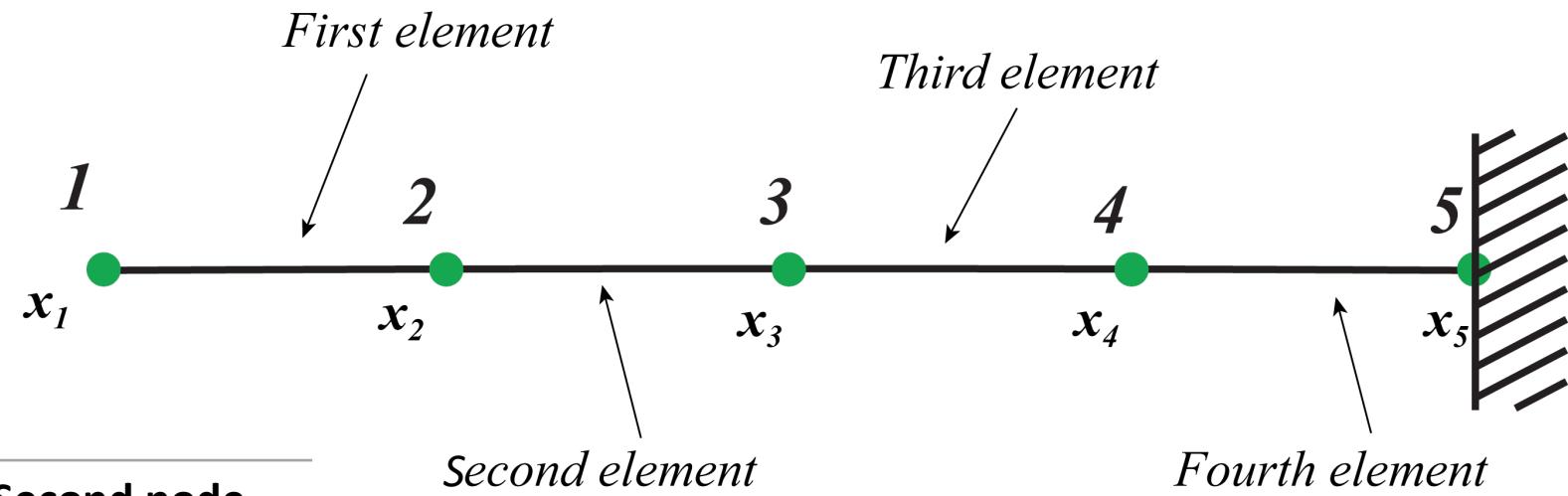
$$N_4(x) = \begin{cases} \frac{x-3}{h} & 3 \leq x \leq 4 \\ \frac{5-x}{h} & 4 \leq x \leq 5 \\ 0 & \text{elsewhere} \end{cases}$$

$$N_5(x) = \begin{cases} \frac{x-5}{h}, & 4 \leq x \leq 5 \\ 0 & \text{elsewhere} \end{cases}$$

$$\begin{aligned} x_1 &= 1 \text{ cm}, x_2 = 2 \text{ cm}, \\ x_3 &= 3 \text{ cm}, x_4 = 4 \text{ cm}, \\ x_5 &= 5 \text{ cm} \end{aligned}$$

# Numerical example

- Connectivity matrix:



Element number	First node coordinate	Second node coordinate
First element	$x_1^1 = 1$	$x_2^1 = 2$
Second element	$x_1^2 = 2$	$x_2^2 = 3$
Third element	$x_1^3 = 3$	$x_2^3 = 4$
Fourth element	$x_1^4 = 4$	$x_2^4 = 5$

$$x_1 = 1 \text{ cm}, x_2 = 2 \text{ cm}, \\ x_3 = 3 \text{ cm}, x_4 = 4 \text{ cm}, \\ x_5 = 5 \text{ cm}$$

