

EECS 368

Programming Language Paradigms

David O. Johnson
Fall 2022

Reminders

- Assignment 4 due: 11:59 PM, Monday, October 17
- Assignment 5 due: 11:59 PM, Monday, October 31

Any Questions?

In-Class Problem Solution

- 17-(10-3) In-Class Problem Solution.pptx

Any Questions?


Chapter 18 - HTTP and Forms

- ~~The protocol~~
- ~~Browsers and HTTP~~
- ~~Fetch~~
- ~~HTTP sandboxing~~
- ~~Appreciating HTTP~~
- ~~Security and HTTPS~~
- ~~Form fields~~
- ~~Focus~~
- ~~Disabled fields~~
- The form as a whole
- Text fields
- Checkboxes and radio buttons
- Select fields
- File fields
- Storing data client-side

The Form as a Whole

- When a field is contained in a `<form>` element, its DOM element will have a `form` property linking back to the form's DOM element.

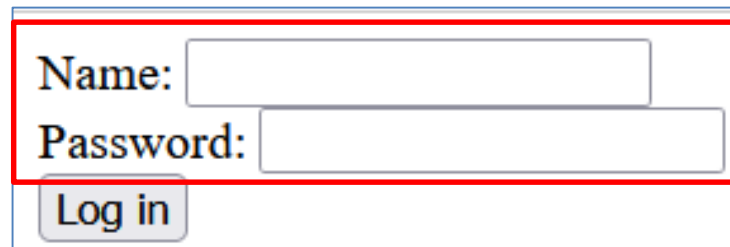
```
<form action="example/submit.html">  
  Name: <input type="text" name="name"><br>  
  Password: <input type="password" name="password"><br>  
  <button type="submit">Log in</button>  
</form>  
<script>  
  let form = document.querySelector("form");  
  console.log(form.elements[1].type);  
  // → password  
  console.log(form.elements.password.type);  
  // → password  
  console.log(form.elements.name.form == form);  
  // → true  
</script>
```



The Form as a Whole

- The `<form>` element, in turn, has a property called `elements` that contains an array-like collection of the fields inside it.
- The `name` attribute of a form field determines the way its value will be identified when the form is submitted.
- It can also be used as a property `name` when accessing the form's `elements` property, ...
- which acts both as an array-like object (accessible by number) and ...
- a map (accessible by name).

```
<form action="example/submit.html">  
  Name: <input type="text" name="name"><br>  
  Password: <input type="password" name="password"><br>  
  <button type="submit">Log in</button>  
</form>  
<script>  
  let form = document.querySelector("form");  
  console.log(form.elements[1].type);  
  // → password  
  console.log(form.elements.password.type);  
  // → password  
  console.log(form.elements.name.form == form);  
  // → true  
</script>
```



Name:


Password:

Log in

The Form as a Whole

- A **button** with a **type** attribute of **submit** will, when pressed, cause the form to be submitted.
- Pressing **enter** when a form field is focused has the same effect.
- Submitting a form normally means that the browser navigates to the page indicated by the form's **action** attribute, using either a **GET** or a **POST** request.

```
<form action="example/submit.html">  
  Name: <input type="text" name="name"><br>  
  Password: <input type="password" name="password"><br>  
  <button type="submit">Log in</button>  
</form>  
<script>  
  let form = document.querySelector("form");  
  console.log(form.elements[1].type);  
  // → password  
  console.log(form.elements.password.type);  
  // → password  
  console.log(form.elements.name.form == form);  
  // → true  
</script>
```



The Form as a Whole

- But before that happens, a "submit" event is fired.
- You can handle this event with JavaScript and prevent this default behavior by calling `preventDefault` on the event object.

```
<form action="example/submit.html">  
  Value: <input type="text" name="value">  
  <button type="submit">Save</button>  
</form>  
<script>  
  let form = document.querySelector("form");  
  form.addEventListener("submit", event => {  
    console.log("Saving value", form.elements.value.value);  
    event.preventDefault();  
  });  
</script>
```

Value:

Console output:
Saving value help

- Intercepting "submit" events in JavaScript has various uses.
- We can write code to verify that the values the user entered make sense and immediately show an error message instead of submitting the form.
- Or we can disable the regular way of submitting the form entirely, as in the example, and have our program handle the input, possibly using `fetch` to send it to a server without reloading the page.

