### Outline

### Root Locus Design Method

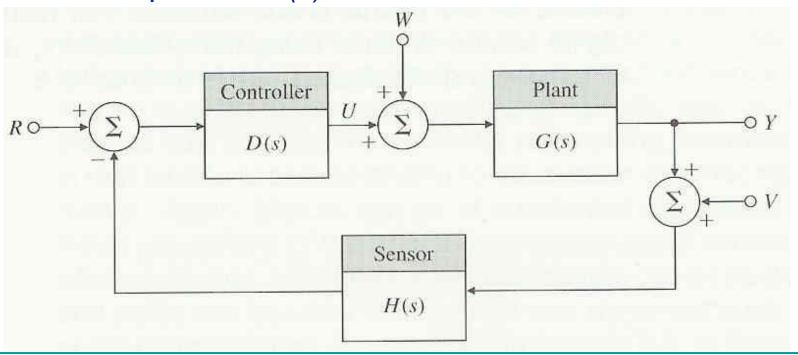
- Root locus (review)
- Dynamic Compensation
  - Lead compensation
  - Lag compensation
  - Notch compensation
- □ Time Delay (In AnaDig 3)
  - Padé approximation
  - Direct application
- The Discrete Root Locus

#### Closed loop transfer function

$$\frac{Y(s)}{R(s)} = T(s) = \frac{D(s)G(s)}{1 + D(s)G(s)H(s)}$$

# Characteristic equation, roots are poles in T(s)

$$1 + D(s)G(s)H(s) = 0$$



#### **Definition 1**

□ The root locus is the values of s for which 1+KL(s)=0 is satisfied as K varies from 0 to infinity (pos.).

#### **Definition 2**

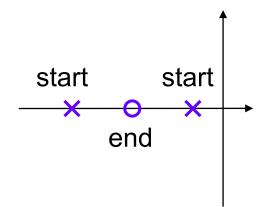
- □ The root locus of L(s) is the points in the s-plane where the phase of L(s) is 180°.
  - The angle to the test point from zero number *i* is  $\psi_i$ .
  - The angle to the test point from pole number i is  $\phi_i$ .
  - Therefore,  $\sum \psi_i \sum \phi_i = 180^\circ + 360^\circ (l-1)$

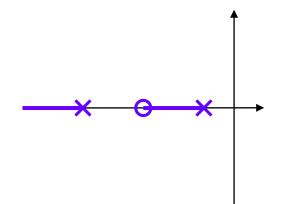
In def. 2, notice, 
$$L(s) = -1/K$$
,  $\angle(-1/K) = 180^{\circ}$ 

### Rules for sketching a root locus

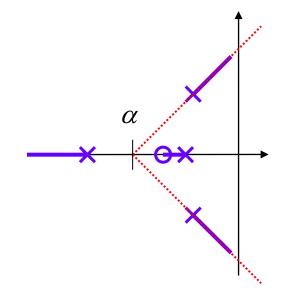
□ Rule 1: The n branches of the locus start at the poles L(s) and m of these branches end on the zeros of L(s).

 Rule 2: The loci on the real axis are to the left of an odd number of (real axis) poles plus zeros. n poles m zeroes





Rule 3: For large s, the loci are asymptotic to lines at angles  $\phi_l$  radiating out from the center point  $s = \alpha$ .

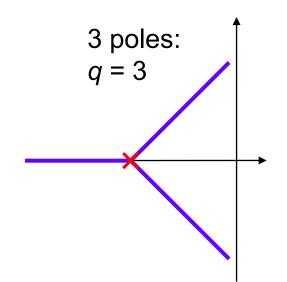


$$\phi_{l} = \frac{180^{\circ} + 360^{\circ}(l-1)}{n-m}, \ l = 1, 2, ..., n-m$$

$$\alpha = \frac{\sum p_{i} - \sum z_{i}}{n-m}$$

$$\phi_1 = 60 \text{ deg.}$$
  
 $\phi_2 = 180 \text{ deg.}$   
 $\phi_3 = 300 \text{ deg.}$ 

 Rule 4: The angles of departure (arrival) of a branch of the locus from a pole (zero) of multiplicity q.

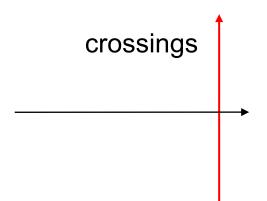


$$q\phi_{l,dep} = \sum \psi_i - \sum_{i \neq l} \phi_i - 180^{\circ} - 360^{\circ}(l-1)$$

$$q\psi_{l,dep} = \sum \phi_i - \sum_{i \neq l} \psi_i + 180^\circ + 360^\circ (l-1)$$

$$\phi_{1,dep}$$
 = 60 deg.  
 $\phi_{2,dep}$  = 180 deg.  
 $\phi_{3,dep}$  = 300 deg.

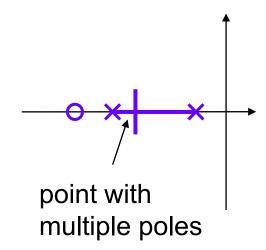
□ Rule 5: The locus crosses the  $j\omega$  axis at points found by Routh's criterion.



 Rule 6: Identification of multiple roots on the locus.

$$(1) \qquad \left(b\frac{da}{ds} - a\frac{db}{ds}\right) = 0$$

(2) 
$$\frac{180^{\circ} + 360^{\circ}(l-1)}{q}$$



### Dynamic Compensation

#### Some facts

- We are able to determine the roots of the characteristic equation (closed loop poles) for a varying parameter K.
- The location of the roots determine the dynamic characteristics (performance) of the closed loop system.
- It might not be possible to achieve the desired performance with D(s) = K.