# Numerical example

- Shape functions in element point-of-view

first element : 
$$\begin{cases} N_1^1(x) = \frac{2-x}{h} \\ N_2^1(x) = \frac{x-1}{h} \end{cases}$$

second element : 
$$\begin{cases} N_1^2(x) = \frac{3-x}{h} \\ N_2^2(x) = \frac{x-2}{h} \end{cases}$$

third element : 
$$\begin{cases} N_1^3(x) = \frac{4-x}{h} \\ N_2^3(x) = \frac{x-3}{h} \end{cases}$$

fourth element : 
$$\begin{cases} N_1^4(x) = \frac{5-x}{h} \\ N_2^4(x) = \frac{x-4}{h} \end{cases}$$

# Numerical example

- Calculate the derivatives of shape functions in element point-of-view

$$\text{first element : } \begin{cases} (N_1^1)_{,x}(x) = \frac{-1}{h} \\ (N_2^1)_{,x}(x) = \frac{1}{h} \end{cases}$$

$$\text{third element : } \begin{cases} (N_1^3)_{,x}(x) = \frac{-1}{h} \\ (N_2^3)_{,x}(x) = \frac{1}{h} \end{cases}$$

$$\text{second element : } \begin{cases} (N_1^2)_{,x}(x) = \frac{-1}{h} \\ (N_2^2)_{,x}(x) = \frac{1}{h} \end{cases}$$

$$\text{fourth element : } \begin{cases} (N_1^4)_{,x}(x) = \frac{-1}{h} \\ (N_2^4)_{,x}(x) = \frac{1}{h} \end{cases}$$

# Numerical example

- Calculate the element stiffness matrix

$$k_{11}^1 = a(N_1^1, N_1^1) = \int_{x_1^1}^{x_2^1} (N_1^1)_{,x}(x) (N_1^1)_{,x}(x) dx$$

$$= \int_1^2 \frac{-1}{h} \frac{-1}{h} dx = \frac{x}{h^2} \Big|_1^2 = 1$$

$$k_{12}^1 = a(N_1^1, N_2^1) = \int_1^2 \frac{-1}{h} \frac{1}{h} dx = -\frac{x}{h^2} \Big|_1^2 = -1$$

$$k_{21}^1 = a(N_2^1, N_1^1) = \int_1^2 \frac{1}{h} \frac{-1}{h} dx = -\frac{x}{h^2} \Big|_1^2 = -1$$

$$k_{22}^1 = a(N_2^1, N_2^1) = \int_1^2 \frac{1}{h} \frac{1}{h} dx = -\frac{x}{h^2} \Big|_1^2 = 1$$

(Local stiffness matrices for each elements)

$$\boldsymbol{k}_{2 \times 2}^1 = [k_{ij}^1] = \begin{bmatrix} k_{11}^1 & k_{12}^1 \\ k_{21}^1 & k_{22}^1 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