Any Questions?

Text Fields

- Fields created by `<textarea>` tags, or `<input>` tags with a type of `text` or `password`, share a common interface.
 - Their DOM elements have a `value` property that holds their current content as a string value.
 - Setting this property to another string changes the field's content.
-
- The `selectionStart` and `selectionEnd` properties of text fields give us information about the cursor and selection in the text.
 - When nothing is selected, these two properties hold the same number, indicating the position of the cursor.
 - For example, 0 indicates the start of the text, and 10 indicates the cursor is after the 10th character.
 - When part of the field is selected, the two properties will differ, giving us the start and end of the selected text.
 - Like `value`, these properties may also be written to.

Text Fields

- Imagine you are writing an article about **Khasekhemwy** but have some trouble spelling his name.
- The following code wires up a `<textarea>` tag with an event handler that, ...
- when you press F2, inserts the string “Khasekhemwy” for you.



Khasekhemwy|

```
<textarea></textarea>
```

```
<script>
```

```
let textarea = document.querySelector("textarea");
textarea.addEventListener("keydown", event => {
  // The key code for F2 happens to be 113
  if (event.keyCode == 113) {
    replaceSelection(textarea, "Khasekhemwy");
    event.preventDefault();
  }
});
```

```
function replaceSelection(field, word) {
  let from = field.selectionStart, to = field.selectionEnd;
  field.value = field.value.slice(0, from) + word +
    field.value.slice(to);
  // Put the cursor after the word
  field.selectionStart = from + word.length;
  field.selectionEnd = from + word.length;
}
</script>
```

Text Fields

- The `replaceSelection` function replaces the currently selected part of a text field's content with the given word and ...
- then moves the cursor after that word so that the user can continue typing.



Khasekhemwy|

```
<textarea></textarea>
```

```
<script>
```

```
let textarea = document.querySelector("textarea");
textarea.addEventListener("keydown", event => {
  // The key code for F2 happens to be 113
  if (event.keyCode == 113) {
    replaceSelection(textarea, "Khasekhemwy");
    event.preventDefault();
  }
});
```

```
function replaceSelection(field, word) {
  let from = field.selectionStart, to = field.selectionEnd;
  field.value = field.value.slice(0, from) + word +
    field.value.slice(to);
  // Put the cursor after the word
  field.selectionStart = from + word.length;
  field.selectionEnd = from + word.length;
}
```

```
</script>
```

Any Questions?

Checkboxes

- A checkbox field is a binary toggle.
- Its value can be extracted or changed through its `checked` property, which holds a Boolean value.

```
<label>
  <input type="checkbox" id="purple"> Make this page purple
</label>
<script>
  let checkbox = document.querySelector("#purple");
  checkbox.addEventListener("change", () => {
    document.body.style.background =
      checkbox.checked ? "mediumpurple" : "";
  });
</script>
```

☐ Make this page purple

- The `<label>` tag associates a piece of document with an input field.
- Clicking anywhere on the label will activate the field, ...
- which focuses it and toggles its value when it is a checkbox.

Radio Buttons

- A radio button is similar to a checkbox, but it's implicitly linked to other radio buttons with the same `name` attribute so that only one of them can be active at any time.

