```
(11db) run
Process 3377 launched: '/Users/owner/Desktop/lab05/EECS268-Lab05/EECS268-Lab05/lab05' (x86_64)
-- AN EMPTY LINKED LIST HAS BEEN CREATED.
-- THE NEW ENTRY apples AT POSITION 1 HAS BEEN BE INSERTED INTO THE LIST.
-- RETURNING THE AMOUNT OF NODE OBJECTS IN THE LIST.
-- THE NEW ENTRY bananas AT POSITION 2 HAS BEEN BE INSERTED INTO THE LIST.
-- RETURNING THE AMOUNT OF NODE OBJECTS IN THE LIST.
-- THE NEW ENTRY sweet potatoes AT POSITION 3 HAS BEEN BE INSERTED INTO THE LIST.
-- RETURNING THE AMOUNT OF NODE OBJECTS IN THE LIST.
-- THE NEW ENTRY argula AT POSITION 4 HAS BEEN BE INSERTED INTO THE LIST.
-- RETURNING THE AMOUNT OF NODE OBJECTS IN THE LIST.
-- RETURNING THE AMOUNT OF NODE OBJECTS IN THE LIST.
grocery list:
1. apples
2. bananas
3. sweet potatoes
4. argula
Process 3377 exited with status = 0 (0 \times 00000000)
(lldb) b main
Available completions:
       main.cpp
       main
       main_image_has_section
(11db) b main.cpp:10
Breakpoint 1: where = lab05`main + 23 at main.cpp:10:14, address = 0x0000000100002077
(11db) list
(11db)
  17
                     std::cout << groceries -> getLength() << std::endl;
                     groceries -> insert(3, "sweet potatoes");
  18
                     std::cout << groceries -> getLength() << std::endl;
  19
                     groceries -> insert(4, "argula");
  20
                      std::cout << groceries -> getLength() << std::endl;</pre>
  21
  22
            } catch (std::exception &e) {
                     std::cout << e.what() << std::endl;
  23
             }
  24
  25
  26
              trv {
(lldb) frame variable
error: invalid thread
(11db) next
error: invalid thread
(lldb) run
Process~3389~launched:~'/Users/owner/Desktop/lab05/EECS268-Lab05/EECS268-Lab05/lab05'~(x86\_64)
Process 3389 stopped
* thread #1, queue = 'com.apple.main-thread', stop reason = breakpoint 1.1
   frame #0: 0x0000000100002077 lab05`main at main.cpp:10:14
  8
  9
              LinkedList<std::string>* groceries;
             groceries = new LinkedList<std::string>();
  12
  13
              try {
Target 0: (lab05) stopped.
(lldb) frame variable
(std::exception \&) e = 0x0000000000000000
(std::exception &) e = 0x0000000108551010 {}
(11db) print groceries
(11db) print *groceries
error: Couldn't apply expression side effects: Couldn't dematerialize a result variable: couldn't read its memory
(11db) print groceries->headptr
error: Couldn't apply expression side effects : Couldn't dematerialize a result variable: couldn't read its memory
(lldb) breakpoint list
Current breakpoints:
1: file = 'main.cpp', line = 10, exact_match = 0, locations = 1, resolved = 1, hit count = 1
 1.1: where = lab05^{\circ}main + 23 at main.cpp:10:14, address = 0x0000000100002077, resolved, hit count = 1
(lldb) b main
Available completions:
       main.cpp
       main
```

```
main_image_has_section
(11db) b main.cpp:11
Breakpoint 2: where = lab05`main + 72 at main.cpp:14:3, address = 0x00000001000020a8
(lldb) breakpoint list
Current breakpoints:
1: file = 'main.cpp', line = 10, exact_match = 0, locations = 1, resolved = 1, hit count = 1
    1.1: where = lab05`main + 23 at main.cpp:10:14, address = 0x0000000100002077, resolved, hit count = 1
2: file = 'main.cpp', line = 11, exact_match = 0, locations = 1, resolved = 1, hit count = 0
   2.1: where = lab05`main + 72 at main.cpp:14:3, address = 0x00000001000020a8, resolved, hit count = 0
There is a running process, kill it and restart?: [Y/n] n
(lldb) frame variable
(std::exception \&) e = 0x0000000000000000
(std::exception \&) e = 0x0000000108551010 {}
(lldb) run
There is a running process, kill it and restart?: [Y/n] Y
Process 3389 exited with status = 9 (0x00000009)
Process 3418 launched: '/Users/owner/Desktop/lab05/EECS268-Lab05/EECS268-Lab05/lab05' (x86_64)
Process 3418 stopped
* thread #1, queue = 'com.apple.main-thread', stop reason = breakpoint 1.1
        frame #0: 0x0000000100002077 lab05`main at main.cpp:10:14
      7
                int main() {
      8
      9
                                   LinkedList<std::string>* groceries;
 -> 10
                                   groceries = new LinkedList<std::string>();
     11
      12
                                 try {
      13
Target 0: (lab05) stopped.