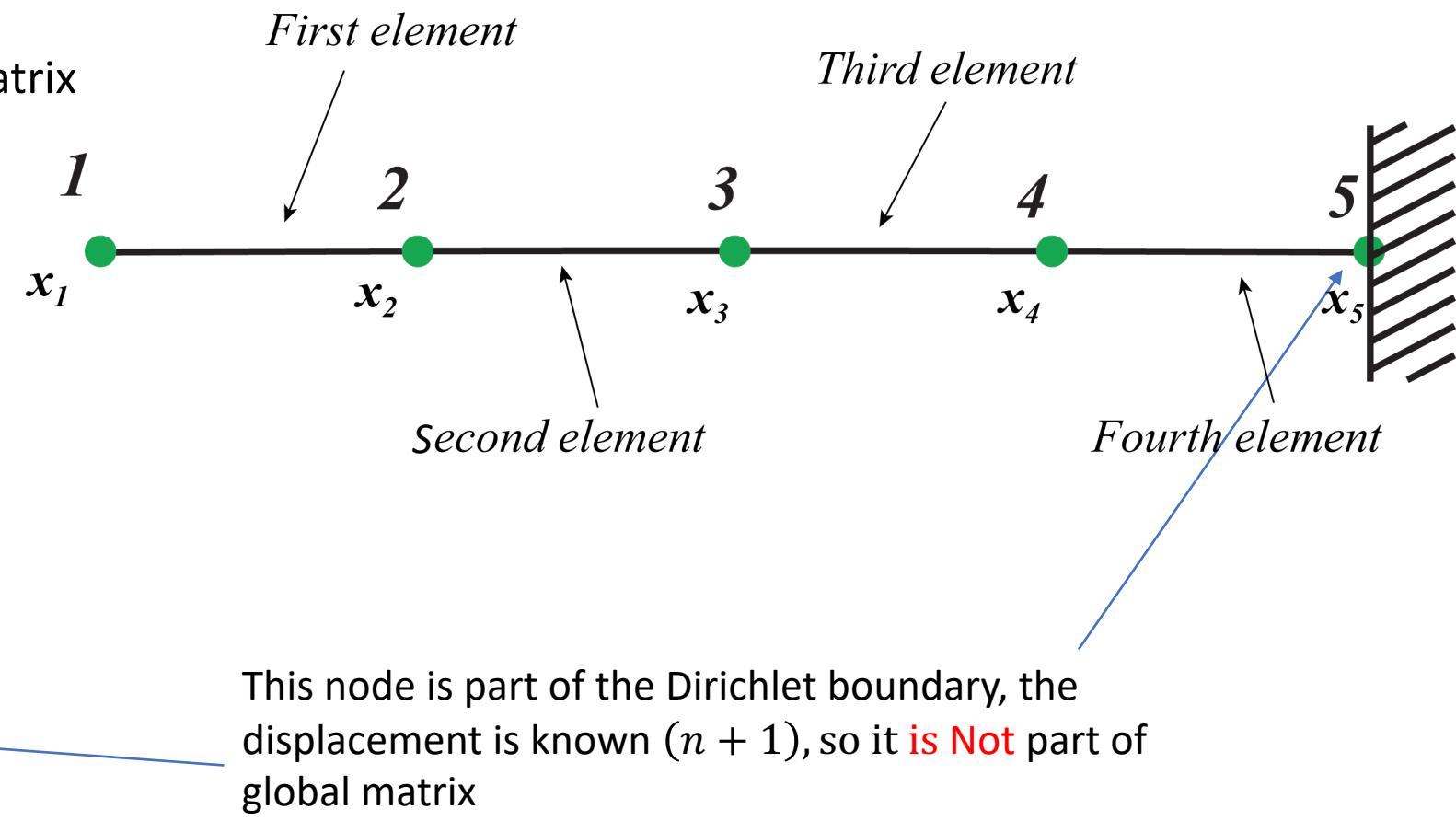
$$\boldsymbol{k}_{2 \times 2}^2 = [k_{ij}^2] = \begin{bmatrix} k_{11}^2 & k_{12}^2 \\ k_{21}^2 & k_{22}^2 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\boldsymbol{k}_{2 \times 2}^3 = [k_{ij}^3] = \begin{bmatrix} k_{11}^3 & k_{12}^3 \\ k_{21}^3 & k_{22}^3 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\boldsymbol{k}_{2 \times 2}^4 = [k_{ij}^4] = \begin{bmatrix} k_{11}^4 & k_{12}^4 \\ k_{21}^4 & k_{22}^4 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

# Numerical example

- Assembly the global stiffness matrix



Element	First node	Second node
1	1	2
2	2	3
3	3	4
4	4	5

Location matrix (LM)

# Numerical example

- Assembly the global stiffness matrix

$$\begin{aligned}
 \mathbf{K} = \begin{bmatrix} K_{11} & K_{12} & 0 & 0 \\ K_{21} & K_{22} & K_{23} & 0 \\ 0 & K_{32} & K_{33} & K_{34} \\ 0 & 0 & K_{43} & K_{44} \end{bmatrix} &= \begin{bmatrix} k_{11}^1 & k_{12}^1 & 0 & 0 \\ k_{21}^1 & k_{22}^1 + k_{11}^2 & k_{12}^2 & 0 \\ 0 & k_{21}^2 & k_{22}^2 + k_{11}^3 & k_{12}^3 \\ 0 & 0 & k_{21}^3 & k_{22}^3 + k_{11}^4 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & -1 & 0 & 0 \\ -1 & 1+1 & -1 & 0 \\ 0 & -1 & 1+1 & -1 \\ 0 & 0 & -1 & 1+1 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 2 \end{bmatrix}
 \end{aligned}$$