Color:

```
<label>
```

```
  <input type="radio" name="color" value="orange"> Orange
```

```
</label>
```

```
<label>
```

```
  <input type="radio" name="color" value="lightgreen"> Green
```

```
</label>
```

```
<label>
```

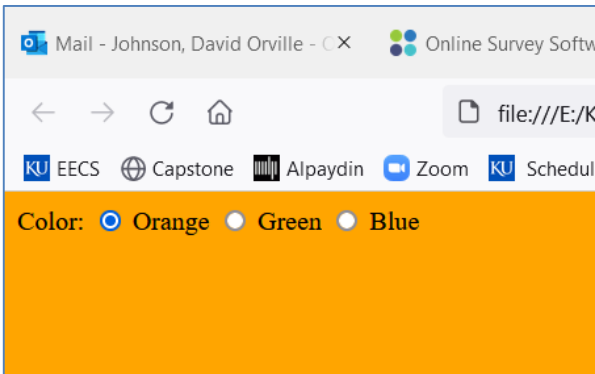
```
  <input type="radio" name="color" value="lightblue"> Blue
```

```
</label>
```

```
<script>
```

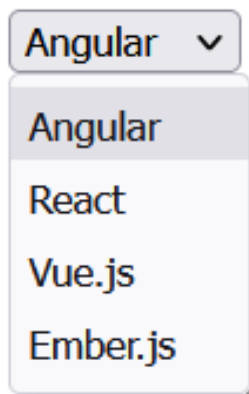
```
  let buttons = document.querySelectorAll("[name=color]");  
  for (let button of Array.from(buttons)) {  
    button.addEventListener("change", () => {  
      document.body.style.background = button.value;  
    });  
  }  
</script>
```

- The square brackets in the CSS query given to `querySelectorAll` are used to match attributes.
- It selects elements whose `name` attribute is "color".



Select Fields

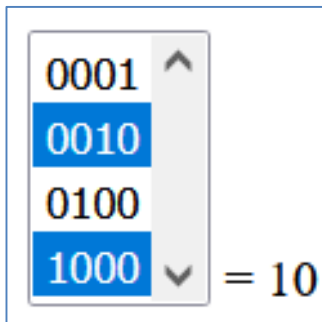
- Select fields are conceptually similar to radio buttons.
- They also allow the user to choose from a set of options.
- But where a radio button puts the layout of the options under our control, ...
- the appearance of a `<select>` tag is determined by the browser.



```
<select id="framework">  
  <option value="1">Angular</option>  
  <option value="2">React</option>  
  <option value="3">Vue.js</option>  
  <option value="4">Ember.js</option>  
</select>
```

Select Multiple Fields

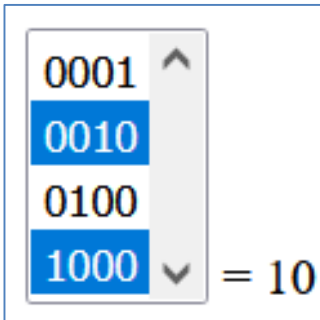
- Select fields also have a variant that is more akin to a list of checkboxes, rather than radio boxes.
- When given the **multiple** attribute, a `<select>` tag will allow the user to select any number of options, ...
- rather than just a single option.
- This will, in most browsers, show up differently than a normal select field, which is typically drawn as a **drop-down control** that shows the options only when you open it.



```
<select multiple>
  <option value="1">0001</option>
  <option value="2">0010</option>
  <option value="4">0100</option>
  <option value="8">1000</option>
</select> = <span id="output">0</span>
<script>
  let select = document.querySelector("select");
  let output = document.querySelector("#output");
  select.addEventListener("change", () => {
    let number = 0;
    for (let option of Array.from(select.options)) {
      if (option.selected) {
        number += Number(option.value);
      }
    }
    output.textContent = number;
  });
</script>
```

Select Multiple Fields

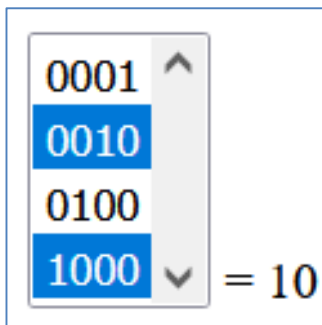
- Each `<option>` tag has a value.
- This value can be defined with a value attribute.
- When that is not given, the text inside the option will count as its value.
- The value property of a `<select>` element reflects the currently selected option.
- For a multiple field, though, this property doesn't mean much ...
- since it will give the value of only one of the currently selected options.



```
<select multiple>
  <option value="1">0001</option>
  <option value="2">0010</option>
  <option value="4">0100</option>
  <option value="8">1000</option>
</select> = <span id="output">0</span>
<script>
  let select = document.querySelector("select");
  let output = document.querySelector("#output");
  select.addEventListener("change", () => {
    let number = 0;
    for (let option of Array.from(select.options)) {
      if (option.selected) {
        number += Number(option.value);
      }
    }
    output.textContent = number;
  });
</script>
```