#### Controller design using root locus

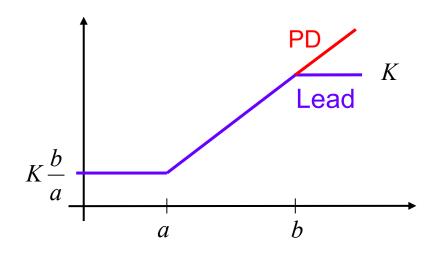
- Lead compensation (similar to PD control)
  - overshoot, rise time requirements
- Lag compensation (similar to PI control)
  - steady state requirements
- Notch compensation

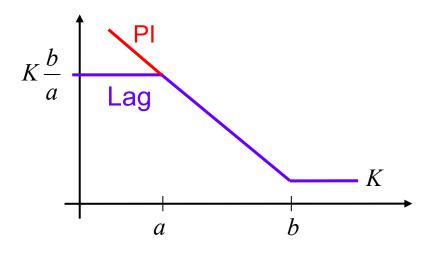
### Dynamic Compensation

$$D(s) = K \frac{s+a}{s+b} = K \frac{b}{a} \frac{(s/a+1)}{(s/b+1)}$$

Lead compensation a < b

Lag compensation a > b





Example system

$$G(s) = \frac{1}{s(s+1)}$$

(blue) with requirement

$$\omega_n \cong 1.9$$

(green circle)

P-control

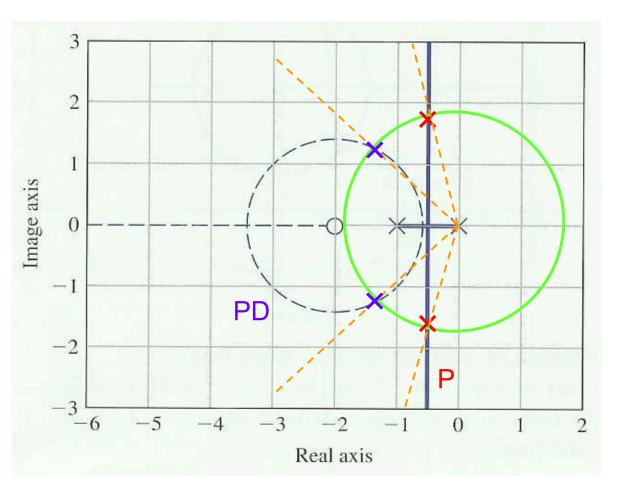
$$D(s) = K$$

(red marks)

PD - control

$$D(s) = K(s+2)$$

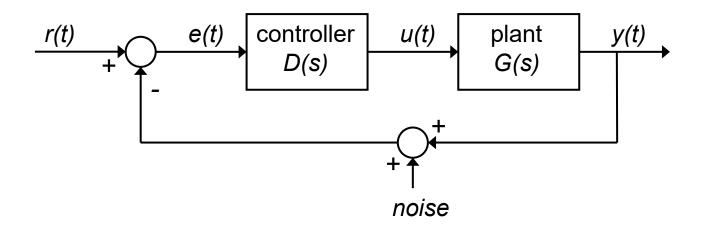
(blue marks)



Lower damping ratio with PD!

#### PD control

- Pure differentiation
- Output noise has a great effect on u(t)
- Solution: Insert a pole at a higher frequency



$$G(s) = \frac{1}{s(s+1)}$$

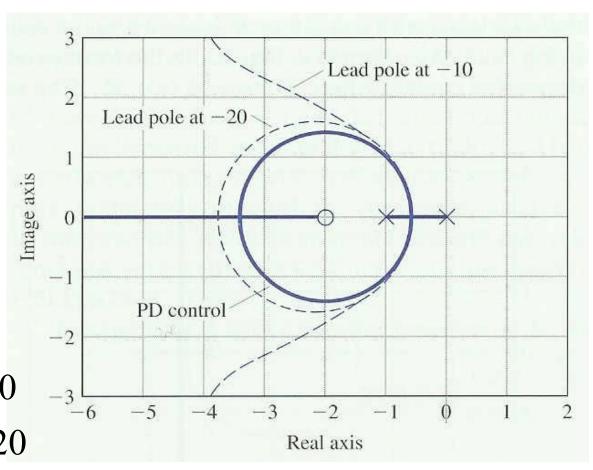
PD - control

$$D(s) = K(s+2)$$

Lead compensation

$$D(s) = K \frac{s+2}{s+p},$$

try: 
$$p = \begin{cases} 5z = 10 & -3 \\ 10z = 20 \end{cases}$$



Almost identical for small gains, for calculations look ex 5.4

#### Selecting *p* and *z*

- Usually, trial and error
- The placement of the zero is determined by dynamic requirements (rise time, overshoot).
- The exact placement of the pole is determined by conflicting interests.
  - suppression of output noise
  - effectiveness of the zero
- In general,
  - the zero z is placed around desired closed loop  $\omega_n$
  - the pole p is placed between 5 and 20 times of z