Element	First node	Second node	
1	1	2	
2	2	3	
3	3	4	
4	4	5	Not part of global matrix

$$\mathbf{k}_{2 \times 2}^1 = [k_{ij}^1] = \begin{bmatrix} k_{11}^1 & k_{12}^1 \\ k_{21}^1 & k_{22}^1 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\mathbf{k}_{2 \times 2}^2 = [k_{ij}^2] = \begin{bmatrix} k_{11}^2 & k_{12}^2 \\ k_{21}^2 & k_{22}^2 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\mathbf{k}_{2 \times 2}^3 = [k_{ij}^3] = \begin{bmatrix} k_{11}^3 & k_{12}^3 \\ k_{21}^3 & k_{22}^3 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\mathbf{k}_{2 \times 2}^4 = [k_{ij}^4] = \begin{bmatrix} k_{11}^4 & k_{12}^4 \\ k_{21}^4 & k_{22}^4 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

# Outline

1. Piecewise linear finite element space
2. The element point-of-view
3. Assemble process
4. Numerical example
- 5. Isoparametric element**
6. Numerical Integration: Gauss-quadrature & Newton-Cotes

# Isoparametric element

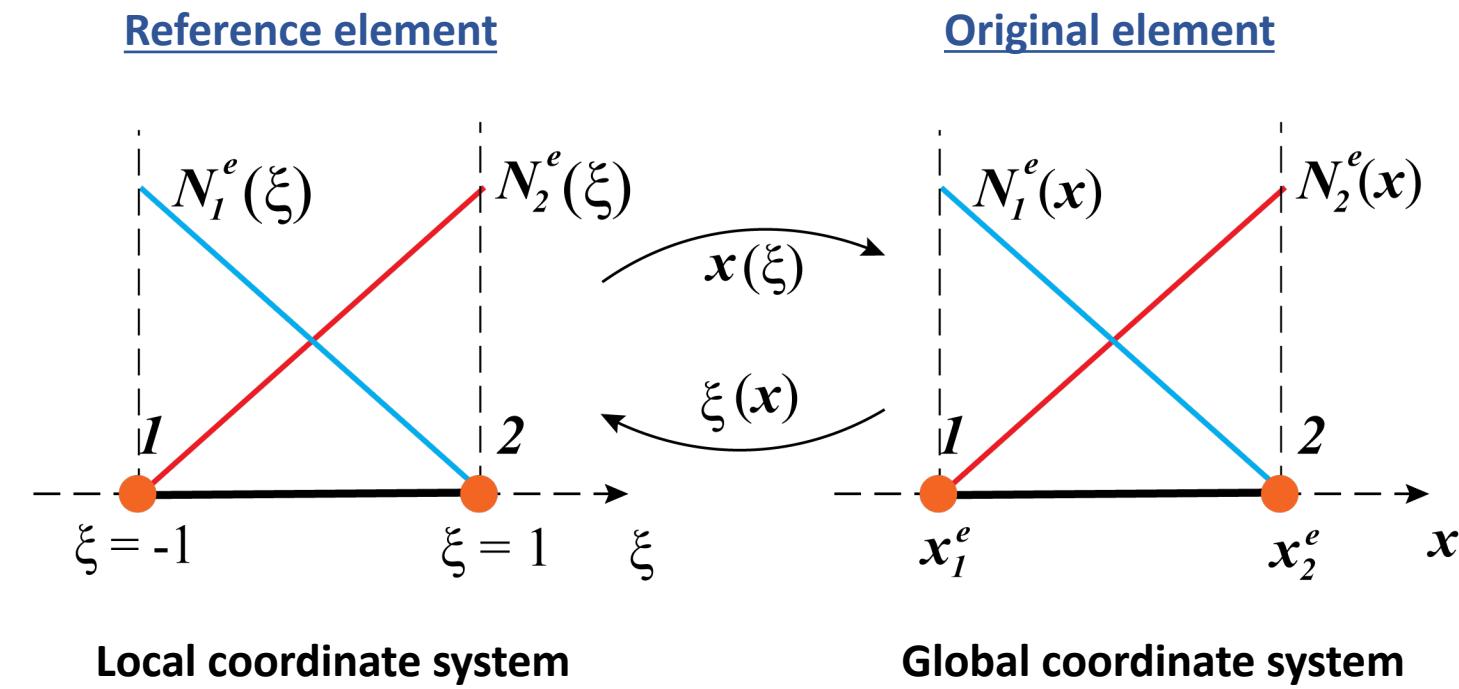
- Let us consider the element local coordinate system

