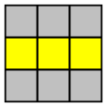
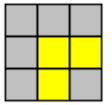
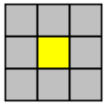
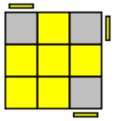
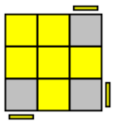
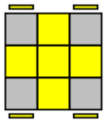
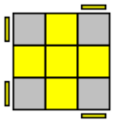
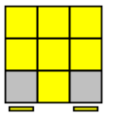
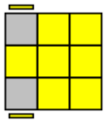
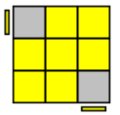
2 LOOK OLL

Edge Orientation

1. Oppposite  F (R U R' U') F'
2. Adjacent  f (R U R' U') f'
3. None  [F (R U R' U') F'] [f (R U R' U') f']

Corner Orientation

1. Sune  (R U R') U (R U2 R')
2. Anti-Sune  (R' U' R) U' (R' U2 R)
3. Car  F (R U R' U') (R U R' U') (R U R' U') F'
4. Blinker  [f (R U R' U') f'] [F (R U R' U') F']
   (R U2) (R2 U') (R2 U') (R2 U2 R) (faster)
5. Headlights  (R2 D) (R' U2) (R D') (R' U2 R')
6. Chameleon  (r U R' U') (r' F R F')
7. Bowtie  F' (r U R' U') (r' F R)