$$G(s) = \frac{1}{s(s+1)}$$

#### Requirements

Overshoot:  $\zeta \ge 0.5$ 

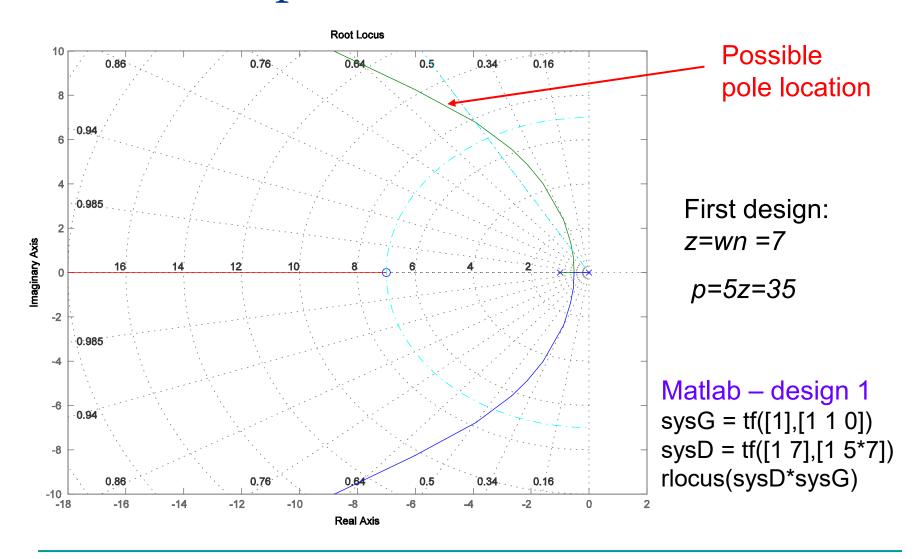
Rise time :  $\omega_n \approx 7$ 

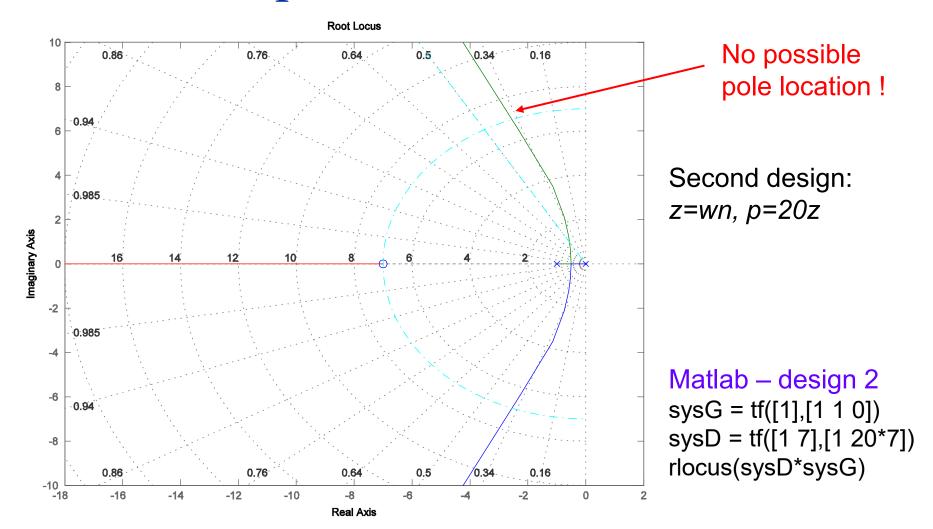
#### Lead compensation

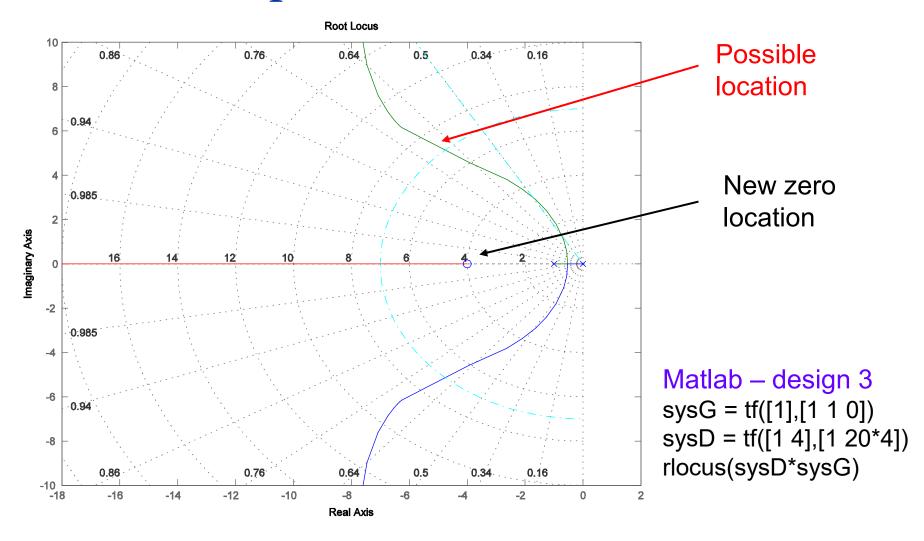
$$D(s) = K \frac{s+z}{s+p},$$

### Design approach (A)

- □ Initial design  $z=\omega_n$ , p=5z
- Noise: additional requirement, max(p)=20z
- Iterations
  - First design:  $z=\omega_n$ , p=5z (neglecting the add. req.)
  - Second design:  $z=\omega_n$ , p=20z
  - Third design: new z, p=20z







$$G(s) = \frac{1}{s(s+1)}$$

#### Requirements

Overshoot:  $\zeta \ge 0.5$ 

Rise time:  $\omega_n \approx 7$ 

#### Lead compensation

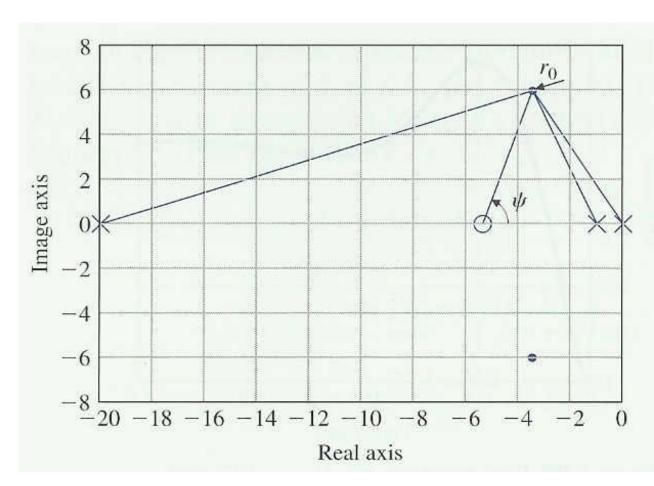
$$D(s) = K \frac{s+z}{s+p},$$

### Design approach (B)

Pole placement from the requirements

$$r_0 = -3.5 + j3.5\sqrt{3}$$

Noise: Additional requirement, max(p)=20.
 So, p=20 to minimize the effect of the pole.



