EECS268:Lab6

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Classwork

Labs **Submitting Work**

Due time

This lab is due one week from the start of your lab.

Lab conduct

Do not use code provided by another student

Do not use any unauthorized aid, such sites like rentacoder or chegg to obtain answers

- Do not reuse code (by you or anyone) from prior semesters
- If you need help, seek it from:
- Your lab TA.
 - Me, Dr. Gibbons, my email is jwgibbo@ku.edu / jwgibbo@gmail.com
 - If equipment you don't own (e.g. cycle servers) needs attention or you're having account issues put in a
- ticket! (https://tsc.ku.edu/request-support-engineering-tsc)

Beware of the Blob!

Overview

As Halloween approaches, monsters and creepy crawlies are coming out of the woodwork. In this lab, the Blob is loose and you will figure out with parts of the city will and won't be consumed.

and backtracking to figure how far the Blob will spread.

You'll be given a file with a map of the city and the starting point of the Blob. Your program will use recursion

<numRows> <numCols>

<map characters>

<Blob startRow> <Blob startCol>

File Format

Num rows and columns indicate the maps dimensions Start row and column are where Blob begins

- The row and columns coordinates range from 0 to (numRows-1) and 0 to (numCols-1) ■ The top left of the map would be considered 0,0
- The map consists of:

Streets represented by capital 'S'

- People represented by capital 'P'
- Buildings are represented by '#' Sewers are represented by '@'

The Blob can only move through streets and sewers

- You will need to do some pre-processing on the file to find the locations of all sewers before your
- Blob simulation begins
- All sewers are considered adjacent A file is invalid and the program should end with an error message if...
 - if file doesn't exist

• if numRows are less than 1

- if numCols are less than 1
- if start position is not within range
- You may assume the map characters match the parameters given above.

Blob Moving Rules

■ The Blob starts at the start position The Blob only spreads orthogonally (up, right, down, or left) not diagonally See special rules of sewers

- You must check for valid directions to spread in the order: up, right, down, left
 - You cannot spread through the Buildings See special rules of sewers
 - People work just like streets, except they add the "People Eaten Total"
 - If the Blob is on a sewer space, and has tried to spread in all other directions, it will spread into the sewer, which allows it to move to all connected sewer spaces one at a time

you will also print a count of "Total Eaten"

Output

People

- Once the Blob moves through a sewer it continues to move as normal
- After receiving a file from the command-line you will output to where the Blob spread. As the Blob spreads, you will marks its path with 'B's. You must keep the sewers as '@' in the output. Below the blob-filled map

Do not use a stack object to solve the problem; use recursion.

Additional Requirements

Emailing Your Submission

I've provided a few examples below.

Once you have created the tarball with your submission files, email it to your TA. The email subject line **must** look like "[EECS 268] SubmissionName":

Note that the subject should be *exactly* like the line above. Do not leave out any of the spaces, or the bracket characters ("[" and "]"). In the body of your email, include your name and student ID.

70% Correctly spreads the Blob

■ 45% Blob spreads through streets

10% Number of people eaten properly counted

15% Blob spreads into sewers then continue moving as normal

[EECS 268] Lab 0#

20% Code design

Rubric

10% Code style and documentation **Sample Runs**

- Input file 1
- ##S# SPP#

##B# #BB# ##B#

Input file 2

Total eaten: 3

BBB#

8 8

Output 1

0 2 ##S# #PS#

0 0 PSSSSSS# #####\$# @SSSSSP#

BBBBBBB# #####B# @BBBBBB# ######## ###B#### :@BBB#SS# #B####S# ###PPPSP

Total eaten: 2

######## ###S#### @SSS#SS# #S####S# ###PPPSP Output 2 8 8 :0 0

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This page was last edited on 30 March 2022, at 14:31.