$$\xi \in [-1, 1]$$

The reference element has the same size (shape) across elements regardless of the element's original size (shape).

The shape functions in the local coordinate system are written as:

$$N_1^e(\xi) = \frac{1}{2}[1 - \xi] \quad N_2^e(\xi) = \frac{1}{2}[1 + \xi]$$



# Isoparametric element

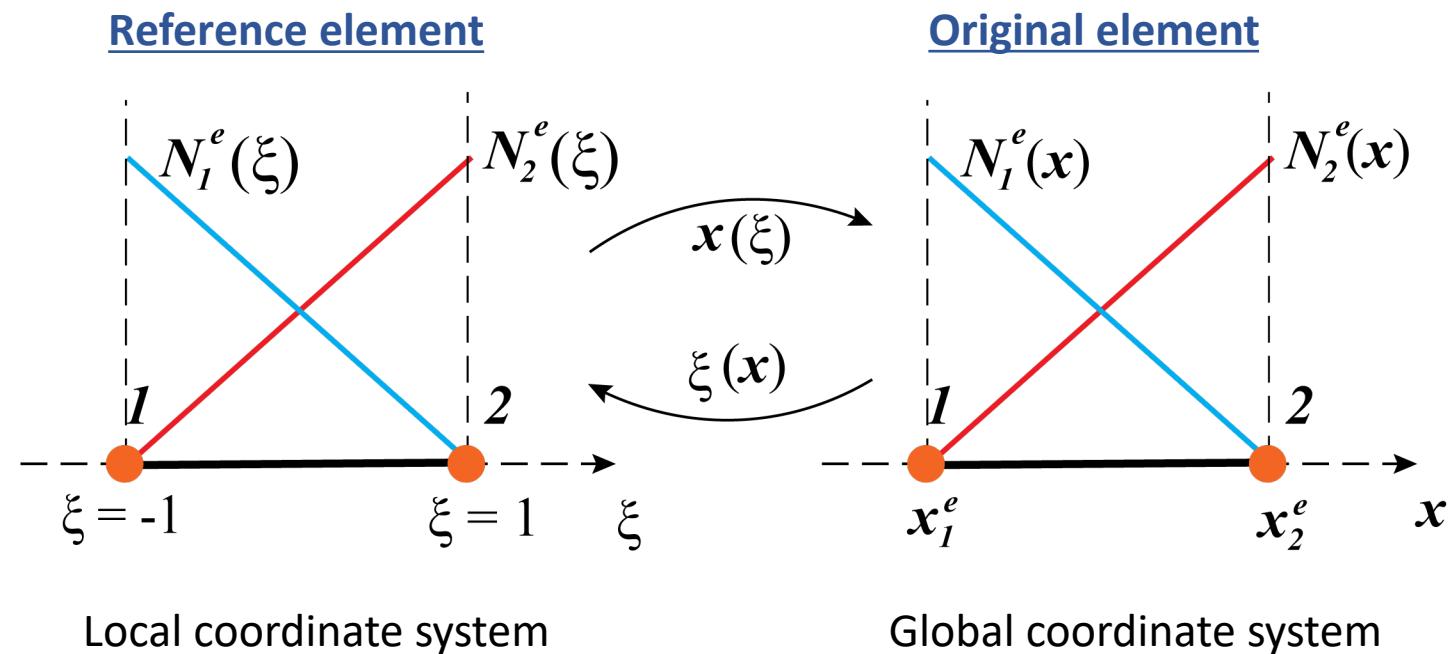
Mapping between global and local coordinates:

$$x : \xi \in [-1, 1] \rightarrow [x_1^e, x_2^e]$$

$$x(\xi) = \sum_{a=1}^2 N_a^e(\xi) x_a^e = N_1^e(\xi) x_1^e + N_2^e(\xi) x_2^e$$

$$= \frac{1}{2}[1 - \xi] x_1^e + \frac{1}{2}[1 + \xi] [x_1^e + h^e]$$

$$= \frac{h^e}{2}[1 + \xi] + x_1^e$$



## isoparametric concept:

means that the geometry is approximated in the same way as the solution and test functions

$$u^h(\xi) = \sum_{a=1}^2 N_a^e(\xi) d_a^e$$

# Isoparametric element

- In order to formulate the stiffness matrix and the force vector also in local coordinates, we need a relation between  $d x$  and  $d \xi$

$$\frac{dx(\xi)}{d\xi} = \frac{d}{d\xi} \left( \sum_{a=1}^2 N_a^e(\xi) x_a^e \right) = \underbrace{\sum_{a=1}^2 \frac{d N_a^e(\xi)}{d\xi} x_a^e}_{=: \det J^e} = \det J^e(\xi) = J^e(\xi)$$

Jacobian (matrix)

In 1D case only

$$dx(\xi) = J^e(\xi) d\xi$$

$$J^e(\xi) = \sum_{a=1}^2 \frac{d N_a^e(\xi)}{d\xi} x_a^e = -\frac{1}{2}x_1^e + \frac{1}{2}[x_1^e + h^e] = \frac{h^e}{2}$$

$$(N_a^e)_{,x}(\xi) = \frac{\partial N_a^e(\xi)}{\partial x} = \frac{\partial N_a^e(\xi)}{\partial \xi} \underbrace{\frac{\partial \xi}{\partial x}}_{J^{e-1}} = \frac{2}{h^e} \frac{\partial N_a^e(\xi)}{\partial \xi}$$

Using chain rule

$$N_1^e(\xi) = \frac{1}{2}[1 - \xi]$$

$$N_2^e(\xi) = \frac{1}{2}[1 + \xi]$$

# Isoparametric element

- Introduce the change of coordinates in the element stiffness matrix:

$$k_{ij}^e = a(N_i^e, N_j^e) = \int_{x_1^e}^{x_2^e} (N_i^e)_{,x}(x) (N_j^e)_{,x}(x) dx \quad \mathbf{k}_{2 \times 2}^e = [k_{ij}^e] = \begin{bmatrix} k_{11}^e & k_{12}^e \\ k_{21}^e & k_{22}^e \end{bmatrix}$$

With  $(N_a^e)_{,x}(\xi) = \frac{\partial N_a^e(\xi)}{\partial \xi} J^{e-1}$  Give:

$$k_{ij}^e = a(N_i^e(\xi), N_j^e(\xi)) = \int_{-1}^1 (N_i^e)_{,\xi}(\xi) (N_j^e)_{,\xi}(\xi) (J^e)^{-1} d\xi$$

Only the Jacobian has to be computed for each element

# Outline

1. Piecewise linear finite element space
2. The element point-of-view
3. Assemble process
4. Numerical example
5. Isoparametric element
- 6. Numerical Integration: Gauss-quadrature & Newton-Cotes**

# Numerical Integration

- **Gauss-Legendre quadrature**

$$\int_{x_1^e}^{x_2^e} f(x) dx = \int_{-1}^{+1} \hat{f}(\xi) J^e d\xi = \sum_{l=1}^{n_{\text{int}}} \hat{f}(\xi_l) J^e(\xi_l) w_l$$