All poles are fixed.  $r_0$  is fixed.

 $\bigcup$ 

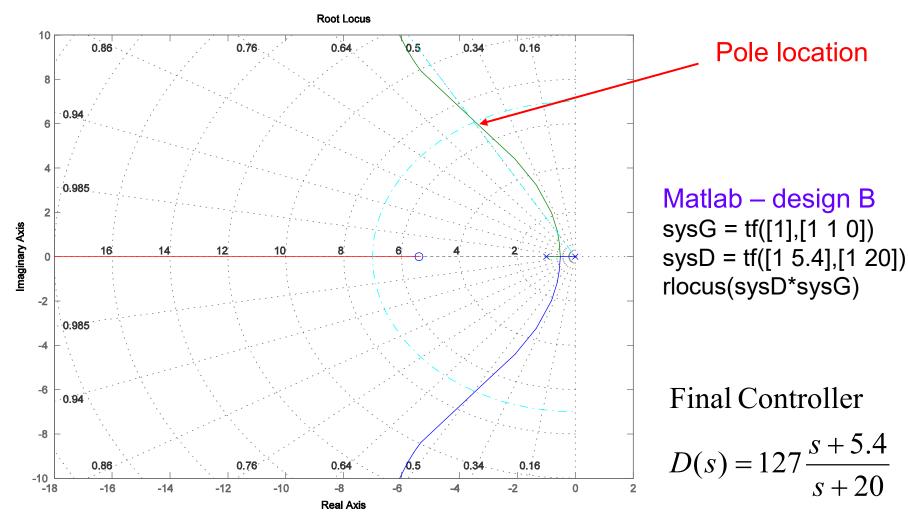
Possible to calculate  $\psi$  as  $\angle D(s)G(s) = 180^{\circ}$ 

$$\downarrow \downarrow$$

$$\psi = 72.6^{\circ}$$

Gives location of z

Result : z = 5.4



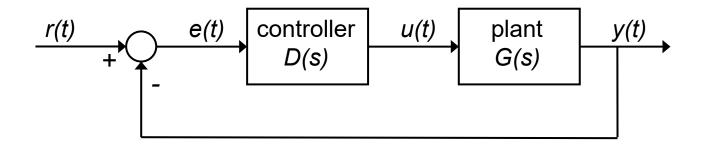
#### **Exercise**

□ Design a lead compensation D(s) to the plant G(s) so that the dominant poles are located at  $s = -2 \pm 2j$ 

$$D(s) = K \frac{s+z}{s+p}$$

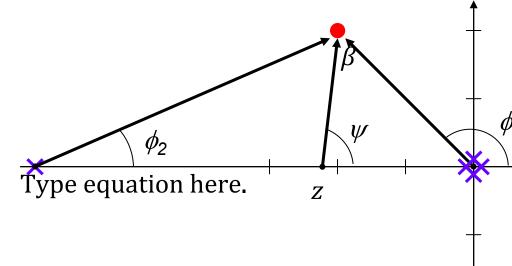
$$G(s) = \frac{1}{s^2}$$

You can use, triangle a/sin(A) = b/sin(B)



#### **Answer**

we have three poles0,0,20 and one zero



Notice, triangle a/sin(A) = b/sin(B)

#### **Root Locus Condition**

$$\angle D(s)G(s) = 180^{\circ}$$

$$\phi_{1} = 135^{\circ}, \phi_{2} \approx 10^{\circ}$$

$$\psi - 2\phi_{1} - \phi_{2} = 180^{\circ} \Rightarrow$$

$$\psi = 180^{\circ} + 2 \cdot 135^{\circ}$$

$$+ 10^{\circ} = 460^{\circ} = 100^{\circ}$$

$$\phi_{1} = 135^{\circ} \Rightarrow$$

$$\beta = 180^{\circ} - (180^{\circ} - 135^{\circ}) = 35^{\circ}$$

$$z = -\frac{\sqrt{2^{2} + 2^{2}}}{\sin(100^{\circ})} \sin(35^{\circ})$$

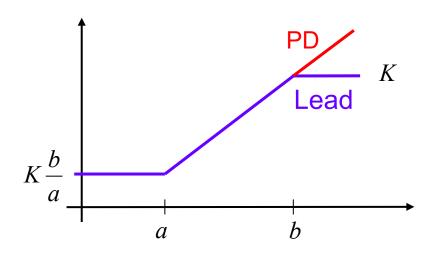
## **BREAK**

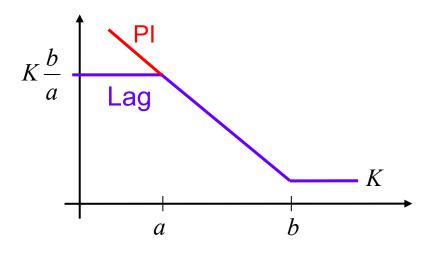
## Dynamic Compensation

$$D(s) = K \frac{s+a}{s+b} = K \frac{b}{a} \frac{(s/a+1)}{(s/b+1)}$$

Lead compensation a < b

Lag compensation a > b





### Lag compensation

- Steady state characteristics (requirements)
  - Position error constant  $K_p$
  - Velocity error constant K<sub>v</sub>
- Let us continue using the example system

$$G(s) = \frac{1}{s(s+1)}$$

and the designed controller (lead compensation)

$$D(s) = 127 \frac{s + 5.4}{s + 20}$$

# Calculation of error constants

- Suppose we wantK<sub>v</sub> ≥ 100
- We need additional gain at low frequencies!

