

A decorative graphic on the left side of the slide. It consists of a blue parallelogram and a light green parallelogram, both tilted at an angle. The blue shape is in the foreground, and the green shape is partially behind it. They are set against a dark blue background with subtle diagonal stripes.

8-bit Side Scroller Department Parody

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Implementation

Building from scratch via Javascript

- Collision handling
- Movement (wasd?)
- Character and boss status
- Graphic/ audio development (sprites, music, etc.)

Opposed to Unity or Godot.



Storyline

You follow the path of a cosc. student through the four years of their degree, to pass each year you battle a couple bosses who are the teachers you interact with regularly through the years.

Bosses:

Confirmed: Dr.Buckner, Ward, Mike B

TBD: Anderson, Gamboa, Caldwell....(suggestions?)



Ideas

- Easter eggs pertaining to inside jokes or general experiences (Gamboa's pepsi, vending machine, etc.)
- Health regenerated by drinking coffee, "mt.dew", etc.
- Power-ups or item will be given throughout the game or bought in en4072
- Save file - is a resume or programs/ classes passed

Current / Todo

Current activity:

- Sprite board being developed
- Basic demo for movement:
- Tile map
- Backgrounds



<https://goo.gl/t8jKhR>

Todo:

- Smooth out demo, start implementing levels, and fix mechanics

Questions? (???)