Select Multiple Fields

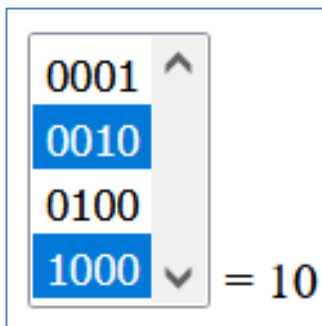
- The `<option>` tags for a `<select>` field can be accessed as an array-like object through the field's `options` property.
- Each option has a property called `selected`, which indicates whether that option is currently selected.
- The property can also be written to select or deselect an option.



```
<select multiple>
  <option value="1">0001</option>
  <option value="2">0010</option>
  <option value="4">0100</option>
  <option value="8">1000</option>
</select> = <span id="output">0</span>
<script>
  let select = document.querySelector("select");
  let output = document.querySelector("#output");
  select.addEventListener("change", () => {
    let number = 0;
    for (let option of Array.from(select.options)) {
      if (option.selected) {
        number += Number(option.value);
      }
    }
    output.textContent = number;
  });
</script>
```

Select Multiple Fields

- This example extracts the selected values from a multiple select field and ...
- uses them to compose a binary number from individual bits.
- Hold **control** (or **command** on a Mac) to select multiple options.



```
<select multiple>
  <option value="1">0001</option>
  <option value="2">0010</option>
  <option value="4">0100</option>
  <option value="8">1000</option>
</select> = <span id="output">0</span>
<script>
  let select = document.querySelector("select");
  let output = document.querySelector("#output");
  select.addEventListener("change", () => {
    let number = 0;
    for (let option of Array.from(select.options)) {
      if (option.selected) {
        number += Number(option.value);
      }
    }
    output.textContent = number;
  });
</script>
```

Any Questions?

Text Fields

- The "change" event for a text field does not fire every time something is typed.
- Rather, it fires when the field loses focus after its content was changed.

- To respond immediately to changes in a text field, ...
- you should register a handler for the "input" event instead, ...
- which fires for every time the user types a character, ...
- deletes text, or ...
- otherwise manipulates the field's content.

- The following example shows a text field and a counter displaying the current length of the text in the field:

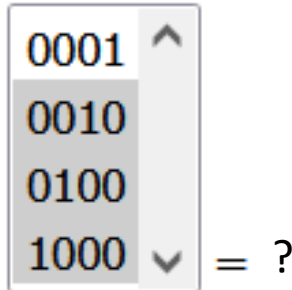
```
<input type="text"> length: <span id="length">0</span>
<script>
  let text = document.querySelector("input");
  let output = document.querySelector("#length");
  text.addEventListener("input", () => {
    output.textContent = text.value.length;
  });
</script>
```



Any Questions?

In-Class Problem

1. What value will this code show for the question mark (?)?
2. Comment each line of JavaScript showing how it calculated your answer for No. 1.



0001
0010
0100
1000

= ?

```
<select multiple>
  <option value="1">0001</option>
  <option value="2">0010</option>
  <option value="4">0100</option>
  <option value="8">1000</option>
</select> = <span id="output">0</span>
<script>
  let select = document.querySelector("select");
  let output = document.querySelector("#output");
  select.addEventListener("change", () => {
    let number = 0;
    for (let option of Array.from(select.options)) {
      if (option.selected) {
        number += Number(option.value);
      }
    }
    output.textContent = number;
  });
</script>
```