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function theta=KernelLeastSquaresPolicyIteration(L, M, T, options, win_w,win_h)
       startSimulation (win_w, win_h);
                                                                                                                            % 本体のウィンドウを表示
       actions = [-50, 0, 50];
                                                                                                                                   % 行動の候補
      nactions = 3;
                                                                                                                                  % 行動数
      % カネル行列K, ベクトルrの初期化
      K = zeros(M*T, M*T);
       r = zeros(M*T, 1);
       % モデルパラメータの初期化
       theta = rand(M*T, 1);
      % データ行列の初期化、状態次元+行動次元=5
       data = zeros(M*T, 5);
      % 政策反復
       for I=1:L
              dr = 0;
              rand('state', 1);
              %標本
              for m=1:M
                     resetSimulation();
                     for t=1:T
                            % 状態 (psi1, psi2, dpsi1, dpsi2) の観測
                             state = getJointState();
                             if I==1
                                    policy = ones (nactions, 1). /nactions;
                                    Q(1) = \text{theta'} * \exp(-\text{sum}((\text{pdata-repmat}([\text{state'} \ \text{actions}(1)], M*T, 1)). ^2, 2) / 2/(\text{options.} \text{var}^2));
                                     Q(2) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(2\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right)). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right)). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right); \\ Q(3) = \text{theta'} * \exp\left(-\text{sum}\left(\left(\text{pdata-repmat}\left(\left[\text{state'} \ \text{actions}\left(3\right)\right], \text{M*T}, 1\right)\right)). ^2, 2\right) / 2 / \left(\text{options. var}^2\right)\right)
                                    % 政策
                                    policy = zeros(nactions);
                                    switch options.pmode
                                            case 1 % greedy
                                                    [v, a] = max(Q);
                                                   policy(a) = 1;
                                            case 2 % e-greedy
                                                    [v, a] = \max(Q);
                                                    policy = ones(nactions, 1)*options.epsilon/nactions;
                                                   policy(a) = 1 - options. epsilon+options. epsilon/nactions;
                                            case 3 % softmax
                                                    policy = \exp(Q./\operatorname{options.tau})/\operatorname{sum}(\exp(Q./\operatorname{options.tau}));
                                    end
                            end
                            % 行動選択
                             ran = rand;
                             if(ran < policy(1))
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action = 1;
        elseif(ran < policy(1)+policy(2))</pre>
          action = 2;
        else
          action = 3;
        end
        u(2) = actions(action);
        % 行動の実行
        stepSimulation (u, 0.01);
        if (t==0 \mid | mod(t, 10) ==0)
          drawWorld;
        end
        % データ行列の更新
        data(T*(m-1)+t, 1) = state(1);
        data(T*(m-1)+t, 2) = state(2);
        data(T*(m-1)+t, 3) = state(3);
        data(T*(m-1)+t, 4) = state(4);
        data(T*(m-1)+t, 5) = u(2);
        % 状態 (psi1, psi2, dpsi1, dpsi2) の観測
        state = getJointState();
        % M*T次元報酬ベクトルr
        r(T*(m-1)+t) = -cos(state(1));
        %割引き和の計算
        dr = dr + options. gamma^(t-1) * r(T*(m-1)+t);
      end
    end
    % (M*T)*(M*T)カーネル行列の生成
    for mt=1:M*T-1
      K(mt, :) = exp(-sum((data(1:M*T, :)-repmat(data(mt, :), M*T, 1)).^2, 2)/2/(options. var^2))' - options \checkmark
gamma * \exp(-\text{sum}((\text{data}(1:M*T,:)-\text{repmat}(\text{data}(\text{mt+1},:),M*T,1)).^2,2)/2/(\text{options.var}^2))';
    end
    % 最小二乗法による政策評価
    theta = pinv(K)*r;
    pdata = data;
    printf(\%d) Max=%. 2f Avg=%. 2f Dsum=%. 2f numtop=%d\footnote{\text{N}}n", I, max(r), mean(r), dr/M, size(find(r>0.9), 1));
    fflush(stdout);
  end
```