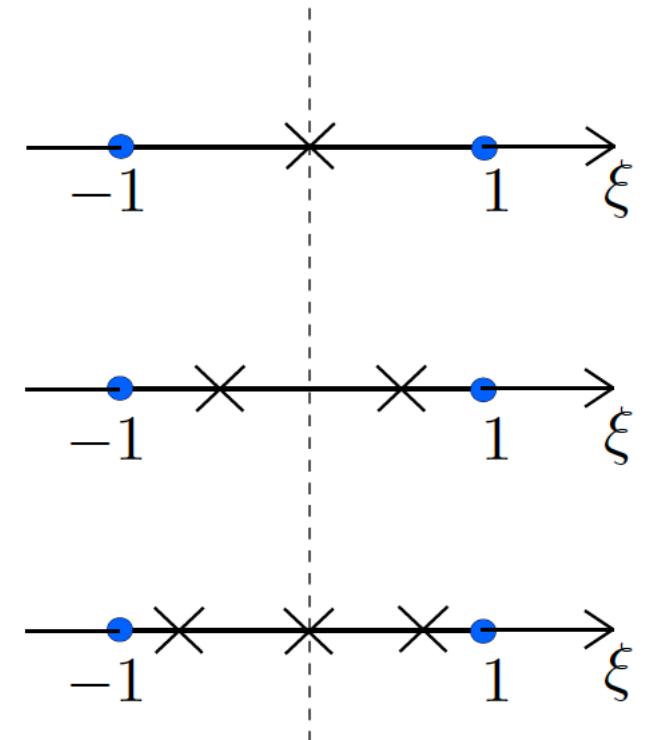
quadrature points (Gauss point)      weights

a weighted sum of function values at specified points within the domain of integration

Constructed to be exact for polynomials of degree  $2n_{\text{el}} - 1$

In 1D

$n_{\text{int}}$	$\xi_l$	$w_l$
1	0	2
2	$-\frac{1}{\sqrt{3}}$	1
	$\frac{1}{\sqrt{3}}$	1
3	$-\sqrt{\frac{3}{5}}$	$\frac{5}{9}$
	$\sqrt{\frac{3}{5}}$	$\frac{5}{9}$
	0	$\frac{8}{9}$



# Numerical Integration

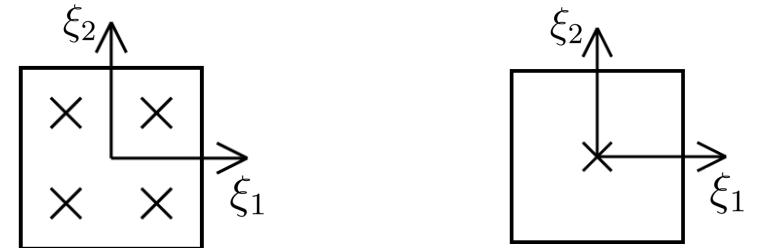
- **Gauss-Legendre quadrature**

$$k_{pq}^e = \int_{\widehat{\Omega}^e} [\widehat{\nabla} \phi_p^e(\boldsymbol{\xi}) \cdot \mathbf{J}^{e-1}(\boldsymbol{\xi})] \cdot \mathbf{k} \cdot [\widehat{\nabla} \phi_q^e(\boldsymbol{\xi}) \cdot \mathbf{J}^{e-1}(\boldsymbol{\xi})] \det \mathbf{J}^e(\boldsymbol{\xi}) d\widehat{v}$$

$$k_{pq}^e = \sum_{l=1}^{n_{\text{int}}} [\widehat{\nabla} \phi_p^e(\boldsymbol{\xi}_l) \cdot \mathbf{J}^{e-1}(\boldsymbol{\xi}_l)] \cdot \mathbf{k} \cdot [\widehat{\nabla} \phi_q^e(\boldsymbol{\xi}_l) \cdot \mathbf{J}^{e-1}(\boldsymbol{\xi}_l)] \det \mathbf{J}^e(\boldsymbol{\xi}_l) w_l$$

$$f_p^e = \int_{\widehat{\Omega}^e} \phi_p^e(\boldsymbol{\xi}) \widehat{f}(\boldsymbol{\xi}) \det \mathbf{J}^e(\boldsymbol{\xi}) d\widehat{v}$$

$$f_p^e = \sum_{l=1}^{n_{\text{int}}} \phi_p^e(\boldsymbol{\xi}_l) \widehat{f}(\boldsymbol{\xi}_l) \det \mathbf{J}^e(\boldsymbol{\xi}_l) w_l$$



