

```
1 #ifndef INTERFACE_H_
2 #define INTERFACE_H_
3
4 namespace SimpleCalculator {
5
6     public interface class IOperation {
7         | int Operate(int left, int right);
8     };
9
10    public interface class IOperationData {
11        | property System::String^ Symbol { System::String^ get(); }
12    };
13
14    public interface class ICalculator {
15        | int Calculate(int left, System::String^ opr, int right);
16        | System::Collections::Generic::IEnumerable<System::String^> Symbols();
17    };
18
19 }
20
21 #endif
22
```