$$D(s)G(s) = 127 \frac{s+5.4}{s+20} \frac{1}{s(s+1)}$$

$$K_p = \lim_{s \to 0} D(s)G(s) = \infty$$

Step input : 
$$e_{ss} = \frac{1}{1 + K_p} = 0$$

$$K_v = \lim_{s \to 0} sD(s)G(s) = 127 \frac{5.4}{20} = 34.3$$

Ramp input : 
$$e_{ss} = \frac{1}{K_{v}} = 0.03$$

#### Selecting *p* and *z*

- To minimize the effect on the dominant dynamics z and p must chosen as low as possible (i.e. at low frequencies)
- □ To minimize the settling time *z* and *p* must chosen as high as possible (i.e. at high frequencies)
- Thus, the lag pole-zero location must be chosen at as high a frequency as possible without causing any major shifts in the dominant pole locations

$$G(s) = \frac{1}{s(s+1)}$$

Requirement

Velocity error

constant  $K_y \ge 100$ 

Lag compensation

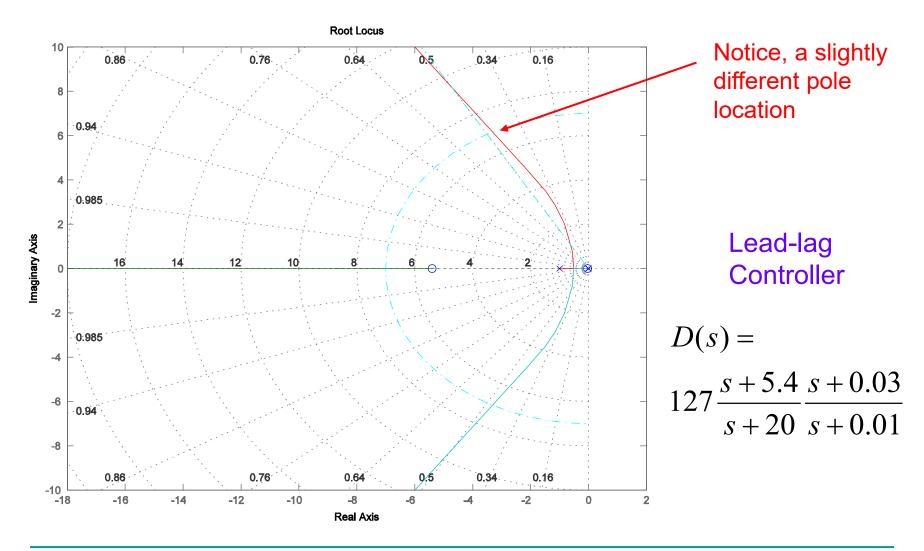
$$D(s) = K \frac{s+z}{s+p}$$

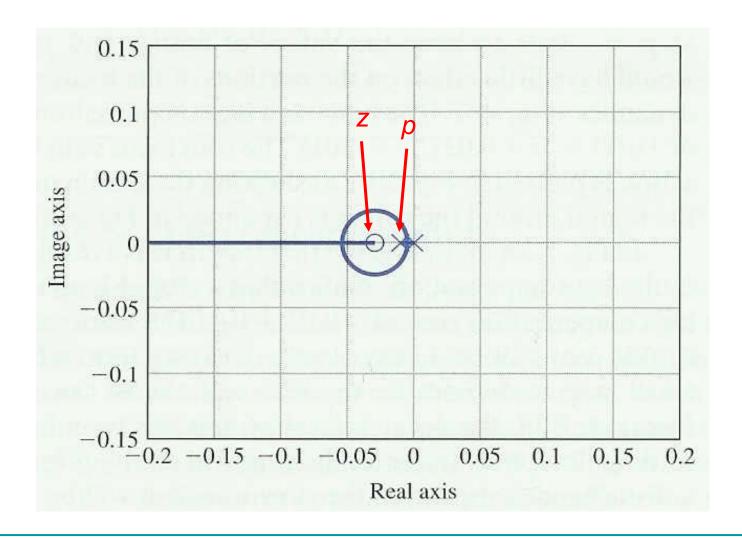
Low freq. gain

$$D(0) = K \frac{z}{p}$$

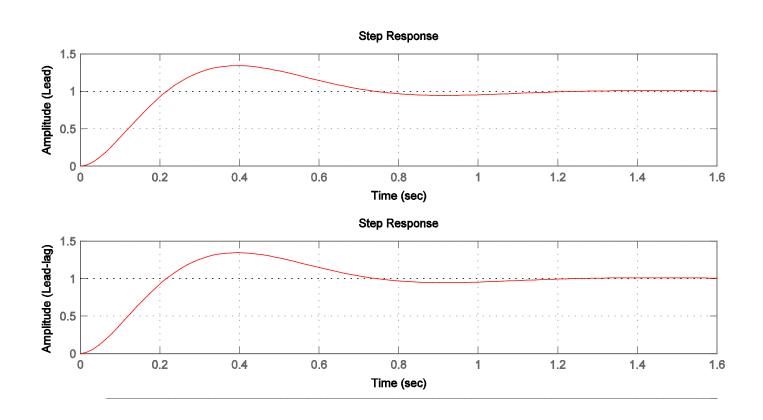
### Design approach

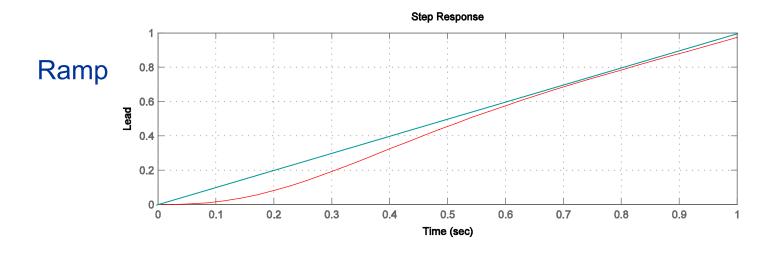
- Increase the error constant by increasing the low frequency gain
- □ Choose z and p somewhat below  $\omega_n$
- Example system:
  - K = 1 (the proportional part has already been chosen)
  - z/p = 3, with z = 0.03, and p = 0.01.

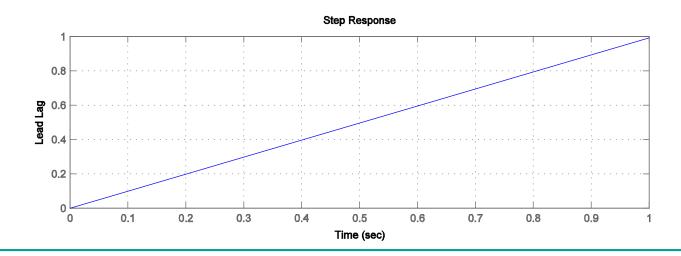




#### Step







### Notch compensation

### Example system

We have successfully designed a lead-lag controller

