

# RUBCRNCTCS

## Core



# Kubernetes used for

Host applications in containers so you can easily deploy as many as you want and enable communication between different services within the app.

Uses CRI: Container runtime interface

3 CLI options:

- 1) ctr
- 2) nerdctl
- 3) crictl

# ETCD

is a distributed reliable key-value store that is Simple, Secure & Fast

Name	Age	Location	Salary	Grade
John Doe	45	New York	5000	
Dave Smith	34	New York	4000	
Aryan Kumar	10	New York		A
Lauren Rob	13	Bangalore		C
Lily Oliver	15	Bangalore		B

## ETCD in Kubernetes

Store information about the cluster such as: Nodes, PODs, configs, secrets, accounts, roles, bindings and others

```
{  
  "name": "John Doe",  
  "age": 45,  
  "location": "New York",  
  "salary": 5000  
}
```

```
{  
  "name": "Dave Smith",  
  "age": 34,  
  "location": "New York",  
  "salary": 4000,  
  "organization": "ACME"  
}
```

# Kube API Server

- 1) Authenticate user
- 2) Validate request
- 3) Retrieve data
- 4) Update ETCD
- 5) Scheduler
- 6) Kubelet



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# Kube Controller Manager

Manages various controllers in Kubernetes

- Watch status
- Remediate situation

Controller: a process that continuously monitors the state of various components within the system and works towards bringing the whole system to the desired function state.

- Node controller: monitor the Kube API every 5 seconds, have a grace period of 40 seconds before making it unreachable, and POD Evocation Timeout after 5 min.
- Replication Controller: monitor the replica sets and the desire number of pods are available within the set > If a POD dies, it's create a new one.

# Kube Scheduler

Deciding which POD goes to which Node.  
Take each POD and find the best Node.

# Kubelet

Manage, plan, schedule, monitor nodes.

- Register the node with the Kubernetes cluster
- Create PODs
- Monitor Node and PODs

# Kube-Proxy

A process that run on each node in the Kubernetes cluster. His job is to look for a new services, and every time a new service is created, it create the appropriate rules on each node, to forward traffic to those services to the back-end PODs by the IP-Table-Rules.

# PODs

The goal: deploy out application in the form of containers on a set of machines that are configure as worker nodes in a cluster.

The containers are encapsulated into Kubernetes object- POD

POD: a single instance of an application. It's the smallest object in Kubernetes.

When there are a lot of requests -> Creates more PODs in the same Node.

A single Node can have multiple containers.

Helper Container: supports the main container by handling tasks like monitoring, proxies or syncing data

# PODs with YAML



```
1  apiVersion: v1 # String
2  kind: Pod # String
3  metadata: # Dictionary
4    name: my-app
5    labels: # Dictionary
6      app: my-app
7      type: front-end
8  spec:
9    containers: # List of Dictionaries
10   - name: my-app-container # String
11     image: myregistry.com/my-app:1.0 # String
12
```

# PODs Commands

Show all the PODs:

```
$ kubectl get pods
```

Create a new POD:

```
$ kubectl run <name> --image= <type>
```

Look at PODs with details:

```
$ kubectl describe pod <pod-id>
```

Show the Nodes:

```
$ kubectl get pods -o wide
```

Create a POD: pod-definition YAML file

```
$ kubectl run <name> --image=<type> --dryrun=client -o yaml  
$ kubectl create -f <name>.yaml
```