(11db) run
There is a running process, kill it and restart?: [Y/n] n
(11db) next
-- AN EMPTY LINKED LIST HAS BEEN CREATED.
Process 3418 stopped
* thread #1, queue = 'com.apple.main-thread', stop reason = breakpoint 2.1
         frame #0: 0x00000001000020a8 lab05`main at main.cpp:14:3
      11
      12
                                  try {
      13
                                                     groceries -> insert(1, "apples");
 -> 14
                                                     std::cout << groceries -> getLength() << std::endl;</pre>
      15
                                                     groceries -> insert(2, "bananas"):
      16
                                                     std::cout << groceries -> getLength() << std::endl;</pre>
      17
Target 0: (lab05) stopped.
(lldb) frame variable
(std::exception \&) e = 0x0000000000000000
(std::exception \&) e = 0x0000000108551010 {}
(11db) next
-- THE NEW ENTRY apples AT POSITION 1 HAS BEEN BE INSERTED INTO THE LIST.
Process 3418 stopped
* thread #1, queue = 'com.apple.main-thread', stop reason = step over
        frame #0: 0x00000001000020eb lab05`main at main.cpp:15:16
      12
      13
                                                     groceries -> insert(1, "apples");
      14
 -> 15
                                                     std::cout << groceries -> getLength() << std::endl;</pre>
                                                     groceries -> insert(2, "bananas");
                                                     std::cout << groceries -> getLength() << std::endl;</pre>
                                                     groceries -> insert(3, "sweet potatoes");
Target 0: (lab05) stopped.
(11db) frame variable
(std::exception &) e = 0x0000000000000000
(std::exception \&) e = 0x0000000108551010 {}
(11db) print groceries
(LinkedList<std::basic string<char, std::char traits<char>, std::allocator<char> > *) $3 = 0x0000600000010000
(11db) print *groceries
(LinkedList<std::basic string<char, std::char traits<char>, std::allocator<char> > ) $4 = {
    headptr = 0x0000600000201160
    m_length = 1
(11db) print groceries.headptr
Fix-it applied, fixed expression was:
        groceries->headptr
(lldb) print groceries->headptr
(\texttt{Node} < \texttt{std} :: \texttt{basic\_string} < \texttt{char}, \ \texttt{std} :: \texttt{char\_traits} < \texttt{char}, \ \texttt{std} :: \texttt{allocator} < \texttt{char} > \ *) \ \$6 = 0 \times 0000600000201160 \times 10^{-10} \times 10^{-
(lldb) print *groceries->headptr
(Node < std::basic\_string < char, std::char\_traits < char>, std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > ) $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::allocator < char> > \} $7 = \{ (Node < std::alloc
     entry = "apples"
    next_node = nullptr
(11db)
```