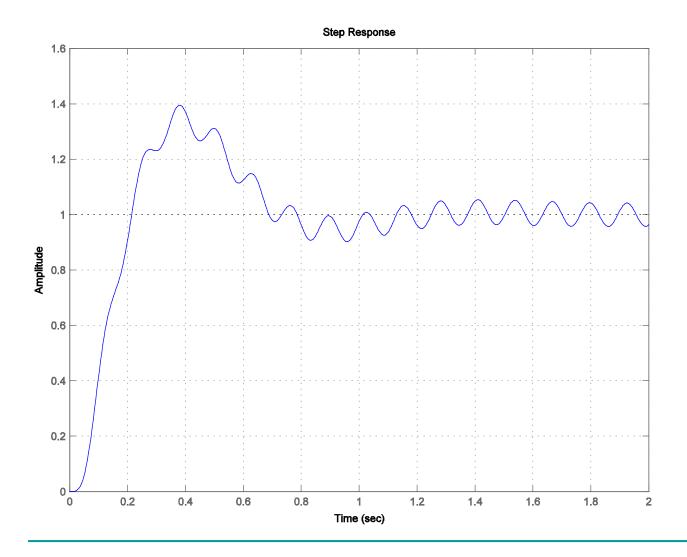
$$D(s) = 127 \frac{s + 5.4}{s + 20} \frac{s + 0.03}{s + 0.01}$$

- Suppose the real system has a rather undampen oscillation about 50 rad/sec.
- Include this oscillation in the model

$$G(s) = \frac{1}{s(s+1)} \frac{2500}{(s^2 + s + 2500)}$$

Can we use the original controller?

## Notch compensation



Step response using the lead-lag controller

### Notch compensation

### Aim: Remove or dampen the oscillations Possibilities

- Gain stabilization
  - Reduce the gain at high frequencies
  - Thus, insert poles above the bandwidth but below the oscillation frequency – might not be feasible
- Phase stabilization (notch compensation)
  - A zero near the oscillation frequency
  - A zero increases the phase, and ζ≈ PM/100
  - Possible transfer function

$$D_n(s) = \frac{s^2 + 2\zeta_n \omega_0 s + \omega_0^2}{(s + \omega_0)^2}$$
 If  $\zeta_n < 1$ , complex zeros and double pole at  $\omega_0$ 

$$G(s) = \frac{1}{s(s+1)} \frac{2500}{(s^2 + s + 2500)}$$

$$= \frac{1}{s(s+1)} \frac{\omega_r^2}{(s^2 + 2\zeta_r \omega_r s + \omega_r^2)}$$

$$\omega_r = 50 \quad , \quad \zeta_r = 0.01$$

Notch compensation

$$D_n(s) = \frac{s^2 + 2\zeta_n \omega_0 s + \omega_0^2}{(s + \omega_0)^2}$$

Let us choose

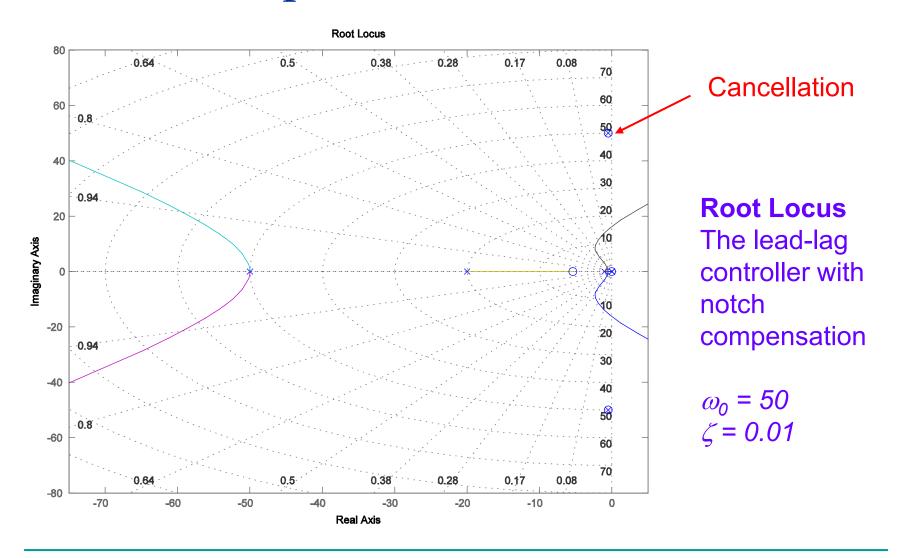
$$\omega_r = \omega_0$$
 ,  $\zeta_r = \zeta_n$ 

