

# Theoretical Neuroscience – WS 2025/2026

## Problem Set #3

The problem set is due on Tuesday, November 11th, 11:59 pm. Turn in your solution as a .pdf file via moodle.

### 1. Receptive fields (2 points)

Explain the different definitions of a receptive field and give an example for each of them from different sensory systems (e.g. auditory and visual).

### 2. Data analysis (4 points)

The file `c2p3.mat`<sup>1</sup> contains the responses of a cat LGN cell to two-dimensional visual images<sup>2</sup>. In the file, the variable `counts` is a vector containing the number of spikes in each 15.6 ms bin, and the variable `stim` contains the 32767 images of size  $16 \times 16$  that were presented at the corresponding times. Specifically,  $\text{stim}(x, y, t)$  is the stimulus presented at the coordinate  $(x, y)$  at time-step  $t$ . Note that `stim` is an int8 array that must to be converted into a higher precision format before further calculations.

- Calculate the spike-triggered average images for each of the 12 time steps before each spike. Note that in this example, the time bins can contain more than one spike, so the spike-triggered average must be computed by weighting each stimulus by the number of spikes in the corresponding time bin, rather than weighting it by either 1 or 0 depending on whether a spike is present or not.
- Now plot the STA for each of the time steps.
- Describe the spike-triggered average images and how they change over time.
- Take the sum of the images across one spatial dimension (e.g.  $y$ ) and show the time-development of this one-dimensional variable in a figure (similar to figure 2.25 (c) in Dayan&Abbott, p. 78).

### 3. Lagrange Multipliers (4 points)

In neuroscience many problems involve optimizing a function under certain biological or physical constraints. For example a neuron might aim to maximize signal transmission while minimizing energy consumption. For this, Lagrange Multipliers provide a powerful mathematical framework for finding the optimal solution to a problem subject to constraints.

In the following we present a step-by-step instruction for optimizing a function  $f(x, y, z)$  subject to the constraint  $g(x, y, z) = k$ :

- Define the Lagrangian of the system:  $\mathcal{L} = f(x, y, z) + \lambda[g(x, y, z) - k]$  where  $\lambda$  is the Lagrange Multiplier.  
(Note: You can add more constraints with  $\lambda_1, \lambda_2 \dots$ )
- Calculate the derivatives:  $\frac{\partial \mathcal{L}}{\partial x}, \frac{\partial \mathcal{L}}{\partial y}, \frac{\partial \mathcal{L}}{\partial z}, \frac{\partial \mathcal{L}}{\partial \lambda}$
- Set the four equations from above to zero (at an optimum the derivative vanishes) and solve for  $x, y, z$  and  $\lambda$ .

As an exercise, optimize the following system using the above step-by-step instruction:

$$f(x, y, z) = xyz, \text{ with: } x^2 + y^2 + z^2 = 1 \quad (1)$$

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<sup>1</sup>see `scipy.io.loadmat` for loading

<sup>2</sup>these data are described in Kara, P, Reinagel, P, & Reid, RC (2000) 'Low response variability in simultaneously recorded retinal, thalamic, and cortical neurons'. Neuron 30:803-817 and were kindly provided by Clay Reid