$n_{\text{int}}$	$(\xi_1)_l$	$(\xi_2)_l$	$w_l$
1	0	0	$2 \times 2 = 4$
4	$-\frac{1}{\sqrt{3}}$	$-\frac{1}{\sqrt{3}}$	$1 \times 1 = 1$
	$\frac{1}{\sqrt{3}}$	$-\frac{1}{\sqrt{3}}$	$1 \times 1 = 1$
	$\frac{1}{\sqrt{3}}$	$\frac{1}{\sqrt{3}}$	$1 \times 1 = 1$
	$-\frac{1}{\sqrt{3}}$	$\frac{1}{\sqrt{3}}$	$1 \times 1 = 1$

# Numerical Integration

In the **Gauss–Legendre quadrature** The integral is approximated by

$$\int_a^b f(\xi) d\xi \approx \sum_{i=1}^n f(\xi_i) w_i$$

where  $n$  is the number of integration points in the element. These are **not equally spaced**, instead the so-called **Gauss points** and **Gauss weights** are optimized such that polynomials of **degree  $2n - 1$**  are exactly integrated with  $n$  Gauss points.

Some exemplary Gauss points and Gauss weights for the one dimensional integration domain  $[-1, 1]$  are (note that the number of integration points is  $n$ ):

degree	points	weights
$n = 1$	$\xi = 0$	$w = 2$
$n = 2$	$\xi = \left\{ -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right\}$	$w = \{1, 1\}$
$n = 3$	$\xi = \left\{ -\sqrt{\frac{3}{5}}, 0, \sqrt{\frac{3}{5}} \right\}$	$w = \left\{ \frac{5}{9}, \frac{8}{9}, \frac{5}{9} \right\}$

# Numerical Integration

- **Newton-Cotes formulas**

$$\int_a^b f(x)dx \approx [a - b] \sum_{i=0}^n f(x_i) w_i = [a - b] \sum_{i=0}^n f(x_i) \frac{1}{[b - a]} \int_a^b L_i(x)dx$$

$i$  denotes the integration points and  $w_i$  the weights for each integration point.

$L_i(x)$  is the Lagrange polynomial for  $i$  :

$$L_i(x) = \prod_{k=0, k \neq i}^n \frac{x - x_k}{x_i - x_k}$$

# Numerical Integration

In the closed form, the **Newton–Cotes formulas** approximate the integral by

$$\int_a^b f(x) dx \approx [b - a] \sum_{i=0}^n f(x_i) w_i,$$

where the integration points are equally spaced, and  $a = x_0 < x_1 < \dots < x_n = b$ .

A Newton-Cotes formula is exact for

- polynomials of degree  $n + 1$ , if  $n$  is **even**,
- polynomials of degree  $n$ , if  $n$  is **odd**.

Some well-known Newton-Cotes formulas are (note that the number of integration points is  $n + 1$ ):

degree	name	formula	exact for
$n = 1$	Trapezoid rule	$\frac{b-a}{2} [f(x_0) + f(x_1)]$	$p(1)$
$n = 2$	Simpson's rule	$\frac{b-a}{6} [f(x_0) + 4f(x_1) + f(x_2)]$	$p(3)$
$n = 3$	$\frac{3}{8}$ rule	$\frac{b-a}{8} [f(x_0) + 3f(x_1) + 3f(x_2) + f(x_3)]$	$p(3)$

# References:

- Hughes, Thomas J. R. *The Finite Element Method: Linear Static and Dynamic Finite Element Analysis*. Prentice-Hall, 1987.
- This material builds upon previous course content developed by D. Davydov, S. Zarzor, and colleagues.