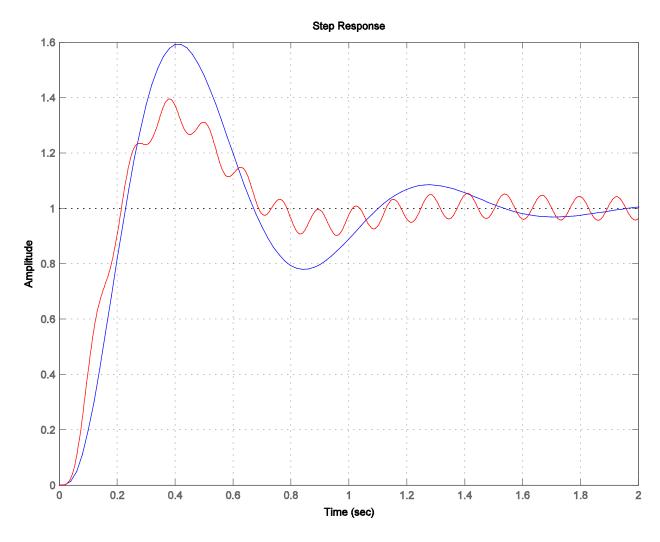
The undamped poles are cancellated

Result

$$D_n(s)G(s)$$

$$= \frac{1}{s(s+1)} \frac{\omega_r^2}{(s+\omega_r)^2}$$





Too much overshoot!!

Also, exact cancellation might cause problems due to modelling errors

Thus, we need different parameters

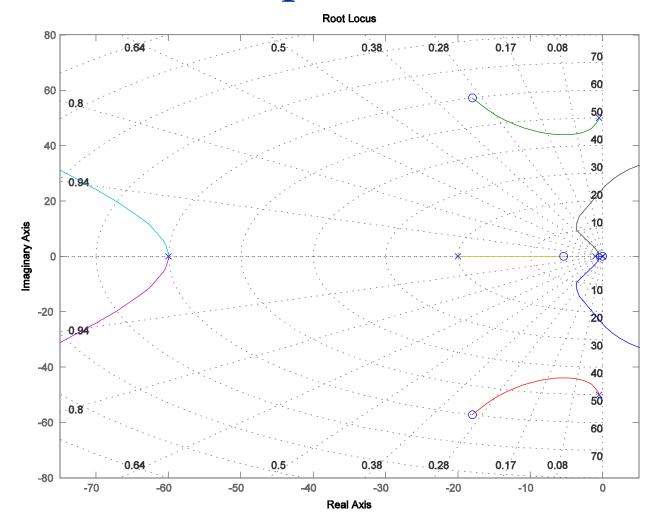
#### Modified parameters

Notch compensation

$$D_n(s) = \frac{s^2 + 2\zeta\omega_0 s + \omega_0^2}{(s + \omega_0)^2}$$

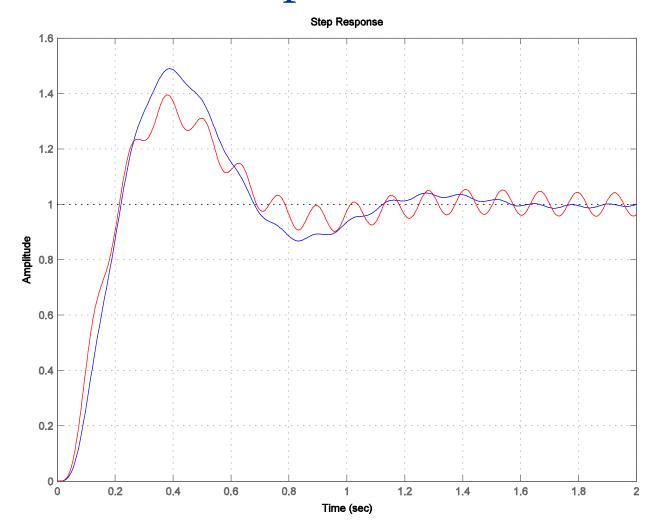
- Dynamic characteristics
  - Increase  $\zeta_n$  to obtain less overshoot
  - Make sure that the roots move into the LHP
  - In general, obtain a satisfactory dynamic behavior
- After some trial and error

$$\omega_0 = 60$$
 ,  $\zeta_n = 0.3$ 



# Root Locus The lead-lag controller with notch compensation

$$\omega_0 = 60$$
  
$$\zeta = 0.3$$



The overshoot has been lowered to an acceptable level!

The oscillations have almost been removed!

So, we have reached a final design!

