

Climate Change Visualization

Release Plan

1. High Level Goals

- a. Have a functioning website with multiple visualizations
- b. Main visualization is an interactive world map with many variables
- c. Multiple secondary visualizations (static or interactive)

2. User Stories

- a. *Sprint 1 (1/24-2/2)*
 - i. Find global (or almost global) data resources from a reputable source (3)
 - 1. Electricity consumption - Eric
 - 2. CO2 levels - Morgan
 - 3. Temperature levels - Steve
 - 4. Rainfall levels - Dave
 - ii. Learn D3, include 5 different forms of visualizations (8)
 - iii. Construct a minimal website and display one visualization on it (3)
- b. *Sprint 2 (2/3-2/13)*
 - i. Have a functioning world map (8)
 - 1. Interactive 3D Globe
 - a. Zooming/Rotating
 - b. Filters-countries, categories, graph type
 - 2. Individual Countries
 - ii. Make useful and relevant D3 visualizations using found data (13)
 - 1. Dynamic and interactive
 - 2. Properly labelled
 - 3. Clarity
- c. *Sprint 3 (2/14-2/24)*
 - i. Integrate visualizations to website (21)
 - 1. Heroku/Firebase
 - 2. Decide how to separate data
 - 3. Link all data/visuals to a single map
 - ii. Clean up visuals (5)
 - 1. Years, debug
- d. *Sprint 4 (2/25-3/5)*
 - i. Fix any bugs (8)
 - ii. Expand for more data sets (13)
 - 1. At risk areas
 - 2. Projected data sets

3. Product Backlog

- a. Search Bar on primary world map visualization

- i. Search by country
 - ii. Search by GDP
 - iii. Search by CO2 emissions
- b. Other Climate Change topics
- c. Inform the uninformed user
 - i. General information on what we know about climate change
 - ii. Show the implications of climate change