

# MORGAN JAMES

## PERSONAL

### Name

Morgan James

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### Website

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### LinkedIn

www.linkedin.com/in/morganhjames/

## SKILLS

C#

C++

Unity

Adobe Photoshop

Adobe Premiere

Visual Studio

GitHub

Microsoft Office

Issue tracking software

Project management software

HTML/CSS/Javascript - Webdesign

Blender/3DS Max

I am a video game and application programmer. I have worked on published applications that are in use today and have even published my own games. I am easy to work with, driven to make creative projects, and have the skills that allow me to do so. My main goal is to keep advancing my knowledge and learning more ways to create! I am looking for a role that will allow me to utilize what I know and give me opportunities to expand my skill set.

## WORK EXPERIENCE

### Unity XR Developer

Jun 2020 - Jun 2021

The Open University, Milton Keynes

I developed Virtual Reality simulations for education and training with Unity. The workflow consisted of interpreting nursing procedures into Virtual Reality scenarios that make use of voice commands, haptic feedback, head, and hand tracking. The task required me to create many robust scalable reusable classes, components, and systems.

Working in a small team within an emerging field of study meant I had to conduct my research into how to intuitively and comfortably implement different required interactions. The simulations were deployed to the android-based Oculus Quest all-in-one platform, currently for a limited alpha release.

### Unity Developer

Jul 2018 - Jul 2019

DTT | apps - web - games, Amsterdam

My programming skills improved tremendously whilst working at DTT. I was tasked to help create applications and games that involved many different systems and techniques. One new skill I acquired was how to plan out a Content management system for a web team to implement. I mainly worked on three applications for the company during my time: two children's reading apps and a mobile puzzle-platformer game. I was also tasked with some non-programming tasks such as video creation/editing and audio design.

### Camp Counselor/Day Camp Counselor/Lifeguard

Jun 2017 - Aug 2017

Camp Jorn YMCA, Manitowish Waters

During my time at camp, I worked closely with the children attending the day camp program helping to provide them with the best experience in a safe environment. My tasks included lifeguarding and planning activities for the children's personal development which included encouraging the inclusion of the differently-abled children into the groups. The experience helped me to develop my interpersonal and leadership skills.

## EDUCATION AND QUALIFICATIONS

### BA (Hons), 1st, Computer Game Programming

Sep 2016 - Aug 2020

University of Gloucestershire, Cheltenham

## REFERENCES

### Dean Collins

The Open University

dean.collins@open.ac.uk

### Jamie Daniels

The Open University

jamie.daniels@open.ac.uk