#### **Notice**

- Time delay always reduces the stability of a system!
- Important to be able to analyze its effect
- In the s-domain a time delay is given by e<sup>-λs</sup>
- Most applications contain delays (sampled systems)

#### Root locus analysis

The original method does only handle polynomials

#### **Solutions**

- Approximation (Padé) of e<sup>-λs</sup>
- Modifying the root locus method (direct application)

#### First approximation

(1,1) Padé approximant

$$e^{-s} \approx \frac{b_0 s + b_1}{a_0 s + 1}$$

McLauren series

$$e^{-s} = 1 - s + \frac{s^2}{2} + \frac{s^3}{3!} + \frac{s^4}{4!} + \dots$$

$$\frac{b_0 s + b_1}{a_0 s + 1} = b_1 + (b_0 - a_0 b_1) s$$
$$-a_0 (b_0 - a_0 b_1) s^2 + a_0^2 (b_0 - a_0 b_1) s^3$$

$$b_{1} = 1$$

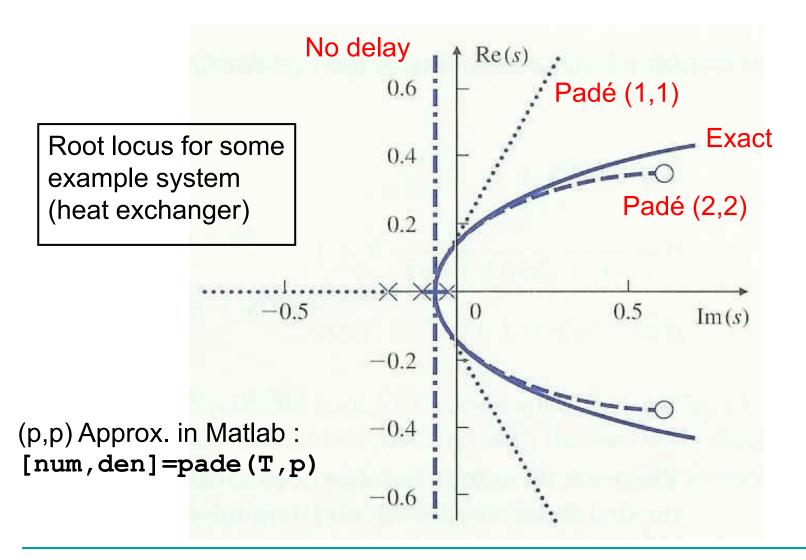
$$b_{0} - a_{0}b_{1} = -1$$

$$-a_{0}(b_{0} - a_{0}b_{1}) = \frac{1}{2}$$

$$a_{0}^{2}(b_{0} - a_{0}b_{1}) = -\frac{1}{6}$$

$$\downarrow \quad \text{with} \quad s \equiv T_d s$$

$$e^{-T_d s} \cong \frac{1 - (T_d s / 2)}{1 + (T_d s / 2)}$$



Direct approach (exact calculation)

**Process** 

$$G(s) = e^{-T_d s} G_0(s)$$

Notice,  $s = \sigma + j\omega$ 

$$\angle e^{-T_d s} = \angle (e^{-T_d \sigma} e^{-jT_d \omega}) = -T_d \omega$$

Modified root locus condition

$$\angle D(s)G(s) = \angle (D(s)G_0(s)) + \angle (e^{-T_d s}) = 180^{\circ}$$
 $\downarrow \downarrow$ 

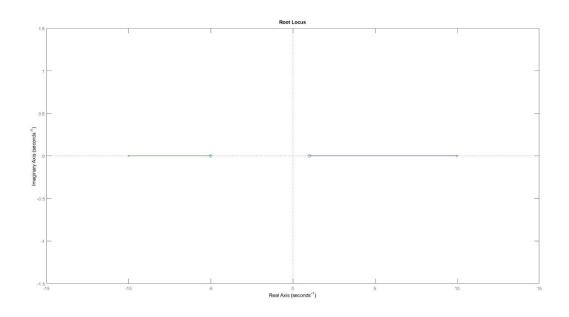
$$\angle D(s)G(s) = 180^{\circ} + T_d \omega$$

However, Matlab does not support this approach...

## Unstable systems - example $G(s) = \frac{(s-1)(s+5)}{(s+10)(s-10)}$

$$G(s) = \frac{(s-1)(s+5)}{(s+10)(s-10)}$$

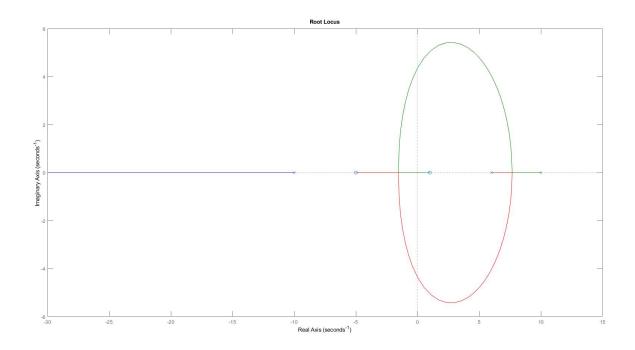
#### an unstable pole and an unstable zero



How can we stabilize the system

## Dirty trick -Insert an unstable pole

$$G(s) = \frac{(s-1)(s+5)}{(s+10)(s-10)(s-6)}$$



#### The Discrete Root Locus

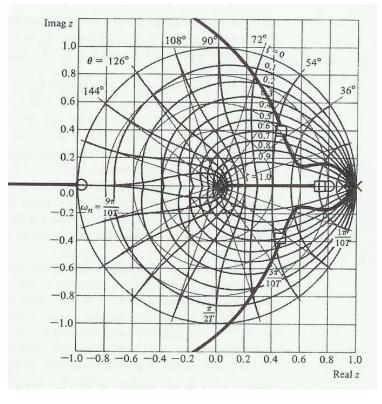
#### Discrete (z-domain)

Closed loop transfer function

$$\frac{D(z)G(z)}{1+D(z)G(z)}$$

Characteristic equation

$$1 + D(z)G(z) = 0$$



- Thus, same sketching techniques as in the s-domain, the unit circle is the stable region.
- □ However, different interpretation !!!